

The background of the book cover is a dark blue space with yellow stars and a ringed planet in the top right. Below the title, there are stylized red and orange wavy lines representing a landscape. A white, stylized human figure is shown from the back, running towards the right. The figure has a long, dark blue cape or trail behind it.

# NumPy

**BASIC TO ADVANCED**  
**FOR MACHINELEARNING**

*karan*

KARAN SINGH BISHT  
SR. DEV



COMPLETE  
GUIDE TO  
LEARN NUMPY

# NumPy

## From Basic To Advanced

COVERED IN THIS BOOK ALL THE TOPICS OF NUMPY FROM BASIC TO  
ADVANCED

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data	
<ul style="list-style-type: none"><li>• The old buffer protocol</li><li>• The old buffer protocol</li><li>• Array interface protocol</li></ul>	



# NumPy

NumPy is a Python library.

NumPy is used for working with arrays.

NumPy is short for "Numerical Python".

## Learning by Reading

Starting with a basic introduction and ends up with creating and plotting random data sets, and working with NumPy functions:

NumPy, which stands for Numerical Python, is a library consisting of multidimensional array objects and a collection of routines for processing those arrays. Using NumPy, mathematical and logical operations on arrays can be performed.

NumPy is a Python package. It stands for ‘Numerical Python’. It is a library consisting of multidimensional array objects and a collection of routines for processing of array.

**Numeric**, the ancestor of NumPy, was developed by Jim Hugunin. Another package Numarray was also developed, having some additional functionalities. In 2005, Travis Oliphant created NumPy package by incorporating the features of Numarray into Numeric package. There are many contributors to this open-source project.

## Operations using NumPy

Using NumPy, a developer can perform the following operations –

- Mathematical and logical operations on arrays.
- Fourier transforms and routines for shape manipulation.
- Operations related to linear algebra. NumPy has in-built functions for linear algebra and random number generation.

## NumPy – A Replacement for MatLab

NumPy is often used along with packages like **SciPy** (Scientific Python) and **Matplotlib** (plotting library). This combination is widely used as a replacement for MatLab, a popular platform for technical computing. However, Python alternative to MatLab is now seen as a more modern and complete programming language.

It is open-source, which is an added advantage of NumPy.

The most important object defined in NumPy is an N-dimensional array type called **ndarray**. It describes the collection of items of the same type. Items in the collection can be accessed using a zero-based index.

Every item in a ndarray takes the same size as the block in the memory. Each element in ndarray is an object of the data-type object (called **dtype**).

Any item extracted from ndarray object (by slicing) is represented by a Python object of one of array scalar types. The following diagram shows a relationship between ndarray, data-type object (dtype) and array scalar type –

An instance of ndarray class can be constructed by different array creation routines

described later in the tutorial. The basic ndarray is created using an array function in NumPy as follows-

### **numpy.array**

It creates a ndarray from any object exposing an array interface, or from any method that returns an array.

## **Learning by Examples**

In our "Try it Yourself" editor, you can use the NumPy module, and modify the code to see the result.

### **Example**

Create a NumPy array:

```
import numpy as np
arr = np.array([1, 2, 3, 4, 5])
print(arr)
print(type(arr))
```

## **NumPy Introduction**

---

### **What is NumPy?**

NumPy is a Python library used for working with arrays.

It also has functions for working in domain of linear algebra, fourier transform, and matrices.

NumPy was created in 2005 by Travis Oliphant. It is an open source project and you can use it freely.



NumPy stands for Numerical Python.

---

## Why Use NumPy?

In Python we have lists that serve the purpose of arrays, but they are slow to process.

NumPy aims to provide an array object that is up to 50x faster than traditional Python lists.

The array object in NumPy is called `ndarray`, it provides a lot of supporting functions that make working with `ndarray` very easy.

Arrays are very frequently used in data science, where speed and resources are very important.

Data Science: is a branch of computer science where we study how to store, use and analyze data for deriving information from it.

---

## Why is NumPy Faster Than Lists?

NumPy arrays are stored at one continuous place in memory unlike lists, so processes can access and manipulate them very efficiently.

This behavior is called locality of reference in computer science.

This is the main reason why NumPy is faster than lists. Also it is optimized to work with latest CPU architectures.

---

## Which Language is NumPy written in?

NumPy is a Python library and is written partially in Python, but most of the parts that require fast computation are written in C or C++.

---

## Where is the NumPy Codebase?

The source code for NumPy is located at this github repository  
<https://github.com/numpy/numpy>

github: enables many people to work on the same codebase.

## Installation of NumPy

If you have [Python](#) and [PIP](#) already installed on a system, then installation of NumPy is very easy.

Install it using this command:

```
C:\Users\Your Name>pip install numpy
```

If this command fails, then use a python distribution that already has NumPy installed like, Anaconda, Spyder etc.

---

Import NumPy

Once NumPy is installed, import it in your applications by adding the **import** keyword:

```
import numpy
```

Now NumPy is imported and ready to use.

Example

```
import numpy
```

```
arr = numpy.array([1, 2, 3, 4, 5])
```

```
print(arr)
```

---

## NumPy as np

NumPy is usually imported under the **np** alias.

alias: In Python alias are an alternate name for referring to the same thing.

Create an alias with the **as** keyword while importing:

```
import numpy as np
```

Now the NumPy package can be referred to as **np** instead of **numpy**.

Example

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5])  
  
print(arr)
```

---

Checking NumPy Version

The version string is stored under **\_\_version\_\_** attribute.

Example

```
import numpy as np  
  
print(np.__version__)
```

---

## NumPy Creating Arrays

---

### Create a NumPy ndarray Object

NumPy is used to work with arrays. The array object in NumPy is called **ndarray**.

We can create a NumPy **ndarray** object by using the **array()** function.

Example

```
import numpy as np

arr = np.array([1, 2, 3, 4, 5])

print(arr)

print(type(arr))
```

`type()`: This built-in Python function tells us the type of the object passed to it. Like in above code it shows that `arr` is `numpy.ndarray` type.

To create an `ndarray`, we can pass a list, tuple or any array-like object into the `array()` method, and it will be converted into an `ndarray`:

#### Example

Use a tuple to create a NumPy array:

```
import numpy as np

arr = np.array((1, 2, 3, 4, 5))

print(arr)
```

## Dimensions in Arrays

A dimension in arrays is one level of array depth (nested arrays).

nested array: are arrays that have arrays as their elements.

### 0-D Arrays

0-D arrays, or Scalars, are the elements in an array. Each value in an array is a 0-D array.

### Example

Create a 0-D array with value 42

```
import numpy as np  
arr = np.array(42)  
print(arr)
```

---

## 1-D Arrays

An array that has 0-D arrays as its elements is called uni-dimensional or 1-D array.

These are the most common and basic arrays.

### Example

Create a 1-D array containing the values 1,2,3,4,5:

```
import numpy as np  
arr = np.array([1, 2, 3, 4, 5])  
print(arr)
```

---

## 2-D Arrays

An array that has 1-D arrays as its elements is called a 2-D array.

These are often used to represent matrix or 2nd order tensors.

NumPy has a whole sub module dedicated towards matrix operations called `numpy.mat`

### Example

Create a 2-D array containing two arrays with the values 1,2,3 and 4,5,6:

```
import numpy as np  
  
arr = np.array([[1, 2, 3], [4, 5, 6]])  
  
print(arr)
```

---

## 3-D arrays

An array that has 2-D arrays (matrices) as its elements is called 3-D array.

These are often used to represent a 3rd order tensor.

### Example

Create a 3-D array with two 2-D arrays, both containing two arrays with the values 1,2,3 and 4,5,6:

```
import numpy as np  
  
arr = np.array([[[1, 2, 3], [4, 5, 6]], [[1, 2, 3], [4, 5, 6]]])  
  
print(arr)
```

---

## Check Number of Dimensions?

NumPy Arrays provides the `ndim` attribute that returns an integer that tells us how many dimensions the array have.

### Example

Check how many dimensions the arrays have:

```
import numpy as np
```

```
a = np.array(42)
```

```
b = np.array([1, 2, 3, 4, 5])
```

```
c = np.array([[1, 2, 3], [4, 5, 6]])
```

```
d = np.array([[[1, 2, 3], [4, 5, 6]], [[1, 2, 3], [4, 5, 6]]])
```

```
print(a.ndim)
```

```
print(b.ndim)
```

```
print(c.ndim)
```

```
print(d.ndim)
```

---

## Higher Dimensional Arrays

An array can have any number of dimensions.

When the array is created, you can define the number of dimensions by using the `ndmin` argument.

### Example

Create an array with 5 dimensions and verify that it has 5 dimensions:

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4], ndmin=5)
```

```
print(arr)
```

```
print('number of dimensions :', arr.ndim)
```

In this array the innermost dimension (5th dim) has 4 elements, the 4th dim has 1 element that is the vector, the 3rd dim has 1 element that is the matrix with the vector, the 2nd dim has 1 element that is 3D array and 1st dim has 1 element that is a 4D array.

## NumPy Array Indexing

---

### Access Array Elements

Array indexing is the same as accessing an array element.

You can access an array element by referring to its index number.

The indexes in NumPy arrays start with 0, meaning that the first element has index 0, and the second has index 1 etc.

#### Example

Get the first element from the following array:

```
import numpy as np
arr = np.array([1, 2, 3, 4])
print(arr[0])
```

#### Example

Get the second element from the following array.

```
import numpy as np
arr = np.array([1, 2, 3, 4])
print(arr[1])
```



### Example

Get third and fourth elements from the following array and add them.

```
import numpy as np  
arr = np.array([1, 2, 3, 4])  
print(arr[2] + arr[3])
```

## Access 2-D Arrays

To access elements from 2-D arrays we can use comma separated integers representing the dimension and the index of the element.

Think of 2-D arrays like a table with rows and columns, where the row represents the dimension and the index represents the column.

### Example

Access the element on the first row, second column:

```
import numpy as np  
arr = np.array([[1,2,3,4,5], [6,7,8,9,10]])  
print('2nd element on 1st row: ', arr[0, 1])
```

### Example

Access the element on the 2nd row, 5th column:

```
import numpy as np

arr = np.array([[1,2,3,4,5], [6,7,8,9,10]])

print('5th element on 2nd row: ', arr[1, 4])
```

---

## Access 3-D Arrays

To access elements from 3-D arrays we can use comma separated integers representing the dimensions and the index of the element.

### Example

Access the third element of the second array of the first array:

```
import numpy as np

arr = np.array([[[1, 2, 3], [4, 5, 6]], [[7, 8, 9], [10, 11, 12]]])

print(arr[0, 1, 2])
```

### Example Explained

`arr[0, 1, 2]` prints the value 6.

And this is why:

The first number represents the first dimension, which contains two arrays:

`[[1, 2, 3], [4, 5, 6]]`

and:

`[[7, 8, 9], [10, 11, 12]]`

Since we selected `0`, we are left with the first array:

`[[1, 2, 3], [4, 5, 6]]`

The second number represents the second dimension, which also contains

two arrays:

[1, 2, 3]

and:

[4, 5, 6]

Since we selected 1, we are left with the second array:

[4, 5, 6]

The third number represents the third dimension, which contains three values:

4

5

6

Since we selected 2, we end up with the third value:

6

---

## Negative Indexing

Use negative indexing to access an array from the end.

### Example

Print the last element from the 2nd dim:

```
import numpy as np
```

```
arr = np.array([[1,2,3,4,5], [6,7,8,9,10]])
```

```
print('Last element from 2nd dim: ', arr[1, -1])
```

# NumPy Array Slicing

---

## Slicing arrays

Slicing in python means taking elements from one given index to another given index.

We pass slice instead of index like this: `[start:end]`.

We can also define the step, like this: `[start:end:step]`.

If we don't pass start its considered 0

If we don't pass end its considered length of array in that dimension

If we don't pass step its considered 1

### Example

Slice elements from index 1 to index 5 from the following array:

```
import numpy as np
arr = np.array([1, 2, 3, 4, 5, 6, 7])
print(arr[1:5])
```

Note: The result *includes* the start index, but *excludes* the end index.

### Example

Slice elements from index 4 to the end of the array:

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4, 5, 6, 7])
```

```
print(arr[4:])
```

#### Example

Slice elements from the beginning to index 4 (not included):

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4, 5, 6, 7])
```

```
print(arr[:4])
```

## Negative Slicing

Use the minus operator to refer to an index from the end:

#### Example

Slice from the index 3 from the end to index 1 from the end:

```
import numpy as n
```

```
arr = np.array([1, 2, 3, 4, 5, 6, 7])
```

```
print(arr[-3:-1])
```

## STEP

Use the **step** value to determine the step of the slicing:

### Example

Return every other element from index 1 to index 5:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7])  
  
print(arr[1:5:2])
```

### Example

Return every other element from the entire array:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7])  
  
print(arr[:,2])
```

---

## Slicing 2-D Arrays

### Example

From the second element, slice elements from index 1 to index 4 (not included):

```
import numpy as np
```

```
arr = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10]])
```

```
print(arr[1, 1:4])
```

Note: Remember that *second element* has index 1.

### Example

From both elements, return index 2:

```
import numpy as np
```

```
arr = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10]])
```

```
print(arr[0:2, 2])
```

### Example

From both elements, slice index 1 to index 4 (not included), this will return a 2-D array:

```
import numpy as np
```

```
arr = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10]])
```

```
print(arr[0:2, 1:4])
```

---

Exercise:

Insert the correct slicing syntax to print the following selection of the array:

Everything from (including) the second item to (not including) the fifth item.

```
arr = np.array([10, 15, 20, 25, 30, 35, 40])
```

```
print(arr)
```

## NumPy Data Types

### Data Types in Python

By default Python have these data types:

- **strings** - used to represent text data, the text is given under quote marks.  
e.g. "ABCD"
- **integer** - used to represent integer numbers. e.g. -1, -2, -3
- **float** - used to represent real numbers. e.g. 1.2, 42.42
- **boolean** - used to represent True or False.
- **complex** - used to represent complex numbers. e.g.  $1.0 + 2.0j$ ,  $1.5 +$



## Data Types in NumPy

NumPy has some extra data types, and refer to data types with one character, like **i** for integers, **u** for unsigned integers etc.

Below is a list of all data types in NumPy and the characters used to represent them.

- **i** - integer
  - **b** - boolean
  - **u** - unsigned integer
  - **f** - float
  - **c** - complex float
  - **m** - timedelta
  - **M** - datetime
  - **O** - object
  - **S** - string
  - **U** - unicode string
  - **V** - fixed chunk of memory for other type ( void )
- 

### Checking the Data Type of an Array

The NumPy array object has a property called **dtype** that returns the data type of the array:

#### Example

Get the data type of an array object:

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4])
```

```
print(arr.dtype)
```

#### Example

Get the data type of an array containing strings:

```
import numpy as np
```

```
arr = np.array(['apple', 'banana', 'cherry'])
```

```
print(arr.dtype)
```

## Creating Arrays With a Defined Data Type

We use the `array()` function to create arrays, this function can take an optional argument: `dtype` that allows us to define the expected data type of the array elements:

#### Example

Create an array with data type string:

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4], dtype='S')
```

```
print(arr)
```

```
print(arr.dtype)
```

For **i**, **u**, **f**, **S** and **U** we can define size as well.

#### Example

Create an array with data type 4 bytes integer:

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4], dtype='i4')
```

```
print(arr)
```

```
print(arr.dtype)
```

---

## What if a Value Can Not Be Converted?

If a type is given in which elements can't be casted then NumPy will raise a `ValueError`.

`ValueError`: In Python `ValueError` is raised when the type of passed argument to a function is unexpected/incorrect.

#### Example

A non integer string like 'a' can not be converted to integer (will raise an error):

```
import numpy as np
```

```
arr = np.array(['a', '2', '3'], dtype='i')
```

---

## Converting Data Type on Existing Arrays

The best way to change the data type of an existing array, is to make a copy of the array with the `astype()` method.

The `astype()` function creates a copy of the array, and allows you to specify the data type as a parameter.

The data type can be specified using a string, like `'f'` for float, `'i'` for integer etc. or you can use the data type directly like `float` for float and `int` for integer.

### Example

Change data type from float to integer by using `'i'` as parameter value:

```
import numpy as np
arr = np.array([1.1, 2.1, 3.1])
newarr = arr.astype('i')
print(newarr)
print(newarr.dtype)
```

### Example

Change data type from float to integer by using `int` as parameter value:

```
import numpy as np
arr = np.array([1.1, 2.1, 3.1])
newarr = arr.astype(int)
print(newarr)
print(newarr.dtype)
```

### Example

Change data type from integer to boolean:

```
import numpy as np
arr = np.array([1, 0, 3])
newarr = arr.astype(bool)
print(newarr)
print(newarr.dtype)
```

---

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```
import numpy as np
arr = np.array(['a', '2', '3'], dtype='i')
```

---

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The best way to change the data type of an existing array, is to make a copy of the array with the `astype()` method.

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```
import numpy as np
arr = np.array([1.1, 2.1, 3.1])
newarr = arr.astype('i')
print(newarr)
print(newarr.dtype)
```

#### Example

Change data type from float to integer by using `int` as parameter value:

```
import numpy as np
arr = np.array([1.1, 2.1, 3.1])
newarr = arr.astype(int)
print(newarr)
print(newarr.dtype)
```

#### Example

Change data type from integer to boolean:

```
import numpy as np  
arr = np.array([1, 0, 3])  
newarr = arr.astype(bool)  
print(newarr)  
print(newarr.dtype)
```

## Check if Array Owns its Data

As mentioned above, copies *owns* the data, and views *does not own* the data, but how can we check this?

Every NumPy array has the attribute `base` that returns `None` if the array owns the data.

Otherwise, the `base` attribute refers to the original object.

### Example

Print the value of the base attribute to check if an array owns its data or not:

```
import numpy as np  
arr = np.array([1, 2, 3, 4, 5])  
x = arr.copy()  
y = arr.view()
```

```
print(x.base)
```

```
print(y.base)
```

The copy returns **None**.

The view returns the original array.

## NumPy Array Shape

---

### Shape of an Array

The shape of an array is the number of elements in each dimension.

---

#### Get the Shape of an Array

NumPy arrays have an attribute called **shape** that returns a tuple with each index having the number of corresponding elements.

#### Example

Print the shape of a 2-D array:

```
import numpy as np
```

```
arr = np.array([[1, 2, 3, 4], [5, 6, 7, 8]])
```

```
print(arr.shape)
```

The example above returns **(2, 4)**, which means that the array has 2 dimensions, where the first dimension has 2 elements and the second has 4.



### Example

Create an array with 5 dimensions using `ndmin` using a vector with values 1,2,3,4 and verify that last dimension has value 4:

```
import numpy as np

arr = np.array([1, 2, 3, 4], ndmin=5)

print(arr)

print('shape of array :', arr.shape)
```

### What does the shape tuple represent?

Integers at every index tells about the number of elements the corresponding dimension has.

In the example above at index-4 we have value 4, so we can say that 5th ( 4 + 1 th) dimension has 4 elements.

## NumPy Array Reshaping

---

### Reshaping arrays

Reshaping means changing the shape of an array.

The shape of an array is the number of elements in each dimension.

By reshaping we can add or remove dimensions or change number of elements in each dimension.

---

#### Reshape From 1-D to 2-D

### Example

Convert the following 1-D array with 12 elements into a 2-D array.

The outermost dimension will have 4 arrays, each with 3 elements:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12])  
  
newarr = arr.reshape(4, 3)  
  
print(newarr)
```

---

## Reshape From 1-D to 3-D

### Example

Convert the following 1-D array with 12 elements into a 3-D array.

