



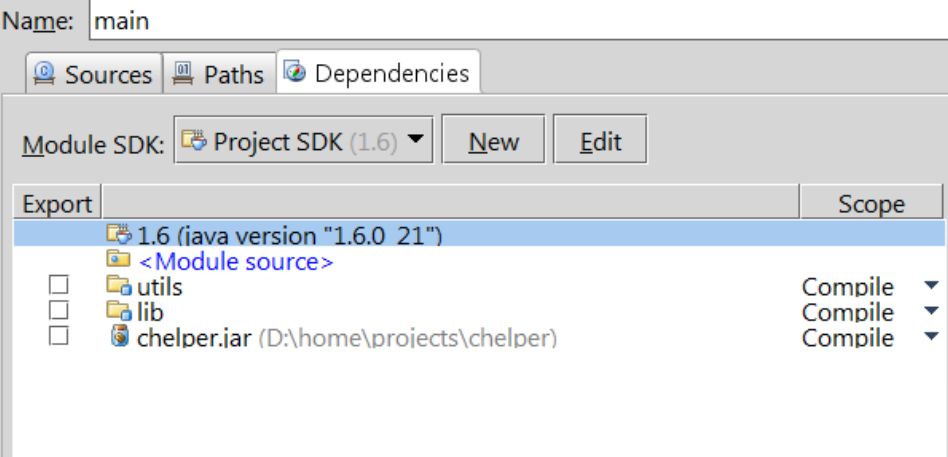
Egor's blog

CHelper manual

By **Egor**, 2 years ago, translation, , 

1. Installation

You need to download [plug-in](#) and [configuration](#). Plug-in should go to %home_dir%\IntelliJ\Idea10\config\plugins (if directory plugins is absent you need to create it), also you should include chelper.jar to class path of your project (Project Structure -> Dependencies -> Add Single Entry Module Library...). After that you need to edit configuration (see next section) and put it in project root. That's it — you are all set. For TopCoder you would need moj plugin for Arena, manual and download link is [here](#)



2. Configuration

As a general note, if some property in configuration represents a folder you must enter relative path from project root (using / instead of \)

inputClass - full qualified name of class used for input (like java.util.Scanner). This class should implement method next that returns String — next token from input — and it should have constructor that takes InputStream as only argument

outputClass - full qualified name of class used for output (like java.io.PrintWriter). Output class should have constructor, that takes OutputStream and one that takes Writer as parameter and also method close.

excludePackages - comma separated list of package prefixes. Classes from such packages would not be inlined but rather imported. In most cases you should leave it as is

outputDirectory - directory where full source code would be stored. Should be under source and in default package (for example, if you create standard idea project, "src" should be ok)

author - content of @author tag in. If empty no author tag would be created

archiveDirectory - directory where tasks would be archived. Should not be under source

defaultDirectory - directory where tasks would be created by default. Should be under source in **non-default** package (for example src/my/package)

topcoderDirectory - directory where moj puts its TopCoder stubs. Should be under source in default package (e.g. src)

enableUnitTests - should be true if you want unit tests to be created and false otherwise

