

Section5: Components & Databinding Deep Drive

65) Splitting Apps Into Components

-create a new component manually(cockpit, server-element)

(name,content,buttons)

ng g c cockpit --spec false(--skip-test) -> test file not getting created

ng g c server-element --skip-test

app.component.html

➔ First row cut it and add to cockpit

cockpit.component.html

➔ Paste the code

app.component.ts

cut both methods

Move methods calling OnAddServer & OnAddBlueprint

cockpit.component.html

paste the methods on cockpit component

app.component.ts

move of two properties ,used in cockpit.component.html

newServerName = '';

newServerContent = '';

app.component.html

➔ second row cut it and add to server-element

server-element.component.html

➔ Paste the code

app.component.html

<app-cockpit></app-cockpit>

<app-server-element *ngFor="let serverElement of serverElements"></app-server-element>

67)Binding to Custom Properties

Cockpit.component.ts

Comment methods

Server-element.component.ts

Access the single server element , create a property to this file

```
export class ServerComponent {  
    element: {type: string, name: string, content: string}  
}
```

app.component.ts

```
export class AppComponent {  
    serverElements = [  
        {type: 'server', name: 'testserver', content: 'just a text'}];  
}
```

app.component.html

```
bind element property of server-element component  
<app-server-element  
    *ngFor="let serverElement of serverElements"  
    [element]="serverElement">  
</app-server-element>
```

server-element.component.ts

Properties of component are only accessible inside these componenr not from outside
@input Decorator missing I will throw the error in browser, stating element is not a known
property

```
export class ServerComponent{  
    @Input() element: {type: string, name: string, content: string}  
}
```

68)Assigning an Alias to custom properties

Server-element.component.ts

```
export class ServerElementComponent{  
    @Input('srvElement') element: {type: string, name: string, content: string}  
}
```

in case if we want pass value to server component need to use 'srvElement'

69)Binding to Custom Events

Cockpit.componenr.ts

Copy method

App.component.ts

New server and new blueprint was created,two methods add

OnServerAdded({}),OnBlueprintAdded({}),still create a new server or a new Blueprint
however this will not work as expected here b/c referereng newserverName & newServerContent
which not available in the app component

Export class AppComponent{

```
    serverElement = [{type:'server', name:'testserver',content:'just a test'}]
```

OnSeverAdded(){

```
    This.serverElement.push({
        Type:'server',
        Name:this.newserverName,
        Content:this.newServerContent
    });
}
```

OnBlueprintAdded(){

```
    This.serverElement.push({
        Type:'Blueprint',
        Name:this.newserverName,
        Content:this.newServerContent
    });
}
```

App.component.html

```
<app-cockpit (serverCreated)='OnServerAdded($event)'
(blueprintCreated)='OnblueprintAdded($event)'
></app-cockpit>
```

App.component.ts

```
export class AppComponent {

    serverElements = [{type:'server',name:'testserver',content:'just a text'}];

    onServerAdded(serverData:{serverName:string,serverContent:string}) {
        this.serverElements.push({
            type: 'server',
            name: serverData.serverName,
            content: serverData.serverContent,
        });
    }
}
```

```
}
```

```
onBlueprintAdded(blueprintData:{serverName:string,serverContent:string}) {  
  this.serverElements.push({  
    type: 'blueprint',  
    name: blueprintData.serverName,  
    content:blueprintData.serverContent  
  });  
}
```

```
}
```

Cockpit.component.ts

Create two new properties

```
serverCreated=new  
EventEmitter<{serverName:string,serverContent:string}>();  
blueprintCreated=new  
EventEmitter<{serverName:string,serverContent:string}>();
```

then import EventEmitter from @angular/core

```
onAddServer() {  
  this.serverCreated.emit({  
    serverName: this.newServerName,  
    serverContent: this.newServerContent  
  
  });  
}  
  
onAddBlueprint() {  
  this.blueprintCreated.emit({  
    serverName: this.newServerName,  
    serverContent: this.newServerContent  
  
  });  
}
```

@output display output template

```
@Output()serverCreated=new  
EventEmitter<{serverName:string,serverContent:string}>();
```

```
@Output()blueprintCreated=new  
EventEmitter<{serverName:string,serverContent:string}>();
```

70)Assigning an Alias Custom Events

Cockpit.component.ts

```
@output('sampleCreated') serverCreated=new  
EventEmitter<{serverName:string,serverContent:string}>();
```

app.component.html

```
<app-cockpit('sampleCreated')=onServerAdded($event)>
```

73)More on View Encapsulation

Server-element.component.css

```
P{  
  Color:blue;  
}
```

Server-element.component.ts

Add to the Component decorator

```
Encapsulation:ViewEncapsulation.None
```

None,Emulated-different content style,native-This is called Shadow Dom
,instead of 'native' now the functionality is the same though

74) Local Reference in Template

Two way data binding to get the servername &content,a local
reference can be placed on any html element

Cockpit.component.html

```
<input type="text" class="form-control" #serverNameInput>  
  
<button class="btn btn-primary  
  (click)=onAddServer(ServerNameInput)">AddServer</button>
```