The outermost dimension will have 2 arrays that contains 3 arrays, each with 2 elements:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12])  
  
newarr = arr.reshape(2, 3, 2)  
  
print(newarr)
```

## Can We Reshape Into any Shape?

Yes, as long as the elements required for reshaping are equal in both shapes.

We can reshape an 8 elements 1D array into 4 elements in 2 rows 2D array but we cannot reshape it into a 3 elements 3 rows 2D array as that would require  $3 \times 3 = 9$  elements.

## Example

Try converting 1D array with 8 elements to a 2D array with 3 elements in each dimension (will raise an error):

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8])  
  
newarr = arr.reshape(3, 3)  
  
print(newarr)
```

---

## Returns Copy or View?

### Example

Check if the returned array is a copy or a view:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8])  
  
print(arr.reshape(2, 4).base)
```

The example above returns the original array, so it is a view.

---

## Unknown Dimension

You are allowed to have one "unknown" dimension.

Meaning that you do not have to specify an exact number for one of the dimensions in the reshape method.

Pass **-1** as the value, and NumPy will calculate this number for you.

### Example

Convert 1D array with 8 elements to 3D array with 2x2 elements:

```
import numpy as np  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8])  
newarr = arr.reshape(2, 2, -1)  
print(newarr)
```

Note: We can not pass **-1** to more than one dimension.

---

## Flattening the arrays

Flattening array means converting a multidimensional array into a 1D array.

We can use **reshape(-1)** to do this.

### Example

Convert the array into a 1D array:

```
import numpy as np  
arr = np.array([[1, 2, 3], [4, 5, 6]])  
newarr = arr.reshape(-1)  
print(newarr)
```

Note: There are a lot of functions for changing the shapes of arrays in numpy **flatten**, **ravel** and also for rearranging the elements **rot90**, **flip**, **fliplr**, **flipud**

etc. These fall under Intermediate to Advanced section of numpy.

## NumPy Array Iterating

---

### Iterating Arrays

Iterating means going through elements one by one.

As we deal with multi-dimensional arrays in numpy, we can do this using basic **for** loop of python.

If we iterate on a 1-D array it will go through each element one by one.

#### Example

Iterate on the elements of the following 1-D array:

```
import numpy as np  
  
arr = np.array([1, 2, 3])  
  
for x in arr:  
  
    print(x)
```

---

### Iterating 2-D Arrays

In a 2-D array it will go through all the rows.

#### Example

Iterate on the elements of the following 2-D array:

```
import numpy as np

arr = np.array([[1, 2, 3], [4, 5, 6]])

for x in arr:

    print(x)
```

If we iterate on a  $n$ -D array it will go through  $n-1$ th dimension one by one.

To return the actual values, the scalars, we have to iterate the arrays in each dimension.

### Example

Iterate on each scalar element of the 2-D array:

```
import numpy as np

arr = np.array([[1, 2, 3], [4, 5, 6]])

for x in arr:

    for y in x:

        print(y)
```

## Iterating 3-D Arrays

In a 3-D array it will go through all the 2-D arrays.

### Example

Iterate on the elements of the following 3-D array:

```
import numpy as np

arr = np.array([[[1, 2, 3], [4, 5, 6]], [[7, 8, 9], [10, 11, 12]]])

for x in arr:

    print(x)
```

To return the actual values, the scalars, we have to iterate the arrays in each dimension.

### Example

Iterate down to the scalars:

```
import numpy as np

arr = np.array([[[1, 2, 3], [4, 5, 6]], [[7, 8, 9], [10, 11, 12]]])

for x in arr:

    for y in x:

        for z in y:

            print(z)
```

---

## Iterating Arrays Using `nditer()`

The function `nditer()` is a helping function that can be used from very basic to very advanced iterations. It solves some basic issues which we face in iteration, let's go through it with examples.

### Iterating on Each Scalar Element

In basic `for` loops, iterating through each scalar of an array we need to use  $n$  `for` loops which can be difficult to write for arrays with very high dimensionality.

### Example

Iterate through the following 3-D array:

```
import numpy as np

arr = np.array([[[1, 2], [3, 4]], [[5, 6], [7, 8]]])

for x in np.nditer(arr):

    print(x)
```

---

## Iterating Array With Different Data Types

We can use `op_dtypes` argument and pass it the expected datatype to change the datatype of elements while iterating.

NumPy does not change the data type of the element in-place (where the element is in array) so it needs some other space to perform this action, that extra space is called buffer, and in order to enable it in `nditer()` we pass `flags=['buffered']`.

### Example

Iterate through the array as a string:

```
import numpy as np

arr = np.array([1, 2, 3])

for x in np.nditer(arr, flags=['buffered'], op_dtypes=['S']):

    print(x)
```

---

## Iterating With Different Step Size



We can use filtering and followed by iteration.

#### Example

Iterate through every scalar element of the 2D array skipping 1 element:

```
import numpy as np
```

```
arr = np.array([[1, 2, 3, 4], [5, 6, 7, 8]])
```

```
for x in np.nditer(arr[:, ::2]):
```

```
    print(x)
```

---

#### Enumerated Iteration Using ndenumerate()

Enumeration means mentioning sequence number of somethings one by one.

Sometimes we require corresponding index of the element while iterating, the `ndenumerate()` method can be used for those usecases.

#### Example

Enumerate on following 1D arrays elements:

```
import numpy as np
```

```
arr = np.array([1, 2, 3])
```

```
for idx, x in np.ndenumerate(arr):
```

```
    print(idx, x)
```

#### Example

Enumerate on following 2D array's elements:

```
import numpy as np

arr = np.array([[1, 2, 3, 4], [5, 6, 7, 8]])

for idx, x in np.ndenumerate(arr):

    print(idx, x)
```

## NumPy Joining Array

---

### Joining NumPy Arrays

Joining means putting contents of two or more arrays in a single array.

In SQL we join tables based on a key, whereas in NumPy we join arrays by axes.

We pass a sequence of arrays that we want to join to the `concatenate()` function, along with the axis. If axis is not explicitly passed, it is taken as 0.

#### Example

Join two arrays

```
import numpy as np

arr1 = np.array([1, 2, 3])

arr2 = np.array([4, 5, 6])

arr = np.concatenate((arr1, arr2))

print(arr)
```

### Example

Join two 2-D arrays along rows (axis=1):

```
import numpy as np

arr1 = np.array([[1, 2], [3, 4]])

arr2 = np.array([[5, 6], [7, 8]])

arr = np.concatenate((arr1, arr2), axis=1)

print(arr)
```

---

## Joining Arrays Using Stack Functions

Stacking is same as concatenation, the only difference is that stacking is done along a new axis.

We can concatenate two 1-D arrays along the second axis which would result in putting them one over the other, ie. stacking.

We pass a sequence of arrays that we want to join to the `stack()` method along with the axis. If axis is not explicitly passed it is taken as 0.

### Example

```
import numpy as np

arr1 = np.array([1, 2, 3])

arr2 = np.array([4, 5, 6])

arr = np.stack((arr1, arr2), axis=1)

print(arr)
```

# Stacking Along Rows

NumPy provides a helper function: `hstack()` to stack along rows.

## Example

```
import numpy as np

arr1 = np.array([1, 2, 3])
arr2 = np.array([4, 5, 6])
arr = np.hstack((arr1, arr2))

print(arr)
```

# Stacking Along Columns

NumPy provides a helper function: `vstack()` to stack along columns.

## Example

```
import numpy as np

arr1 = np.array([1, 2, 3])
arr2 = np.array([4, 5, 6])
arr = np.vstack((arr1, arr2))

print(arr)
```

# Stacking Along Height (depth)

NumPy provides a helper function: `dstack()` to stack along height, which is the same as depth.

#### Example

```
import numpy as np

arr1 = np.array([1, 2, 3])

arr2 = np.array([4, 5, 6])

arr = np.dstack((arr1, arr2))

print(arr)
```

## NumPy Splitting Array

### Splitting NumPy Arrays

Splitting is reverse operation of Joining.

Joining merges multiple arrays into one and Splitting breaks one array into multiple.

We use `array_split()` for splitting arrays, we pass it the array we want to split and the number of splits.

#### Example

Split the array in 3 parts:

```
import numpy as np

arr = np.array([1, 2, 3, 4, 5, 6])

newarr = np.array_split(arr, 3)
```

```
print(newarr)
```

Note: The return value is an array containing three arrays.

If the array has less elements than required, it will adjust from the end accordingly.

#### Example

Split the array in 4 parts:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6])  
  
newarr = np.array_split(arr, 4)  
  
print(newarr)
```

Note: We also have the method `split()` available but it will not adjust the elements when elements are less in source array for splitting like in example above, `array_split()` worked properly but `split()` would fail.

---

## Split Into Arrays

The return value of the `array_split()` method is an array containing each of the split as an array.

If you split an array into 3 arrays, you can access them from the result just like any array element:

#### Example

Access the splitted arrays:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6])  
  
newarr = np.array_split(arr, 3)  
  
print(newarr[0])  
  
print(newarr[1])  
  
print(newarr[2])
```

## Splitting 2-D Arrays

Use the same syntax when splitting 2-D arrays.

Use the `array_split()` method, pass in the array you want to split and the number of splits you want to do.

### Example

Split the 2-D array into three 2-D arrays.

```
import numpy as np  
  
arr = np.array([[1, 2], [3, 4], [5, 6], [7, 8], [9, 10], [11, 12]])  
  
newarr = np.array_split(arr, 3)  
  
print(newarr)
```

**The example above returns three 2-D arrays.**

Let's look at another example, this time each element in the 2-D arrays contains 3 elements.

#### Example

Split the 2-D array into three 2-D arrays.

```
import numpy as np

arr = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9], [10, 11, 12], [13, 14, 15], [16, 17, 18]])

newarr = np.array_split(arr, 3)

print(newarr)
```

The example above returns three 2-D arrays.

In addition, you can specify which axis you want to do the split around.

The example below also returns three 2-D arrays, but they are split along the row (axis=1).

#### Example

Split the 2-D array into three 2-D arrays along rows.

```
import numpy as np

arr = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9], [10, 11, 12], [13, 14, 15], [16, 17, 18]])

newarr = np.array_split(arr, 3, axis=1)

print(newarr)
```

An alternate solution is using `hsplit()` opposite of `hstack()`



### Example

Use the `hsplit()` method to split the 2-D array into three 2-D arrays along rows.

```
import numpy as np

arr = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9], [10, 11, 12], [13, 14, 15], [16, 17, 18]])

newarr = np.hsplit(arr, 3)

print(newarr)
```

Note: Similar alternates to `vstack()` and `dstack()` are available as `vsplit()` and `dsplit()`.

## NumPy Searching Arrays

---

### Searching Arrays

You can search an array for a certain value, and return the indexes that get a match.

To search an array, use the `where()` method.

### Example

Find the indexes where the value is 4:

```
import numpy as np

arr = np.array([1, 2, 3, 4, 5, 4, 4])

x = np.where(arr == 4)
```

```
print(x)
```

The example above will return a tuple: (array([3, 5, 6]),

Which means that the value 4 is present at index 3, 5, and 6.

#### Example

Find the indexes where the values are even:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8])  
  
x = np.where(arr%2 == 0)  
  
print(x)
```

#### Example

Find the indexes where the values are odd:

```
import numpy as np  
  
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8])  
  
x = np.where(arr%2 == 1)  
  
print(x)
```

## Search Sorted

There is a method called `searchsorted()` which performs a binary search in the array, and returns the index where the specified value would be inserted to

maintain the search order.

The `searchsorted()` method is assumed to be used on sorted arrays.

### Example

Find the indexes where the value 7 should be inserted:

```
import numpy as np  
  
arr = np.array([6, 7, 8, 9])  
  
x = np.searchsorted(arr, 7)  
  
print(x)
```

Example explained: The number 7 should be inserted on index 1 to remain the sort order.

The method starts the search from the left and returns the first index where the number 7 is no longer larger than the next value.

## Search From the Right Side

By default the left most index is returned, but we can give `side='right'` to return the right most index instead.

### Example

Find the indexes where the value 7 should be inserted, starting from the right:

```
import numpy as np  
  
arr = np.array([6, 7, 8, 9])  
  
x = np.searchsorted(arr, 7, side='right')  
  
print(x)
```

Example explained: The number 7 should be inserted on index 2 to remain the sort order.

The method starts the search from the right and returns the first index where the number 7 is no longer less than the next value.

## Multiple Values

To search for more than one value, use an array with the specified values.

### Example

Find the indexes where the values 2, 4, and 6 should be inserted:

```
import numpy as np  
  
arr = np.array([1, 3, 5, 7])  
  
x = np.searchsorted(arr, [2, 4, 6])  
  
print(x)
```

The return value is an array: `[1 2 3]` containing the three indexes where 2, 4, 6 would be inserted in the original array to maintain the order.

---

## NumPy Sorting Arrays

---

### Sorting Arrays

Sorting means putting elements in an *ordered sequence*.

*Ordered sequence* is any sequence that has an order corresponding to elements, like numeric or alphabetical, ascending or descending.

The NumPy ndarray object has a function called `sort()`, that will sort a specified array.

### Example

Sort the array:

```
import numpy as np  
arr = np.array([3, 2, 0, 1])  
print(np.sort(arr))
```

Note: This method returns a copy of the array, leaving the original array unchanged.

You can also sort arrays of strings, or any other data type:

### Example

Sort the array alphabetically:

```
import numpy as np  
arr = np.array(['banana', 'cherry', 'apple'])  
print(np.sort(arr))
```

### Example

Sort a boolean array:

```
import numpy as np  
arr = np.array([True, False, True])  
print(np.sort(arr))
```

---

## Sorting a 2-D Array

If you use the `sort()` method on a 2-D array, both arrays will be sorted:

### Example

Sort a 2-D array:

```
import numpy as np  
  
arr = np.array([[3, 2, 4], [5, 0, 1]])  
  
print(np.sort(arr))
```

## NumPy Filter Array

### Filtering Arrays

Getting some elements out of an existing array and creating a new array out of them is called *filtering*.

In NumPy, you filter an array using a *boolean index list*.

A *boolean index list* is a list of booleans corresponding to indexes in the array.

If the value at an index is **True** that element is contained in the filtered array, if the value at that index is **False** that element is excluded from the filtered array.

### Example

Create an array from the elements on index 0 and 2:

```
import numpy as np

arr = np.array([41, 42, 43, 44])

x = [True, False, True, False]

newarr = arr[x]

print(newarr)
```

The example above will return `[41, 43]`, why?

Because the new filter contains only the values where the filter array had the value `True`, in this case, index 0 and 2.

---

## Creating the Filter Array

In the example above we hard-coded the `True` and `False` values, but the common use is to create a filter array based on conditions.

### Example

Create a filter array that will return only values higher than 42:

```
import numpy as np

arr = np.array([41, 42, 43, 44])

# Create an empty list
filter_arr = []

# go through each element in arr
for element in arr:

    # if the element is higher than 42, set the value to True, otherwise False:
    if element > 42:
```

```
    filter_arr.append(True)

else:

    filter_arr.append(False)

newarr = arr[filter_arr]

print(filter_arr)

print(newarr)
```

### Example

Create a filter array that will return only even elements from the original array:

```
import numpy as np

arr = np.array([1, 2, 3, 4, 5, 6, 7])

# Create an empty list
filter_arr = []

# go through each element in arr
for element in arr:

    # if the element is completely divisible by 2, set the value to True, otherwise
    False

    if element % 2 == 0:

        filter_arr.append(True)

    else:
```



```
filter_arr.append(False)

newarr = arr[filter_arr]

print(filter_arr)

print(newarr)
```

## Creating Filter Directly From Array

The above example is quite a common task in NumPy and NumPy provides a nice way to tackle it.

We can directly substitute the array instead of the iterable variable in our condition and it will work just as we expect it to.

### Example

Create a filter array that will return only values higher than 42:

```
import numpy as np

arr = np.array([41, 42, 43, 44])

filter_arr = arr > 42

newarr = arr[filter_arr]
```

```
print(filter_arr)
```

```
print(newarr)
```

Example

Create a filter array that will return only even elements from the original array:

```
import numpy as np
```

```
arr = np.array([1, 2, 3, 4, 5, 6, 7])
```

```
filter_arr = arr % 2 == 0
```

```
newarr = arr[filter_arr]
```

```
print(filter_arr)
```

```
print(newarr)
```

## Random Numbers in NumPy

---

### What is a Random Number?

Random number does NOT mean a different number every time. Random means something that can

not be predicted logically.

### Pseudo Random and True Random.

Computers work on programs, and programs are definitive set of instructions. So it means there must be some algorithm to generate a random number as well.

If there is a program to generate random number it can be predicted, thus it is not truly random.

Random numbers generated through a generation algorithm are called *pseudo random*.

## Can we make truly random numbers?

Yes. In order to generate a truly random number on our computers we need to get the random data from some

outside source. This outside source is generally our keystrokes, mouse movements, data on network

etc.

We do not need truly random numbers, unless its related to security (e.g. encryption keys) or the basis of application is the randomness (e.g. Digital roulette wheels).

In this tutorial we will be using pseudo random numbers.

---

## Generate Random Number

NumPy offers the **random** module to work with random numbers.

### Example

Generate a random integer from 0 to 100:

```
from numpy import random
```

```
x = random.randint(100)
```

```
print(x)
```

---

## Generate Random Float

The random module's **rand()** method returns a random float between 0 and 1.

### Example

Generate a random float from 0 to 1:

```
from numpy import random  
x = random.rand()  
print(x)
```

## Generate Random Array

In NumPy we work with arrays, and you can use the two methods from the above examples to make random arrays.

### Integers

The `randint()` method takes a `size` parameter where you can specify the shape of an array.

### Example

Generate a 1-D array containing 5 random integers from 0 to 100:

```
from numpy import random  
x=random.randint(100, size=(5))  
print(x)
```

### Example

Generate a 2-D array with 3 rows, each row containing 5 random integers from 0 to 100:

```
from numpy import random  
  
x = random.randint(100, size=(3, 5))  
  
print(x)
```

## Floats

The `rand()` method also allows you to specify the shape of the array.

### Example

Generate a 1-D array containing 5 random floats:

```
from numpy import random  
  
x = random.rand(5)  
  
print(x)
```

### Example

Generate a 2-D array with 3 rows, each row containing 5 random numbers:

```
from numpy import random  
  
x = random.rand(3, 5)  
  
print(x)
```

---

## Generate Random Number From Array

The `choice()` method allows you to generate a random value based on an array of values.

The `choice()` method takes an array as a parameter and randomly returns one of the values.

### Example

Return one of the values in an array:

```
from numpy import random  
  
x = random.choice([3, 5, 7, 9])  
  
print(x)
```

The `choice()` method also allows you to return an *array* of values.

Add a `size` parameter to specify the shape of the array.

### Example

Generate a 2-D array that consists of the values in the array parameter (3, 5, 7, and 9):

```
from numpy import random  
  
x = random.choice([3, 5, 7, 9], size=(3, 5))  
  
print(x)
```

## Random Data Distribution

---

### What is Data Distribution?

Data Distribution is a list of all possible values, and how often each value occurs.

Such lists are important when working with statistics and data science.

The random module offer methods that returns randomly generated data distributions.

---

# Random Distribution

A random distribution is a set of random numbers that follow a certain *probability density function*.

**Probability Density Function:** A function that describes a continuous probability. i.e. probability of all values in an array.

We can generate random numbers based on defined probabilities using the `choice()` method of the `random` module.

The `choice()` method allows us to specify the probability for each value.

The probability is set by a number between 0 and 1, where 0 means that the value will never occur and 1 means that the value will always occur.

## Example

Generate a 1-D array containing 100 values, where each value has to be 3, 5, 7 or 9.

The probability for the value to be 3 is set to be 0.1

The probability for the value to be 5 is set to be 0.3

The probability for the value to be 7 is set to be 0.6

The probability for the value to be 9 is set to be 0

```
from numpy import random
```

```
x = random.choice([3, 5, 7, 9], p=[0.1, 0.3, 0.6, 0.0], size=(100))
```

```
print(x)
```

The sum of all probability numbers should be 1.

Even if you run the example above 100 times, the value 9 will never occur.

You can return arrays of any shape and size by specifying the shape in the `size` parameter.

### Example

Same example as above, but return a 2-D array with 3 rows, each containing 5 values.

```
from numpy import random  
  
x = random.choice([3, 5, 7, 9], p=[0.1, 0.3, 0.6, 0.0], size=(3, 5))  
  
print(x)
```

## Random Permutations

### Random Permutations of Elements

A permutation refers to an arrangement of elements. e.g. [3, 2, 1] is a permutation of [1, 2, 3] and vice-versa.

The NumPy Random module provides two methods for this: `shuffle()` and `permutation()`.

---

## Shuffling Arrays

Shuffle means changing arrangement of elements in-place. i.e. in the array



itself.

#### Example

Randomly shuffle elements of following array:

```
from numpy import random
import numpy as np
arr = np.array([1, 2, 3, 4, 5])
random.shuffle(arr)
print(arr)
```

The `shuffle()` method makes changes to the original array.

---

## Generating Permutation of Arrays

#### Example

Generate a random permutation of elements of following array:

```
from numpy import random
import numpy as np
arr = np.array([1, 2, 3, 4, 5])
print(random.permutation(arr))
```

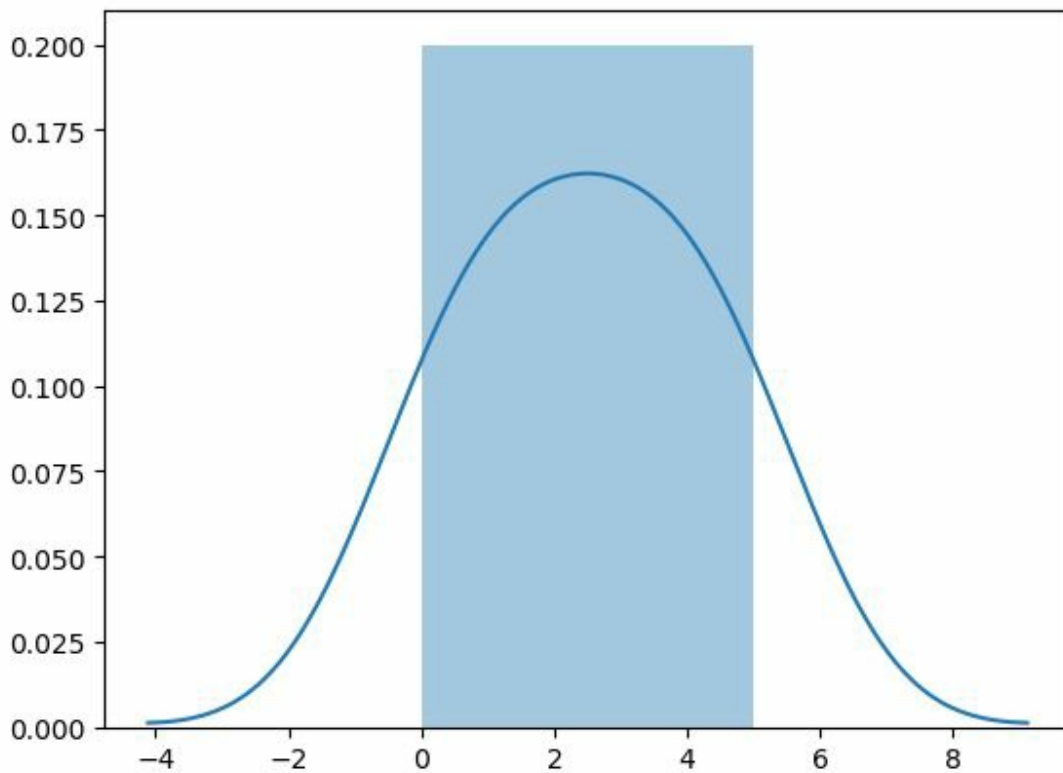
The `permutation()` method *returns* a re-arranged array (and leaves the original array un-changed).

