**Experiment No. 6**

**Title:** Program for data structure using built in function for link list, stack and queues

**Aim:** To study and implement data structure using built in function for link list, stack and queues

**Objective:** To introduce data structures in python

**Theory:**

Stacks -the simplest of all data structures, but also the most important. A stack is a collection of objects that are inserted and removed using the LIFO principle. LIFO stands for “Last In First Out”. Because of the way stacks are structured, the last item added is the first to be removed, and vice-versa: the first item added is the last to be removed.

Queues – essentially a modified stack. It is a collection of objects that are inserted and removed according to the FIFO (First In First Out) principle. Queues are analogous to a line at the grocery store: people are added to the line from the back, and the first in line is the first that gets checked out – BOOM, FIFO!

Linked Lists

The Stack and Queue representations I just shared with you employ the python-based list to store their elements. A python list is nothing more than a dynamic array, which has some disadvantages.

The length of the dynamic array may be longer than the number of elements it stores, taking up precious free space.

Insertion and deletion from arrays are expensive since you must move the items next to them over

Using Linked Lists to implement a stack and a queue (instead of a dynamic array) solve both of these issues; addition and removal from both of these data structures (when implemented with a linked list) can be accomplished in constant O(1) time. This is a HUGE advantage when dealing with lists of millions of items.

Linked Lists – comprised of ‘Nodes’. Each node stores a piece of data and a reference to its next and/or previous node. This builds a linear sequence of nodes. All Linked Lists store a head, which is a reference to the first node. Some Linked Lists also store a tail, a reference to the last node in the list.

**Code:**

**Linked List implementation:**

class Node:

def \_\_init\_\_(self, data):

self.data = data

self.next = None

class LinkedList:

def \_\_init\_\_(self):

self.head = None

def append(self, data):

new\_node = Node(data)

if self.head is None:

self.head = new\_node

return

last\_node = self.head

while last\_node.next:

last\_node = last\_node.next

last\_node.next = new\_node

def display(self):

current = self.head

while current:

print(current.data, end=" -> ")

current = current.next

print("None")

linked\_list = LinkedList()

linked\_list.append(1)

linked\_list.append(2)

linked\_list.append(3)

linked\_list.display()

### Stack Implementation:

class Stack:

def \_\_init\_\_(self):

self.items = []

def is\_empty(self):

return len(self.items) == 0

def push(self, item):

self.items.append(item)

def pop(self):

if not self.is\_empty():

return self.items.pop()

else:

return "Stack is empty"

def peek(self):

if not self.is\_empty():

return self.items[-1]

else:

return "Stack is empty"

stack = Stack()

stack.push(1)

stack.push(2)

stack.push(3)

print("Popped element:", stack.pop())

print("Top element:", stack.peek())

### Queue Implementation:

from collections import deque

class Queue:

def \_\_init\_\_(self):

self.items = deque()

def is\_empty(self):

return len(self.items) == 0

def enqueue(self, item):

self.items.append(item)

def dequeue(self):

if not self.is\_empty():

return self.items.popleft()

else:

return "Queue is empty"

queue = Queue()

queue.enqueue(1)

queue.enqueue(2)

queue.enqueue(3)

print("Dequeued element:", queue.dequeue())

**Output:**

**Linked List implementation:**

1 -> 2 -> 3 -> None

### Stack Implementation:

Popped element: 3

Top element: 2

### Queue Implementation:

Dequeued element: 1

**Conclusion:** Data structures python has been studied and implemented.