



Coding Theory

CO 331



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Preface

Disclaimer Much of the information on this set of notes is transcribed directly/indirectly from the lectures of CO 331 during Winter 2020 as well as other related resources. I do not make any warranties about the completeness, reliability and accuracy of this set of notes. Use at your own risk.

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Pre

Example. Replication code

source msgs		codewords
0	→	0
1	→	1

of errors/codeword that be detected: 0

errors/codeword that can be corrected: 0

Rate: 1

source msgs		codewords
0	→	00
1	→	11

of errors/codeword that be detected: 1

errors/codeword that can be corrected: 0

Rate: 1/2

source msgs		codewords
0	→	000
1	→	111

of errors/codeword that be detected: 2

errors/codeword that can be corrected: 1 (nearest neighbour decoding)

Rate: 1/3

source msgs		codewords
0	→	00000
1	→	11111

of errors/codeword that be detected: 4

errors/codeword that can be corrected: 2 (nearest neighbour decoding)

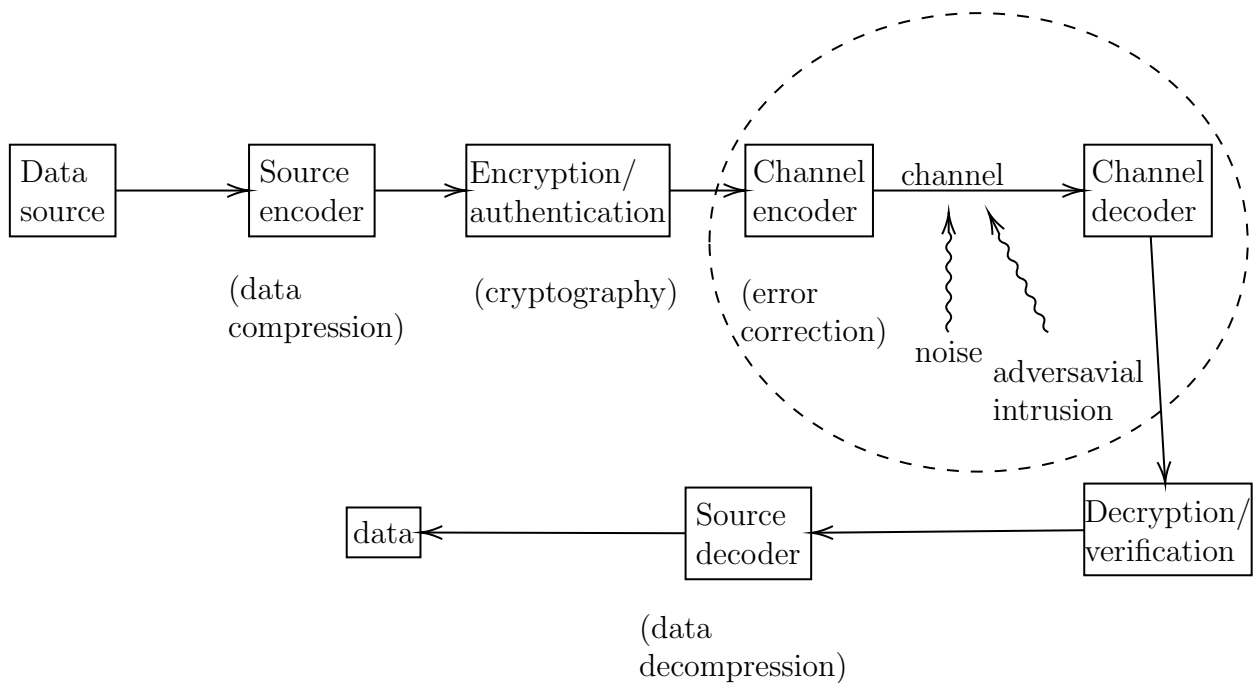
Rate: 1/5

Goal of Coding Theory Design codes so that:

1. High information rate
2. High error-correcting capability
3. Efficient encoding & decoding algorithms



The big picture In its broadest sense, coding deals with the reliable, efficient, secure transmission of data over channels that are subject to inadvertent noise and malicious intrusion.



Introduction & Fundamentals

alphabet, word, length...

An *alphabet* A is a finite set of $q \geq 2$ symbols. E.g. $A = \{0, 1\}$.

A *word* is a finite sequence of symbols from A . (tuples or vectors)

The *length* of a word is the number of symbols in it.

A *code* C over A is a finite set of words over A (of size ≥ 2).

A *codeword* is a word in C .

A *block code* is a code where all codewords have the same length.

A block code C of length n containing M codewords over A is a subset $C \subseteq A^n$, with $|C| = M$. This is denoted by $[n, M]$.

Example:

$A = \{0, 1\}$. $C = \{00000, 11100, 00111, 10101\}$ is a $[5, 4]$ -code over $\{0, 1\}$.

Messages		Codewords
00	→	00000
10	→	11100
01	→	00111
11	→	10101

Encoding 1-1 map

The channel encoder transmits only codewords. But, what's received by the channel decoder might not be codeword.

Example:

Suppose the channel decoder receives $r = 11001$. What should it do?

Example. $q = 2$ (Binary symmetric channel, BSC)

■ $q=3$

Assumptions about the communications channel

- 1) The channel only transmits symbols from A .
- 2) No symbols are deleted, added, or transposed.
- 3) (Errors are “random”) Suppose the symbol transmitted are X_1, X_2, X_3, \dots . Suppose the symbols received are Y_1, Y_2, Y_3, \dots . Then for all $i \geq 1$, and all $i \leq j, k \leq q$,

$$Pr(Y_i = a_j | X_i = a_k) = \begin{cases} 1 - p, & \text{if } j = k \\ \frac{p}{q-1}, & \text{if } j \neq k \end{cases}$$

where p = symbol error prob.

Notes about BSC

- (i) If $p = 0$, the channel is perfect.
- (ii) If $p = \frac{1}{2}$, the channel is useless.
- (iii) If $1 \geq p > \frac{1}{2}$, then simply flip all bits that are received.
- (iv) WLOG, we will assume that $0 < p < \frac{1}{2}$.
- (v) Analogously, for a q -ary channel, we can assume that $0 < p < \frac{q-1}{q}$. (Optional exercise)

Hamming distance

If $x, y \in A^n$, the *Hamming distance* $d(x, y)$ is the # of coordinate positions in which x & y differ.

The *distance of a code* C is

$$d(C) = \min\{d(x, y) \in C, x \neq y\}$$

Example.

■ $d(10111, 01010) = 4$

Theorem 1.1

d is a metric. For all $x, y, z \in A^n$

- (i) $d(x, y) \geq 0$, and $d(x, y) = 0$ iff $x = y$.
- (ii) $d(x, y) = d(y, x)$

(iii) \triangle inequality $d(x, z) \leq d(x, y) + d(y, z)$

rate

The *rate* of an $[n, M]$ -code C over A with $|A| = q$ is

$$R = \frac{\log_q M}{n}.$$

If the source messages are all k -tuples over A ,

$$R = \frac{\log_q(q^k)}{n} = \frac{k}{n}.$$

Example:

$$C = \{00000, 11100, 00111, 10101\} \quad A = \{0, 1\}$$

Here $R = \frac{2}{5}$ and $d(C) = 2$.

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