# Seaborn

---

## Visualize Distributions With Seaborn

Seaborn is a library that uses Matplotlib underneath to plot graphs. It will be used to visualize random distributions.



### Install Seaborn.

If you have [Python](#) and [PIP](#) already installed on a system, install it using this command:

```
C:\Users\Your Name>pip install seaborn
```

If you use Jupyter, install Seaborn using this command:

```
C:\Users\Your Name>!pip install seaborn
```

---

## Distplots

Distplot stands for distribution plot, it takes as input an array and plots a curve corresponding to the distribution of points in the array.

---

Import Matplotlib

Import the pyplot object of the Matplotlib module in your code using the following statement:

```
import matplotlib.pyplot as plt
```

You can learn about the Matplotlib module in our [Matplotlib Tutorial](#).

---

Import Seaborn

Import the Seaborn module in your code using the following statement:

```
import seaborn as sns
```

---

## Plotting a Distplot

Example

```
import matplotlib.pyplot as plt
```

```
import seaborn as sns
```

```
sns.distplot([0, 1, 2, 3, 4, 5])
```

```
plt.show()
```

# Plotting a Distplot Without the Histogram

## Example

```
import matplotlib.pyplot as plt

import seaborn as sns

sns.distplot([0, 1, 2, 3, 4, 5], hist=False)

plt.show()
```

Note: We will be using: `sns.distplot(arr, hist=False)` to visualize random distributions in this tutorial.

## Normal (Gaussian) Distribution

---

### Normal Distribution

The Normal Distribution is one of the most important distributions.

It is also called the Gaussian Distribution after the German mathematician Carl Friedrich Gauss.

It fits the probability distribution of many events, eg. IQ Scores, Heartbeat etc.

Use the `random.normal()` method to get a Normal Data Distribution.

It has three parameters:

**loc** - (Mean) where the peak of the bell exists.

**scale** - (Standard Deviation) how flat the graph distribution should be.

**size** - The shape of the returned array.

### Example

Generate a random normal distribution of size 2x3:

```
from numpy import random  
x = random.normal(size=(2, 3))  
print(x)
```

### Example

Generate a random normal distribution of size 2x3 with mean at 1 and standard deviation of 2:

```
from numpy import random  
x = random.normal(loc=1, scale=2, size=(2, 3))  
print(x)
```

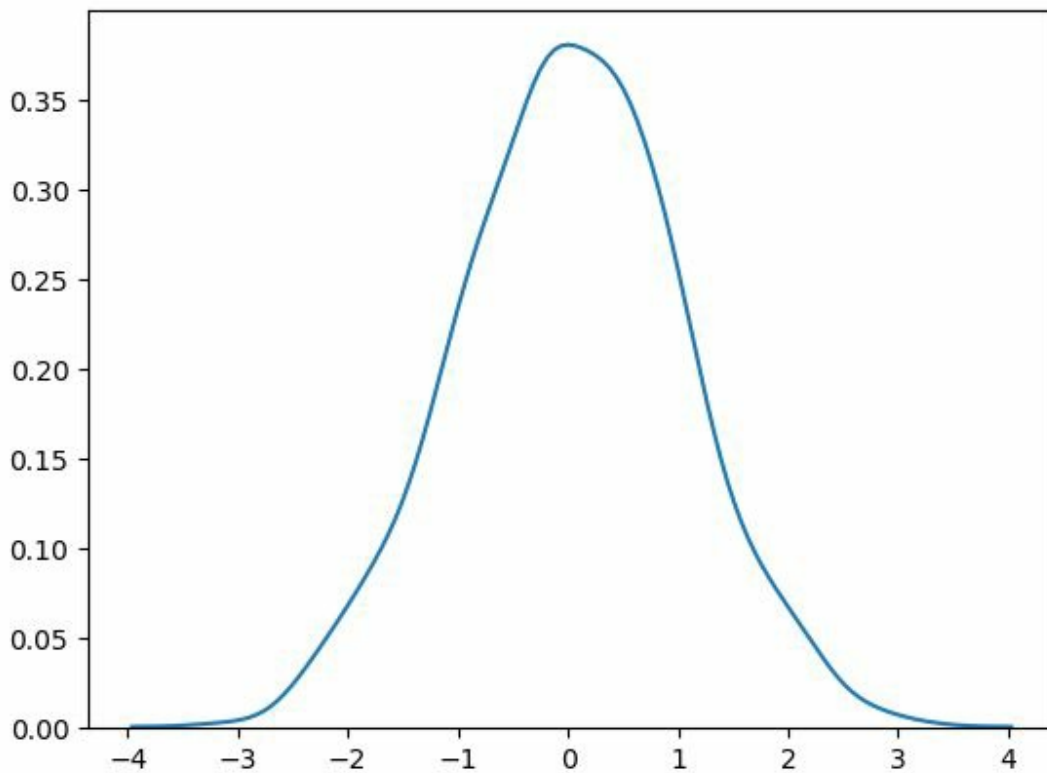
---

## Visualization of Normal Distribution

### Example

```
from numpy import random
```

```
import matplotlib.pyplot as plt  
  
import seaborn as sns  
  
sns.distplot(random.normal(size=1000), hist=False)  
  
plt.show()
```



Note: The curve of a Normal Distribution is also known as the Bell Curve because of the bell-shaped curve.

## Binomial Distribution

---

**Binomial Distribution is a *Discrete*    *Distribution*.**

It describes the outcome of binary scenarios, e.g. toss of a coin, it will either be head or tails.

It has three parameters:

**n** - number of trials.

**p** - probability of occurrence of each trial (e.g. for toss of a coin 0.5 each).

**size** - The shape of the returned array.

**Discrete Distribution:** The distribution is defined at separate set of events, e.g. a coin toss's result is discrete as it can be only head or tails whereas height of people is continuous as it can be 170, 170.1, 170.11 and so on.

#### Example

Given 10 trials for coin toss generate 10 data points:

```
from numpy import random
x = random.binomial(n=10, p=0.5, size=10)
print(x)
```

---

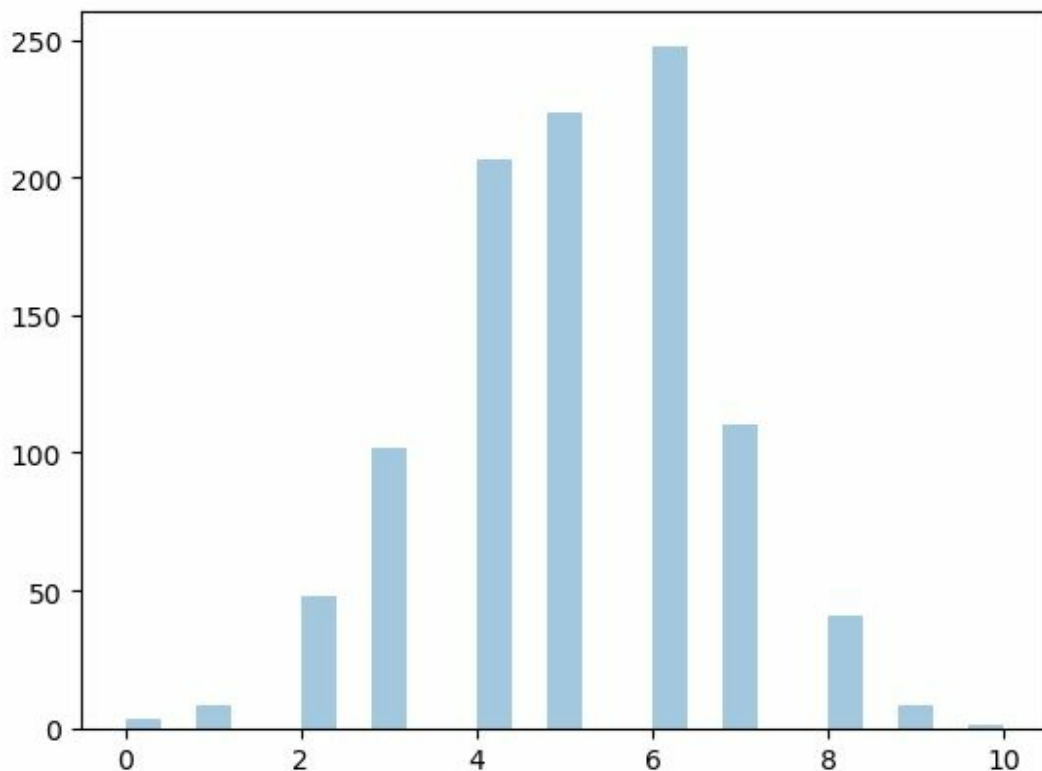
## Visualization of Binomial Distribution

#### Example

```
from numpy import random
import matplotlib.pyplot as plt
import seaborn as sns
```

```
sns.distplot(random.binomial(n=10, p=0.5, size=1000), hist=True,  
kde=False)  
  
plt.show()
```

## Result



---

## Difference Between Normal and Binomial Distribution

The main difference is that normal distribution is continuous whereas binomial is discrete, but if there are enough data points it will be quite similar to normal distribution with certain loc and scale.

## Example



```
from numpy import random

import matplotlib.pyplot as plt

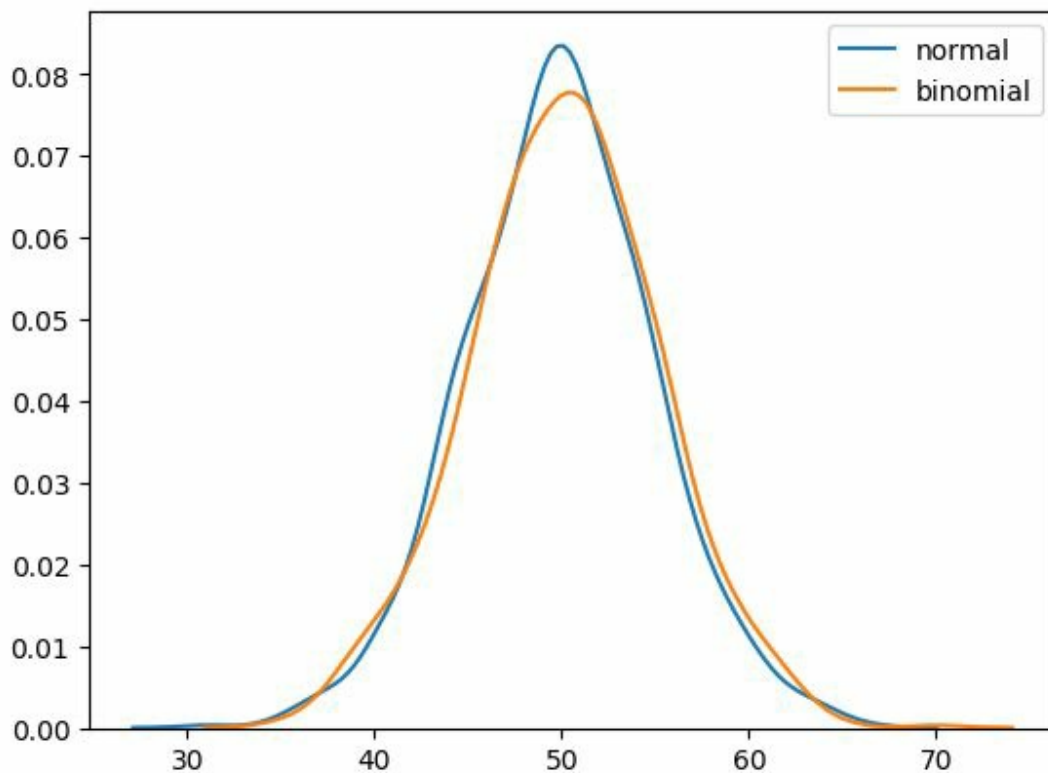
import seaborn as sns

sns.distplot(random.normal(loc=50, scale=5, size=1000), hist=False,
label='normal')

sns.distplot(random.binomial(n=100, p=0.5, size=1000), hist=False,
label='binomial')

plt.show()
```

Result



## Poisson Distribution

---

### Poisson Distribution

Poisson Distribution is a *Discrete Distribution*.

It estimates how many times an event can happen in a specified time.

e.g. If someone eats twice a day what is probability he will eat thrice?

It has two parameters:

**lam** - rate or known number of occurrences e.g. 2 for above problem.

**size** - The shape of the returned array.

#### Example

Generate a random 1x10 distribution for occurrence 2:

```
from numpy import random
x = random.poisson(lam=2, size=10)
print(x)
```

---

## Visualization of Poisson Distribution

#### Example

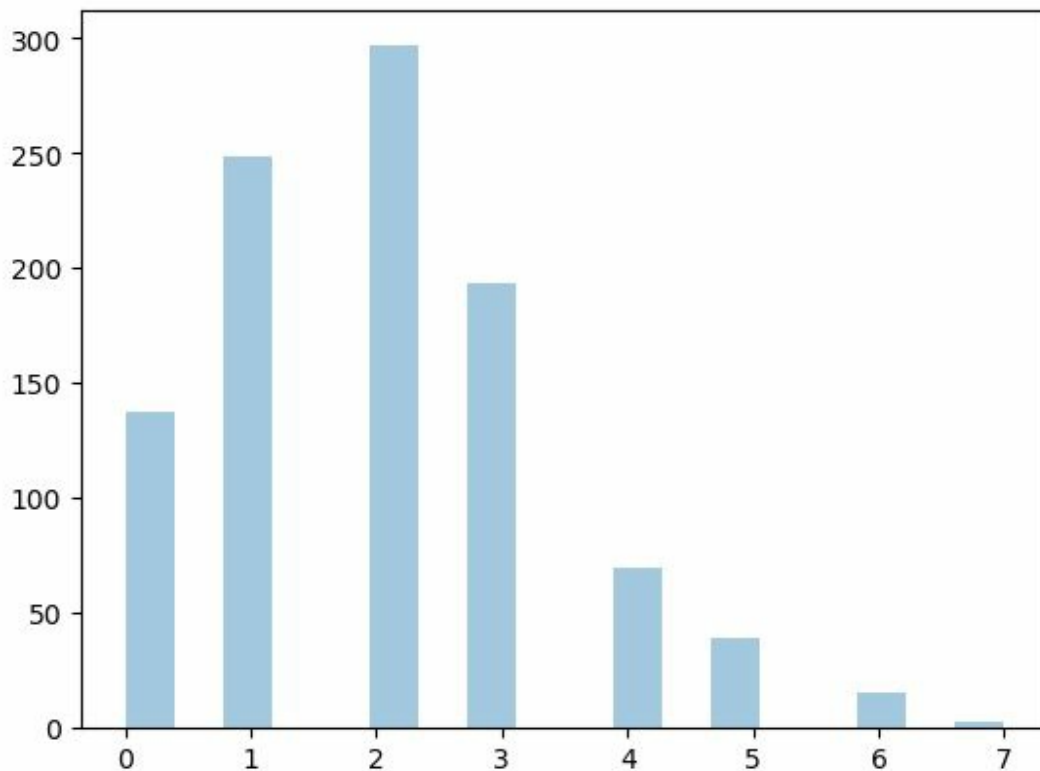
```
from numpy import random
import matplotlib.pyplot as plt
```

```
import seaborn as sns
```

```
sns.distplot(random.poisson(lam=2, size=1000), kde=False)
```

```
plt.show()
```

Result



## Difference Between Normal and Poisson Distribution

Normal distribution is continuous whereas Poisson is discrete.

But we can see that similar to binomial for a large enough poisson distribution it will become similar to normal distribution with certain std dev and mean.

#### Example

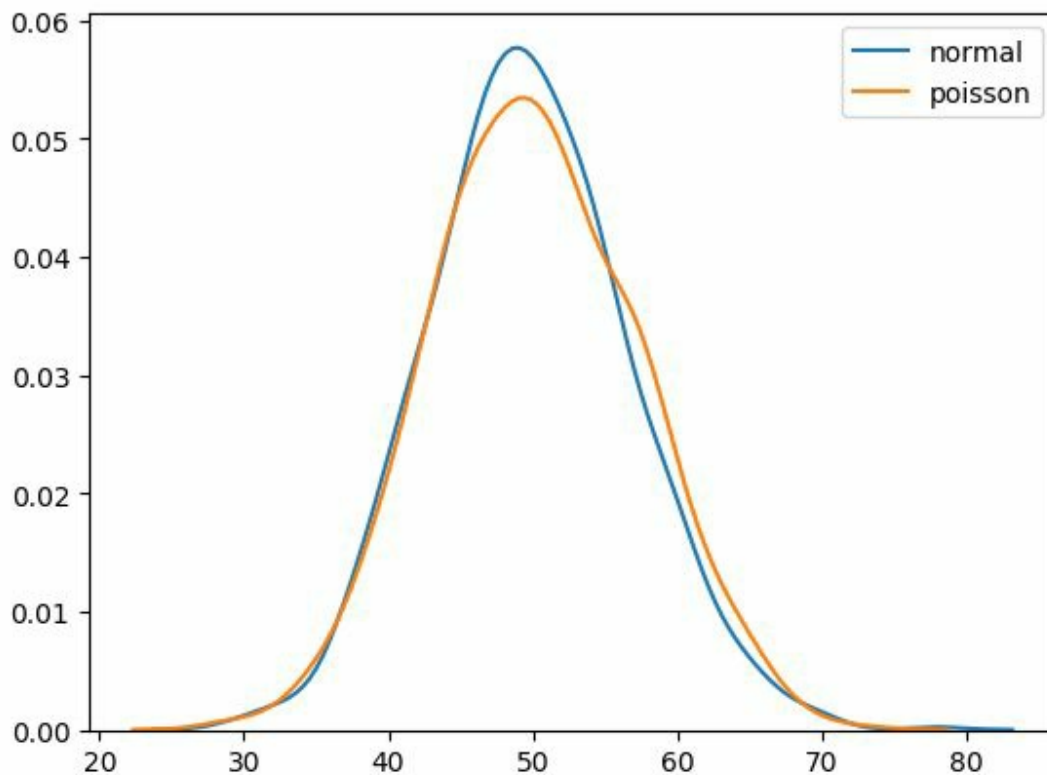
```
from numpy import random
import matplotlib.pyplot as plt
import seaborn as sns

sns.distplot(random.normal(loc=50, scale=7, size=1000), hist=False,
label='normal')

sns.distplot(random.poisson(lam=50, size=1000), hist=False, label='poisson')

plt.show()
```

#### Result



---

## Difference Between Poisson and Binomial Distribution

The difference is very subtle it is that, binomial distribution is for discrete trials, whereas poisson distribution is for continuous trials.

But for very large  $n$  and near-zero  $p$  binomial distribution is near identical to poisson distribution such that  $n * p$  is nearly equal to  $\lambda$ .

### Example

```
from numpy import random
```

```
import matplotlib.pyplot as plt

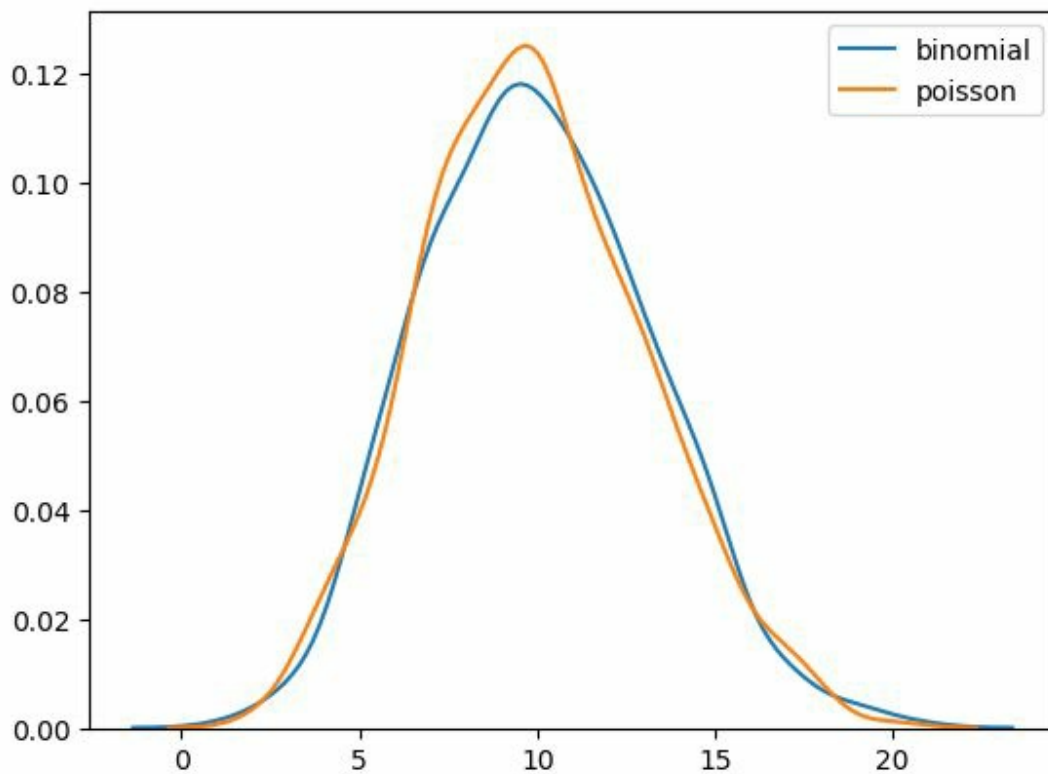
import seaborn as sns

sns.distplot(random.binomial(n=1000, p=0.01, size=1000), hist=False,
label='binomial')

sns.distplot(random.poisson(lam=10, size=1000), hist=False, label='poisson')

plt.show()
```

## Result



## Uniform Distribution

---

### Uniform Distribution

Used to describe probability where every event has equal chances of occurring.

