

Product Management System

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Github link: [product management system](#)

Q) Design a database application using python GUI to modify specified record of an product for product id using database and display the modified record . (product id, name, quantity, price and star rating)

1) Import Tkinter and sqlite

```
import tkinter as tk
from tkinter import messagebox
import sqlite3
```

2) Create database

```
# Database setup
def create_table():
    conn = sqlite3.connect('products.db')
    cursor = conn.cursor()
    cursor.execute('''CREATE TABLE IF NOT EXISTS products
                      (product_id INTEGER PRIMARY KEY,
                       name TEXT,
                       quantity INTEGER,
                       price_per_unit REAL,
                       rating REAL)''')

    conn.commit()
    conn.close()
```

3) Define function add_product, get_all_products, get_product, update_product, delete_product, modify_record, save_changes, clear_fields, update_product_list, update_total_price, delete_record and select_product.

A) add_product

```
# Function to add a product to the database with error handling
def add_product(product_id, name, quantity, price_per_unit, rating):
    conn = sqlite3.connect('products.db')
    cursor = conn.cursor()
    try:
        cursor.execute('''INSERT INTO products (product_id, name, quantity, price_per_unit, rating)
                          VALUES (?, ?, ?, ?, ?)''', (product_id, name, quantity, price_per_unit, rating))
        conn.commit()
        messagebox.showinfo("Success", "Product added successfully!")
        update_product_list() # Update product list after adding
        update_total_price() # Update total price after adding
    except sqlite3.IntegrityError:
        messagebox.showerror("Error", "Product ID already exists. Use a unique Product ID.")
    except Exception as e:
        messagebox.showerror("Database Error", str(e))
    finally:
        conn.close()
```

B) Get_all_products

```
# Function to retrieve all products from the database
def get_all_products():
    conn = sqlite3.connect('products.db')
    cursor = conn.cursor()
    cursor.execute('''SELECT * FROM products''')
    products = cursor.fetchall()
    conn.close()
    return products
```

C) Get_product

```
# Function to retrieve a product's details from the database
def get_product(product_id):
    conn = sqlite3.connect('products.db')
    cursor = conn.cursor()
    cursor.execute('''SELECT * FROM products WHERE product_id = ?''', (product_id,))
    product = cursor.fetchone()
    conn.close()
    return product
```

D) Update_product

```
# Function to update a product's details in the database
def update_product(product_id, name, quantity, price_per_unit, rating):
    conn = sqlite3.connect('products.db')
    cursor = conn.cursor()
    cursor.execute('''UPDATE products SET name = ?, quantity = ?, price_per_unit = ?, rating = ?
                      WHERE product_id = ?''', (name, quantity, price_per_unit, rating, product_id))
    conn.commit()
    conn.close()
    update_product_list() # Update product list after modifying
    update_total_price() # Update total price after modifying
```

E) delete_product

```
# Function to delete a product from the database
def delete_product(product_id):
    conn = sqlite3.connect('products.db')
    cursor = conn.cursor()
    cursor.execute('''DELETE FROM products WHERE product_id = ?''', (product_id,))
    conn.commit()
    conn.close()
    update_product_list() # Update product list after deleting
    update_total_price() # Update total price after deleting
```

F) modify_record

```

# Function to modify product (opens a new pop-up window)
def modify_record():
    product_id = product_id_entry.get()
    if product_id:
        try:
            product = get_product(int(product_id))
            if product:
                # Open a new window for modifying the record
                modify_window = tk.Toplevel(root)
                modify_window.title("Modify Product")

                tk.Label(modify_window, text="Product ID:").grid(row=0, column=0)
                tk.Label(modify_window, text=product[0]).grid(row=0, column=1) # Product ID is not editable

                tk.Label(modify_window, text="Name:").grid(row=1, column=0)
                name_entry = tk.Entry(modify_window)
                name_entry.grid(row=1, column=1)
                name_entry.insert(0, product[1])

                tk.Label(modify_window, text="Quantity:").grid(row=2, column=0)
                quantity_entry = tk.Entry(modify_window)
                quantity_entry.grid(row=2, column=1)
                quantity_entry.insert(0, product[2])

                tk.Label(modify_window, text="Price per Unit:").grid(row=3, column=0)
                price_entry = tk.Entry(modify_window)
                price_entry.grid(row=3, column=1)
                price_entry.insert(0, product[3])

                tk.Label(modify_window, text="Rating:").grid(row=4, column=0)
                rating_entry = tk.Entry(modify_window)
                rating_entry.grid(row=4, column=1)
                rating_entry.insert(0, product[4])

```

G) save_changes

```

# Function to save changes in the pop-up window
def save_changes():
    try:
        update_product(
            int(product[0]), # product_id is fixed
            name_entry.get(),
            int(quantity_entry.get()),
            float(price_entry.get()),
            float(rating_entry.get())
        )
        messagebox.showinfo("Success", "Record updated successfully!")
        modify_window.destroy()
    except ValueError:
        messagebox.showerror("Input Error", "Please enter valid data.")

# Save button inside the pop-up window
save_button = tk.Button(modify_window, text="Save", command=save_changes)
save_button.grid(row=5, column=0, columnspan=2)

else:
    messagebox.showerror("Error", "Product ID not found.")
except ValueError:
    messagebox.showerror("Input Error", "Please enter a valid Product ID.")
else:
    messagebox.showerror("Input Error", "Please enter a Product ID.")

