

## CPSC 275 Introduction to Computer Systems

### Programming Project 3

November 26, 2018

Due December 10, 2018

A **Collatz Sequence** is a sequence of positive integers  $C$  defined for any positive integer  $n$  as follows:

$$C_0 = n$$

$$C_{k+1} = \begin{cases} C_k / 2, & \text{if } C_k \text{ even} \\ 3 * C_k + 1, & \text{if } C_k \text{ odd} \end{cases}$$

For example, the Collatz sequence starting at  $n = 12$  is: 12, 6, 3, 10, 5, 16, 8, 4, 2, 1.

The final value of  $k$  is called the **stopping time** of the sequence. In the example above, the stopping time is 9.

The **Collatz Conjecture** says that all positive integers have a finite stopping time. It was first posed in 1937 and it has never been proven. However, sequences have been calculated up to very large  $n$  and no counterexample has been found.

Write a C program **collatz.c** that takes as a parameter a value of  $N$ , and computes the stopping time for each  $n \leq N$ . Your output should look like this:

```
n = 1      : 0
n = 2      : 1
n = 3      : 7
...
```

Your program should include a function written in assembly language that computes the stopping time for a given  $n$ . Its C prototype is as follows:

```
int collatz(int n);
// computes the Collatz Sequence for n
// returns the stopping time
// performs no input/output
```

### ***Extra Credit Supplement***

Only attempt this version of the program if you have successfully completed the basic one. This one, **longcollatz.c**, computes the stopping time for a single integer  $n$ . However, this version of the program should support the use of `long` integers. This will require you to implement 64-bit arithmetic in 32-bit assembly language, where both the input number and the result may both be `long`.

### ***Special Policies for EC Supplement***

This is not a big coding exercise, it's more about figuring it out. As a result, this is more than usually an individual project. Specifically:

- 1) TA's will not discuss the problem with you, and I will only answer questions about the requirements.
- 2) You are not to discuss the problem at all with classmates.
- 3) Your solution should be accompanied by a paragraph or two explaining your approach. (Your assembly code should still be commented, but may refer to this document.)
- 4) You may utilize Web resources, but you must cite them in your solution description.