E.g. Generation of random numbers.

It has three parameters:

**a** - lower bound - default 0 .0.

**b** - upper bound - default 1.0.

**size** - The shape of the returned array.

#### Example

Create a 2x3 uniform distribution sample:

```
from numpy import random  
x = random.uniform(size=(2, 3))  
print(x)
```

---

## Visualization of Uniform Distribution

#### Example

```
from numpy import random
```

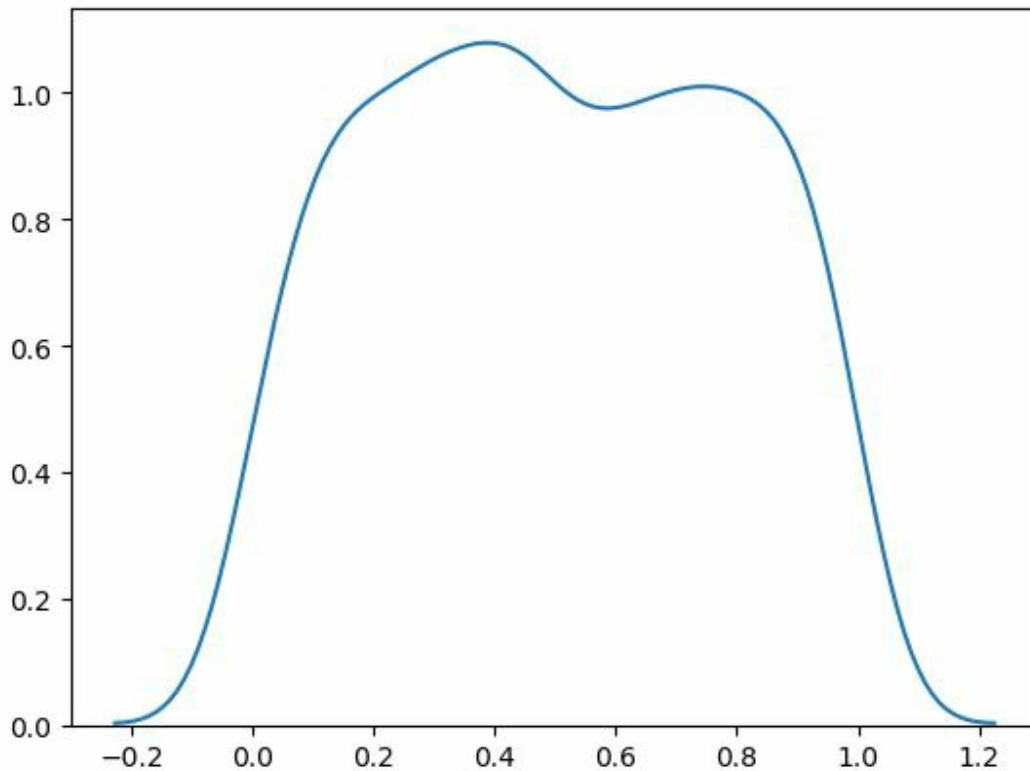
```
import matplotlib.pyplot as plt

import seaborn as sns

sns.distplot(random.uniform(size=1000), hist=False)

plt.show()
```

Result



## Logistic Distribution

---

### Logistic Distribution

Logistic Distribution is used to describe growth.



Used extensively in machine learning in logistic regression, neural networks etc.

It has three parameters:

**loc** - mean, where the peak is. Default 0.

**scale** - standard deviation, the flatness of distribution. Default 1.

**size** - The shape of the returned array.

#### Example

Draw 2x3 samples from a logistic distribution with mean at 1 and stddev 2.0:

```
from numpy import random
x = random.logistic(loc=1, scale=2, size=(2, 3))
print(x)
```

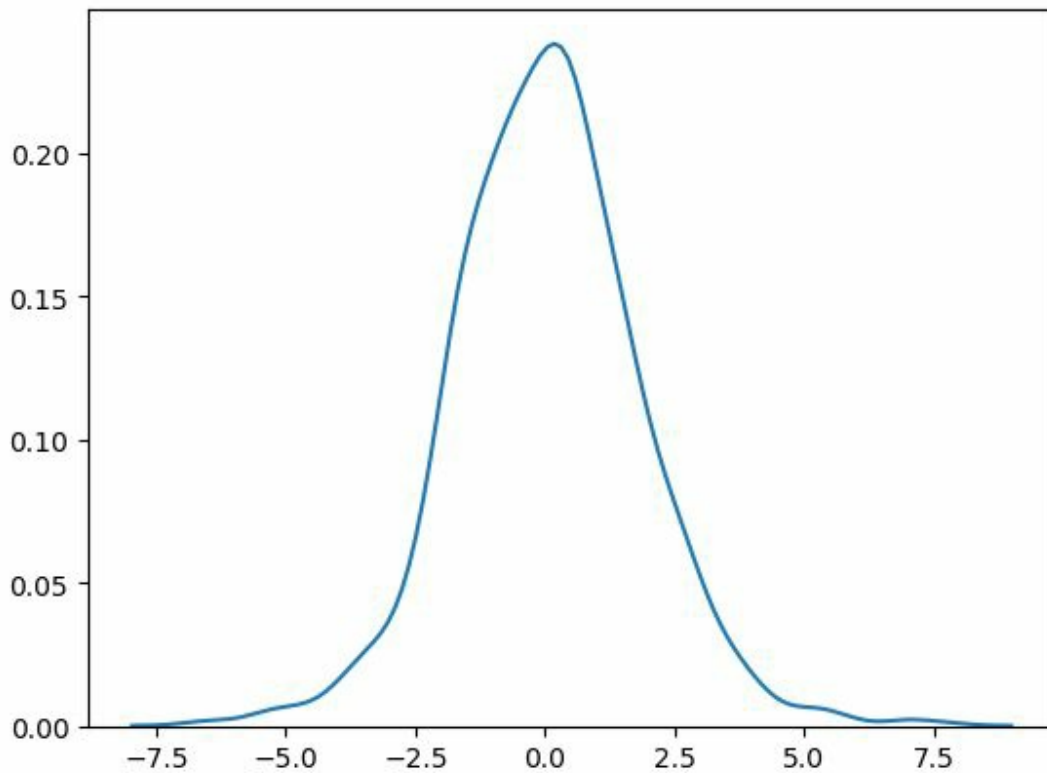
---

## Visualization of Logistic Distribution

#### Example

```
from numpy import random
import matplotlib.pyplot as plt
import seaborn as sns
sns.distplot(random.logistic(size=1000), hist=False)
plt.show()
```

#### Result



---

## **Difference Between Logistic and Normal Distribution**

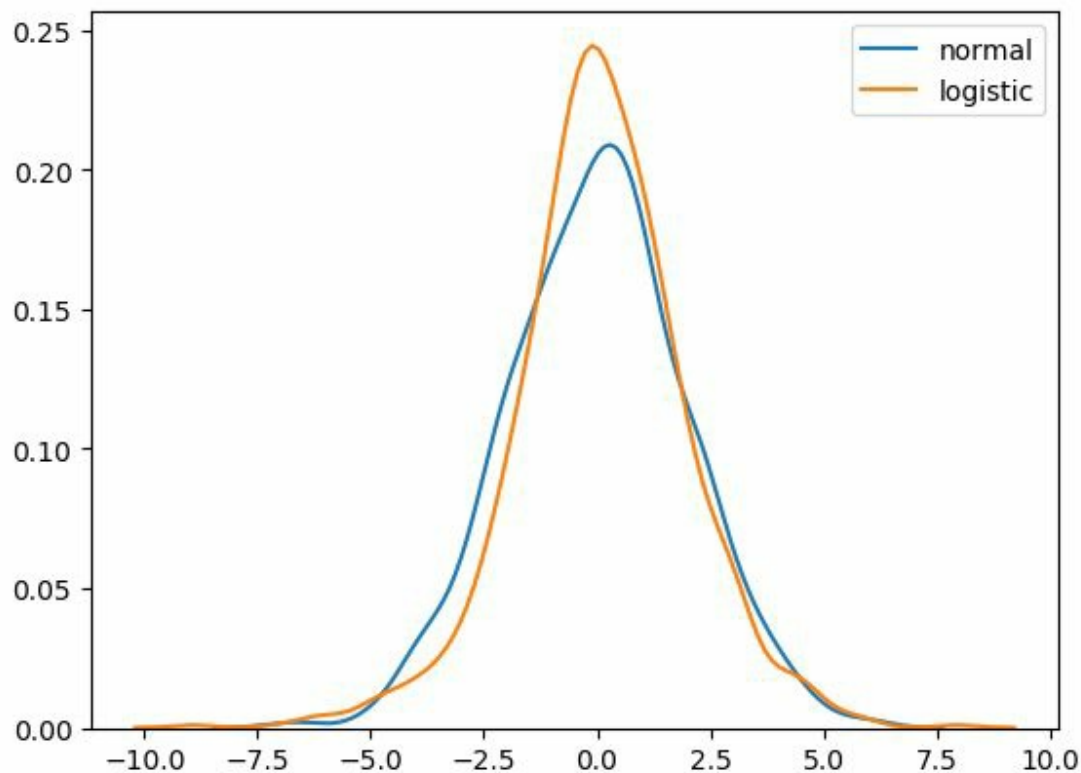
Both distributions are near identical, but logistic distribution has more area under the tails. ie. It represents more possibility of occurrence of an event further away from the mean.

For higher values of scale (standard deviation) the normal and logistic distributions are near identical apart from the peak.

Example

```
from numpy import random
import matplotlib.pyplot as plt
import seaborn as sns
sns.distplot(random.normal(scale=2, size=1000), hist=False, label='normal')
sns.distplot(random.logistic(size=1000), hist=False, label='logistic')
plt.show()
```

Result



## Multinomial Distribution

---

### Multinomial Distribution

Multinomial distribution is a generalization of binomial distribution.

It describes outcomes of multi-nomial scenarios unlike binomial where scenarios must be only one of two. e.g. Blood type of a population, dice roll outcome.

It has three parameters:

**n** - number of possible outcomes (e.g. 6 for dice roll).

**pvals** - list of probabilities of outcomes (e.g.  $[1/6, 1/6, 1/6, 1/6, 1/6, 1/6]$  for dice roll).

**size** - The shape of the returned array.

#### Example

Draw out a sample for dice roll:

```
from numpy import random
```

```
x = random.multinomial(n=6, pvals=[1/6, 1/6, 1/6, 1/6, 1/6, 1/6])
```

```
print(x)
```

Note: Multinomial samples will NOT produce a single value! They will produce one value for each **pval**.

Note: As they are generalization of binomial distribution their visual representation and similarity of normal distribution is same as that of multiple binomial distributions.

## Exponential Distribution

Exponential distribution is used for describing time till next event e.g. failure/success etc.

It has two parameters:

**scale** - inverse of rate ( see lam in poisson distribution ) defaults to 1.0.

**size** - The shape of the returned array.

#### Example

Draw out a sample for exponential distribution with 2.0 scale with 2x3 size:

```
from numpy import random
```

```
x = random.exponential(scale=2, size=(2, 3))
```

```
print(x)
```

---

## Visualization of Exponential Distribution

### Example

```
from numpy import random
```

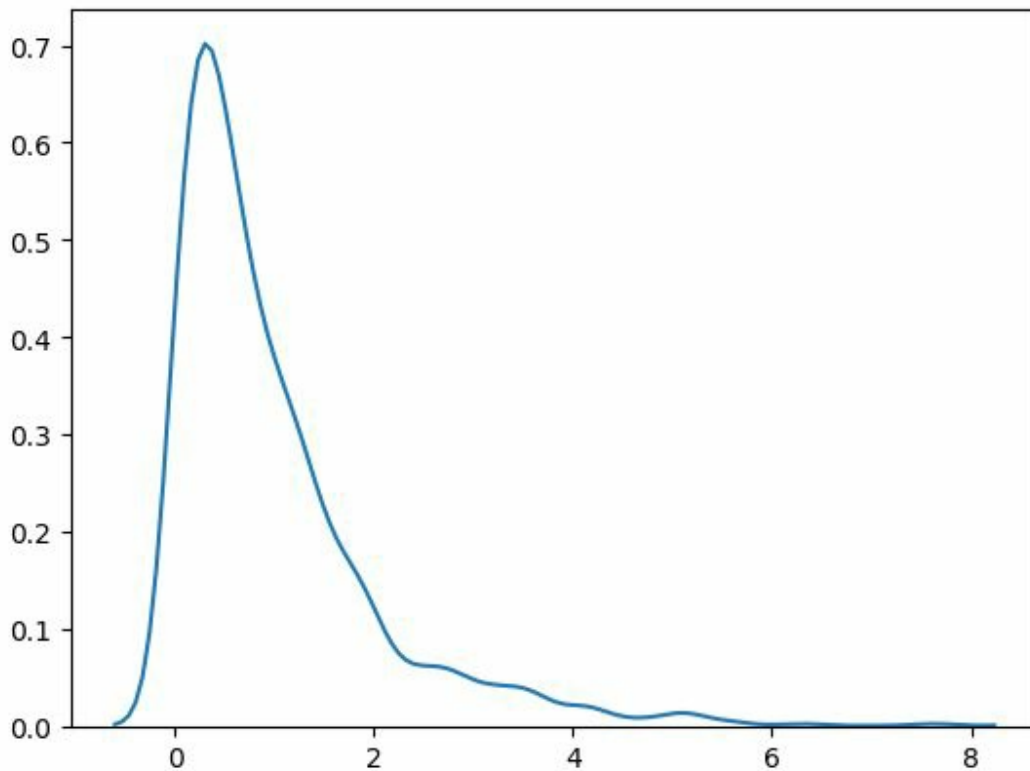
```
import matplotlib.pyplot as plt
```

```
import seaborn as sns
```

```
sns.distplot(random.exponential(size=1000), hist=False)
```

```
plt.show()
```

### Result



---

## **Relation Between Poisson and Exponential Distribution**

Poisson distribution deals with number of occurrences of an event in a time period whereas exponential distribution deals with the time between these events.

---

### **Chi Square Distribution**

---

#### **Chi Square Distribution**

Chi Square distribution is used as a basis to verify the hypothesis.

It has two parameters:

**df** - (degree of freedom).

**size** - The shape of the returned array.

#### Example

Draw out a sample for chi squared distribution with degree of freedom 2 with size 2x3:

```
from numpy import random
x = random.chisquare(df=2, size=(2, 3))
print(x)
```

---

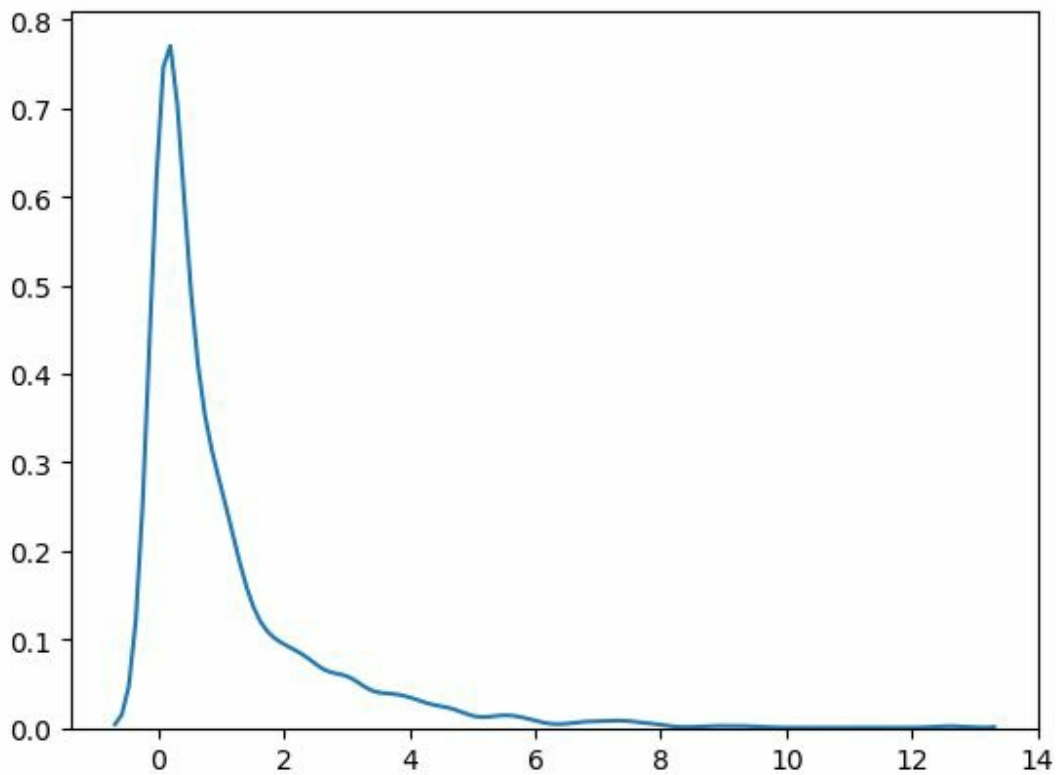
## Visualization of Chi Square Distribution

#### Example

```
from numpy import random
import matplotlib.pyplot as plt
import seaborn as sns
sns.distplot(random.chisquare(df=1, size=1000), hist=False)
plt.show()
```

#### Result





---

## Rayleigh Distribution

Rayleigh distribution is used in signal processing.

It has two parameters:

**scale** - (standard deviation) decides how flat the distribution will be default 1.0).

**size** - The shape of the returned array.

### Example

Draw out a sample for rayleigh distribution with scale of 2 with size 2x3:

```
from numpy import random
```

```
x = random.rayleigh(scale=2, size=(2, 3))
```

```
print(x)
```

---

## Visualization of Rayleigh Distribution

### Example

```
from numpy import random
```

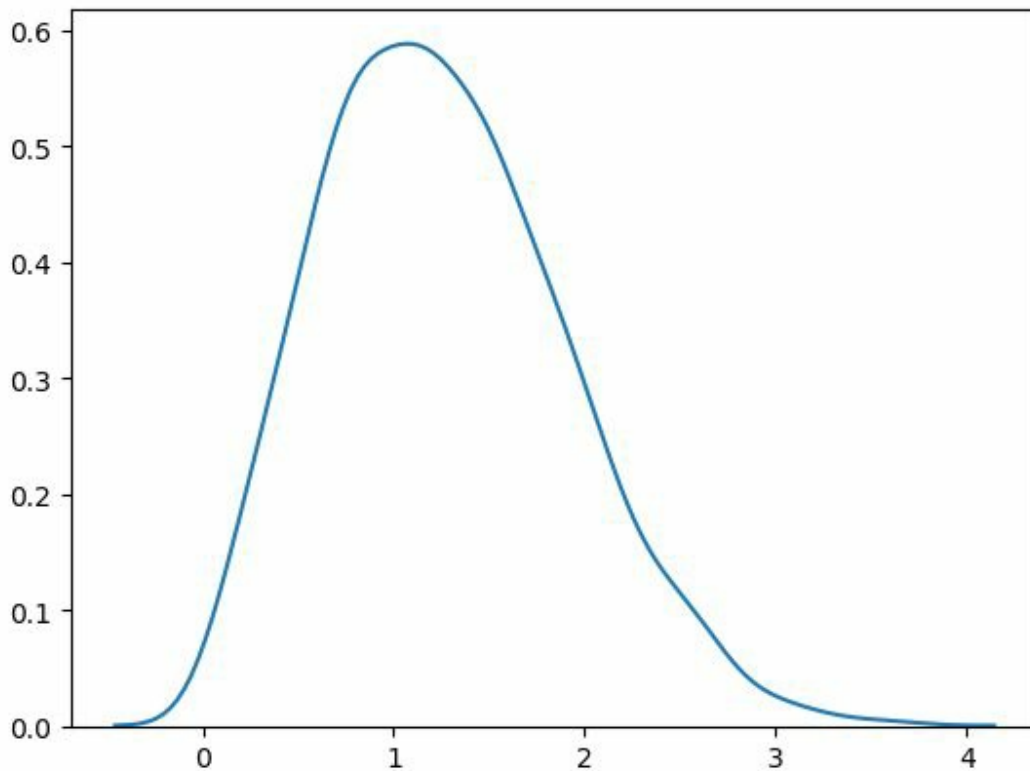
```
import matplotlib.pyplot as plt
```

```
import seaborn as sns
```

```
sns.distplot(random.rayleigh(size=1000), hist=False)
```

```
plt.show()
```

### Result



---

## **Similarity Between Rayleigh and Chi Square Distribution**

At unit stddev the and 2 degrees of freedom rayleigh and chi square represent the same distributions.

