

PY

ppyordanov commented on Nov 18, 2014

This task is relevant to #50.

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ppyordanov commented on Nov 18, 2014

User interface component structure prototype v0.1.2:





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ppyordanov referenced this issue from a commit on Nov 22, 2014

• [PROTOTYPE] changed layout, introduced some more functionality, hooke... ··· 📮 9d4b6a8

PY

ppyordanov commented on Nov 25, 2014

The UI of the application has underwent a number of changes:

- · time window can be specified prior to tracking
- · history page has a home link

• server information upload button (can be done automatically as well)



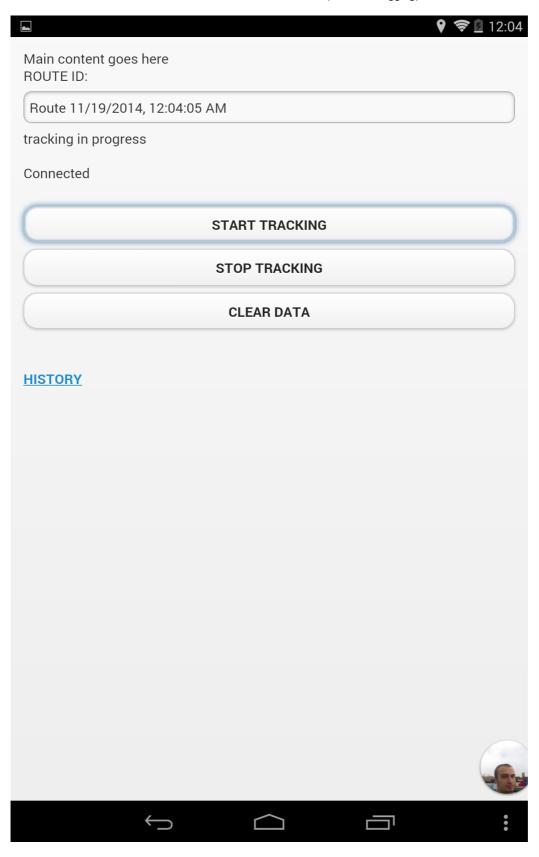
ppyordanov commented on Nov 25, 2014



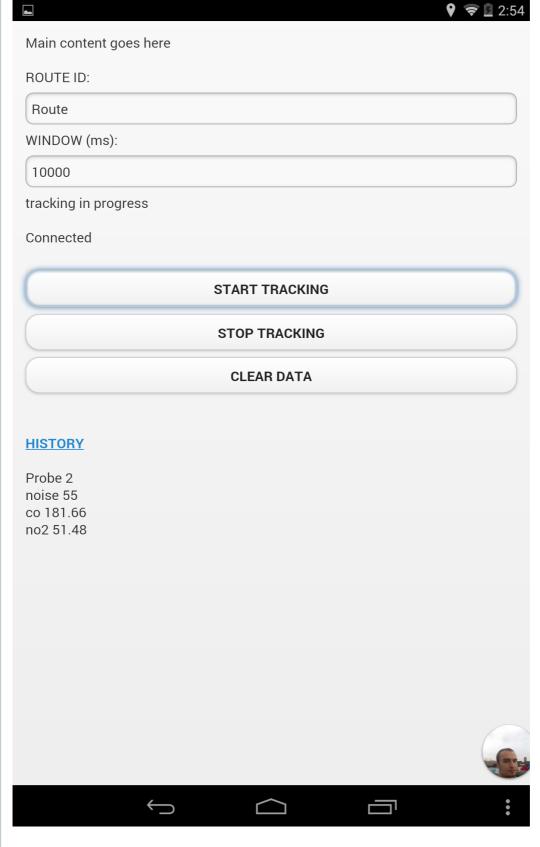
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Here are some of the screens from prototype *v0.1.1* and *v0.1.2*:

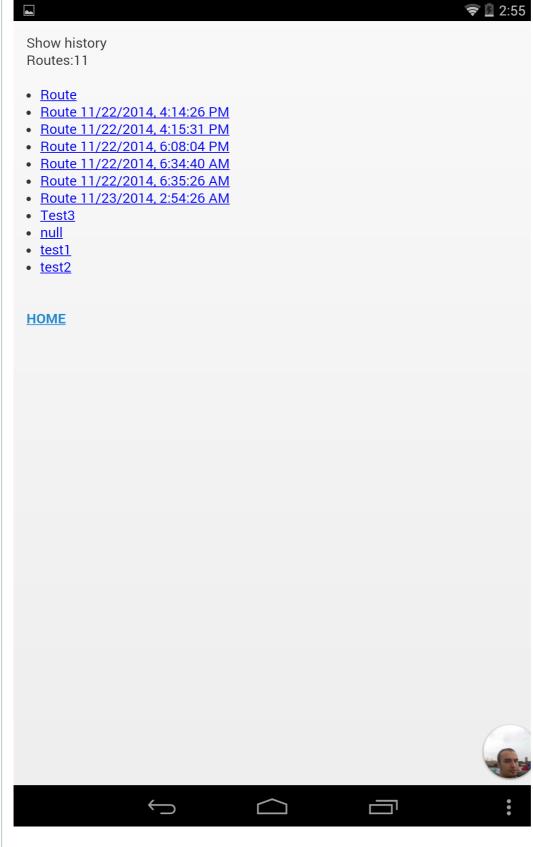
1.1 Main page showing main controls with tracking in progress (the user can start recording instantly
 -> with an automatically generated timestamp route identifier, or choose their own). As at the
 moment the application is storing data locally on the device, there is a "Clear Data" button that can
 be used to remove all of the stored route information. There is also network connectivity check on
 the backend to ensure there is a stable Internet connection (needs debugging):



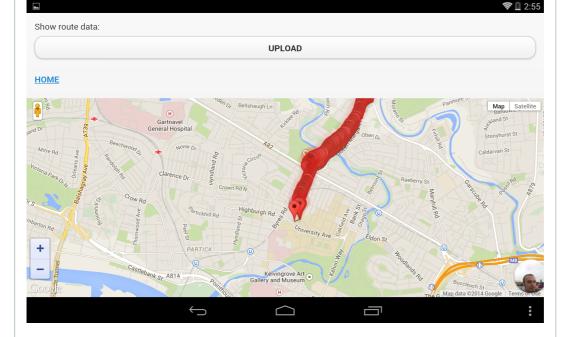
1.2 This is how the main page looks after the first update. There is a time window feature as well as
real-time probing feedback displaying sensor data from the SCK as well as number of data samples
in the local storage at any given time:



 Once a user has completed recording a route, they can browse their history and access information from their previous route tracking sessions. This can be done from the "History" page as seen below:



- Once the user clicks on a link to a route, the map with the geolocation and contextual information is displayed with Google Map API v3 pins/ markers. Geolocation is displayed via using a poly-line element for drawing the route, while contextual information is stored in an InfoWindow() popup in a textual form (demonstration purposes):
- i. Showing GUI behaviour sideways (horizontal widescreen mode):



• 2. Normal view:

