MODERN VULNERABILITY EXPLOITATION: FORMAT STRING ATTACKS

History of Format String Attacks

- Format String Attacks
 - First noted in 1990 as a result of fuzz testing on csh
 - First used as an attack vector on ProFTPd
 - 1999 Bugtraq mailing list
 - Became popular in 2000
 - Paper appropriately called "Format String Attacks"

Format Strings

- Format Strings
 - Used to display values in various formats
 - printf(fmt_string, arg1, arg2, ...);

Format string escape character: %

Format String Functions

- Format String Functions
 - printf()
 - fprintf()
 - sprintf()
 - snprintf()
 - vfprintf()
 - vprintf()
 - vsprintf()
 - vsnprintf()
 - wprintf()

Format String Formatters

- Format String Formatters
 - □ %C
 - Print a character
 - %d
 - Print a decimal
 - %e, %E
 - Print a float or double in signed E notation (1.3E3)
 - %f
 - Print a float or double in decimal notation (like 12.345)

Format String Formatters

- Format String Formatters
 - □ %O
 - Print an octal number
 - □ %p
 - Print a pointer (equivalent to %o.8X)
 - %S
 - Prints the string at address
 - □ %x, %X
 - Print a hex number

- Format String Attacks
 - The vulnerability is called a format string bug
 - Occurs when a hacker can control the format

```
string
void main(int argc, char** argv) {
    char s[32];

    gets(s);
    printf("You typed: ");
    printf(s);
    printf("\n");
}
```

```
format>simple_format.exe
%d is for decimal!
You typed: 1763730469 is for decimal!
```

- Analysis of the Format String Attack
 - When the printf() call is made, the stack looks like:

	<u> </u>
0x0012FF5C	Pointer to
	Format String
0x0012FF60	
	Format String
	~
	(32 bytes)
0x0012FF80	Old EBP
	Old EBI
0x0012FF84	Return Address

```
0012FF60 69206425 69206425 69662073 69662073 69662073 69662073 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 69662072 696
```

- Analysis of the Format String Attack
 - What is 1763730469?

```
format>simple_format.exe
%d is for decimal!
You typed: 1763730469 is for decimal!
```

Let's try %x instead of %d

```
format>simple_format.exe
%x is for hex!
You typed: 69207825 is for hex!
```

1763730469 != 0x69207825... Let's see why

- Analysis of the Format String Attack
 - If we take a look at our stack, it all makes sense
 - ox69207825 is taken as a parameter!

```
format > simple_format.exe

// is for hex!

You typed: 69207825 is for hex!

0012FF60 69207825
0012FF60 69207825
0012FF60 69207825
0012FF60 69207825
0012FF60 00002178
00000200
0012FF70 00000004
0012FF70 0012FF70
0012FF70 0012FF00
0012FF80 0012FF00
0012FF80 0012FF00
0012FF80 0012FF00
0012FF80 0012FF00
0012FF80 0012FF00
```

Memory Disclosure and the Format String Attack

- Format String Attack
 - Memory disclosure is a serious vulnerability

C:\Documents and Settings\Jojo\Desktop\Advanced Reverse Engineering\sample_code\ format>simple_format.exe xx You typed: 25207825 78252078 20782520 25207825 78252078 20782520 25207825 400078

- Format String Attack
 - %n formatting character
 - Writes the number of characters printed thus far to an integer pointer

Aka 4-byte overwrite address pointer

Format String Attack

00401780

8908

MOV DWORD PTR DS:[EAX],ECX

EAX 0040116B ECX 0000004D

Access violation when writing to [0040116B]

- Format String Attack
 - %n formatting character
 - Continues counting (doesn't reset after another %n)
 - This means our write values are ever-increasing

```
void main(int argc, char** argv) {
   int i1, i2;

   printf(".%n.%n\n", &i1, &i2);
   printf("%d, %d\n", i1, i2);
}
```

format>simple_format3.exe

1, 2

- Format String Attack
 - %hn is available in some printf implementations
 - 16-bit (2-byte) overwrite
 - Ex.: We can overwrite oxFFFFFFF with oxFFFF0001

```
void main(int argc, char** argv) {
   int i = -1;
   printf(".%hn\n", &i);
   printf("%d\n", i);
   printf("%d\n", i);
}

format>simple_format4.exe
-65535

0012FF74
00406030 ASCII ".%hn@"
0012FF76
0012FF76
0012FF70
00
```

Format String Attack Essentials

- Need to Know and Understand
 - The number of chars printed is our write value
 - The aligned parameter on the stack for our %n or %hn is our write address

Format String Attack Formatter Sizes

- Format String Formatter information
 - Keeping our attack string small saves space
 - Space that could be used for NOP sled/shellcode
 - Sizes

```
    %c: 2 fmt / 4 mem / 1 count
    %d, %x...: 2 fmt / 4 mem / ? count
```