Pareto Distribution

## **Pareto Distribution**

A distribution following Pareto's law i.e. 80-20 distribution (20% factors cause 80% outcome).

It has two parameter:

**a** - shape parameter.

**size** - The shape of the returned array.

#### Example

Draw out a sample for pareto distribution with shape of 2 with size 2x3:

```
from numpy import random
```

```
x = random.pareto(a=2, size=(2, 3))
```

```
print(x)
```

---

## Visualization of Pareto Distribution

#### Example

```
from numpy import random
```

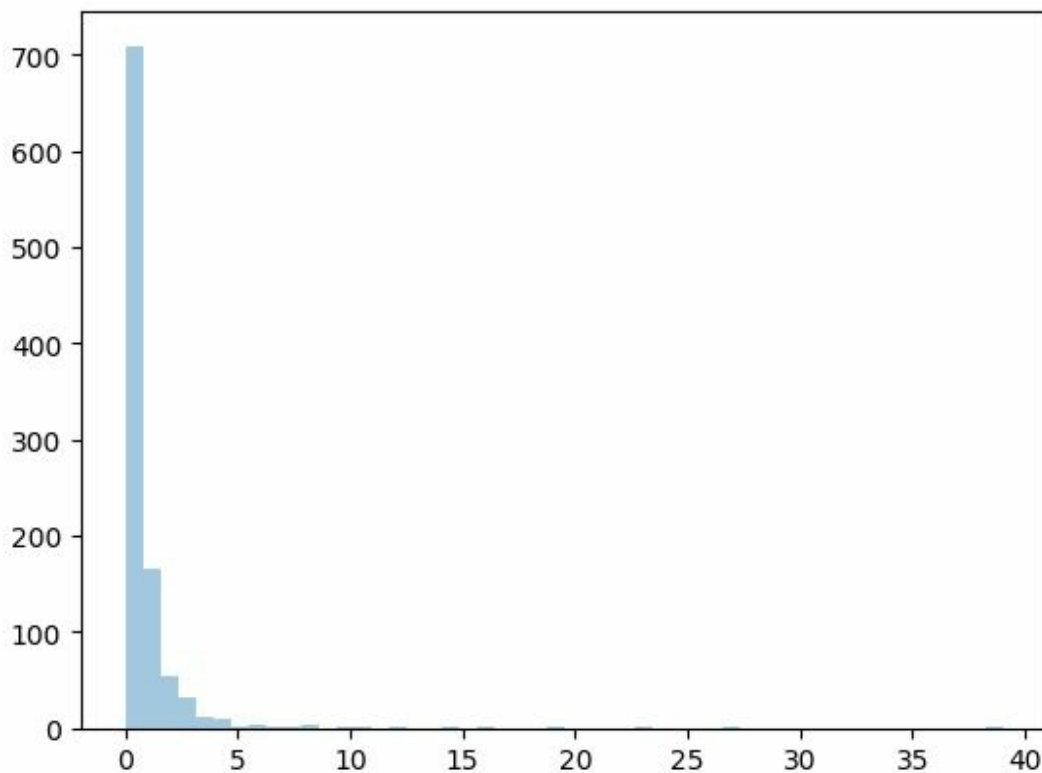
```
import matplotlib.pyplot as plt
```

```
import seaborn as sns
```

```
sns.distplot(random.pareto(a=2, size=1000), kde=False)
```

```
plt.show()
```

#### Result



## Zipf Distribution

---

Zipf distributions are used to sample data based on zipf's law.

Zipf's Law: In a collection the  $n$ th common term is  $1/n$  times of the most common term. E.g. 5th common word in english has occurs nearly  $1/5$ th times as of the most used word.

It has two parameters:

**a** - distribution parameter.

**size** - The shape of the returned array.

## Example

Draw out a sample for zipf distribution with distribution parameter 2 with size 2x3:

```
from numpy import random  
x = random.zipf(a=2, size=(2, 3))  
print(x)
```

---

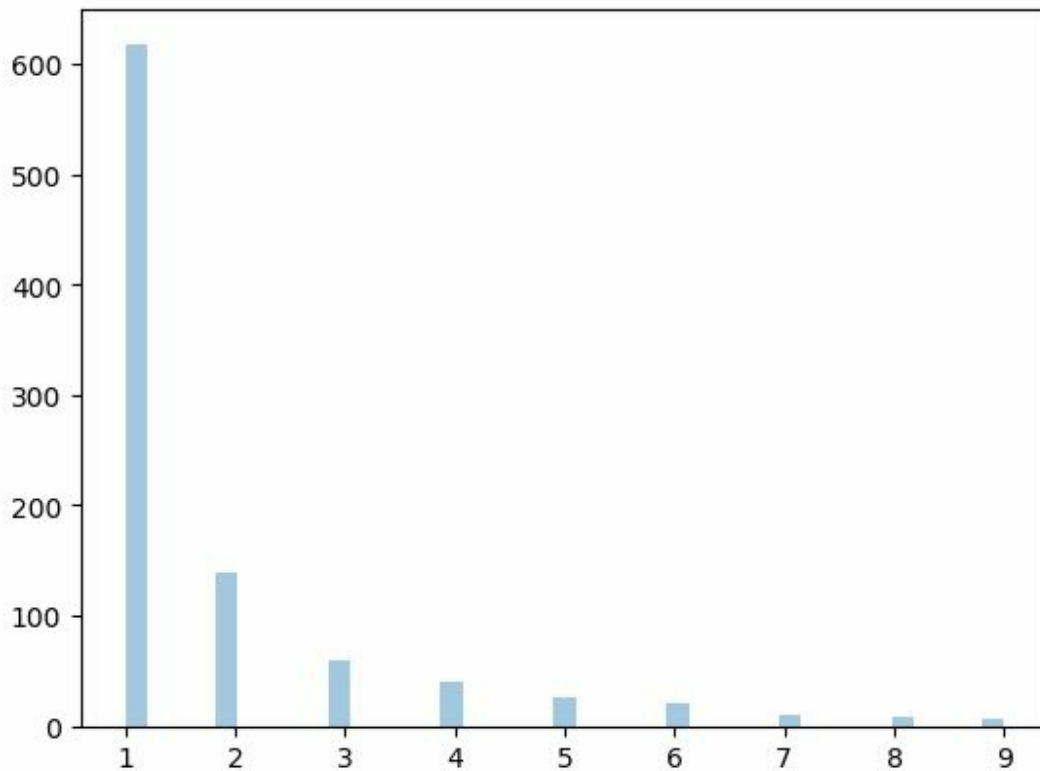
## Visualization of Zipf Distribution

Sample 1000 points but plotting only ones with value  $< 10$  for more meaningful chart.

## Example

```
from numpy import random  
import matplotlib.pyplot as plt  
import seaborn as sns  
x = random.zipf(a=2, size=1000)  
sns.distplot(x[x<10], kde=False)  
plt.show()
```

## Result



## NumPy ufuncs

---

### What are ufuncs?

ufuncs stands for "Universal Functions" and they are NumPy functions that operates on the `ndarray` object.

### Why use ufuncs?

ufuncs are used to implement *vectorization* in NumPy which is way faster than iterating over elements.

They also provide broadcasting and additional methods like reduce, accumulate etc. that are very helpful for computation.

ufuncs also take additional arguments, like:

**where** boolean array or condition defining where the operations should take place.

**dtype** defining the return type of elements.

**out** output array where the return value should be copied.

---

## What is Vectorization?

Converting iterative statements into a vector based operation is called vectorization.

It is faster as modern CPUs are optimized for such operations.

Add the Elements of Two Lists

list 1: [1, 2, 3, 4]

list 2: [4, 5, 6, 7]

One way of doing it is to iterate over both of the lists and then sum each elements.

### Example

Without ufunc, we can use Python's built-in **zip()** method:

```
x = [1, 2, 3, 4]
```

```
y = [4, 5, 6, 7]
```

```
z = []
```

```
for i, j in zip(x, y):
```



```
z.append(i + j)
```

```
print(z)
```

NumPy has a ufunc for this, called `add(x, y)` that will produce the same result.

### Example

With ufunc, we can use the `add()` function:

```
import numpy as np
```

```
x = [1, 2, 3, 4]
```

```
y = [4, 5, 6, 7]
```

```
z = np.add(x, y)
```

```
print(z)
```

## Create Your Own ufunc

---

### How To Create Your Own ufunc

To create your own ufunc, you have to define a function, like you do with normal functions in Python, then you add it to your NumPy ufunc library with the `frompyfunc()` method.

The `frompyfunc()` method takes the following arguments:

1. *function* - the name of the function.
2. *inputs* - the number of input arguments (arrays).
3. *outputs* - the number of output arrays.

### Example

Create your own ufunc for addition:

```
import numpy as np

def myadd(x, y):

    return x+y

myadd = np.frompyfunc(myadd, 2, 1)

print(myadd([1, 2, 3, 4], [5, 6, 7, 8]))
```

---

## Check if a Function is a ufunc

Check the *type* of a function to check if it is a ufunc or not.

A ufunc should return `<class 'numpy.ufunc'>`.

### Example

Check if a function is a ufunc:

```
import numpy as np

print(type(np.add))
```

If it is not a ufunc, it will return another type, like this built-in NumPy function for joining two or more arrays:

### Example

Check the type of another function: `concatenate()`:

```
import numpy as np
```

```
print(type(np.concatenate))
```

If the function is not recognized at all, it will return an error:

#### Example

Check the type of something that does not exist. This will produce an error:

```
import numpy as np  
  
print(type(np.blahblah))
```

To test if the function is a ufunc in an if statement, use the `numpy.ufunc` value (or `np.ufunc` if you use `np` as an alias for `numpy`):

#### Example

Use an if statement to check if the function is a ufunc or not:

```
import numpy as np  
  
if type(np.add) == np.ufunc:  
    print('add is ufunc')  
  
else:  
    print('add is not ufunc')
```

---

## Simple Arithmetic

You could use arithmetic operators `+` `-` `*` `/` directly between NumPy arrays, but this section discusses an extension of the same where we have functions

that can take any array-like objects e.g. lists, tuples etc. and perform arithmetic *conditionally*.

**Arithmetic Conditionally:** means that we can define conditions where the arithmetic operation should happen.

All of the discussed arithmetic functions take a **where** parameter in which we can specify that condition.

---

## Addition

The **add()** function sums the content of two arrays, and return the results in a new array.

### Example

Add the values in arr1 to the values in arr2:

```
import numpy as np

arr1 = np.array([10, 11, 12, 13, 14, 15])
arr2 = np.array([20, 21, 22, 23, 24, 25])
newarr = np.add(arr1, arr2)

print(newarr)
```

The example above will return [30 32 34 36 38 40] which is the sums of 10+20, 11+21, 12+22 etc.

---

## Subtraction

The **subtract()** function subtracts the values from one array with the values from another array, and return the results in a new array.

### Example

Subtract the values in arr2 from the values in arr1:

```
import numpy as np  
  
arr1 = np.array([10, 20, 30, 40, 50, 60])  
  
arr2 = np.array([20, 21, 22, 23, 24, 25])  
  
newarr = np.subtract(arr1, arr2)  
  
print(newarr)
```

The example above will return [-10 -1 8 17 26 35] which is the result of 10-20, 20-21, 30-22 etc.

## Multiplication

The `multiply()` function multiplies the values from one array with the values from another array, and return the results in a new array.

### Example

Multiply the values in arr1 with the values in arr2:

```
import numpy as np  
  
arr1 = np.array([10, 20, 30, 40, 50, 60])  
  
arr2 = np.array([20, 21, 22, 23, 24, 25])  
  
newarr = np.multiply(arr1, arr2)  
  
print(newarr)
```

The example above will return [200 420 660 920 1200 1500] which is the

result of  $10*20$ ,  $20*21$ ,  $30*22$  etc.

---

## Division

The `divide()` function divides the values from one array with the values from another array, and return the results in a new array.

### Example

Divide the values in arr1 with the values in arr2:

```
import numpy as np

arr1 = np.array([10, 20, 30, 40, 50, 60])
arr2 = np.array([3, 5, 10, 8, 2, 33])

newarr = np.divide(arr1, arr2)

print(newarr)
```

The example above will return `[3.33333333 4. 3. 5. 25. 1.81818182]` which is the result of  $10/3$ ,  $20/5$ ,  $30/10$  etc.

---

## Power

The `power()` function rises the values from the first array to the power of the values of the second array, and return the results in a new array.

### Example

Raise the valules in arr1 to the power of values in arr2:

```
import numpy as np

arr1 = np.array([10, 20, 30, 40, 50, 60])

arr2 = np.array([3, 5, 6, 8, 2, 33])

newarr = np.power(arr1, arr2)

print(newarr)
```

The example above will return [1000 3200000 729000000 6553600000000 2500 0] which is the result of  $10*10*10$ ,  $20*20*20*20*20$ ,  $30*30*30*30*30*30$  etc.

---

## Remainder

Both the `mod()` and the `remainder()` functions return the remainder of the values in the first array corresponding to the values in the second array, and return the results in a new array.

### Example

Return the remainders:

```
import numpy as np

arr1 = np.array([10, 20, 30, 40, 50, 60])

arr2 = np.array([3, 7, 9, 8, 2, 33])

newarr = np.mod(arr1, arr2)

print(newarr)
```

The example above will return [1 6 3 0 0 27] which is the remainders when you divide 10 with 3 ( $10\%3$ ), 20 with 7 ( $20\%7$ ) 30 with 9 ( $30\%9$ ) etc.

You get the same result when using the `remainder()` function:

#### Example

Return the remainders:

```
import numpy as np

arr1 = np.array([10, 20, 30, 40, 50, 60])

arr2 = np.array([3, 7, 9, 8, 2, 33])

newarr = np.remainder(arr1, arr2)

print(newarr)
```

---

## Quotient and Mod

The `divmod()` function return both the quotient and the the mod. The return value is two arrays, the first array contains the quotient and second array contains the mod.

#### Example

Return the quotient and mod:

```
import numpy as np

arr1 = np.array([10, 20, 30, 40, 50, 60])

arr2 = np.array([3, 7, 9, 8, 2, 33])

newarr = np.divmod(arr1, arr2)

print(newarr)
```



The example above will return:

```
(array([3, 2, 3, 5, 25, 1]), array([1, 6, 3, 0, 0, 27]))
```

The first array represents the quotients, (the integer value when you divide 10 with 3, 20 with 7, 30 with 9 etc.

The second array represents the remainders of the same divisions.

---

## Absolute Values

Both the `absolute()` and the `abs()` functions do the same absolute operation element-wise but we should use `absolute()` to avoid confusion with python's inbuilt `math.abs()`

### Example

Return the quotient and mod:

```
import numpy as np

arr = np.array([-1, -2, 1, 2, 3, -4])

newarr = np.absolute(arr)

print(newarr)
```

The example above will return [1 2 1 2 3 4].

### Rounding Decimals

There are primarily five ways of rounding off decimals in NumPy:

- truncation
- fix

- rounding
  - floor
  - ceil
- 

## Truncation

Remove the decimals, and return the float number closest to zero. Use the `trunc()` and `fix()` functions.

### Example

Truncate elements of following array:

```
import numpy as np  
  
arr = np.trunc([-3.1666, 3.6667])  
  
print(arr)
```

### Example

Same example, using `fix()`:

```
import numpy as np  
  
arr = np.fix([-3.1666, 3.6667])  
  
print(arr)
```

---

## Rounding

The `round()` function increments preceding digit or decimal by 1 if  $\geq 5$  else do nothing.

E.g. round off to 1 decimal point, 3.16666 is 3.2

### Example

Round off 3.1666 to 2 decimal places:

```
import numpy as np  
arr = np.around(3.1666, 2)  
print(arr)
```

## Floor

The floor() function rounds off decimal to nearest lower integer.

E.g. floor of 3.166 is 3.

### Example

Floor the elements of following array:

```
import numpy as np  
arr = np.floor([-3.1666, 3.6667])  
print(arr)
```

Note: The floor() function returns floats, unlike the trunc() function who returns integers.

---

## Ceil

The ceil() function rounds off decimal to nearest upper integer.

E.g. ceil of 3.166 is 4.

### Example

Ceil the elements of following array:

```
import numpy as np
arr = np.ceil([-3.1666, 3.6667])
print(arr)
```

## Logs

NumPy provides functions to perform log at the base 2, e and 10.

We will also explore how we can take log for any base by creating a custom ufunc.

All of the log functions will place -inf or inf in the elements if the log can not be computed.

---

### Log at Base 2

Use the `log2()` function to perform log at the base 2.

### Example

Find log at base 2 of all elements of following array:

```
import numpy as np
arr = np.arange(1, 10)
print(np.log2(arr))
```

Note: The `arange(1, 10)` function returns an array with integers starting from

1 (included) to 10 (not included).

---

## Log at Base 10

Use the `log10()` function to perform log at the base 10.

### Example

Find log at base 10 of all elements of following array:

```
import numpy as np  
  
arr = np.arange(1, 10)  
  
print(np.log10(arr))
```

---

## Natural Log, or Log at Base e

Use the `log()` function to perform log at the base e.

### Example

Find log at base e of all elements of following array:

```
import numpy as np  
  
arr = np.arange(1, 10)  
  
print(np.log(arr))
```

---

# Log at Any Base

NumPy does not provide any function to take log at any base, so we can use the `frompyfunc()` function along with inbuilt function `math.log()` with two input parameters and one output parameter:

## Example

```
from math import log
import numpy as np

nplog = np.frompyfunc(log, 2, 1)

print(nplog(100, 15))
```

# NumPy Summations

---

## Summations

What is the difference between summation and addition?

Addition is done between two arguments whereas summation happens over n elements.

## Example

Add the values in arr1 to the values in arr2:

```
import numpy as np

arr1 = np.array([1, 2, 3])
arr2 = np.array([1, 2, 3])

newarr = np.add(arr1, arr2)
```

```
print(newarr)
```

Returns: **[2 4 6]**

### Example

Sum the values in arr1 and the values in arr2:

```
import numpy as np
```

```
arr1 = np.array([1, 2, 3])
```

```
arr2 = np.array([1, 2, 3])
```

```
newarr = np.sum([arr1, arr2])
```

```
print(newarr)
```

Returns: **12**

---

## Summation Over an Axis

If you specify **axis=1**, NumPy will sum the numbers in each array.

### Example

Perform summation in the following array over 1st axis:

```
import numpy as np
```

```
arr1 = np.array([1, 2, 3])
arr2 = np.array([1, 2, 3])
newarr = np.sum([arr1, arr2], axis=1
print(newarr)
```

Returns: [6 6]

---

## Cummulative Sum

Cummulative sum means partially adding the elements in array.

E.g. The partial sum of [1, 2, 3, 4] would be [1, 1+2, 1+2+3, 1+2+3+4] = [1, 3, 6, 10].

Perfrom partial sum with the `cumsum()` function.

### Example

Perform cummmulative summation in the following array:

```
import numpy as np
arr = np.array([1, 2, 3])
newarr = np.cumsum(arr)
print(newarr)
```

Returns: [1 3 6]



# NumPy Products

## Products

To find the product of the elements in an array, use the `prod()` function.

### Example

Find the product of the elements of this array:

```
import numpy as np  
arr = np.array([1, 2, 3, 4])  
x = np.prod(arr)  
print(x)
```

Returns: 24 because  $1*2*3*4 = 24$

### Example

Find the product of the elements of two arrays:

```
import numpy as np  
arr1 = np.array([1, 2, 3, 4])  
arr2 = np.array([5, 6, 7, 8])  
x = np.prod([arr1, arr2])  
  
print(x)
```

Returns: 40320 because  $1*2*3*4*5*6*7*8 = 40320$

---

## Product Over an Axis

If you specify `axis=1`, NumPy will return the product of each array.

### Example

Perform summation in the following array over 1st axis:

```
import numpy as np

arr1 = np.array([1, 2, 3, 4])
arr2 = np.array([5, 6, 7, 8])
newarr = np.prod([arr1, arr2], axis=1)

print(newarr)
```

Returns: [24 1680]

---

## Cummulative Product

Cummulative product means taking the product partially.

E.g. The partial product of [1, 2, 3, 4] is  $[1, 1*2, 1*2*3, 1*2*3*4] = [1, 2, 6, 24]$

Perfom partial sum with the `cumprod()` function.

### Example

Take cummulative product of all elements for following array:

```
import numpy as np  
arr = np.array([5, 6, 7, 8])  
newarr = np.cumprod(arr)  
print(newarr)
```

Returns: [5 30 210 1680]

## NumPy Differences

---

### Differences

A discrete difference means subtracting two successive elements.

E.g. for [1, 2, 3, 4], the discrete difference would be [2-1, 3-2, 4-3] = [1, 1, 1]

To find the discrete difference, use the `diff()` function.

#### Example

Compute discrete difference of the following array:

```
import numpy as np  
arr = np.array([10, 15, 25, 5])  
newarr = np.diff(arr)  
print(newarr)
```

Returns: [5 10 -20] because 15-10=5, 25-15=10, and 5-25=-20

We can perform this operation repeatedly by giving parameter `n`.