testDirectory - directory where tests would be stored. Should be under source

After configuration change you need to reload project for changes to take effect

→ Pay attention

Before contest
[Codeforces Round #241 \(Div. 2\)](#)
28:25:00

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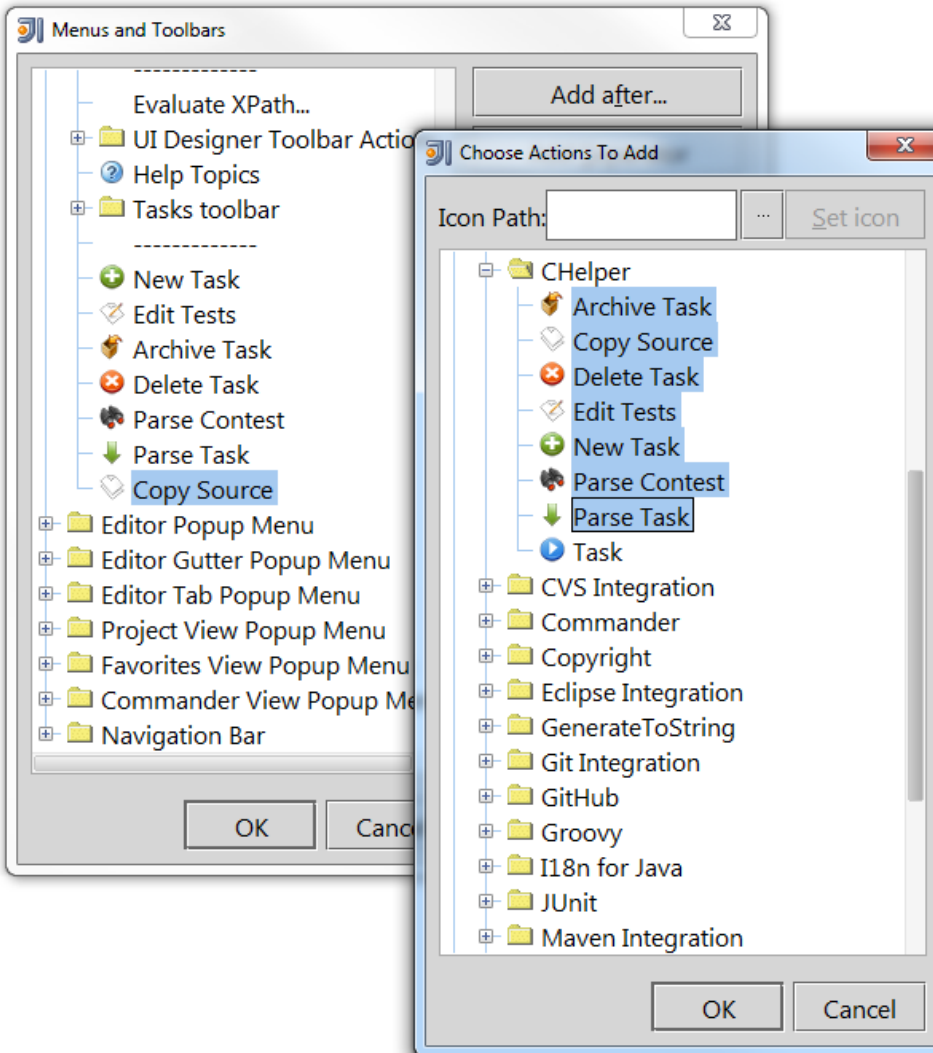
Handle:

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3. Actions

I would recommend to add following actions on main toolbar (Customize Menus and Toolbars... from context menu of toolbar, actions are in Plug-ins->CHelper): New Task, Edit Tests, Archive Task, Delete Task, Create Codeforces Tasks.



New Task (Alt+F2) — creates new task in defaultDirectory

Edit Tests (Alt+F5) — opens test editor

duncan110 → [Womens Scottie Pippen Jersey](#)

duncan110 → [Luol Deng XL Jersey](#)

duncan110 → [Derrick Rose Jersey](#)

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Egor → [CHelper manual](#)

undef → [Codeforces Round #115](#)

kingofnumbers → [APIO 2014](#)

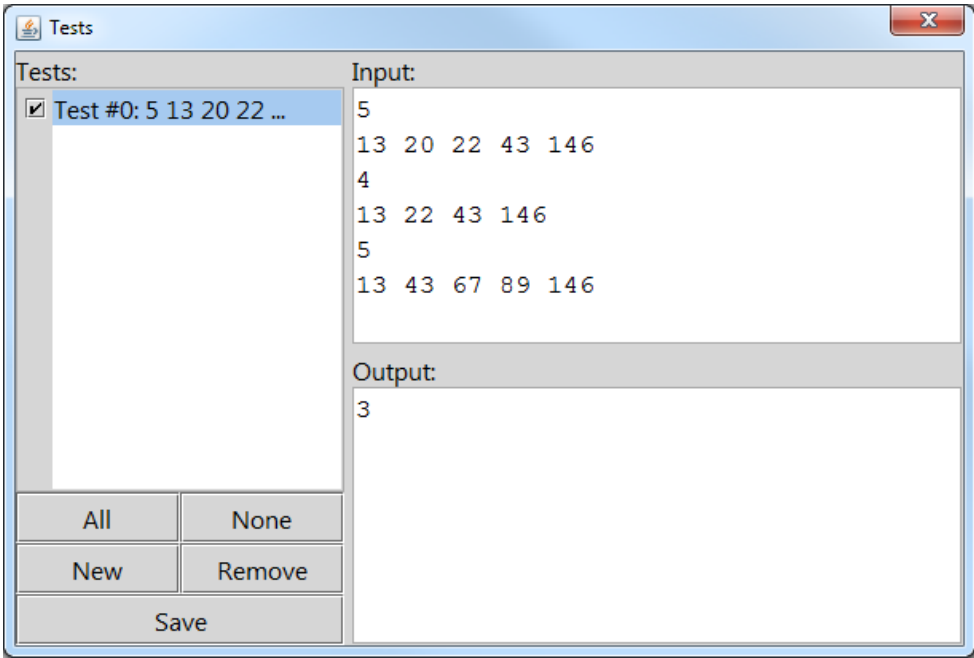
matrix → [Codeforces Round #240](#)

