Module 1: Introduction to Corel DRAW

Installing CorelDRAW Graphics Suite 2019

Basics of Corel DRAW
- Vector Graphics and Bitmaps
- Starting and Opening Drawings
- Previewing Drawings
- Viewing Modes
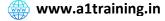- Saving and Closing Drawings

CorelDRAW Workspace
- Creative Tools and Content
- Touchscreen and Wheel Devices

Module 2: Lines, Shapes, and Outlines
- Lines, Outlines, and Brushstrokes
- Shapes and Shape Objects
- Symmetrical Drawing

Module 3: Working with Objects, Symbols, and Layers
- Introduction to Objects
- Linking and Embedding Objects

- Layers and Symbols
- Managing and Tracking Projects

Module 4: Colour, Fills, and Transparencies

Colour

- Colour Models and Depth
- Choosing Colours
- Creating and Editing Colour Palettes
- Uniform Fills and Fountain Fills
- Vector and Bitmap Pattern Fills
- Texture, PostScript, and Mesh Fills
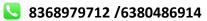
Object Transparency

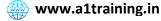- Managing Colours

Module 5: Exploring Special Effects

- Lenses Adding 3D Effects
- Mosaics

Module 6: Working with Text

- Adding and Manipulating Text
- Formatting Text Managing Fonts
- Writing Tools

Module 7: Templates and Styles

Templates
- Using and Finding Templates
- Managing Templates
- Creating and Editing Templates

Introducing Styles and Style Sets
- Creating, Applying, and Editing Styles and Style Sets
- Managing Default Object Properties
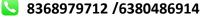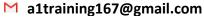- Importing and Exporting Style Sheets

Colour Styles
- Creating and Applying Colour Styles
- Editing and Viewing Colour Styles
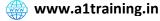- Exporting and Importing Colour Styles

Module 8: Pages and Layout

Pages and Layout Tools
- Page Layout and Background
- Adding and Deleting Pages

Rulers
• Document Grid and Pixel Grid

Tables
• Adding Tables
• Selecting, Moving, and Navigating Table Components
• Inserting and Deleting Table Rows and Columns
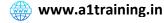• Formatting Tables and Cells
• Converting Tables to Text

Module 9: Introduction to Bitmaps

Working with Bitmaps
• Converting Vector Graphics to Bitmaps
• Importing and Cropping Bitmaps
• Bitmap Dimensions and Resolution
• Straightening Bitmaps
• Image Adjustment Lab
• Adjusting Colour and Tone
• Tone Curve Filter

Special Effects Categories
• Bitmap Colour Modes

Introducing Trace

- RAW Camera Files

Module 10: Web Graphics

File Formats

- Importing and Exporting
- Files Exporting to PDF
- Supported File Formats

Customizing and Automating

- Setting Basic Preferences
- Customising CorelDRAW
- Using Macros and Scripts for Automating Ta