```
pr1ce12@deathvalley:~$ unzip lab0.zip
Archive: lab0.zip
  creating: lab0/
  inflating: lab0/BookCreator.h
  inflating: lab0/Library.cpp
  inflating: lab0/run-tests.sh
  inflating: lab0/Info.cpp
  inflating: lab0/Book.h
  inflating: lab0/Book.cpp
  inflating: lab0/BookListCreator.cpp
  inflating: lab0/Info.h
  inflating: lab0/Library.h
  inflating: lab0/BookCreator.cpp
  creating: lab0/tests/
  inflating: lab0/tests/input4.txt
  inflating: lab0/tests/input1.txt
  inflating: lab0/tests/input0.txt
 extracting: lab0/tests/answer3.txt
 extracting: lab0/tests/answer4.txt
  inflating: lab0/tests/answer0.txt
  inflating: lab0/tests/answer1.txt
  inflating: lab0/tests/input2.txt
  inflating: lab0/tests/answer5.txt
  inflating: lab0/tests/input5.txt
  inflating: lab0/tests/input3.txt
 extracting: lab0/tests/answer2.txt
  inflating: lab0/main.cpp
  inflating: lab0/BookListCreator.h
pr1ce12@deathvalley:~$ tree lab0
```

```
pr1ce12@deathvalley:~$ tree lab0
lab0
  - Book.cpp

    BookCreator.cpp

  - BookCreator.h
  - Book.h
  - BookListCreator.cpp
  BookListCreator.h
  - Info.cpp
  - Info.h
  - Library.cpp
   Library.h
  - main.cpp
   run-tests.sh
   tests
       answer0.txt
       answer1.txt
       - answer2.txt
        answer3.txt
       - answer4.txt
       - answer5.txt
       - input0.txt
       - input1.txt
       - input2.txt
       - input3.txt
        input4.txt
      - input5.txt
1 directory, 24 files
pr1ce12@deathvalley:~$
```

```
or1ce12@deathvalley:~/lab0$ nano Book.cpp
or1ce12@deathvalley:~/lab0$ sh run-tests.sh
Running input 0
Running input 1
Running input 2
Running input 3
Running input 4
Running input 5
or1ce12@deathvalley:~/lab0$
```