E.g. for [1, 2, 3, 4], the discrete difference with  $n = 2$  would be [2-1, 3-2, 4-3] = [1, 1, 1], then, since  $n=2$ , we will do it once more, with the new result: [1-1, 1-1] = [0, 0]

### Example

Compute discrete difference of the following array twice:

```
import numpy as np  
  
arr = np.array([10, 15, 25, 5])  
  
newarr = np.diff(arr, n=2)  
  
print(newarr)
```

Returns: [5 -30] because:  $15-10=5$ ,  $25-15=10$ , and  $5-25=-20$  AND  $10-5=5$  and  $-20-10=-30$

## NumPy LCM Lowest Common Multiple

### Finding LCM (Lowest Common Multiple)

The Lowest Common Multiple is the least number that is common multiple of both of the numbers.

### Example

Find the LCM of the following two numbers:

```
import numpy as np
```

```
num1 = 4
```

```
num2 = 6
```

```
x = np.lcm(num1, num2)
```

```
print(x)
```

Returns: 12 because that is the lowest common multiple of both numbers ( $4*3=12$  and  $6*2=12$ ).

---

## Finding LCM in Arrays

To find the Lowest Common Multiple of all values in an array, you can use the `reduce()` method.

The `reduce()` method will use the ufunc, in this case the `lcm()` function, on each element, and reduce the array by one dimension.

### Example

Find the LCM of the values of the following array:

```
import numpy as np
```

```
arr = np.array([3, 6, 9])
```

```
x = np.lcm.reduce(arr)
```

```
print(x)
```

Returns: 18 because that is the lowest common multiple of all three numbers ( $3*6=18$ ,  $6*3=18$  and  $9*2=18$ ).

### Example

Find the LCM of all of an array where the array contains all integers from 1 to 10:

```
import numpy as np  
arr = np.arange(1, 11)  
x = np.lcm.reduce(arr)  
print(x)
```

## NumPy GCD Greatest Common Denominator

---

### Finding GCD (Greatest Common Denominator)

The GCD (Greatest Common Denominator), also known as HCF (Highest Common Factor) is the biggest number that is a common factor of both of the numbers.

### Example

Find the HCF of the following two numbers:

```
import numpy as np  
num1 = 6  
num2 = 9  
x = np.gcd(num1, num2)
```

```
print(x)
```

Returns: 3 because that is the highest number both numbers can be divided by ( $6/3=2$  and  $9/3=3$ ).

---

## Finding GCD in Arrays

To find the Highest Common Factor of all values in an array, you can use the `reduce()` method.

The `reduce()` method will use the ufunc, in this case the `gcd()` function, on each element, and reduce the array by one dimension.

### Example

Find the GCD for all of the numbers in following array:

```
import numpy as np  
  
arr = np.array([20, 8, 32, 36, 16])  
  
x = np.gcd.reduce(arr)  
  
print(x)
```

Returns: 4 because that is the highest number all values can be divided by.

---

## NumPy Trigonometric Functions

### Trigonometric Functions

NumPy provides the ufuncs `sin()`, `cos()` and `tan()` that take values in radians and produce the corresponding sin, cos and tan values.

### Example

Find sine value of  $\pi/2$ :

```
import numpy as np
```

```
x = np.sin(np.pi/2)
```

```
print(x)
```

#### Example

Find sine values for all of the values in arr:

```
import numpy as np
```

```
arr = np.array([np.pi/2, np.pi/3, np.pi/4, np.pi/5])
```

```
x = np.sin(arr)
```

```
print(x)
```

---

## Convert Degrees Into Radians

By default all of the trigonometric functions take radians as parameters but we can convert radians to degrees and vice versa as well in NumPy.

Note: radians values are  $\pi/180 * \text{degree\_values}$ .

#### Example

Convert all of the values in following array arr to radians:



```
import numpy as np

arr = np.array([90, 180, 270, 360])

x = np.deg2rad(arr)

print(x)
```

## Radians to Degrees

### Example

Convert all of the values in following array arr to degrees:

```
import numpy as np

arr = np.array([np.pi/2, np.pi, 1.5*np.pi, 2*np.pi])

x = np.rad2deg(arr)

print(x)
```

---

## Finding Angles

Finding angles from values of sine, cos, tan. E.g. sin, cos and tan inverse (arcsin, arccos, arctan).

NumPy provides ufuncs `arcsin()`, `arccos()` and `arctan()` that produce radian values for corresponding sin, cos and tan values given.

### Example

Find the angle of 1.0:

```
import numpy as np  
  
x = np.arcsin(1.0)  
  
print(x)
```

---

## Angles of Each Value in Arrays

### Example

Find the angle for all of the sine values in the array

```
import numpy as np  
  
arr = np.array([1, -1, 0.1])  
  
x = np.arcsin(arr)  
  
print(x)
```

---

## Hypotenues

**Finding hypotenues using pythagoras theorem in NumPy.**

NumPy provides the `hypot()` function that takes the base and perpendicular values and produces hypotenues based on pythagoras theorem.

### Example

Find the hypotenues for 4 base and 3 perpendicular:

```
import numpy as np
```

```
base = 3
```

```
perp = 4
```

```
x = np.hypot(base, perp)
```

```
print(x)
```

## NumPy Hyperbolic Functions

---

### Hyperbolic Functions

NumPy provides the ufuncs `sinh()`, `cosh()` and `tanh()` that take values in radians and produce the corresponding sinh, cosh and tanh values..

#### Example

Find sinh value of  $\pi/2$ :

```
import numpy as np
```

```
x = np.sinh(np.pi/2)
```

```
print(x)
```

#### Example

Find cosh values for all of the values in arr:

```
import numpy as np
```

```
arr = np.array([np.pi/2, np.pi/3, np.pi/4, np.pi/5])
```

```
x = np.cosh(arr)
```

```
print(x)
```

---

## Finding Angles

Finding angles from values of hyperbolic sine, cos, tan. E.g. sinh, cosh and tanh inverse (arcsinh, arccosh, arctanh).

Numpy provides ufuncs `arcsinh()`, `arccosh()` and `arctanh()` that produce radian values for corresponding sinh, cosh and tanh values given.

### Example

Find the angle of 1.0:

```
import numpy as np
```

```
x = np.arcsinh(1.0)
```

```
print(x)
```

---

## Angles of Each Value in Arrays

### Example

Find the angle for all of the tanh values in array:

```
import numpy as np
```

```
arr = np.array([0.1, 0.2, 0.5])
```

```
x = np.arctanh(arr)
```

```
print(x)
```

---

## NumPy Set Operations

### What is a Set

A set in mathematics is a collection of unique elements.

Sets are used for operations involving frequent intersection, union and difference operations.

---

## Create Sets in NumPy

We can use NumPy's `unique()` method to find unique elements from any array. E.g. create a set array, but remember that the set arrays should only be 1-D arrays.

### Example

Convert following array with repeated elements to a set:

```
import numpy as np

arr = np.array([1, 1, 1, 2, 3, 4, 5, 5, 6, 7])

x = np.unique(arr)

print(x)
```

## Finding Union

To find the unique values of two arrays, use the `union1d()` method.

### Example

Find union of the following two set arrays:

```
import numpy as np
```

```
arr1 = np.array([1, 2, 3, 4])  
arr2 = np.array([3, 4, 5, 6])  
newarr = np.union1d(arr1, arr2)  
print(newarr)
```

---

# Finding Intersection

To find only the values that are present in both arrays, use the `intersect1d()` method.

## Example

Find intersection of the following two set arrays:

```
import numpy as np

arr1 = np.array([1, 2, 3, 4])
arr2 = np.array([3, 4, 5, 6])

newarr = np.intersect1d(arr1, arr2, assume_unique=True)

print(newarr)
```

Note: the `intersect1d()` method takes an optional argument `assume_unique`, which if set to `True` can speed up computation. It should always be set to `True` when dealing with sets.

---

# Finding Difference

To find only the values in the first set that is NOT present in the second set, use the `setdiff1d()` method.

## Example

Find the difference of the set1 from set2:

```
import numpy as np

set1 = np.array([1, 2, 3, 4])
```

```
set2 = np.array([3, 4, 5, 6])  
  
newarr = np.setdiff1d(set1, set2, assume_unique=True)  
  
print(newarr)
```

Note: the `setdiff1d()` method takes an optional argument `assume_unique`, which if set to `True` can speed up computation. It should always be set to `True` when dealing with sets.

---

## Finding Symmetric Difference

To find only the values that are NOT present in BOTH sets, use the `setxor1d()` method.

### Example

Find the symmetric difference of the set1 and set2:

```
import numpy as np  
  
set1 = np.array([1, 2, 3, 4])  
set2 = np.array([3, 4, 5, 6])  
  
newarr = np.setxor1d(set1, set2, assume_unique=True)  
  
print(newarr)
```

Note: the `setxor1d()` method takes an optional argument `assume_unique`, which if set to `True` can speed up computation. It should always be set to `True` when dealing with sets.



# Advanced NumPy

NumPy is at the base of Python's scientific stack of tools. Its purpose to implement efficient operations on many items in a block of memory. Understanding how it works in detail helps in making efficient use of its flexibility, taking useful shortcuts.

This section covers:

- **Anatomy of NumPy arrays, and its consequences. Tips and tricks.**
- **Universal functions: what, why, and what to do if you want a new one.**
- **Integration with other tools: NumPy offers several ways to wrap any data in an ndarray, without unnecessary copies.**
- **Recently added features, and what's in them: PEP 3118 buffers, generalized ufuncs, ...**

## Prerequisites

- NumPy
- Cython
- Pillow (Python imaging library, used in a couple of examples)

In this section, numpy will be imported as follows:

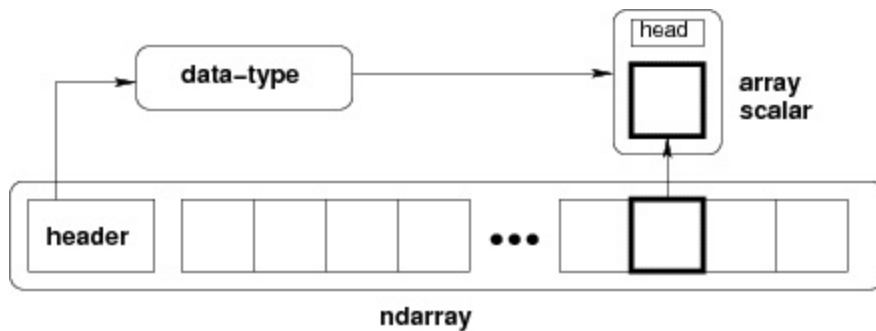
```
>>>  
>>> import numpy as np
```

## Life of ndarray

`ndarray =`

block of memory + indexing scheme + data type descriptor

- raw data
- how to locate an element
- how to interpret an element



```
typedef struct PyArrayObject {  
    PyObject_HEAD
```

```
    /* Block of memory */  
    char *data;
```

```
    /* Data type descriptor */  
    PyArray_Descr *descr;
```

```
    /* Indexing scheme */  
    int nd;  
    npy_intp *dimensions;  
    npy_intp *strides;
```

```
    /* Other stuff */  
    PyObject *base;  
    int flags;  
    PyObject *weakreflist;  
} PyArrayObject;
```

## Block of memory

```
>>>
>>> x = np.array([1, 2, 3], dtype=np.int32)
>>> x.data
<... at ...>
>>> bytes(x.data)
'\x01\x00\x00\x00\x02\x00\x00\x00\x03\x00\x00\x00'
```

Memory address of the data:

```
>>>
>>> x.__array_interface__['data'][0]
64803824
```

The whole `__array_interface__`:

```
>>>
>>> x.__array_interface__
{'data': (35828928, False),
 'descr': [('', '<i4')],
 'shape': (4,),
 'strides': None,
 'typestr': '<i4',
 'version': 3}
```

Reminder: two [ndarrays](#) may share the same memory:

```
>>>
>>> x = np.array([1, 2, 3, 4])
>>> y = x[:-1]
>>> x[0] = 9
>>> y
array([9, 2, 3])
```

Memory does not need to be owned by an [ndarray](#):

```
>>>
```

```
>>> x = b'1234'    # The 'b' is for "bytes", necessary in Python 3
```

x is a string (in Python 3 a bytes), we can represent its data as an array of ints:

```
>>>
>>> y = np.frombuffer(x, dtype=np.int8)
>>> y.data
<... at ...>
>>> y.base is x
True
```

```
>>> y.flags
C_CONTIGUOUS : True
F_CONTIGUOUS : True
OWNDATA : False
WRITEABLE : False
ALIGNED : True
WRITEBACKIFCOPY : False
UPDATEIFCOPY : False
```

The `owndata` and `writable` flags indicate status of the memory block.

## Data types

### The descriptor

**`dtype`** describes a single item in the array:

type	<b>scalar type</b> of the data, one of:  int8, int16, float64, <i>et al.</i> (fixed size)  str, unicode, void (flexible size)

itemsize	<b>size</b> of the data block
byteorder	<b>byte order:</b> big-endian > / little-endian < / not applicable
fields	sub-dtypes, if it's a <b>structured data type</b>
shape	shape of the array, if it's a <b>sub-array</b>

```
>>>
```

```
>>> np.dtype(int).type
```

```
<type 'numpy.int64'>
```

```
>>> np.dtype(int).itemsize
```

```
8
```

```
>>> np.dtype(int).byteorder
```

```
'='
```

## Example: reading .wav files

The .wav file header:

chunk_id	"RIFF"
chunk_size	4-byte unsigned little-endian integer
format	"WAVE"
fmt_id	"fmt "
fmt_size	4-byte unsigned little-endian integer
audio_fmt	2-byte unsigned little-endian integer
num_channels	2-byte unsigned little-endian integer
sample_rate	4-byte unsigned little-endian integer
byte_rate	4-byte unsigned little-endian integer
block_align	2-byte unsigned little-endian integer
bits_per_sample	2-byte unsigned little-endian integer
data_id	"data"
data_size	4-byte unsigned little-endian integer

- 44-byte block of raw data (in the beginning of the file)
- ... followed by `data_size` bytes of actual sound data.

The `.wav` file header as a NumPy *structured* data type:

```
>>>
>>> wav_header_dtype = np.dtype([
...     ("chunk_id", (bytes, 4)), # flexible-sized scalar type, item size 4
...     ("chunk_size", "<u4"), # little-endian unsigned 32-bit integer
...     ("format", "S4"), # 4-byte string
...     ("fmt_id", "S4"),
...     ("fmt_size", "<u4"),
...     ("audio_fmt", "<u2"), #
...     ("num_channels", "<u2"), # .. more of the same ...
...     ("sample_rate", "<u4"), #
...     ("byte_rate", "<u4"),
...     ("block_align", "<u2"),
...     ("bits_per_sample", "<u2"),
...     ("data_id", ("S1", (2, 2))), # sub-array, just for fun!
...     ("data_size", "u4"),
...     #
...     # the sound data itself cannot be represented here:
...     # it does not have a fixed size
... ])
```

**See also** `wavreader.py`

```
>>>
>>> wav_header_dtype['format']
dtype('S4')
>>> wav_header_dtype.fields
dict_proxy({'block_align': (dtype('uint16'), 32), 'format': (dtype('S4'), 8),
'data_id': (dtype(('S1', (2, 2))), 36), 'fmt_id': (dtype('S4'), 12), 'byte_rate':
(dtype('uint32'), 28), 'chunk_id': (dtype('S4'), 0), 'num_channels':
(dtype('uint16'), 22), 'sample_rate': (dtype('uint32'), 24), 'bits_per_sample':
(dtype('uint16'), 34), 'chunk_size': (dtype('uint32'), 4), 'fmt_size':
```

```
(dtype('uint32'), 16), 'data_size': (dtype('uint32'), 40), 'audio_fmt':
(dtype('uint16'), 20)})
>>> wav_header_dtype.fields['format']
(dtype('S4'), 8)
```

- The first element is the sub-dtype in the structured data, corresponding to the name `format`
- The second one is its offset (in bytes) from the beginning of the item

## Exercise

Mini-exercise, make a “sparse” dtype by using offsets, and only some of the fields:

```
>>>
>>> wav_header_dtype = np.dtype(dict(
... names=['format', 'sample_rate', 'data_id'],
... offsets=[offset_1, offset_2, offset_3], # counted from start of structure in
... bytes
... formats=list of dtypes for each of the fields,
... ))
```

and use that to read the sample rate, and `data_id` (as sub-array).

```
>>>
>>> f = open('data/test.wav', 'r')
>>> wav_header = np.fromfile(f, dtype=wav_header_dtype, count=1)
>>> f.close()
>>> print(wav_header)
[ ('RIFF', 17402L, 'WAVE', 'fmt ', 16L, 1, 1, 16000L, 32000L, 2, 16, [['d', 'a'],
['t', 'a']], 17366L)]
>>> wav_header['sample_rate']
array([16000], dtype=uint32)
```

Let's try accessing the sub-array:

```
>>>
>>> wav_header['data_id']
array([[[ 'd', 'a'],
        ['t', 'a']],
      dtype='|S1')
>>> wav_header.shape
(1,)
>>> wav_header['data_id'].shape
(1, 2, 2)
```

When accessing sub-arrays, the dimensions get added to the end!

**Note** There are existing modules such as `wavfile`, `audiolab`, etc. for loading sound data...

## Casting and re-interpretation/views

### casting

- on assignment
- on array construction
- on arithmetic
- etc.
- and manually: `.astype(dtype)`

### data re-interpretation

- manually: `.view(dtype)`

## Casting

- Casting in arithmetic, in nutshell:



- only type (not value!) of operands matters
- largest “safe” type able to represent both is picked
- scalars can “lose” to arrays in some situations
- Casting in general copies data:

• `>>>`

```
>>> x = np.array([1, 2, 3, 4], dtype=np.float)
```

```
>>> x
```

```
array([1., 2., 3., 4.])
```

```
>>> y = x.astype(np.int8)
```

```
>>> y
```

```
array([1, 2, 3, 4], dtype=int8)
```

```
>>> y + 1
```

```
array([2, 3, 4, 5], dtype=int8)
```

```
>>> y + 256
```

```
array([257, 258, 259, 260], dtype=int16)
```

```
>>> y + 256.0
```

```
array([257., 258., 259., 260.])
```

```
>>> y + np.array([256], dtype=np.int32)
```

```
array([257, 258, 259, 260], dtype=int32)
```

•

- Casting on setitem: dtype of the array is not changed on item assignment:

• `>>>`

```
>>> y[:] = y + 1.5
```

```
>>> y
```

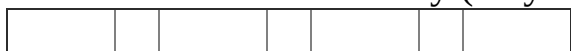
```
array([2, 3, 4, 5], dtype=int8)
```

•

**Note** Exact rules: see [numpy documentation](#)

Re-interpretation / viewing

- Data block in memory (4 bytes)



0x01		0x02		0x03		0x04
------	--	------	--	------	--	------

- 4 of uint8, OR,
- 4 of int8, OR,
- 2 of int16, OR,
- 1 of int32, OR,
- 1 of float32, OR,
- ...
- How to switch from one to another?
  1. Switch the dtype:

2. >>>

```
>>> x = np.array([1, 2, 3, 4], dtype=np.uint8)
```

```
>>> x.dtype = "<i2"
```

```
>>> x
```

```
array([ 513, 1027], dtype=int16)
```

```
>>> 0x0201, 0x0403
```

```
(513, 1027)
```

3.

0x01	0x02		0x03	0x04
------	------	--	------	------

**Note** little-endian: least significant byte is on the *left* in memory

2. Create a new view:

3. >>>

```
>>> y = x.view("<i4")
```

```
>>> y
```

```
array([67305985], dtype=int32)
```

```
>>> 0x04030201
```

```
67305985
```

4.

0x01	0x02	0x03	0x04
------	------	------	------

**Note**

- `.view()` makes views, does not copy (or alter) the memory block
- only changes the dtype (and adjusts array shape):

- `>>>`

```
>>> x[1] = 5
>>> y
array([328193], dtype=int32)
>>> y.base is x
True
```

- 

### Mini-exercise: data re-interpretation

See also `view-colors.py`

You have RGBA data in an array:

```
>>>
>>> x = np.zeros((10, 10, 4), dtype=np.int8)
>>> x[:, :, 0] = 1
>>> x[:, :, 1] = 2
>>> x[:, :, 2] = 3
>>> x[:, :, 3] = 4
```

where the last three dimensions are the R, B, and G, and alpha channels.

How to make a (10, 10) structured array with field names 'r', 'g', 'b', 'a' without copying data?

```
>>>
>>> y = ...

>>> assert (y['r'] == 1).all()
>>> assert (y['g'] == 2).all()
>>> assert (y['b'] == 3).all()
>>> assert (y['a'] == 4).all()
```

## *Solution*

...

Another array taking exactly 4 bytes of memory:

```
>>>
```

```
>>> y = np.array([[1, 3], [2, 4]], dtype=np.uint8).transpose()
```

```
>>> x = y.copy()
```

```
>>> x
```

```
array([[1, 2],
       [3, 4]], dtype=uint8)
```

```
>>> y
```

```
array([[1, 2],
       [3, 4]], dtype=uint8)
```

```
>>> x.view(np.int16)
```

```
array([[ 513],
       [1027]], dtype=int16)
```

```
>>> 0x0201, 0x0403
```

```
(513, 1027)
```

```
>>> y.view(np.int16)
```

```
array([[ 769, 1026]], dtype=int16)
```

- What happened?
- ... we need to look into what `x[0,1]` actually means

```
>>>
```

```
>>> 0x0301, 0x0402
```

```
(769, 1026)
```

## Indexing scheme: strides

### Main point

## The question:

```
>>>
>>> x = np.array([[1, 2, 3],
...               [4, 5, 6],
...               [7, 8, 9]], dtype=np.int8)
>>> x.tobytes('A')
b'\x01\x02\x03\x04\x05\x06\x07\x08\t'
```

At which byte in `x.data` does the item `x[1, 2]` begin?

