## Algorithm 2 3-ADMM-H mixed-binary heuristic

**Require:** Initial choice of  $x_0, \bar{x}_0, y_0, \lambda_0$ . Choice of  $\varrho, \beta, c > 0$ , tolerance  $\epsilon > 0$ , and maximum number of iterations  $K_{\text{max}}$ .

- 1: while  $k < K_{\text{max}}$  and  $||A_0 x^k + A_1 \bar{x}^k y_k|| > \epsilon$ , do
- 2: First block update (QUBO):

$$x_{k} = \underset{x \in \{0,1\}^{n}}{\operatorname{arg\,min}} q(x) + \frac{c}{2} \|Gx - b\|_{2}^{2} + \lambda_{k-1}^{\mathsf{T}} A_{0} x + \frac{\varrho}{2} \|A_{0} x + A_{1} \bar{x}_{k-1} - y_{k-1}\|^{2}$$

$$(17)$$

3: Second block update (Convex):

$$\bar{x}_{k} = \underset{\bar{x} \in \mathbb{R}^{m}}{\operatorname{arg\,min}} \ f_{1}(\bar{x}) + \lambda_{k-1}^{\mathsf{T}} A_{1} \bar{x} + \frac{\varrho}{2} \|A_{0} x_{k} + A_{1} \bar{x} - y_{k-1}\|^{2}$$
(18)

4: Third block update (Convex+quadratic):

$$y_k = rg \min_{y \in \mathbb{R}^n} \; rac{eta}{2} \|y\|_2^2 \! - \! \lambda_{k-1}^\intercal y \! + \! rac{arrho}{2} \|A_0 x_k \! + \! A_1 ar{x}_k \! - \! y\|^2$$

5: Dual variable update:

$$\lambda_k = \lambda_{k-1} + \varrho(A_0 x_k + A_1 \bar{x}_k - y_k)$$

6: Compute merit value:

$$\eta_k = q(x_k) + \phi(\bar{x}_k) + \\
+ \mu(\max(g(x_k), 0) + \max(l(x_k, \bar{x}_k), 0)) \tag{19}$$

7: end while

8: **return**  $x_{k^*}, \bar{x}_{k^*}, y_{k^*}, \text{ with } k^* = \min_k \eta_k.$ 

```
Problem Statement :-
      min 6+w+t+52-204+20
xehony3
           st 4+2w+t+453
                   4+w+t7/1
                     U+W=1
         n= [uwt]T
   \rightarrow q(x) = v + w + t
    \longrightarrow G_{N=b} \Rightarrow [1][v] = 1
               G=[1 1]
b=1
   -> AOX+ AI = y
L(2/4)≤0+ U+ 2w+++ u≤3 > 01+2w++1+ u-3≤0
                    where z= [ww't'] T, st x=Z.
g(z) 60 -> 1-u-w-t 60 => 1-u-w-t'60
        X= (z∈R3, u∈ U) (g(z)≤0, l(z, u) ≤0y
    f, (x) = 5u2 - 2ou + 20
    -> Aox+ Aix=y -> x=[vwt] == [vwt] u]
```

$$Ao = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}_{3\times3} A_{7} = \begin{pmatrix} 7 & 0 & 0 & 0 \\ 0 & 7 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 3 \times 4 & 0 \end{pmatrix}_{3\times4}$$

$$Aox = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} v \\ w \\ t \end{bmatrix} = \begin{bmatrix} v \\ w \\ t \end{bmatrix}$$

$$y = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Stept (QUBO, Quantum):

Step 2 ( Lanver, Clausical):-

$$\overline{\chi}_{k} = \underset{\overline{\chi} \in \mathbb{R}^{4}}{\operatorname{argmin}} \quad \underbrace{5u^{2} - 2ou + 2o + \lambda_{k-1} A_{1} \overline{\chi} + p ||Aou + A_{1} \overline{\chi}||^{2}}_{2} - y_{k-1} ||^{2}$$

Step 3 (Convex + Quadratic, Classical):
y= argmin β2   y  2 - λκη y + β2   Aσικ+ Αγίλα- y  2 y ∈ R3