

# Working ATI 5450 Graphics In Hackintosh Step by Step

In this tutorial i'll show you how to get working graphics ATI 5450 in Lion 10.7.3 hackintosh  
i am assuming that you already installed boot-loader and other kexts if you dont you should install them first, for more on installation guides see <http://www.tonymacx86.com> and get back here when you install everything except graphics

**NOTE :** I do not issue any guarantee that this will work for you! use [google](#) for other troubleshooting

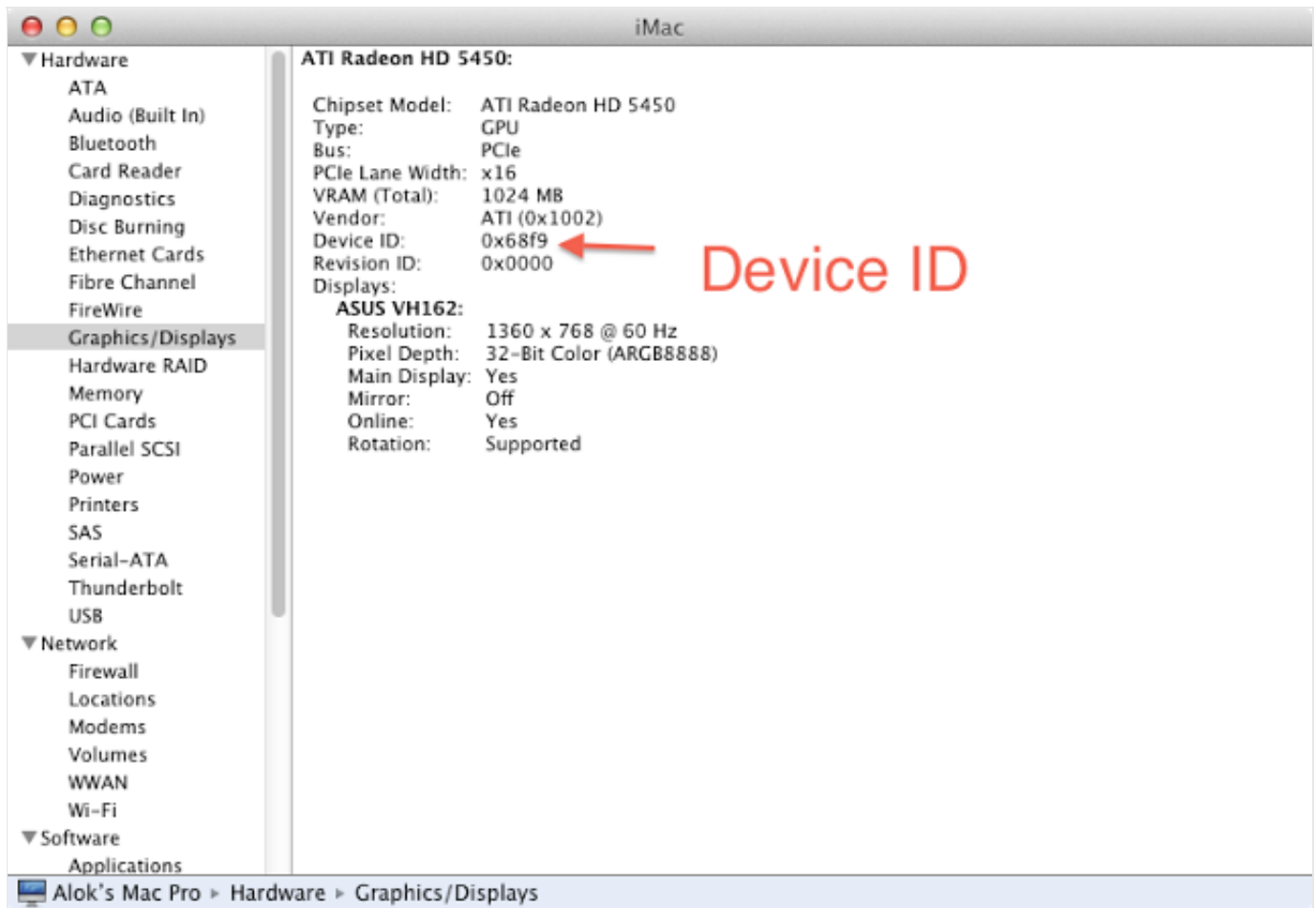
## STEPS :

1 : Open Terminal and paste these commands to ShowAll Files

```
$ defaults write com.apple.finder AppleShowAllFiles TRUE  
$ killall Finder
```

2 : Figure out your graphics device ID

- about this mac
- more info
- system report
- click on graphics/displays from left sidebar



3 :Add your Device ID to ATi500ocontroller.kext and ATiReadeonx3000.kext.


7 : reboot

OpenGL Extensions Viewer 4.0

ATI Radeon Cedar PRO Pro... Core SGI

Save as text Expand all Renderers OpenGL profile Database

Summary OpenGL Extensions Pixel Formats Display Modes Report Tests Database



### ATI Radeon Cedar PRO Prototype OpenGL Engine

ATI Technologies Inc.  
☆☆☆

**Processor** 2.8 GHz Intel(R) Core(TM)2 Duo CPU E7400 @ 2.80GHz x 2

**Memory** 2048 MB

**Video memory** 1024 MB

**OpenGL version** 3.2 ATI-7.18.11

**OpenCL platform** OpenCL 1.1 (Dec 4 2011 16:53:18) (FULL\_PROFILE)

**Software** Mac OS X 10.7.3 (11D50)

**Model ID** iMac12,2

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