## The answer (in NumPy)

- **strides**: the number of bytes to jump to find the next element
- 1 stride per dimension

```
>>> x.strides
(3, 1)
>>> byte_offset = 3*1 + 1*2 # to find x[1, 2]
>>> x.flat[byte_offset]
6
>>> x[1, 2]
6
```

- simple, **flexible**

## C and Fortran order

**Note** The Python built-in `bytes` returns bytes in C-order by default which can cause confusion when trying to inspect memory layout. We use `numpy.ndarray.tobytes()` with `order='A'` instead, which preserves the C or F ordering of the bytes in memory.

```
>>>
>>> x = np.array([[1, 2, 3],
...               [4, 5, 6]], dtype=np.int16, order='C')
```

```
>>> x.strides
(6, 2)
>>> x.tobytes('A')
b'\x01\x00\x02\x00\x03\x00\x04\x00\x05\x00\x06\x00'
```

- Need to jump 6 bytes to find the next row
- Need to jump 2 bytes to find the next column

```
>>>
>>> y = np.array(x, order='F')
>>> y.strides
(2, 4)
>>> y.tobytes('A')
b'\x01\x00\x04\x00\x02\x00\x05\x00\x03\x00\x06\x00'
```

- Need to jump 2 bytes to find the next row
- Need to jump 4 bytes to find the next column
- Similarly to higher dimensions:
- C: last dimensions vary fastest (= smaller strides)
- F: first dimensions vary fastest

$$\text{shape} = (d_1, d_2, \dots, d_n)$$

$$\text{strides} = (s_1, s_2, \dots, s_n)$$

$$s_j^C = d_{j+1} d_{j+2} \dots d_n \times \text{itemsize}$$

- $s_j^F = d_1 d_2 \dots d_{j-1} \times \text{itemsize}$

**Note** Now we can understand the behavior of `.view()`:

```
>>>
>>> y = np.array([[1, 3], [2, 4]], dtype=np.uint8).transpose()
>>> x = y.copy()
```

Transposition does not affect the memory layout of the data, only strides

```
>>>
```

```
>>> x.strides  
(2, 1)  
>>> y.strides  
(1, 2)
```

```
>>>
```

```
>>> x.tobytes('A')  
b'\x01\x02\x03\x04'  
>>> y.tobytes('A')  
b'\x01\x03\x02\x04'
```

- the results are different when interpreted as 2 of int16
- `.copy()` creates new arrays in the C order (by default)

### Note In-place operations with views

Prior to NumPy version 1.13, in-place operations with views could result in **incorrect** results for large arrays. Since [version 1.13](#), NumPy includes checks for *memory overlap* to guarantee that results are consistent with the non in-place version (e.g. `a = a + a.T` produces the same result as `a += a.T`). Note however that this may result in the data being copied (as if using `a += a.T.copy()`), ultimately resulting in more memory being used than might otherwise be expected for in-place operations!

## Slicing with integers

- *Everything* can be represented by changing only `shape`, `strides`, and possibly adjusting the `data` pointer!

- Never makes copies of the data

```
>>>
>>> x = np.array([1, 2, 3, 4, 5, 6], dtype=np.int32)
>>> y = x[::-1]
>>> y
array([6, 5, 4, 3, 2, 1], dtype=int32)
>>> y.strides
(-4,)

>>> y = x[2:]
>>> y.__array_interface__['data'][0] - x.__array_interface__['data'][0]
8

>>> x = np.zeros((10, 10, 10), dtype=np.float)
>>> x.strides
(800, 80, 8)
>>> x[:,::2,::3,::4].strides
(1600, 240, 32)
```

- Similarly, transposes never make copies (it just swaps strides):

```
• >>>

>>> x = np.zeros((10, 10, 10), dtype=np.float)
>>> x.strides
(800, 80, 8)
>>> x.T.strides
(8, 80, 800)
```

•

But: not all reshaping operations can be represented by playing with strides:

```
>>>
>>> a = np.arange(6, dtype=np.int8).reshape(3, 2)
>>> b = a.T
>>> b.strides
(1, 2)
```



So far, so good. However:

```
>>>
>>> bytes(a.data)
b'\x00\x01\x02\x03\x04\x05'
>>> b
array([[0, 2, 4],
       [1, 3, 5]], dtype=int8)
>>> c = b.reshape(3*2)
>>> c
array([0, 2, 4, 1, 3, 5], dtype=int8)
```

Here, there is no way to represent the array `c` given one stride and the block of memory for `a`. Therefore, the `reshape` operation needs to make a copy here.

## Example: fake dimensions with strides

### Stride manipulation

```
>>>
>>> from numpy.lib.stride_tricks import as_strided
>>> help(as_strided)
as_strided(x, shape=None, strides=None)
    Make an ndarray from the given array with the given shape and strides
```

`as_strided` does **not** check that you stay inside the memory block bounds...

```
>>>
>>> x = np.array([1, 2, 3, 4], dtype=np.int16)
>>> as_strided(x, strides=(2*2, ), shape=(2, ))
array([1, 3], dtype=int16)
>>> x[::2]
array([1, 3], dtype=int16)
```

See also `stride-fakedims.py`

## Exercise

```
array([1, 2, 3, 4], dtype=np.int8)
```

```
-> array([[1, 2, 3, 4],  
         [1, 2, 3, 4],  
         [1, 2, 3, 4]], dtype=np.int8)
```

using only `as_strided`:

Hint: `byte_offset = stride[0]*index[0] + stride[1]*index[1] + ...`

*Spoiler*

...

## Broadcasting

- Doing something useful with it: outer product of `[1, 2, 3, 4]` and `[5, 6, 7]`

```
>>>  
>>> x = np.array([1, 2, 3, 4], dtype=np.int16)  
>>> x2 = as_strided(x, strides=(0, 1*2), shape=(3, 4))  
>>> x2  
array([[1, 2, 3, 4],  
       [1, 2, 3, 4],  
       [1, 2, 3, 4]], dtype=int16)
```

```
>>>  
>>> y = np.array([5, 6, 7], dtype=np.int16)  
>>> y2 = as_strided(y, strides=(1*2, 0), shape=(3, 4))  
>>> y2  
array([[5, 5, 5, 5],  
       [6, 6, 6, 6],  
       [7, 7, 7, 7]], dtype=int16)
```

```
>>>
>>> x2 * y2
array([[ 5, 10, 15, 20],
       [ 6, 12, 18, 24],
       [ 7, 14, 21, 28]], dtype=int16)
```

... seems somehow familiar ...

```
>>>
>>> x = np.array([1, 2, 3, 4], dtype=np.int16)
>>> y = np.array([5, 6, 7], dtype=np.int16)
>>> x[np.newaxis,:] * y[:,np.newaxis]
array([[ 5, 10, 15, 20],
       [ 6, 12, 18, 24],
       [ 7, 14, 21, 28]], dtype=int16)
```

- Internally, array **broadcasting** is indeed implemented using 0-strides.

## More tricks: diagonals

See also `stride-diagonals.py`

### Challenge

- Pick diagonal entries of the matrix: (assume C memory order):

```
>>> x = np.array([[1, 2, 3],
...              [4, 5, 6],
...              [7, 8, 9]], dtype=np.int32)

>>> x_diag = as_strided(x, shape=(3,), strides=(???,))
```

- 
- Pick the first super-diagonal entries [2, 6].
- And the sub-diagonals?

(Hint to the last two: slicing first moves the point where striding starts from.)

*Solution*

...

**See also** `stride-diagonals.py`

## Challenge

Compute the tensor trace:

```
>>>
>>> x = np.arange(5*5*5*5).reshape(5, 5, 5, 5)
>>> s = 0
>>> for i in range(5):
...     for j in range(5):
...         s += x[j, i, j, i]
```

by striding, and using `sum()` on the result.

```
>>>
>>> y = as_strided(x, shape=(5, 5), strides=(TODO, TODO))
>>> s2 = ...
>>> assert s == s2
```

*Solution*

...

## CPU cache effects

Memory layout can affect performance:

```
In [1]: x = np.zeros((20000,))
```

```
In [2]: y = np.zeros((20000*67,))[:,67]
```

**In [3]:** x.shape, y.shape  
((20000,), (20000,))

**In [4]:** %timeit x.sum()  
100000 loops, best of 3: 0.180 ms per loop

**In [5]:** %timeit y.sum()  
100000 loops, best of 3: 2.34 ms per loop

**In [6]:** x.strides, y.strides  
((8,), (536,))

**Smaller strides are faster?**

*x*



*y*



*cache block size*

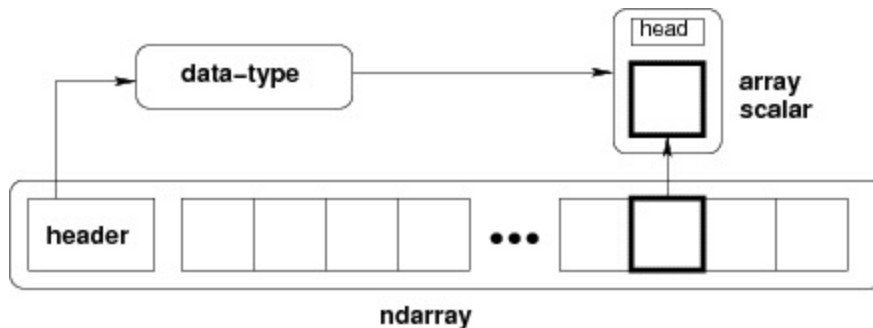
- CPU pulls data from main memory to its cache in blocks
- If many array items consecutively operated on fit in a single block (small stride):
  - $\Rightarrow$  fewer transfers needed
  - $\Rightarrow$  faster

**See also**

- [numexpr](#) is designed to mitigate cache effects when evaluating array expressions.

- [numba](#) is a compiler for Python code, that is aware of numpy arrays.

## Findings in dissection



- *memory block*: may be shared, `.base`, `.data`
- *data type descriptor*: structured data, sub-arrays, byte order, casting, viewing, `.astype()`, `.view()`
- *strided indexing*: strides, C/F-order, slicing w/ integers, `as_strided`, broadcasting, stride tricks, `diag`, CPU cache coherence

## Universal functions

### What they are?

- Ufunc performs an elementwise operation on all elements of an array.  
Examples:

`np.add`, `np.subtract`, `scipy.special.*`, ...

- Automatically support: broadcasting, casting, ...
- The author of an ufunc only has to supply the elementwise operation, NumPy takes care of the rest.
- The elementwise operation needs to be implemented in C (or, e.g.,

Cython)

## Parts of an Ufunc

Provided by user

```
void ufunc_loop(void **args, int *dimensions, int *steps, void *data)
{
    /*
     * int8 output = elementwise_function(int8 input_1, int8 input_2)
     *
     * This function must compute the ufunc for many values at once,
     * in the way shown below.
     */
    char *input_1 = (char*)args[0];
    char *input_2 = (char*)args[1];
    char *output = (char*)args[2];
    int i;

    for (i = 0; i < dimensions[0]; ++i) {
        *output = elementwise_function(*input_1, *input_2);
        input_1 += steps[0];
        input_2 += steps[1];
        output += steps[2];
    }
}

1.
```

The NumPy part, built by

char types[3]

```
types[0] = NPY_BYTE /* type of first input arg */
types[1] = NPY_BYTE /* type of second input arg */
types[2] = NPY_BYTE /* type of third input arg */
```

PyObject \*python\_ufunc = PyUFunc\_FromFuncAndData(

```

ufunc_loop,
NULL,
types,
1, /* ntypes */
2, /* num_inputs */
1, /* num_outputs */
identity_element,
name,
docstring,
unused)

```

2.

- A ufunc can also support multiple different input-output type combinations.

## Making it easier

3. `ufunc_loop` is of very generic form, and NumPy provides pre-made ones

<code>PyUfunc_f_f</code>	<code>float elementwise_func(float input_1)</code>
<code>PyUfunc_ff_f</code>	<code>float elementwise_func(float input_1, float input_2)</code>
<code>PyUfunc_d_d</code>	<code>double elementwise_func(double input_1)</code>
<code>PyUfunc_dd_d</code>	<code>double elementwise_func(double input_1, double input_2)</code>
<code>PyUfunc_D_D</code>	<code>elementwise_func(np_ycdouble *input, np_ycdouble* output)</code>
<code>PyUfunc_DD_D</code>	<code>elementwise_func(np_ycdouble *in1, np_ycdouble *in2, np_ycdouble* out)</code>



- Only `elementwise_func` needs to be supplied
- ... except when your elementwise function is not in one of the above forms

## Exercise: building an ufunc from scratch

The Mandelbrot fractal is defined by the iteration

$$z \leftarrow z^2 + c$$

where  $c = x + iy$  is a complex number. This iteration is repeated – if  $z$  stays finite no matter how long the iteration runs,  $c$  belongs to the Mandelbrot set.

- Make ufunc called `mandel(z0, c)` that computes:

```
z = z0
```

```
for k in range(iterations):
```

```
    z = z*z + c
```

- 
- say, 100 iterations or until `z.real**2 + z.imag**2 > 1000`. Use it to determine which  $c$  are in the Mandelbrot set.
- Our function is a simple one, so make use of the `PyUFunc_*` helpers.
- Write it in Cython

**See also** `mandel.pyx`, `mandelplot.py`

Reminder: some pre-made Ufunc loops:

<code>PyUfunc_f_f</code>	<code>float elementwise_func(float input_1)</code>
<code>PyUfunc_ff_f</code>	<code>float elementwise_func(float input_1, float input_2)</code>
<code>PyUfunc_d_d</code>	<code>double elementwise_func(double input_1)</code>
<code>PyUfunc_dd_d</code>	<code>double elementwise_func(double input_1, double input_2)</code>
<code>PyUfunc_D_D</code>	<code>elementwise_func(complex_double *input,</code>

	complex_double* output)
PyUfunc_DD_D	elementwise_func(complex_double *in1, complex_double *in2, complex_double* out)

Type codes:

NPY\_BOOL, NPY\_BYTE, NPY\_UBYTE, NPY\_SHORT, NPY\_USHORT,  
NPY\_INT, NPY\_UINT,  
NPY\_LONG, NPY\_ULONG, NPY\_LONGLONG, NPY\_ULONGLONG,  
NPY\_FLOAT, NPY\_DOUBLE,  
NPY\_LONGDOUBLE, NPY\_CFLOAT, NPY\_CDOUBLE,  
NPY\_CLONGDOUBLE, NPY\_DATETIME,  
NPY\_TIMEDELTA, NPY\_OBJECT, NPY\_STRING, NPY\_UNICODE,  
NPY\_VOID

## Solution: building an ufunc from scratch

*# The elementwise function*

*# -----*

```
cdef void mandel_single_point(double complex *z_in,
                             double complex *c_in,
                             double complex *z_out) nogil:
```

*#*

*# The Mandelbrot iteration*

*#*

*#*

*# Some points of note:*

*#*

*# - It's \*NOT\* allowed to call any Python functions here.*

*#*

*# The Ufunc loop runs with the Python Global Interpreter Lock released.*

*# Hence, the ``nogil``.*

*#*

*# - And so all local variables must be declared with ``cdef``*

```
#  
# - Note also that this function receives *pointers* to the data;  
# the "traditional" solution to passing complex variables around  
#
```

```
cdef double complex z = z_in[0]  
cdef double complex c = c_in[0]  
cdef int k # the integer we use in the for loop
```

```
# Straightforward iteration
```

```
for k in range(100):  
    z = z*z + c  
    if z.real**2 + z.imag**2 > 1000:  
        break
```

```
# Return the answer for this point  
z_out[0] = z
```

```
# Boilerplate Cython definitions  
#  
# Pulls definitions from the Numpy C headers.  
# -----
```

```
from numpy cimport import_array, import_ufunc  
from numpy cimport (PyUFunc_FromFuncAndData,  
                    PyUFuncGenericFunction)  
from numpy cimport NPY_CDOUBLE  
from numpy cimport PyUFunc_DD_D
```

```
# Required module initialization  
# -----
```

```
import_array()  
import_ufunc()
```

```
# The actual ufunc declaration
```

```
# -----
```

```
cdef PyUFuncGenericFunction loop_func[1]
```

```
cdef char input_output_types[3]
```

```
cdef void *elementwise_funcs[1]
```

```
loop_func[0] = PyUFunc_DD_D
```

```
input_output_types[0] = NPY_CDOUBLE
```

```
input_output_types[1] = NPY_CDOUBLE
```

```
input_output_types[2] = NPY_CDOUBLE
```

```
elementwise_funcs[0] = <void*>mandel_single_point
```

```
mandel = PyUFunc_FromFuncAndData(
```

```
    loop_func,
```

```
    elementwise_funcs,
```

```
    input_output_types,
```

```
    1, # number of supported input types
```

```
    2, # number of input args
```

```
    1, # number of output args
```

```
    0, # `identity` element, never mind this
```

```
    "mandel", # function name
```

```
    "mandel(z, c) -> computes iterated  $z*z + c$ ", # docstring
```

```
    0 # unused
```

```
)
```

```
"""
```

```
Plot Mandelbrot
```

```
=====
```

```
Plot the Mandelbrot ensemble.
```

```
"""
```

```
import numpy as np
```

```
import mandel
```

```
x = np.linspace(-1.7, 0.6, 1000)
```

```
y = np.linspace(-1.4, 1.4, 1000)
```

```
c = x[None,:] + 1j*y[:,None]
```

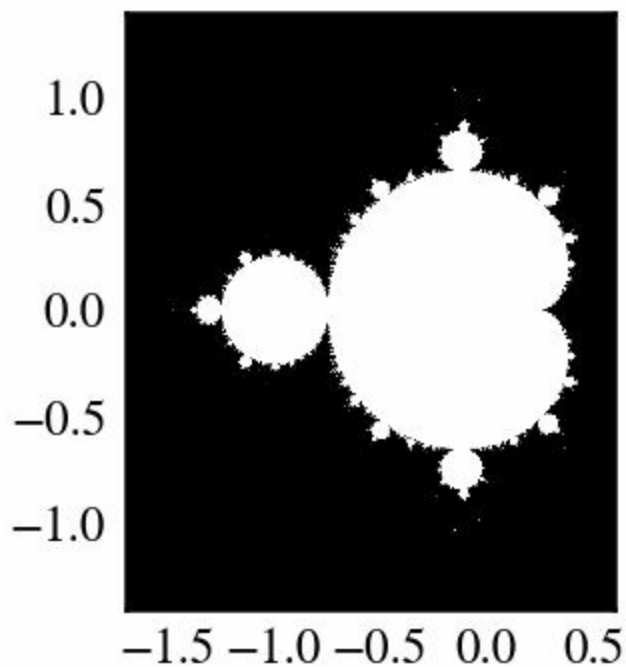
```
z = mandel.mandel(c, c)
```

```
import matplotlib.pyplot as plt
```

```
plt.imshow(abs(z)**2 < 1000, extent=[-1.7, 0.6, -1.4, 1.4])
```

```
plt.gray()
```

```
plt.show()
```



**Note** Most of the boilerplate could be automated by these Cython modules:

<https://github.com/cython/cython/wiki/MarkLodato-CreatingUfuncs>

## Several accepted input types

E.g. supporting both single- and double-precision versions

```
cdef void mandel_single_point(double complex *z_in,  
                             double complex *c_in,  
                             double complex *z_out) nogil:  
    ...
```

```
cdef void mandel_single_point_singleprec(float complex *z_in,  
                                         float complex *c_in,  
                                         float complex *z_out) nogil:  
    ...
```

```
cdef PyUFuncGenericFunction loop_funcs[2]  
cdef char input_output_types[3*2]  
cdef void *elementwise_funcs[1*2]
```

```
loop_funcs[0] = PyUFunc_DD_D  
input_output_types[0] = NPY_CDOUBLE  
input_output_types[1] = NPY_CDOUBLE  
input_output_types[2] = NPY_CDOUBLE  
elementwise_funcs[0] = <void*>mandel_single_point
```

```
loop_funcs[1] = PyUFunc_FF_F  
input_output_types[3] = NPY_CFLOAT  
input_output_types[4] = NPY_CFLOAT  
input_output_types[5] = NPY_CFLOAT  
elementwise_funcs[1] = <void*>mandel_single_point_singleprec
```

```
mandel = PyUFunc_FromFuncAndData(  
    loop_func,  
    elementwise_funcs,  
    input_output_types,  
    2, # number of supported input types  <-----  
    2, # number of input args  
    1, # number of output args
```

```
0, # `identity` element, never mind this
"mandel", # function name
"mandel(z, c) -> computes iterated  $z*z + c$ ", # docstring
0 # unused
)
```

## Generalized ufuncs

### **ufunc**

`output = elementwise_function(input)`

Both `output` and `input` can be a single array element only.

