GUVI: Zen Class — Part 1: Find the culprits and nail them — debugging javascript

Once you are familiar with basic syntax you can reinforce your understanding by solving these simple snippets

1. Find the culprit

fix.html

```
<!DOCTYPE html>
<html>
<body>
<script>
alert("I'm JavaScript!');

//Corrected code :alert("I'am Javascript!");
</script>
Whats the error in this ?
</body>
</html>
```

2. Find the culprit and invoke the alert

fix.html

```
<!DOCTYPE html>
<html>
<body>
<script src="script.js"></script>
</body>
</html>
```

scripts.js

```
alert("I'm invoked!");
```

Answer: Debugged code: <script src = "scripts.js"></script>

3. Explain the below how it works

```
alert("I'm JavaScript!");
alert('Hello') // this line is not having semicolon
alert(`Wor
ld`)
alert(3 +
1
+ 2); // this is multiple line code and its working
```

Answer:

- I) Modern browsers will automatically add semicolons if they are missing. So, missing a semicolon won't be a problem
- II) The javascript engine only consides it a newline only if it sees \n .

4. Fix the below to alert Guvi geek

```
let admin=9, fname=10.5;
fname = "Guvi";
lname = "geek"
admin = fname+lname;
alert( admin ); // "Guvi geek"
```

Answer: admin line is missing a space. So, it should have been, //admin = fname+ ' ' + lname.

• Missing a semicolon when declaring lname.

5. Fix the below to alert hello Guvi geek

```
let fname=10.5;
fname = "Guvi";
lname = "geek";
let name = fname+lname;
alert( 'hello ${name}' );
```

```
Answer: Since we are using template strings, back tick should be used instead of quotations.

alert(`hello ${name}`); //is the right code
```

GUVI: Zen Class — Part 2 : Find the culprits and nail them — debugging javascript loops

1. Write a code to print the numbers in the array

Output: 1234567891011

Corrected code :

var numsArr = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];

var new_string = "";

for (var i = 0; i < 11; i++) {
 new_string += numsArr[i];
}</pre>

```
console.log(new_string);
2. Write a code to print the numbers in the array
Corrected code:
var numsArr = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];
var new_string = "";
for (var i = 0; i < 11; i++) {
new_string += numsArr[i] + ',';
}
console.log(new_string);
3. Write a code to print from last to first with spaces (Make sure there is
no space after the last element 1)
Answer:
var numsArr = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];
```

```
var new_string =";
for (var i = 10; i >= 0; i--) {
if(i===o){
 new_string += numsArr[i];
 }
 else {
new_string += numsArr[i] + " ";
}
}
console.log(new_string);
4. Write a code to replace the array value — If the number is even,
replace it with 'even'.
Corrected code:
var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];
for (var i = 0; i <=10; i++) {
```

```
if(numsArr[i] %2 == 0)
 {
numsArr[i] = 'even';
}
}
console.log(numsArr);
5. Write a code to add all the numbers in the array
Corrected code:
var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];
var sum = 0;
for (var i = 0; i <=10; i++) {
sum += parseInt(numsArr[i]);
console.log(sum);
```

GUVI: Zen Class — Part 3: Find the culprits and nail them — debugging javascript

1. Fix the code to get the largest of three.

```
Corrected code:
aa = (f,s,t) => {
 if(f>s &&f>t){
 console.log(f) }
 else if(s>f && s>t){
 console.log(s) }
 else{
 console.log(t) }
}
aa(1,2,3);
2. Fix the code to Sum of the digits present in the number
Corrected code:
let n = 123;
```

```
function add(n)
{
let sum = 0;
n = n.toString();
for(i=0;i<n.length;i++){</pre>
  sum = sum + +n[i];
 return sum;
console.log(add(n));
3. Fix the code to sum the number in that array
Corrected code: const num = [10, 20, 30, 40, 50, 60, 70, 80, 90, 100];
var sum = (a, b) => a + b;
sum = num.reduce(sum)
console.log(sum);
```

4. Fix the code to get Title caps.

Corrected code:

```
var arr = ["guvi", "geek", "zen", "fullstack"];

(function() {

for (var i = 0; i < arr.length; i++) {

  console.log(arr[i][0].toUpperCase() + arr[i].substr(1));
}
</pre>
```

5. Write a code to add the even numbers only

Corrected code:

```
var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];
var sum=0;
for (var i = 0; i <11; i++) {
  if(numsArr[i]%2==0) {
    sum += numsArr[i];
}</pre>
```

}}		
console.log(sum);		