Cockpit.component.ts

```

        onAddServer(nameInput){
            console.log(nameInput.value);
local reference-get access to some element in your template and use that
either directly in the template(object created or not)
cockpit.component.ts
//newserverName='';
onAddServer(nameInput:HTMLInputElement){
    this.serverCreated.emit({
        serverName:nameInput.value,
        serverContent:this.newServerContent
    });
} onAddBlueprint(nameInput:HTMLInputElement){
    this.blueprintCreated.emit({
        serverName:nameInput.value,
        serverContent:this.newServerContent
    });
}

    button class="btn btn-primary
        (click)="onAddBlueprint(ServerNameInput)">AddBlueprint
    </button>

```

76)Getting Access to the Template & Dom with @viewchild

Viewchild is a view query

Cockpit.component.html

```
<input type="text" class="form-control" #serverContentInput>
```

cockpit.component.ts

```
//newserverContent='';
```

```
import { viewchild } from '@angular/core';
```

```
@viewchild('serverContentInput')ServerContentInput;
```

```

onAddServer(nameInput:HTMLInputElement){
    this.serverCreated.emit({
        serverName:nameInput.value,
        serverContent:this.serverContentInput.native.Element.value
    });
}

onAddBlueprint(nameInput:HTMLInputElement){
    this.blueprintCreated.emit({
        serverName:nameInput.value,
        serverContent:this.serverContentInput.native.Element.value
    });
}

```

77)projecting content into component with ng-content

Server-element.component.html to app.component.html

```

<p>
    <strong *ngIf="element.type === 'server'" style="color: red">{{
        element.content }}</strong>
    <em *ngIf="element.type === 'blueprint'">{{ element.content }}</em>
</p>

```

Server-element.component.html

```
<ng-content></ng-content>
```

79)Lifecycle Hooks in Action

Server-element.component.ts

```

import { Component,OnInit,Input,ViewEncapsulation,OnChanges,SimpleChanges,
DoCheck,AfterContentInit,AfterContentChecked,AfterViewInit,AfterViewChecked,
OnDestroy,ViewChild,ElementRef } from '@angular/core';

```

```

export class ServerElementComponent implements OnInit, OnChanges, DoCheck,

```

```
AfterContentInit,AfterContentChecked,AfterViewInit,AfterViewChecked,  
OnDestroy {  
@Input('srvElement') element: {type: string, name: string, content: string};  
  @Input() name: string;  
constructor() {  
  console.log('constructor called!');  
}  
ngOnChanges(changes: SimpleChanges) {  
  console.log('ngOnChanges called!');  
  console.log(changes);  
}  
ngOnInit() {  
  console.log('ngOnInit called!');  
}  
ngDoCheck() {  
  console.log('ngDoCheck called!');  
}  
ngAfterContentInit() {  
  console.log('ngAfterContentInit called!');  
}  
ngAfterContentChecked() {  
  console.log('ngAfterContentChecked called!');  
}  
ngAfterViewInit() {  
  console.log('ngAfterViewInit called!');  
}  
ngAfterViewChecked() {  
  console.log('ngAfterViewChecked called!');
```



```

    }
    ngOnDestroy() {
        console.log('ngOnDestroy called!');
    }
}

App.component.html(demo)(onchage)
<button class="btn btn-primary" (click)="onChangeFirst()">change irst Element
</button>

App.component.ts
    onChangeFirst(){

Server-element.component.html
@Input()name:string;-----declare top
Server-element.component.html
    <div class="panel-heading">{{ name }}</div>

app.component.html
    <app-server-element
        [name]="serverElement.name">

App.component.ts
    onChangeFirst(){
        this.serverElement[0].name='changed!';
    }

App.component.html(destroy button)
<button class="btn btn-danger" (click)="onDestroyFirst()">Destroy First
Element
</button>

App.component.ts
    onDestroyFirst(){
        this.serverElementr.splice(0,1);

```

```
}
```

80)Lifecycle Hooks and Template Access

Server-element.html

```
<div class="panel-heading" #heading>{{ name }}</div>
```

Server-element.component.ts

```
@ViewChild('heading')header: ElementRef;
```

```
ngOnInit() {
```

```
    console.log('Text Content: ' + this.header.nativeElement.textContent);
```

```
}
```

```
ngAfterViewInit() {
```

```
    console.log('Text Content: ' + this.header.nativeElement.textContent);
```

```
}
```

82)@contentchild

App.component.html

```
<p
```

```
#contentparagraph>
```

```
    <strong *ngIf="element.type === 'server'" style="color: red">{{
```

```
    element.content }}</strong>
```

```
    <em *ngIf="element.type === 'blueprint'">{{ element.content }}</em>
```

```
</p>
```

Server-element.component.ts

```
@ContentChild('contentParagraph', {static: true}) paragraph: ElementRef;
```

```
ngOnInit() {
```

```
    console.log('Text Content of paragraph: ' +
```

```
    this.paragraph.nativeElement.textContent);
```

```
}
```

```
ngAfterContentInit() {
```

```
    console.log('Text Content of paragraph: ' +
```

```
    this.paragraph.nativeElement.textContent); }
```