balsi → [How Red coder become Red? Can someone do good without any mentor means self study?](#)

MikeMirzayanov → [Severe bug in g++ optimizator \(-O2\)](#)

pllk → [QBASIC in programming contests](#)

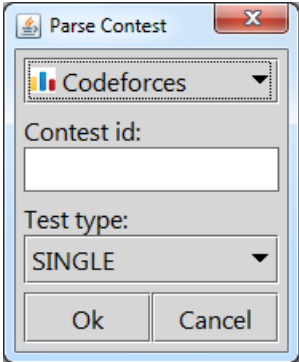
[Detailed →](#)



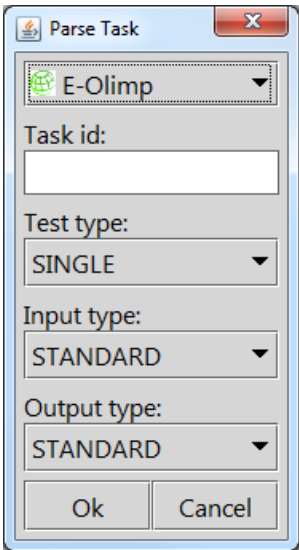
Archive Task (Alt+F6) — archives task (deletes all it files and stores them in archive, also creates unit tests if configured to do so)

Delete Task - deletes task and all associated files

Parse Contest - creates all tasks for particular contest (currently Codeforces, CodeChef, E-Olimp and Timus are supported).



Parse Task - creates single task.



Site	Contest ID	Problemset task ID	Contest task ID

Codeforces	contest_id (131)	contest_id letter (131 A)	contest_id letter (131 A)
CodeChef	contest_code (NOV11)	problem_code (GCD2)	contest_code problem_code (NOV11 DOMNOCUT)
Timus	contest_id (101)	problem_id (1000)	contest_id problem_number (101 1)

Copy Source (Alt+F8) — copies content of Main.java to clipboard. This is useful for judges that do not support submission of file

4. New Task dialog

The 'New Task' dialog box is shown with the following fields and values:

- Name:** Task
- Test type:** SINGLE
- Input type:** STANDARD
- Output type:** STANDARD
- Heap memory:** 256M
- Stack memory:** 64M
- Buttons:** Ok, Cancel

Name - task class name

Test type - type of tests — either single test per file, number of tests and then tests themselves or just some tests until some condition is met. You need to throw `UnknownError` in last case to indicate that there would be no more tests

Input type/Output type - input/output type. Standard — stdin/stdout, Task_id — file input/output with file names `%Name%.toLowerCase() + ".in"/".out"`, Custom — just file input/output, names provided in separate text fields

Heap memory - memory limit

Stack memory - stack size limit (defaults are same as codeforces)

5. Task files

For each task 2 files is creates. In main task class there is one method:

`void solve(int testNumber, %input% in, %output% out)`

testNumber — 1-based index of test in file

In checker class there are 3 methods:

`String check(%input% input, %input% expected, %input% actual)`

should return null if answer is correct, non empty string if answer is wrong and empty string to run default checker

`double getCertainty()`

returns certainty for double comparison in default checker

`Collection<? extends Test> generateTests()`

additional generated tests

For TopCoder tasks the only class would contain method from problem statement. Task would be created automatically when you opens problem in TopCoder client (if moj properly

configured)

chelper, idea, java



+29

[Egor](#)

2 years ago

[86](#)

Comments (86)

[Write comment?](#)

wil93

2 years ago, # | 0

Can I use IntelliJIdea to code in C++ ? Are there some plug-in to do that ?

