

Python Decorators

A decorator takes in a function, adds some functionality and returns it.

Python has an interesting feature called **decorators** to add functionality to an existing code.

This is also called **metaprogramming** because a part of the program tries to modify another part of the program at compile time.

Prerequisites for learning decorators:

```
def first(msg):  
    print(msg)  
  
first("Good Morning")  
  
second = first  
second("Good Morning")
```

Output:

```
Good Morning  
Good Morning  
■
```

When you run the code, both functions first and second give the same output. Here, the names first and second refer to the same function object.

Functions can be passed as arguments to another function.

Such functions that take other functions as arguments are also called **higher order functions**. Here is an example of such a function.

```
def inc(x):
    return x + 1

def dec(x):
    return x - 1

def operate(func, x):
    result = func(x)
    return result

x = operate(inc, 10)
y = operate(dec, 10)
print(x)
print(y)
```

Output:

```
11
9
```

Furthermore, a function can return another function.

```
def is_called():
    def is_returned():
        print("Good Morning")
    return is_returned

new = is_called()

# Outputs "Hello"
new()
```

Output:

```
Good Morning
```

Here, `is_returned()` is a nested function which is defined and returned each time we call `is_called()`.

Getting back to Decorators:

Basically, a decorator takes in a function, adds some functionality and returns it.

```
def make_pretty(func):
    def inner():
        print("I got decorated")
        func()
    return inner

def simple():
    print("I am simple")

simple()
# let's decorate this ordinary function
pretty = make_pretty(simple)
pretty()
```

Output:

```
I am simple
I got decorated
I am simple
```

In the example shown above, `make_pretty()` is a decorator. In the assignment step:

```
pretty = make_pretty(simple)
```

The function `simple()` got decorated and the returned function was given the name `pretty`.

We can see that the decorator function added some new functionality to the original function. This is similar to packing a gift. The decorator acts as a wrapper. The nature of the object that got decorated (actual gift inside) does not alter. But now, it looks pretty (since it got decorated).

Generally, we decorate a function and reassign it as:

```
simple = make_pretty(simple)
```

We can use the `@` symbol along with the name of the decorator function and place it above the definition of the function to be decorated. For example:

```
@make_pretty  
def simple():  
    print("I am simple")
```

is equivalent to:

```
def simple():  
    print("I am simple")  
  
simple = make_pretty(simple)
```

Decorating functions with parameters:

The above decorator was simple and it only worked with functions that did not have any parameters. What if we had functions that took in parameters like:

```
def smart_divide(func):  
    def inner(a, b):  
        print("I am going to divide", a, "and", b)  
        if b == 0:  
            print("Whoops! cannot divide")  
            return  
        return func(a, b)  
    return inner  
  
@smart_divide  
def divide(a, b):  
    print(a/b)  
  
divide(2, 5)  
divide(2, 0)
```

Output:

```
I am going to divide 2 and 5  
0.4  
I am going to divide 2 and 0  
Whoops! cannot divide
```

Chaining Decorators in Python:

Multiple decorators can be chained in Python.

This is to say, a function can be decorated multiple times with different (or same) decorators. We simply place the decorators above the desired function.

The above syntax of:

```
@star
@percent
def printer(msg):
    print(msg)
```

is equivalent to:

```
def printer(msg):
    print(msg)

printer = star(percent(printer))
```

The order in which we chain decorators matters. If we had reversed the order as:

```
@percent
@star
def printer(msg):
    print(msg)
```

Output:

%%%%%%%%%

Hello

%%%%%%%%%

