# **Pranav Mishra**

Date of birth: 17/10/2002 | Nationality: Indian | Gender: Male | Phone number: (+91) 9512966651 (Home) |

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### EDUCATION AND TRAINING

01/04/2020 - 28/04/2023 Pune, India

BACHELOR OF BUSINESS ADMINISTRATION (COMPUTER APPLICATION) Savitribai Phule Pune University

**Computer Applications** 

Website <a href="http://www.unipune.ac.in/">http://www.unipune.ac.in/</a> | Final grade 8.02 CGPA or 1.9 GPA

13/07/2020 Vapi, India

SENIOR SCHOOL CERTIFICATE EXAMINATION SMT SANDRABEN SHROFF GNYANDHAM SCHOOL

Address 9WHC+WW9, GIDC, Housing Sector, GIDC, Vapi, Chharwada, Gujarat , 396195, Vapi, India

Field of study Physics , Mathematics , Chemistry | Final grade 63.2%

29/05/2018 Prayagraj, India

SECONDARY SCHOOL EXAMINATION Bal Bharti school

Address 13, Kamla Nehru Rd, Civil Lines, Prayagraj, Uttar Pradesh, 211001, Prayagraj, India | Final grade 85.6%

#### LANGUAGE SKILLS

Mother tongue(s): **HINDI** 

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production Spoken interaction		
ENGLISH	B2	B2	B2	B2	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

#### WORK EXPERIENCE

07/06/2023 - CURRENT Vapi, India

**SECURITY SUPERVISOR PRANAV MISHRA** 

Supervising the workload and managing the guards

## PROJECTS

## **Exploratory Data Analysis**

Link https://github.com/pr0naive/eda

Sudoku game

## **Sudoku Game Python Project**

This project is a comprehensive Sudoku game built in Python, featuring both puzzle generation and solution capabilities. It uses a backtracking algorithm to ensure each generated puzzle has a **unique solution**, guaranteeing logical solvability.

Key features include:

- **Puzzle Generation**: Creates Sudoku puzzles with varying levels of difficulty, from beginner to expert (levels 1 to 5). The difficulty is determined by the number of pre-filled cells and the complexity of the logical steps required.
- **Solution Algorithm**: Implements a backtracking algorithm to efficiently solve puzzles, demonstrating recursive problem-solving techniques.
- **Interactive Gameplay**: Allows players to solve the puzzles or view the solution for any generated problem. This project is an excellent resource for learning and practicing algorithms, recursion, and Python programming.

Link <a href="https://github.com/pr0naive/sudoku\_game">https://github.com/pr0naive/sudoku\_game</a>