→ [Reply](#)



Egor

2 years ago, # ^ | 0

Unfortunately, no

There is Objective-C IDE form JetBrains which in beta test yet

AFAIR

→ [Reply](#)



madkite

2 years ago, # ^ | 0

<http://plugins.intellij.net/plugin/?id=1373>

→ [Reply](#)



Ziklon

2 years ago, # | 0

I have a problem,when go add actions , not show me plugin chelper :(

→ [Reply](#)



Egor

2 years ago, # ^ | +1

You either had not copied it to correct folder or had not restarted

Idea since

→ [Reply](#)



Ziklon

2 years ago, # ^ | 0

thanks :) is cool !

→ [Reply](#)



jakesahir

3 months ago, # ^ | 0

I installed CHelper from Browse Repository and

Restarted the IDE after that I Added All CHelper Icons

after Main Toolbar From Menus and Toolbars and I

opened Edit Project Settings And When I parse Contest

And Press OK NullPointerException And Message null is

generated I am not be able install It Correctly plz help

me...sorry for my English

→ [Reply](#)

→ [Reply](#)

Egor

3 months ago, # ^ |

▲ 0 ▼

Do you have any project open when you click on "Edit Project Settings"?

→ [Reply](#)

jakesahir

3 months ago, # ^ |

▲ 0 ▼

Yes i have one project open which i created ...

→ [Reply](#)

Nova

2 years ago, # |

▲ 0 ▼

So, Egor, you are using IntelliJ IDEA as your main IDE for contests ?

Thx :D

→ [Reply](#)

2 years ago, # |

← Rev. 2

▲ 0 ▼

I have some problems with your CHelper - plugin :-?

I've tried it with both IntelliJ IDEA 11 and 10, and I can't get it working

I did it in order :

1. Install IntelliJ IDEA 10
2. Copy chelper2.33.jar to config/plugins directory
3. Add CHelper's actions to the toolbar
4. Create new Java Module project (with src directory)
5. Copy chelper.properties to src directory
6. Add chelper2.33.jar to the new project's classpath
7. Try the Chelper's actions ... and it didn't work ...

Anybody has the same issue ?

Thx alot :)

→ [Reply](#)

Egor

2 years ago, # ^ |

▲ 0 ▼

Had you restarted Idea after copying chelper.properties?

→ [Reply](#)

Nova

2 years ago, # ^ |
yes, I had :(

▲ 0 ▼

thx for your reply :D

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼

Just noticed - you copied chelper.properties to src directory, but it should be in project root

→ [Reply](#)

Egor

2 years ago, # ^ | 0
 thank you for your support, it's working
 now :D

**Nova**

oh, if i change my settings in
 chelper.properties, i will also restart
 the IDE too ?

→ [Reply](#)**Egor**

2 years ago, # ^ | +3
 Yep, would change it in next
 version

→ [Reply](#)

2 years ago, # 0 ^

oh, can i have
 another question,
 please ?

**Nova**

How can I define my
 own Input Class ? Is
 there any "template"
 feature ?

→ [Reply](#)

2 years ago, # +3

You just
 need to
 make sure
 that your
 class takes
 InputStream
 as
 argument
 and has
 method
 next, which
 returns next
 token from
 input as
 string.
 Everything
 else you
 can write as
 you like

→ [Reply](#)**Egor**

2 years ago, # ^

I mean that

how can I put
my class
definition
automatically
:-?



Nova

Should I
copy & paste
it manually
to the
Main.java ?
→ [Reply](#)

2 years ago,

^ |
You just need to
write class and put
it somewhere
under your source
(e.g. in src/nova
directory) and then
fill
nova.MyInputClass
under inputClass
in
chelper.properties
→ [Reply](#)



Egor

2 years
ago,
^
|
thx to
your
helping,
i've got
it
working
:D



Nova

also
thx for
such
an
useful,
and ...
wow
plug-in
:D :D
:D
→
[Reply](#)

2
years
ago,
^
|



Nova

deleted

→
[Reply](#)

2 years ago, # |

← Rev. 2 ▲ 0 ▼

To Egor,

Your plugin have a few "bugs" with Topcoder SRM Task :D. I've used it on SRM 530 and 531 and found some issues :D



Nova

1. CHelper can't "parse" the task. When I open a task, there is only moj created code file and it isn't parsed into CHelper's TopCoder Task. I had this issue with task UnsortedSequence (SRM 531 — Div 2 — 250 Task), another tasks just work fine :)
2. Wrong example input/output parsed. I'm not sure it's CHelper's problem or just moj's :-?. Had this issue with task GogoXCake (SRM 530 — Div 2 — 500 Task), another tasks just work fine :)

Just a "report" for you :D, hope you will see and fix them soon :D

Again, thanks for such an useful plugin :D

→ [Reply](#)

Egor

2 years ago, # ^ |

▲ 0 ▼

I'll look into it

→ [Reply](#)

phantom11

2 years ago, # ^ |

▲ 0 ▼

I too faced the same problem in 531 Div2 -250.

