

## CG method

```
function CG_method()
A = [4 1
     1 3];           %带入初始值
b = -[1 2]';
x0 = [2 1]';
max_iter = 10000; %设置了一个最大的迭代次数

[y, iter] = cgm(A, b, x0, max_iter);
fprintf('\n');
fprintf('迭代次数: \n    %d \n', iter);
fprintf('方程的解: \n');
fprintf('%10.6f', y);
fprintf('\n\n===== \n\n');
end
```

```
function [x, iter] = cgm(A, b, x0, max_iter)
x = x0;
epsilon = 1.0e-6;
fprintf('\n x0 = ');
fprintf('    %10.6f', x0);
r = -b - A*x;
d = r;
for k = 0:max_iter
    alpha = (r'*r)/(d'*A*d);
    xx = x + alpha*d;
    rr = -b - A*xx;
    if (norm(rr, 2)/norm(b, 2)) <= epsilon
        iter = k + 1;
        x = xx;
        r = rr;
        fprintf('\n x%d = ', k + 1);
        fprintf('    %10.6f', x);

        return
    end
    beta = (rr'*rr)/(r'*r);
    d = rr + beta*d;
    x = xx;
    r = rr;
    fprintf('\n x%d = ', k + 1);
    fprintf('    %10.6f', x);
```

```
end  
iter = max_iter;  
return  
end
```