

## Week 1: Introduction to Adobe Illustrator

- Overview of the Illustrator interface
- Understanding the workspace and artboards
- Customizing the workspace
- Navigating and zooming
- Creating and saving documents
- Understanding vector graphics

## Week 2: Basic Tools and Techniques

- Selection tools (Selection, Direct Selection, Magic Wand, Lasso)
- Drawing basic shapes (Rectangle, Ellipse, Polygon, Star)
- Using the Pen tool and Pencil tool
- Basic transformations (rotate, scale, skew)
- Aligning and distributing objects
- Working with stroke and fill

## Week 3: Working with Color

- Color models and modes
- Using the Color Picker and Swatches panel
- Creating and saving custom colors
- Applying gradients and patterns
- Using the Eyedropper tool
- Color guides and harmonies

## Week 4: Advanced Drawing Techniques

- Drawing with the Pen tool (curves and paths)
- Using the Curvature tool
- Editing paths and anchor points
- Drawing with the Shape Builder tool

- Working with the Blob Brush and Eraser tools
- Creating complex shapes and compound paths

## Week 5: Working with Text

- Adding and formatting text
- Using the Type tool and Area Type tool
- Creating text on a path
- Text effects and styles
- Outlining text for design
- Working with fonts and typography

## Week 6: Layers and Object Organization

- Understanding layers and sublayers
- Organizing artwork with layers
- Locking and hiding objects and layers
- Using the Layers panel effectively
- Grouping and ungrouping objects
- Working with Isolation Mode

## Week 7: Working with Images

- Importing and placing raster images
- Image tracing for vector conversion
- Adjusting image settings
- Creating clipping masks
- Using opacity masks
- Blending modes for images

## Week 8: Symbols and Brushes

- Understanding and creating symbols

- Using the Symbols panel
- Editing and updating symbols
- Creating and using custom brushes
- Brush libraries and settings
- Artistic and pattern brushes

## Week 9: Effects and Appearance

- Applying and editing effects
- Using the Appearance panel
- Creating complex appearances
- Working with graphic styles
- Applying 3D effects
- Using the Warp, Transform, and Distort effects

## Week 10: Advanced Techniques

- Creating and using custom gradients
- Working with the Gradient Mesh tool
- Creating perspective drawings
- Using the Perspective Grid tool
- Advanced masking techniques
- Creating infographics and data visualization

## Week 11: Preparing Artwork for Print and Web

- Setting up documents for print
- Understanding bleeds, slugs, and crop marks
- Exporting artwork for print
- Web graphics formats and optimization
- Creating web and mobile assets
- Using Adobe Save for Web

## Week 12: Final Project and Review

- Planning and executing a final project
- Applying learned techniques
- Group critique and feedback
- Advanced tips and tricks
- Review of key concepts and tools
- Course wrap-up and Q&A

## Additional Resources

- Recommended reading and tutorials
- Online resources and communities
- Practice exercises and projects
- Continuing education and advanced courses

This syllabus covers essential skills and advanced techniques in Adobe Illustrator, providing students with the knowledge to create professional vector graphics for various applications.