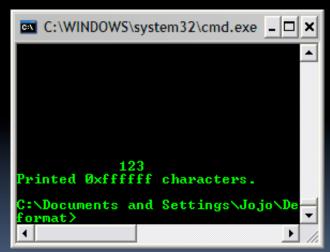
- %p: 2 fmt / 4 mem / 8 count
- %f: 2 fmt / 8 mem / ? count
 - Risky, divide by zero is possible
- %.f: 3 fmt / 8 mem / ? count
 - Avoids division by zero
- %s: variable (2 fmt / n mem / n-1 count)
 - Up to and including first null byte
 - Risky, can access violate

- Large Scale Memory Disclosure
 - Use %s to disclose memory up to the first null byte
 - It is possible to access violate if you hit the end of the stack before you find a null terminator
 - However, null bytes are numerous
 - So you can bank on this trick a few times

- Format String Memory Math
 - Use predictable values in memory to help you!
 - There exists a * qualifier
 - Can safely print a large number of chars

Can take a long time (minutes)

```
void main(int argc, char** argv) {
   int i;
   printf("%*d%n\n", 0xffffff, 123, &i);
   printf("Printed 0x%x characters.\n", i);
}
```



Handy trick, especially for harder-to-hack Windows

- Format String Memory Math
 - If your format string is on the stack, use it!
 - Lowland addresses are hard to generate
 - You cannot have null bytes in your format string

- Format String Memory Math
 - Hide lowland addresses as their negative value
 - The * qualifier will left justify for negative params
 - Can safely print a large numbers with null bytes

```
void main(int argc, char** argv) {
   int i;
   printf("%*d%n\n", -5, 123, &i);
   printf("Printed 0x%x characters.\n", i);
}
```

```
Microsoft Windows [Version 6.1 A Copyright (c) 2009 Microsoft C C:\Users\Owner\cd C:\Users\Owne\format

C:\Users\Owner\Desktop\Softwar 3.exe 123
Printed 0x5 characters.
```

Handy trick, especially for harder-to-hack Windows

- Advanced Format String Alignment
 - You are not limited to 4-byte write alignments
 - (in x86)
 - The address %n uses is byte-aligned
 - Ex:
 - Write 0x41414141 to 0x0012FF82

```
00401000 KETURN to simple_f. 00125560
                                             00401ADA RETURN to simple_f
00° ..................................
                                             90000200
004 MICAE RETURN to simple_f.001
                                             004 NICAE RETURN to simple f.
eei2FFC0
                                             00404141 simple_f.00404141
000000001
                                             000000001
00410E70
                                             00410E70
00410DA0
                                             00410DA0
7C910228 ntdll.7C910228
                                             7C910228 ntdll.7C910228
```

Linux Format String Attacks

- Direct Parameter Access
 - Not implemented by Windows (msvcrt.printf)
 - %3\$x
 - Grab the 3rd parameter
 - Makes most formatting string attacks very compact
 - Ex: Write oxoo12FFCo to 200th parameter
 - "%.621786x%.621786x%.8x%.8x...%.8x%.8x%n"
 - 816 characters
 - Reduces to "%.622560x%.622560x%200\$n"
 - 24 characters

Windows Format String Attacks

- Windows Format String Limitations
 - Beware width specifiers!
 - Some limit the maximum number
 - WinNT 4.0, XP: %.516x maximum
 - Win2000: allows large values (%.622496x)
 - All typically store the expanded format string on the stack
 - Long format strings (like %.622496x) can overflow the stack
 - Crashes the program
 - No direct parameter access
 - Nope, none. Bummer.
 - So parameter alignment and size cognizance is important

Windows Format String Attacks

- Windows Format Formula
 - Math seed
 - Some (usually large) number we can embed for our * qualifier
 - Series of %p
 - To align the current parameter to our math seed
 - %*p
 - Use our math seed on the stack to boost our math
 - Series of %p
 - To align the current parameter to our address
 - %n or %hn
 - The number of printed chars is the address of our NOP sled
 - NOP sled/shellcode
 - NOP sled can be easily expanded to align our address
 - Overwrite address
 - This value is the address of our target function pointer

Capabilities of a Format String Attack

- DoS
 - Crash a service with a group of %n's
- Memory Disclosure
 - Reveals protected information
 - Precursor to defeat code execution protections
- Arbitrary Code Execution
 - Arbitrary memory overwrites make standard and advanced code execution vectors possible
- Protection Mechanism Bypass
 - A memory corruption exploit can overwrite a format string in memory to help bypass protections

Targets for a Format String Attack

- Control Pointers
 - Return pointer (ret)
 - Stack exception handlers (SEH)
 - Global offset table (GOT)
 - Virtual function pointers (vtable)
 - PEB function pointer
 - Thread environment block (TEB)
 - Unhandled exception filter (UEF)
 - Vectored exception handling (VEH)
 - Destructors (.DTORS)
 - atexit handlers
 - C library hooks
 - Callbacks
 - Function pointers in general
- Data
 - Any variables

Questions/Comments?