```

H) clear_fields

```

# Function to clear input fields
def clear_fields():
    product_id_entry.delete(0, tk.END)
    name_entry.delete(0, tk.END)
    quantity_entry.delete(0, tk.END)
    price_entry.delete(0, tk.END)
    rating_entry.delete(0, tk.END)

```

I) update_product_list

```
# Function to update the product list
def update_product_list():
    product_listbox.delete(0, tk.END) # Clear the listbox
    products = get_all_products()
    for product in products:
        total_price = product[2] * product[3] # Quantity * Price per unit
        product_listbox.insert(tk.END, f"ID: {product[0]}, Name: {product[1]}, Qty: {product[2]}, Price per Unit: {product[3]:.2f}, Total Price: {total_price:.2f}, Rating: {product[4]}")
```

J) update_total_price

```
# Function to calculate and display the total price of all products
def update_total_price():
    total_price = sum(product[2] * product[3] for product in get_all_products()) # Sum up total prices
    total_price_label.config(text=f"Total Price of All Products: {total_price:.2f}")
```

K) delete_record

```
# Function to delete a record from the database
def delete_record():
    product_id = product_id_entry.get()
    if product_id:
        try:
            product = get_product(int(product_id))
            if product:
                delete_product(int(product_id))
                messagebox.showinfo("Success", f"Product ID {product_id} deleted successfully!")
                clear_fields() # Clear fields after deletion
            else:
                messagebox.showerror("Error", "Product ID not found.")
        except ValueError:
            messagebox.showerror("Input Error", "Please enter a valid Product ID.")
    else:
        messagebox.showerror("Input Error", "Please enter a Product ID.")
```

L) select_product

```
# Function to populate fields when selecting an item from the list
def select_product(event):
    selected_product = product_listbox.curselection()
    if selected_product:
        index = selected_product[0]
        product_info = product_listbox.get(index)
        product_id = int(product_info.split(", ")[0].split(": ")[1])
        product = get_product(product_id)

        if product:
            product_id_entry.delete(0, tk.END)
            product_id_entry.insert(0, product[0])
            name_entry.delete(0, tk.END)
            name_entry.insert(0, product[1])
            quantity_entry.delete(0, tk.END)
            quantity_entry.insert(0, product[2])
            price_entry.delete(0, tk.END)
            price_entry.insert(0, product[3])
            rating_entry.delete(0, tk.END)
            rating_entry.insert(0, product[4])
```

4) GUI setup

```
# GUI Setup
root = tk.Tk()
root.title("Product Record Modifier")
root.configure(bg='#f0f8ff') # Light blue background
```

a) Add Labels and input fields with styling.

```
# Labels and input fields with styling
tk.Label(root, text="Product ID:", bg='#f0f8ff', font=("Arial", 12)).grid(row=0, column=0)
product_id_entry = tk.Entry(root, font=("Arial", 12))
product_id_entry.grid(row=0, column=1)

tk.Label(root, text="Name:", bg='#f0f8ff', font=("Arial", 12)).grid(row=1, column=0)
name_entry = tk.Entry(root, font=("Arial", 12))
name_entry.grid(row=1, column=1)

tk.Label(root, text="Quantity:", bg='#f0f8ff', font=("Arial", 12)).grid(row=2, column=0)
quantity_entry = tk.Entry(root, font=("Arial", 12))
quantity_entry.grid(row=2, column=1)

tk.Label(root, text="Price per Unit:", bg='#f0f8ff', font=("Arial", 12)).grid(row=3, column=0)
price_entry = tk.Entry(root, font=("Arial", 12))
price_entry.grid(row=3, column=1)

tk.Label(root, text="Star Rating:", bg='#f0f8ff', font=("Arial", 12)).grid(row=4, column=0)
rating_entry = tk.Entry(root, font=("Arial", 12))
rating_entry.grid(row=4, column=1)
```

b) Product listbox

```
# Product listbox
product_listbox = tk.Listbox(root, width=70, font=("Arial", 12))
product_listbox.grid(row=5, column=0, columnspan=5)
```

c) Total price label

```
# Total price label
total_price_label = tk.Label(root, text="Total Price of All Products: 0.00", bg='#f0f8ff', font=("Arial", 12))
total_price_label.grid(row=6, column=1, columnspan=2)
```

d) Buttons with styling

```
# Buttons with styling
tk.Button(root, text="Add Product", command=lambda: add_product(
    int(product_id_entry.get()),
    name_entry.get(),
    int(quantity_entry.get()),
    float(price_entry.get()),
    float(rating_entry.get())
), bg='#add8e6', font=("Arial", 12)).grid(row=7, column=0)

tk.Button(root, text="Modify Product", command=modify_record, bg='#add8e6', font=("Arial", 12)).grid(row=7, column=1)
tk.Button(root, text="Delete Product", command=delete_record, bg='#add8e6', font=("Arial", 12)).grid(row=7, column=2)
```

e) select event

```
# Binding select event
product_listbox.bind('<<ListboxSelect>>', select_product)
```

f) Create the database table

```
# Create the database table
create_table()
```

g) Initialize the product list and total price

```
# Initialize the product list and total price
update_product_list()
update_total_price()
```

h) Run the application

```
# Run the application
root.mainloop()
```

OUTPUT:

