



Human Computer Interaction

Chapter 1: Introduction to HCI Part 3

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Overview

General Information



- **01** Subjects and Themes
- O2 Conferences and Student Ideation Camps
- **03** Motivating Human Computer Interaction
- **04** Why is usability relevant?
- **05** User Experience

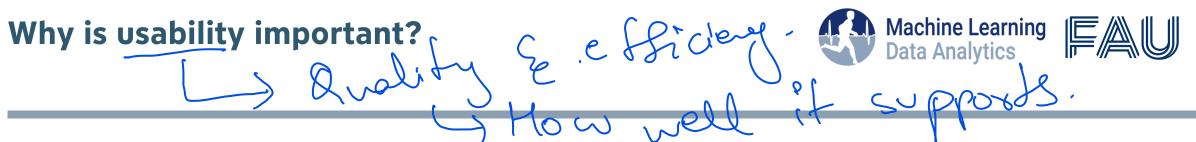


Machine Learning and Data Analytics Lab (MaD) in Erlangen





Why is usability relevant?



Improving usability can

- Increase productivity of users 1- productivity.
- Reduce costs (support, efficiency) \(\int \cost \(\support, \end{array} \)

- Enhance customer loyalty
 Win new customers

 Win her customers.

Many case studies that show the benefit of usability, E.g. https://www.userfocus.co.uk/casestudy/ Usability is often considered as sign of quality

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Why is the UI now important?



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s More availability

Issues that relate to advances in technology

- Becomes harder to discriminate by technology
- Massive availability of bandwidth, storage, and processing
- New input/output technologies (e.g., biometric, 3D-displays, eye-tracking)

Towards information appliances

Read the Freth

New understanding of computing

- Willingness for training decreases (great demand for an obvious way to use a device RTFM?)
- New qualities besides efficiency become relevant, e.g., pleasure and fun

Why is the UI now important?



The old question: What can computers do? The **new** question: What can humans do with computers?

[4] B. Shneiderman. Leonardo's Laptop: Human Needs and the New Computing Technologies. https://mitpress.mit.edu/books/leonardos-laptop

Many jobs that require an understanding of HCI



01 Software Developers

People who design and implement software

systems

02 Interaction Designers

People involved in the design of all the interactive aspects of a product

03 Usability Engineers

People who focus on evaluating products, using usability principles

04 Web Designers
(Viscol design)

People who develop and create the visual design of websites (layout)

05 Information Architects

People who come up with ideas of how to plan and structure interactive products

06 User Experience Design

People who do all the above (but who also carry out field studies)





User Experience

User Experience (UX)



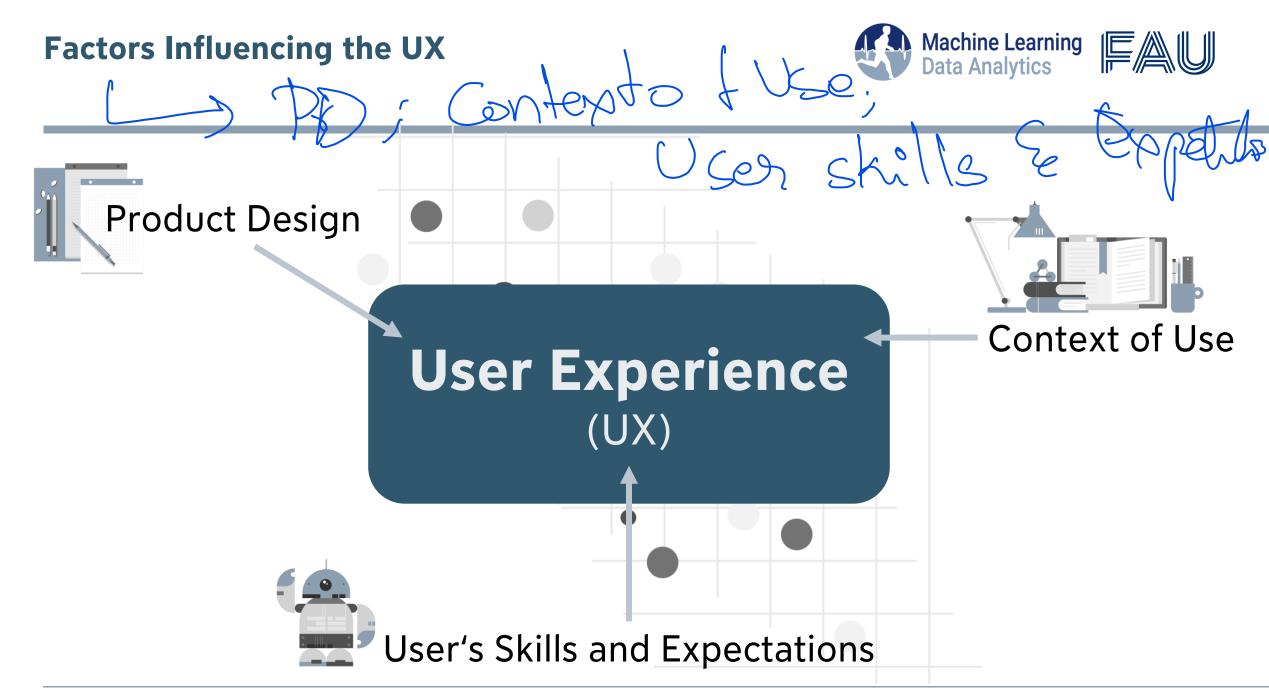
You cannot **NOT** create a **User Experience**

"A person's perceptions and responses that result from the use or anticipated use of product, system or service"

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9241-210:2008. Ergonomics of human system interaction -

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