### **generalized ufunc**

`output` and `input` can be arrays with a fixed number of dimensions

For example, matrix trace (sum of diag elements):

`input` shape = (n, n)  
`output` shape = ()    i.e. scalar

`(n, n) -> ()`

Matrix product:

`input_1` shape = (m, n)  
`input_2` shape = (n, p)  
`output` shape = (m, p)

`(m, n), (n, p) -> (m, p)`

- This is called the “*signature*” of the generalized ufunc
- The dimensions on which the g-ufunc acts, are “*core dimensions*”

## Status in NumPy

- g-ufuncs are in NumPy already ...
- new ones can be created with `PyUFunc_FromFuncAndDataAndSignature`
- most linear-algebra functions are implemented as g-ufuncs to enable working with stacked arrays:

```
>>>  
  
>>> import numpy as np  
>>> np.linalg.det(np.random.rand(3, 5, 5))  
array([ 0.00965823, -0.13344729,  0.04583961])  
>>> np.linalg._umath_linalg.det.signature  
'(m,m)->()'
```

- 
- we also ship with a few g-ufuncs for testing, ATM:

```
>>>  
  
>>> import numpy.core.umath_tests as ut  
>>> ut.matrix_multiply.signature  
'(m,n),(n,p)->(m,p)'
```

```
>>> x = np.ones((10, 2, 4))  
>>> y = np.ones((10, 4, 5))  
>>> ut.matrix_multiply(x, y).shape  
(10, 2, 5)
```

- 
- in both examples the last two dimensions became *core dimensions*, and are modified as per the *signature*
- otherwise, the g-ufunc operates “elementwise”
- matrix multiplication this way could be useful for operating on many small matrices at once

## Generalized ufunc loop



Matrix multiplication (m,n),(n,p) -> (m,p)

```
void gufunc_loop(void **args, int *dimensions, int *steps, void *data)
{
    char *input_1 = (char*)args[0]; /* these are as previously */
    char *input_2 = (char*)args[1];
    char *output = (char*)args[2];

    int input_1_stride_m = steps[3]; /* strides for the core dimensions */
    int input_1_stride_n = steps[4]; /* are added after the non-core */
    int input_2_strides_n = steps[5]; /* steps */
    int input_2_strides_p = steps[6];
    int output_strides_n = steps[7];
    int output_strides_p = steps[8];

    int m = dimension[1]; /* core dimensions are added after */
    int n = dimension[2]; /* the main dimension; order as in */
    int p = dimension[3]; /* signature */

    int i;

    for (i = 0; i < dimensions[0]; ++i) {
        matmul_for_strided_matrices(input_1, input_2, output,
                                    strides for each array...);

        input_1 += steps[0];
        input_2 += steps[1];
        output += steps[2];
    }
}
```

## Interoperability features

**Sharing multidimensional, typed data**

---

Suppose you

1. Write a library than handles (multidimensional) binary data,
2. Want to make it easy to manipulate the data with NumPy, or whatever other library,
3. ... but would **not** like to have NumPy as a dependency.

Currently, 3 solutions:

1. the “old” buffer interface
2. the array interface
3. the “new” buffer interface ([PEP 3118](#))

## The old buffer protocol

- Only 1-D buffers
- No data type information
- C-level interface; PyBufferProcs tp\_as\_buffer in the type object
- But it’s integrated into Python (e.g. strings support it)

Mini-exercise using [Pillow](#) (Python Imaging Library):

**See also** pilbuffer.py

```
>>>
>>> from PIL import Image
>>> data = np.zeros((200, 200, 4), dtype=np.int8)
>>> data[:, :] = [255, 0, 0, 255] # Red
>>> # In PIL, RGBA images consist of 32-bit integers whose bytes are
[RR,GG,BB,AA]
>>> data = data.view(np.int32).squeeze()
>>> img = Image.frombuffer("RGBA", (200, 200), data, "raw", "RGBA", 0,
1)
>>> img.save('test.png')
```

Q:

Check what happens if `data` is now modified, and `img` saved again.

## The old buffer protocol

```
"""
```

*From buffer*

```
=====
```

*Show how to exchange data between numpy and a library that only knows the buffer interface.*

```
"""
```

```
import numpy as np
```

```
import Image
```

```
# Let's make a sample image, RGBA format
```

```
x = np.zeros((200, 200, 4), dtype=np.int8)
```

```
x[:, :, 0] = 254 # red
```

```
x[:, :, 3] = 255 # opaque
```

```
data = x.view(np.int32) # Check that you understand why this is OK!
```

```
img = Image.frombuffer("RGBA", (200, 200), data)
```

```
img.save('test.png')
```

```
#
```

```
# Modify the original data, and save again.
```

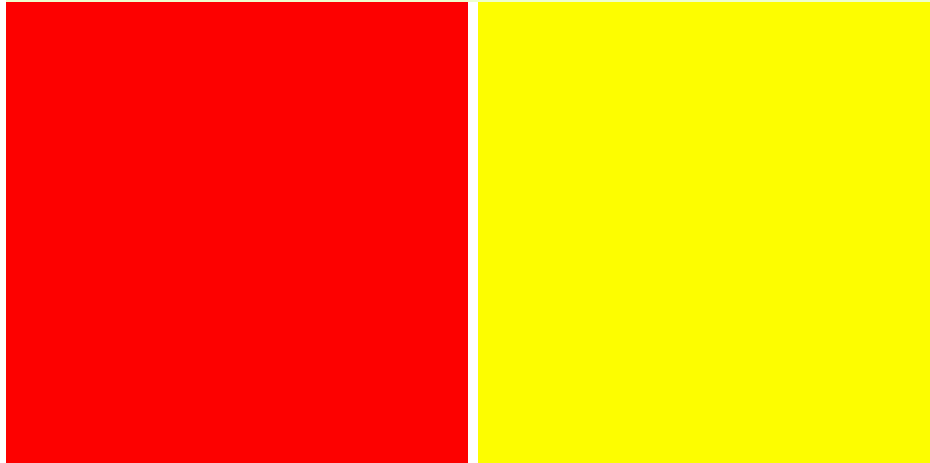
```
#
```

```
# It turns out that PIL, which knows next to nothing about Numpy,
```

```
# happily shares the same data.
```

```
#
```

```
x[:, :, 1] = 254  
img.save('test2.png')
```



## Array interface protocol

- Multidimensional buffers
- Data type information present
- NumPy-specific approach; slowly deprecated (but not going away)
- Not integrated in Python otherwise

**See also** Documentation:

<http://numpy.org/doc/stable/reference/arrays.interface.html>

```
>>>  
>>> x = np.array([[1, 2], [3, 4]])  
>>> x.__array_interface__  
{'data': (171694552, False),    # memory address of data, is readonly?  
'descr': [('', '<i4')],        # data type descriptor  
'typestr': '<i4',              # same, in another form  
'strides': None,               # strides; or None if in C-order  
'shape': (2, 2),  
'version': 3,  
}
```

```
::
```

```
>>>
```

```
>>> from PIL import Image
>>> img = Image.open('data/test.png')
>>> img.__array_interface__
{'data': ...,
 'shape': (200, 200, 4),
 'typestr': '|u1'}
>>> x = np.asarray(img)
>>> x.shape
(200, 200, 4)
```

**Note** A more C-friendly variant of the array interface is also defined.

## Array siblings: `chararray`, `maskedarray`, `matrix`

### `chararray`: vectorized string operations

```
>>>
```

```
>>> x = np.array(['a', ' bbb', ' ccc']).view(np.chararray)
>>> x.lstrip(' ')
chararray(['a', 'bbb', 'ccc'],
          dtype='...')
>>> x.upper()
chararray(['A', ' BBB', ' CCC'],
          dtype='...')
```

**Note** `.view()` has a second meaning: it can make an `ndarray` an instance of a specialized `ndarray` subclass

## masked\_array missing data

Masked arrays are arrays that may have missing or invalid entries.

For example, suppose we have an array where the fourth entry is invalid:

```
>>>  
>>> x = np.array([1, 2, 3, -99, 5])
```

One way to describe this is to create a masked array:

```
>>>  
>>> mx = np.ma.masked_array(x, mask=[0, 0, 0, 1, 0])  
>>> mx  
masked_array(data=[1, 2, 3, --, 5],  
              mask=[False, False, False,  True, False],  
              fill_value=999999)
```

Masked mean ignores masked data:

```
>>>  
>>> mx.mean()  
2.75  
>>> np.mean(mx)  
2.75
```

Not all NumPy functions respect masks, for instance `np.dot`, so check the return types.

The `masked_array` returns a **view** to the original array:

```
>>>  
>>> mx[1] = 9  
>>> x  
array([ 1,  9,  3, -99,  5])
```

# The mask

You can modify the mask by assigning:

```
>>>
>>> mx[1] = np.ma.masked
>>> mx
masked_array(data=[1, --, 3, --, 5],
             mask=[False, True, False, True, False],
             fill_value=999999)
```

The mask is cleared on assignment:

```
>>>
>>> mx[1] = 9
>>> mx
masked_array(data=[1, 9, 3, --, 5],
             mask=[False, False, False, True, False],
             fill_value=999999)
```

The mask is also available directly:

```
>>>
>>> mx.mask
array([False, False, False,  True, False])
```

The masked entries can be filled with a given value to get an usual array back:

```
>>>
>>> x2 = mx.filled(-1)
>>> x2
array([ 1,  9,  3, -1,  5])
```

The mask can also be cleared:

```
>>>
>>> mx.mask = np.ma.nomask
>>> mx
masked_array(data=[1, 9, 3, -99, 5],
             mask=[False, False, False, False, False],
             fill_value=999999)
```

## Domain-aware functions

The masked array package also contains domain-aware functions:

```
>>>
>>> np.ma.log(np.array([1, 2, -1, -2, 3, -5]))
masked_array(data=[0.0, 0.6931471805599453, --, --, 1.0986122886681098,
--],
            mask=[False, False, True, True, False, True],
            fill_value=1e+20)
```

**Note** Streamlined and more seamless support for dealing with missing data in arrays is making its way into NumPy 1.7. Stay tuned!

## Example: Masked statistics

Canadian rangers were distracted when counting hares and lynxes in 1903-1910 and 1917-1918, and got the numbers are wrong. (Carrot farmers stayed alert, though.) Compute the mean populations over time, ignoring the invalid numbers.

```
>>>
>>> data = np.loadtxt('data/populations.txt')
>>> populations = np.ma.masked_array(data[:,1:])
>>> year = data[:, 0]

>>> bad_years = (((year >= 1903) & (year <= 1910))
```



```

... | ((year >= 1917) & (year <= 1918)))
>>> # '&' means 'and' and '|' means 'or'
>>> populations[bad_years, 0] = np.ma.masked
>>> populations[bad_years, 1] = np.ma.masked

>>> populations.mean(axis=0)
masked_array(data=[40472.72727272727, 18627.272727272728, 42400.0],
              mask=[False, False, False],
              fill_value=1e+20)

>>> populations.std(axis=0)
masked_array(data=[21087.656489006717, 15625.799814240254,
3322.5062255844787],
              mask=[False, False, False],
              fill_value=1e+20)

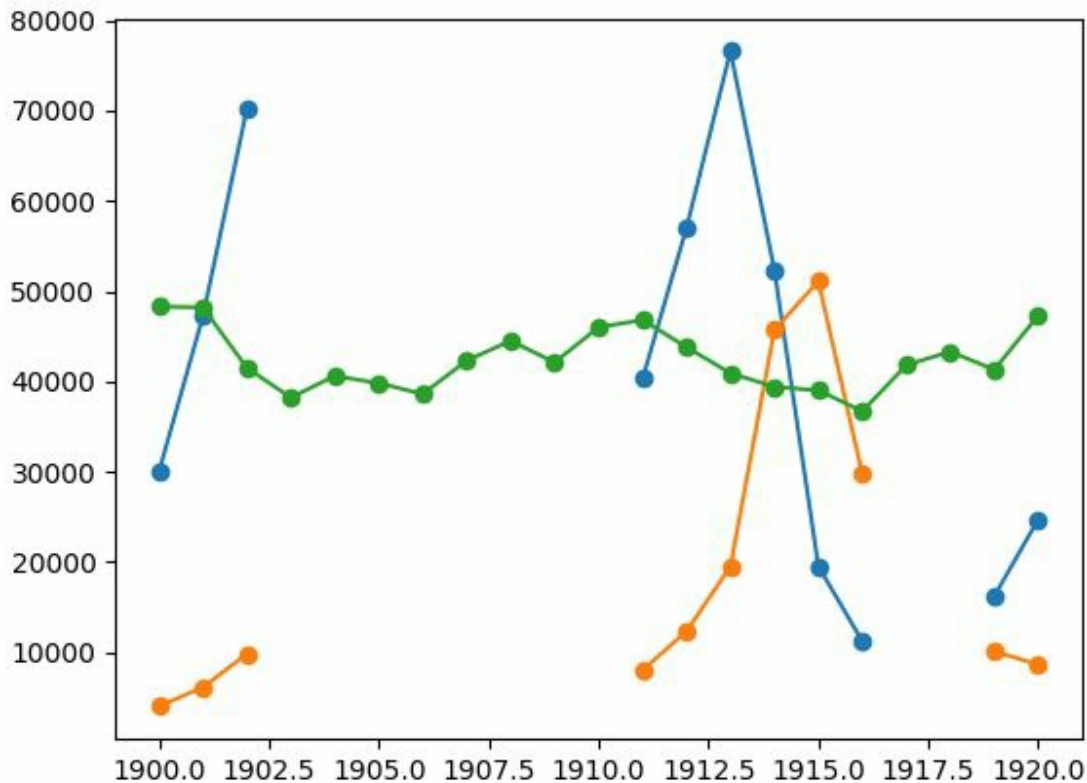
```

Note that Matplotlib knows about masked arrays:

```

>>>
>>> plt.plot(year, populations, 'o-')
[<matplotlib.lines.Line2D object at ...>, ...]

```



## recarray: purely convenience

```
>>>
```

```
>>> arr = np.array([('a', 1), ('b', 2)], dtype=[('x', 'S1'), ('y', int)])
```

```
>>> arr2 = arr.view(np.recarray)
```

```
recarray: purely convenience>>> arr2.x
```

```
chararray(['a', 'b'],
          dtype='<S1')
```

```
>>> arr2.y
```

```
array([1, 2])
```

## matrix: convenience?

- always 2-D
- `*` is the matrix product, not the elementwise one

```
>>>  
>>> np.matrix([[1, 0], [0, 1]]) * np.matrix([[1, 2], [3, 4]])  
matrix([[1, 2],  
        [3, 4]])
```

## Summary

- Anatomy of the ndarray: data, dtype, strides.
- Universal functions: elementwise operations, how to make new ones
- Narray subclasses
- Various buffer interfaces for integration with other tools
- Recent additions: PEP 3118, generalized ufuncs

## Why

- “There’s a bug?”
- “I don’t understand what this is supposed to do?”
- “I have this fancy code. Would you like to have it?”
- “I’d like to help! What can I do?”

## Good bug report

Title: numpy.random.permutations fails **for** non-integer arguments

I’m trying to generate random permutations, using

numpy.random.permutations

When calling numpy.random.permutation **with** non-integer arguments it fails **with** a cryptic error message::

```
>>> np.random.permutation(12)
array([11, 5, 8, 4, 6, 1, 9, 3, 7, 2, 10, 0])
>>> np.random.permutation(12.) #doctest: +SKIP
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "mtrand.pyx", line 3311, in mtrand.RandomState.permutation
  File "mtrand.pyx", line 3254, in mtrand.RandomState.shuffle
TypeError: len() of unsized object
```

This also happens **with** long arguments, **and** so np.random.permutation(X.shape[0]) where X **is** an array fails on 64 bit windows (where shape **is** a tuple of longs).

It would be great **if** it could cast to integer **or** at least **raise** a proper error **for** non-integer types.

For any query contact on [markzucker827@gmail.com](mailto:markzucker827@gmail.com)

## Key and Imports

In this cheat sheet, we use the following shorthand:

**arr** | A NumPy Array object You'll also need to import numpy to get started:

import numpy as np

## Importing/exporting

np.loadtxt('file.txt') | From a text file np.genfromtxt('file.csv',delimiter=',') | From a CSV file np.savetxt('file.txt',arr,delimiter=' ') | Writes to a text file

np.savetxt('file.csv',arr,delimiter=',') | Writes to a CSV file

## Creating Arrays

np.array([1,2,3]) | One dimensional array np.array([(1,2,3),(4,5,6)]) | Two dimensional

array

`np.zeros(3)` | 1D array of length 3 all values 0

`np.ones((3,4))` | 3x4 array with all values 1

`np.eye(5)` | 5x5 array of 0 with 1 on diagonal (Identity matrix)

`np.linspace(0,100,6)` | Array of 6 evenly divided values from 0 to 100  
`np.arange(0,10,3)` | Array of values from 0 to less than 10 with step 3 (eg [0,3,6,9])

`np.full((2,3),8)` | 2x3 array with all values 8  
`np.random.rand(4,5)` | 4x5 array of random floats between 0–1  
`np.random.rand(6,7)*100` | 6x7 array of random floats between 0–100  
`np.random.randint(5,size=(2,3))` | 2x3 array with random ints between 0–4

## Inspecting Properties

`arr.size` | Returns number of elements in `arr`

`arr.shape` | Returns dimensions of `arr` (rows,columns)

`arr.dtype` | Returns type of elements in `arr`

`arr.astype(dtype)` | Convert `arr` elements to type `dtype`  
`arr.tolist()` | Convert `arr` to a Python list

`np.info(np.eye)` | View documentation for `np.eye`

## Copying/sorting/reshaping

`np.copy(arr)` | Copies `arr` to new memory

`arr.view(dtype)` | Creates view of `arr` elements with type

`dtype arr.sort()` | Sorts `arr`

`arr.sort(axis=0)` | Sorts specific axis of

`arr two_d_arr.flatten()` | Flattens 2D array `two_d_arr` to 1D  
`arr.T` | Transposes `arr` (rows become columns and vice versa)  
`arr.reshape(3,4)` | Reshapes `arr` to 3 rows, 4 columns without changing data

`arr.resize((5,6))` | Changes `arr` shape to 5x6 and fills new values with 0

## Adding/removing Elements

`np.append(arr,values)` | Appends values to end of `arr`  
`np.insert(arr,2,values)` | Inserts values into `arr` before index 2  
`np.delete(arr,3,axis=0)` | Deletes row on index 3 of `arr`

`np.delete(arr,4,axis=1)` | Deletes column on index 4 of `arr`

## Combining/splitting

`np.concatenate((arr1,arr2),axis=0)` | Adds `arr2` as rows to the end of `arr1`

`np.concatenate((arr1,arr2),axis=1)` | Adds `arr2` as columns to end of `arr1`

`np.split(arr,3)` | Splits `arr` into 3 sub-arrays

`np.hsplit(arr,5)` | Splits `arr` horizontally on the 5th index

## Indexing/slicing/subsetting

`arr[5]` | Returns the element at index 5

`arr[2,5]` | Returns the 2D array element on index `[2][5]` `arr[1]=4` | Assigns array element on index 1 the value 4 `arr[1,3]=10` | Assigns array element on index `[1][3]` the value 10

`arr[0:3]` | Returns the elements at indices 0,1,2 (On a 2D array: returns rows 0,1,2)

`arr[0:3,4]` | Returns the elements on rows 0,1,2 at column 4 `arr[:2]` | Returns the elements at indices 0,1 (On a 2D array: returns rows 0,1)

`arr[:,1]` | Returns the elements at index 1 on all rows `arr<5` | Returns an array with boolean values

`(arr1<3) & (arr2>5)` | Returns an array with boolean values `~arr` | Inverts a boolean array

`arr[arr<5]` | Returns array elements smaller than 5

## Scalar Math

`np.add(arr,1)` | Add 1 to each array element

`np.subtract(arr,2)` | Subtract 2 from each array element `np.multiply(arr,3)` | Multiply each array element by 3 `np.divide(arr,4)` | Divide each array element by 4 (returns `np.nan` for division by zero)

`np.power(arr,5)` | Raise each array element to the 5th power

## Vector Math

`np.add(arr1,arr2)` | Elementwise add `arr2` to `arr1` `np.subtract(arr1,arr2)` | Elementwise subtract `arr2` from `arr1` `np.multiply(arr1,arr2)` | Elementwise multiply `arr1` by `arr2`

`np.divide(arr1,arr2)` | Elementwise divide `arr1` by `arr2` `np.power(arr1,arr2)` | Elementwise raise `arr1` raised to the power of `arr2`

`np.array_equal(arr1,arr2)` | Returns **True** if the arrays have the same elements and shape

`np.sqrt(arr)` | Square root of each element in the array `np.sin(arr)` | Sine of each element in the array

`np.log(arr)` | Natural log of each element in the array `np.abs(arr)` | Absolute value of each element in the array `np.ceil(arr)` | Rounds up to the nearest int

`np.floor(arr)` | Rounds down to the nearest int

`np.round(arr)` | Rounds to the nearest int

## Statistics

`np.mean(arr,axis=0)` | Returns mean along specific axis `arr.sum()` | Returns sum of **arr**

`arr.min()` | Returns minimum value of **arr**

`arr.max(axis=0)` | Returns maximum value of specific axis `np.var(arr)` | Returns the variance of array

`np.std(arr,axis=1)` | Returns the standard deviation of specific axis

`arr.corrcoef()` | Returns correlation coefficient of array

*For any query contact [markzucker827@gmail.com](mailto:markzucker827@gmail.com)*