→ [Reply](#)

Egor

2 years ago, # ^ |

▲ 0 ▼

For SRM 531 D2 250 empty arrays were handled incorrectly. I will fix this ASAP As SRM 530 currently unavailable I'll look into that later

→ [Reply](#)

vksgupta44

2 years ago, # |

▲ 0 ▼

There is problem on creating ,parsing contest,none function work from toolbar

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼

Please help me

→ [Reply](#)



vks Gupta44

2 years ago, # ^ |

▲ 0 ▼

Nothing is working or only contest parsing?

→ [Reply](#)

Egor



vks Gupta44

2 years ago, # ^ |

▲ 0 ▼

Now contest parsing work ,how will it generate automatically Main file,it is not working

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼



vks Gupta44

This is my chelper.properties file

```
inputClass = java.util.Scanner
outputClass = java.io.PrintWriter
excludePackages = java.,javax.,com.sun.
outputDirectory = src
author = Vikash
archiveDirectory = archive/unsorted
defaultDirectory = src/My
topcoderDirectory = topcoder
testDirectory = lib/test
enableUnitTests = false
```

→ [Reply](#)

Egor

2 years ago, # ^ |

▲ 0 ▼

It should generate the Main file when you run or debug created configuration

→ [Reply](#)

vks Gupta44

2 years ago, # ^ |

▲ 0 ▼

When I select contest id 131(or any) in codeforces it doesn't generate any thing in default directory

→ [Reply](#)

8 months ago, # ^ |

▲ 0 ▼

Hi Egor. This is my configuration:

```
default dir: src/main
Archive dir: archive/unsorted
Output dir: src
Input class: net.egork.chelper.util.InputReader
Output class: net.egork.chelper.util.OutputWriter
```

When I click on *Run the selected*

configuration, it successfully generates a Main.java file under src (so src/Main.java). The generated file includes the classes from your library but the methods are empty. This is what I get:

```
class InputReader {

    public
    InputReader(java.io.InputStream
    stream) { /* compiled code */ }

    public int readInt() { /*
    compiled code */ }

}
```



kojak_

So, I'm getting compile errors.

I installed according to <https://code.google.com/p/idea-chelper/wiki/MainPage> IntelliJ IDEA 12.1.4 @ Windows

any hints?

UPD: If I leave the output dir empty, it compiles correctly:

- before compiling, it yields "outputDirectory should be under source and in default package".
- it then generates the file on the project root directory (so, on the same level as the src directory). The file still has empty methods for your library classes with /* compiled code */ bodies.
- I created a sample case and it correctly showed me the results on the intellij console.

→ [Reply](#)



phantom11

2 years ago, # |

▲ 0 ▼

Hi Egor, Can you tell me how the inline functions work...I cannot figure it out..Suppose I have a method isPrime(int) that returns whether the number is prime or not.I want to use it directly and not write the whole thing everytime.I think the inline code does exactly this.But I dont know how to use it.Could you tell me or better demonstrate it with an example???

→ [Reply](#)



Egor

2 years ago, # ^ |

▲ 0 ▼

You need to create some class, like IntegerUtils and create static method isPrime. Then you can use it in your solutions

→ [Reply](#)



phantom11

2 years ago, # ^ |

▲ 0 ▼

And where do I have to save that class??

→ [Reply](#)

Egor

2 years ago, # ^ |

▲ 0 ▼

Anywhere it will be visible from your solution

→ [Reply](#)

phantom11

2 years ago, # ^ |

▲ 0 ▼

I created a class algorithms in src and a static method isPrime(Object a) in that. Then I compiled it. After that when I go to a Task and write boolean check=algorithms.isPrime((Object)a), then it is shown in red .i.e. it cannot compile...What should I do...Should I have to restart??

→ [Reply](#)

Egor

2 years ago, # ^ | ▲ +2 ▼

Are you sure your method was public?

→ [Reply](#)

phantom11

2 years ago, # ^ |

Yes it is public...Do I have to change something in the properties file or put the class in a directory under the src??

