```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <title>File Upload Manager</title>
<style>
  body {
   font-family: Arial, sans-serif;
   padding: 20px;
  .upload-box {
   border: 2px dashed #007bff;
   padding: 20px;
   text-align: center;
   margin-bottom: 20px;
   cursor: pointer;
  .file-list {
   list-style: none;
   padding: 0;
```

```
.file-item {
  margin: 10px 0;
  padding: 10px;
  border: 1px solid #ddd;
  border-radius: 5px;
 .progress {
  height: 8px;
  background: #eee;
  border-radius: 4px;
  overflow: hidden;
  margin-top: 5px;
 .progress-bar {
  height: 8px;
  background: #28a745;
  width: 0%;
</style>
```

```
</head>
<body>
 <h2>File Upload Manager</h2>
 <!-- Upload Box -->
 <div class="upload-box"</pre>
onclick="document.getElementById('fileInput').click()">
  Click here or drag & drop files to upload
  <input type="file" id="fileInput" multiple hidden>
 </div>
 <!-- File List -->
 <script>
  const fileInput = document.getElementById("fileInput");
  const fileList = document.getElementById("fileList");
  // When files are selected
```

```
fileInput.addEventListener("change", () => {
 handleFiles(fileInput.files);
});
// Handle drag & drop
const uploadBox = document.querySelector(".upload-box");
uploadBox.addEventListener("dragover", (e) => {
 e.preventDefault();
 uploadBox.style.background = "#e3f2fd";
});
uploadBox.addEventListener("dragleave", () => {
 uploadBox.style.background = "transparent";
});
uploadBox.addEventListener("drop", (e) => {
 e.preventDefault();
 uploadBox.style.background = "transparent";
 handleFiles(e.dataTransfer.files);
});
// Function to handle selected files
```

```
function handleFiles(files) {
 [...files].forEach(file => {
  const li = document.createElement("li");
  li.className = "file-item";
  li.innerHTML = `
   <strong>${file.name}</strong> (${Math.round(file.size / 1024)} KB)
   <div class="progress"></div></div></div>
  fileList.appendChild(li);
  // Simulate upload
  simulateUpload(li.querySelector(".progress-bar"));
 });
// Fake upload progress
function simulateUpload(progressBar) {
 let progress = 0;
 const interval = setInterval(() => {
  if (progress >= 100) {
```

```
clearInterval(interval);
} else {
    progress += 5;
    progressBar.style.width = progress + "%";
}
}, 200);
}
</body>
</html>
```