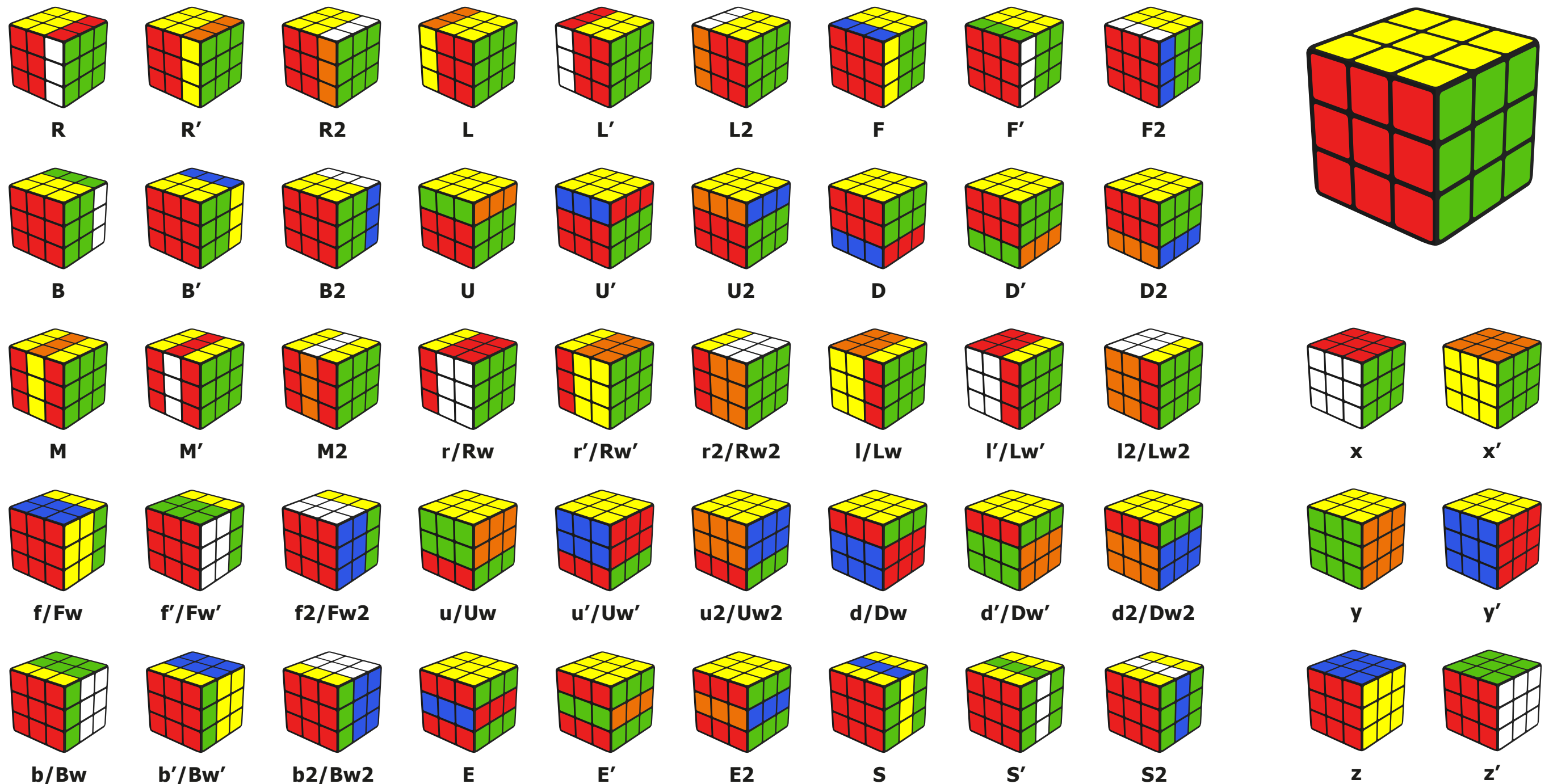


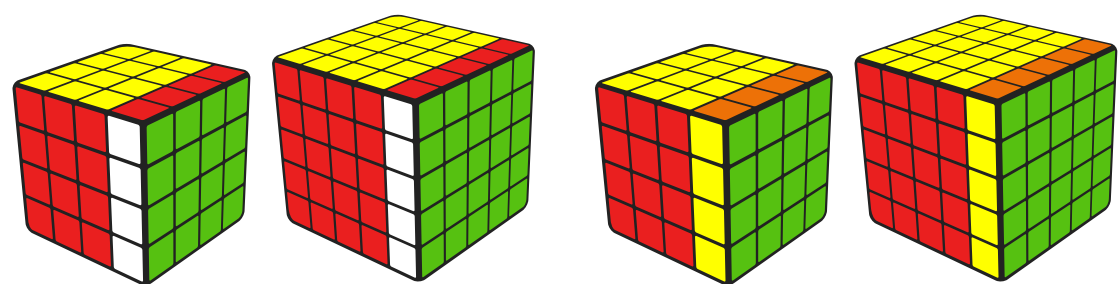
# Cube Notation

for 3x3 by pr0ject1le  
<https://github.com/pr0jectile/speedcubingguides>



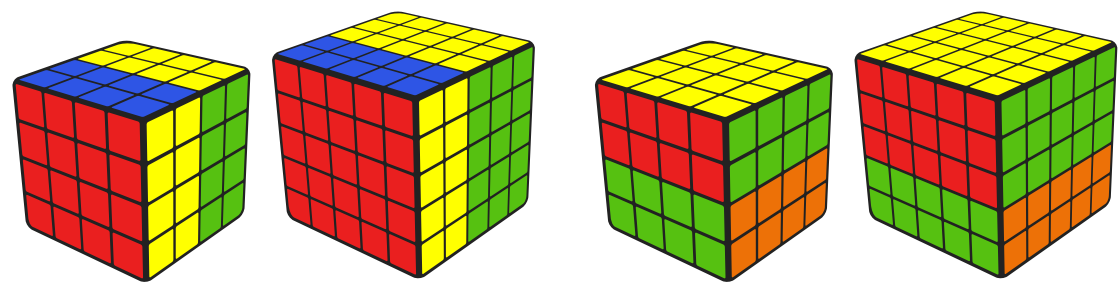
# Big Cubes

for 4x4, 5x5, 6x6 and 7x7  
same rules apply for even bigger cubes!



R

R'



Fw

Dw'

The following moves are the same as a 3x3

R R' R2	L L' L2	F F' F2	B B' B2	x x'
Rw Rw'	Lw Lw'	Fw Fw'	Bw Bw'	y y'
Rw2	Lw2	Fw2	Bw2	z z'

U U' U2	D D' D2
Uw Uw'	Dw Dw'
Uw2	Dw2

Using F face as an example

F = +90° F' = -90° F2 = +180°

Fw = Move an extra layer in from selected face (2 layers total)

For odd number cubes Moves turn the following layers...

● ● ● ● ●	M M' M2 E E' E2 S S' S2	● ● ● ● ● ●
● ● ● ● ●	r r' r2	● ● ● ● ● ●
● ● ● ● ●	l l' l2	● ● ● ● ● ●

For even number cubes These layers are turned...

THIS SECTION IS BEING WORKED ON. CHECK BACK SOON!