→ [Reply](#)

2 years ago, # ^ | ▲ +1 ▼



Egor

Well, it should be somewhere under source — just like for any Java project

→ [Reply](#)

2 years ago, #

^ |

Ok. now
its working
.When I
created a
new
directory
under src
and put
the class
in

it. Thanks
for the
replies and
your time:-

) The thing
I dont like
in this is
that it is
showing
all the
methods
in that
class even
if it is not
called but
some
other
method of
that class
is called
..Can this
be
changed??

→ [Reply](#)

phantom11

2 years

ago,

^

|

In the
created
source
(the one
you will
submit
to the
server)



Egor

all
unused
methods
will be
removed

→

[Reply](#)

2 years

ago, #

^ |

When I
submitted
a problem
in topcoder
SRM 535



phantom11

using
IntegerUtils
class it
gave an
error
regarding
too much
unused
code.I
think that
inline code
is not
working..Its
definatley
not working
on
codechef
where I can
see my
submitted
solution
→ [Reply](#)

2 years ago, ▼
^ |



Egor

That is bug in
TopCoder
algorithm, I
receive that
warning quite
regular, but
never had my
submission
judged as
UCR violation
after I started
to use Java.
Can you point
to your
codechef
submit where
inlining/unused
code removal
had not
worked?
→ [Reply](#)



phantom11

2 years ago, ▼
^ |

I have
messed
it to you.
→ [Reply](#)

2 years ago, ▼
^ |

Check 's
comment



Egor

at the
bottom,
maybe
you have
same
problem
→ [Reply](#)

2 years ago, # |

▲ 0 ▼



emo

I was solving a problem of Light OJ, but seems unused codes are not removed in my Main File.

Here is my code: <http://ideone.com/gsgDb>

Here readLong is not removed, which is actually unused.

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼



Egor

Strange, not repeatable on my computer By the way, you can use Test Type: MULTI_TEST, that's exactly why that type was created

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼



emo

Did you mean MULTI_NUMBER?

BTW, do you suggest me to do anything to make unused code remove working? I'm using chelper2.33.

→ [Reply](#)

2 years ago, # ^ | ← Rev. 2

▲ 0 ▼

Yes



Egor

It seems for whatever reason Idea considers readLong method as used. Could you open your created source (i.e. Main.java) in Idea and see if method name is grayed out as unused or not?

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼

Yes, it was grayed out.

But problem is resolved now.



emo

I changed outputDirectory = src from
outputDirectory = src/output

And now it's working. Sorry, I think I didn't read the instructions carefully.

Thanks for this awesome software.

→ [Reply](#)

2 years ago, # |

← Rev. 3 ▲ 0 ▼



phantom11

I changed the properties file and it does work for codeforces and codechef. And when I see my code at the topcoder practise arena it does indeed have the unused codes+every time I run the code for topcoder problems it gives a warning "OutPut directory should be under source and in default package " for only topcoder problems but then it runs...What should be done??

→ [Reply](#)

2 years ago, # ^ |

▲ 0 ▼



zdravko_b

I had the same problem but it seems I had not configured my directories correctly. Now, it's ok. My directories in properties are: outputDirectory = src, archiveDirectory = archive/unsorted, defaultDirectory = src/mypackage, topcoderDirectory = src And make sure moj outputs to your src directory. Thanks for the great plugin, Egor!

→ [Reply](#)

zhendeaini6001

2 years ago, # |

▲ 0 ▼

Thank you for your plugin. It's great.

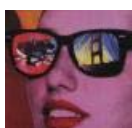
→ [Reply](#)

drm

21 month(s) ago, # |

← Rev. 3 ▲ 0 ▼

Thank you for your great work! But I can't find the "%home_dir%.IntelliJIde10configplugins" means, so I can't continue to set up this plugin in my PC corrcetly.. Help! Thank you!

→ [Reply](#)

CountZero

21 month(s) ago, # ^ |

← Rev. 2 ▲ 0 ▼

Launch IntelliJ and choose

File -> Settings -> Plugins -> Install plugin from disk -> path_to_chelper2.41.jar

→ [Reply](#)

21 month(s) ago, # ^ |

▲ 0 ▼



drm

Thank you for your reply! But I mean I don't know where to mkdir the IntelliJIde10configplugins, that means I don't what ""%home_dir%" mean. Is it the Home directory "~/"? Thank you!