1) GUI INTERFACE

Product Record Modifier

Product ID:

Name:

Quantity:

Price per Unit:

Star Rating:

Total Price of All Products: 0.00

Add Product Modify Product Delete Product

2) ADD PRODUCT

Product Record Modifier

Product ID: 1

Name: Ghee

Quantity: 2

Price per Unit: 79.00

Star Rating: 3.0

Total Price of All Products: 0.00

Add Product Modify Product Delete Product

Success

Product added successfully!

OK

3) MODIFY PRODUCT

A) CHANGING PRODUCT PRICE

The screenshot shows the 'Product Record Modifier' application window. It contains a form with the following fields:

Product ID:	1
Name:	Ghee
Quantity:	2
Price per Unit:	79.0
Star Rating:	3.0

Below the form, a status bar displays: ID: 1, Name: Ghee, Qty: 2, Price per Unit: 79.00, Total Price: 158.00, Rating: 3.0

At the bottom of the window, there are three buttons: 'Add Product', 'Modify Product', and 'Delete Product'. The 'Total Price of All Products: 158.00' is also displayed.

A smaller 'Mo...' window is open, showing the same form with the 'Price per Unit' field updated to 90.00. A 'Save' button is visible at the bottom of this window.

B) MODIFIED SUCCESSFULLY

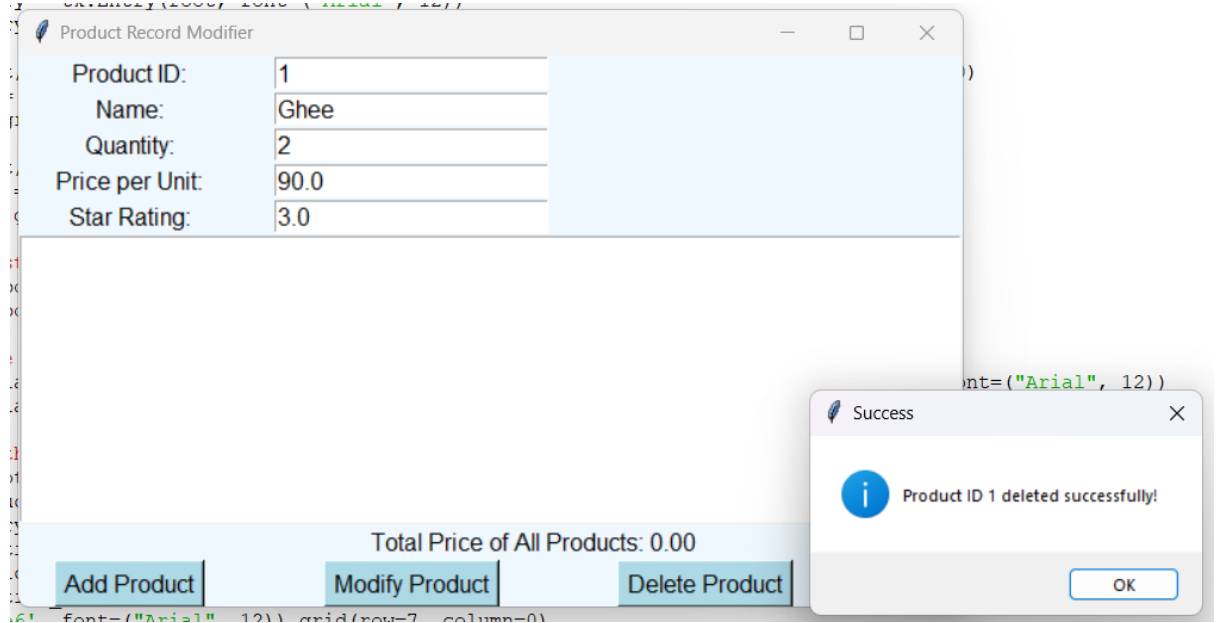
The screenshot shows the 'Product Record Modifier' application window after the price has been successfully updated. The form fields are the same as in the previous screenshot, but the 'Price per Unit' is now 90.0.

The status bar now displays: ID: 1, Name: Ghee, Qty: 2, Price per Unit: 90.00, Total Price: 180.00, Rating: 3.0

The 'Total Price of All Products: 180.00' is also updated at the bottom.

A 'Success' dialog box is open, displaying a message: 'Record updated successfully!' with an 'OK' button.

4) DELETE PRODUCT

**CONCLUSION: -**

Our application allows users to:

Add products with details such as quantity, price, and rating. Modify or delete existing products. Display all products in a list. Calculate and display the total price of all products. All of these operations are performed through an intuitive graphical interface built using “Tkinter”, and data is stored securely using SQLite.