→ [Reply](#)

21 month(s) ago, # ^ |

▲ 0 ▼



Egor

I fixed path that got broken after markdown introduction

Yes, that's home directory

→ [Reply](#)

21 month(s) ago, # ^ |

▲ 0 ▼



drm

Oh, got it! Thanks all~

→ [Reply](#)

21 month(s) ago, # ^ | ▲ 0 ▼

BTW, in the Checker file, there are some imports I can not find in the project.. They are "import net.egork.chelper.task.Test; import net.egork.chelper.test.Verdict;" And my config is " inputClass = lozy.InputReader outputClass = java.io.PrintWriter excludePackages = java.javax.,com.sun. outputDirectory = src author = Lozy archiveDirectory = archive/unordered defaultDirectory = src/cf topcoderDirectory = topcoder testDirectory = lib/test enableUnitTests = false " Is there any problem in my config file or should I do some other works? Thanks a lot!

→ [Reply](#)

drm

21 month(s) ago, # ^ | ▲ 0 ▼

"...also you should include chelper.jar to class path of your project (Project Structure -> Dependencies -> Add Single Entry Module Library...)"

→ [Reply](#)

Egor

21 month(s) ago, # ^ | ▲ 0 ▼

Sorry for my carelessness... I didn't see the word "also"... Thank you for your reply and your time!

→ [Reply](#)

drm



engnaruto

12 months ago, # | ▲ 0 ▼

how can i use chelper in eclipse IDE ?

→ [Reply](#)

12 months ago, # ^ | ▲ 0 ▼

Idea plugins are incompatible with Eclipse

→ [Reply](#)

Egor

8 months ago, # |

← Rev. 3 ▲ 0 ▼

Google

1. That's an error.

Request not allowed from your country That's all we know.

Why? **UPD:** Fixed!! I downloaded it whit VPN. :)→ [Reply](#)

76

8 months ago, # |

▲ 0 ▼

Why I can't open and Install ? I have installed Java before !

→ [Reply](#)

76

8 months ago, # ^ |

▲ 0 ▼

You do not need to download anything from Google actually. Just use IntelliJ Idea Plugin repository (and you do understand that this is plugin for IntelliJ Idea, right?)

→ [Reply](#)

Egor

8 months ago, # ^ |

▲ 0 ▼

"You need to download plug-in and configuration. "

plug-in : <http://code.google.com/p/idea-chelper/downloads/detail?name=chelper2.4.jar>

!

→ [Reply](#)

76

8 months ago, # ^ |

▲ 0 ▼

That's old information. Refer to manual on plugin web site

→ [Reply](#)

Egor

7 months ago, # |

▲ 0 ▼

When I use static imports in Task class it will not appear in the generated Main class which will produce some compilation errors. Is there a fix (a way to have a predefined Main class)?

→ [Reply](#)

Nipuna_Samarasekara

7 months ago, # ^ |

▲ +3 ▼

Static imports are currently not supported

→ [Reply](#)

Egor

7 months ago, # ^ |

▲ 0 ▼

Thanks.Is there a way to add permanently

```
import static java.lang.Math.*;
```



Nipuna_Samarasekara

```
import static java.util.Arrays.*;
```

at the beginning of generated Main class?

→ [Reply](#)



Egor

7 months ago, # ^ |

▲ 0 ▼

Currently no

→ [Reply](#)



Ericcwang

5 months ago, # |

▲ 0 ▼

Great plugin !

→ [Reply](#)



shamir14

5 weeks ago, # |

▲ -8 ▼

Egor How Can I change the template code that generates automatically in the main? solver class name?

→ [Reply](#)



Egor

5 weeks ago, # ^ |

▲ -8 ▼

You can change solver class name (Main class name), but unable to change generated code

→ [Reply](#)



shamir14

5 weeks ago, # ^ |

▲ -8 ▼

some of the problem's input file is terminated by EOF. How can I handled those problem with CHelper regular test types? I've chose "Number of tests unknown" but it gives me RE :(

→ [Reply](#)



AlexDmitriev

5 weeks ago, # ^ |

▲ -8 ▼

you should throw UnknownError when there's no more test.

→ [Reply](#)



shamir14

5 weeks ago, # ^ |

▲ -8 ▼

thank you man, it works...

→ [Reply](#)

5 weeks ago, # |

← Rev. 2

▲ 0 ▼

Egor, great thanks for your plugin, it makes me efficient! I use it on IDEA 12 on MacOS and I have 2 questions:

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