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# Robust Motion Segmentation

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# Introduction

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- The task of detecting several moving objects in a set of photographs is known as **motion segmentation**. Usually, this is cast as a clustering problem, where the goal is to group points that belong to the same moving item together.
- The purpose of this study is to **improve** the approach in [1] by strengthening its resistance to outliers.



# Related Work

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**Factorization methods [3]:** Work with fully independent motions, not good when we have a moving camera

**Generalized Principal Component Analysis (GPCA) methods [4]:** Algebraic method, does not work well under complex data

**Spectral Clustering methods:** Uses affinity matrix to calculate embeddings.

- "**Motion Segmentation by Exploiting Complementary Geometric Models**" (**CVPR 2018**) by Xu et al. [1] proposes a multi-view approach combining fundamental matrix and homography with outlier detection and model selection for improved robustness.
- "**Robust Motion Segmentation From Pairwise Matches**" (**ICCV 2019**) by Arrigoni et al. [5] tackles motion segmentation without prior track knowledge, focusing on pairwise correspondences and introduces an averaging method for noise reduction
- "**Temporal Consistency Based Hierarchical Motion Clustering for Action Recognition**" (**CVPR 2020**) by Wang et al. leverages non-consecutive frames and enforces temporal consistency constraints during clustering to improve action recognition performance

# Proposed Work - Base Method [1]

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- **Geometric Model Hypothesis:** Randomly sample  $p$  points visible in both frames and use these  $p$  points to fit the model. We have affine ( $p=3$ ), homography ( $p=4$ ) and fundamental matrix ( $p=8$ ).
- **Computing Ordered Residual Kernek (ORK):** Calculates the residuals between each data point automatically without a need for a threshold.
- **Spectral Clustering:** There are 3 single-view and 3 multi-view spectral clustering approaches presented.
  - **Single-view:** Affine, Homography, Fundamental
  - **Multi-view:** Kernel Addition, Co-regularization, Subset Constrained

# Proposed Work

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**Aim of the project:** Making the motion segmentation [1] robust to outliers.

1. We implemented different clustering algorithms
  - a. Hierarchical
  - b. DBSCAN
  - c. Fuzzy C-mean
2. We run the algorithm with non-consecutive pairs and different parameters
  - a. 2-framegap pairs
  - b. 3-framegap pairs
3. We implemented 2 different fitting homography algorithms
  - a. MSAC
  - b. LMeds

# Proposed Work - Clustering Algorithms

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The method implemented in the previous approach was based on K-Means clustering algorithm which has some limitations such as:

- **Fixed Number of Clusters**: K-Means inputs the number of clusters and this can be challenging in real-life scenarios where one may not know the number of clusters beforehand.
- **Sensitivity to Noise and Outliers**: K-Means is sensitive to outliers and noise, which is the problem in our situation.
- **Assuming Spherical Clusters**: K-Means assumes clusters are spherical, this can especially in real-world data can create problems because we mostly have non-spherical objects.

# Proposed Work - Hierarchical Clustering

**Hierarchical Clustering:** Hierarchical clustering creates a hierarchy of clusters, allows to explore different granularities and potentially identifying hidden substructures within the motion patterns. This is helpful in understanding the complexity of the scene and uncovering finer details. A cluster tree or dendrogram is created using hierarchical clustering to group data across several scales. The tree is a hierarchical hierarchy, with clusters at one level joining to form clusters at the next level. This allows you to choose the level or scale of clustering that is most suited to the application.

'Long term video segmentation through pixel level spectral clustering on GPUs [7]' uses hierarchical graph segmentation. technique to retrieve 3 objects with less than 10% error compared to other objects



# Proposed Work - DBSCAN

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**DBSCAN:** DBSCAN automatically identifies clusters based on density, eliminating the need to predefine the number of clusters. This flexibility might be useful if the clusters have varying densities or irregular shapes. This makes it a good candidate for motion segmentation tasks, where the goal is to segment moving objects from the background based on their motion patterns.

'Detection of moving foreground objects in videos with strong camera motion' [6]

Uses clustering method DBSCAN in a mixed motion and colour space to extract foreground objects.



# Proposed Work - Fuzzy C-Means (FCM)

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**Fuzzy C-Means (FCM):** FCM allows data points to belong to multiple clusters with varying degrees of membership, making it more flexible for overlapping or ambiguous data. This could be beneficial if the motion patterns are not clearly distinct.

It is based on minimization of the following objective function where  $m$  is any real number greater than 1,  $u_{ij}$  is the degree of membership of  $x_i$  in the cluster  $j$ ,  $x_i$  is the  $i$ th of  $d$ -dimensional measured data,  $c_j$  is the  $d$ -dimension center of the cluster, and  $\|\cdot\|$  is any norm expressing the similarity between any measured data and the center.

$$J_m = \sum_{i=1}^N \sum_{j=1}^C u_{ij}^m \|x_i - c_j\|^2 \quad , \quad 1 \leq m < \infty$$

Fuzzy partitioning is carried out through an iterative optimization of the objective function shown above, with the update of membership  $u_{ij}$  and the cluster centers  $c_j$ .

# Proposed Work - Non-consecutive pairs

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**2-framegap pairs:** Fit the hypotheses using the pair (Frame 1, Frame 3)

**3-framegap pairs:** Fit the hypotheses using the pair (Frame 1, Frame 4)



Frame 1



Frame 2



Frame 3



Frame 4

# Proposed Work - Non-consecutive pairs

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For non-consecutive pairs, we also alter some of the model parameters.

- a. **Hypotheses count:** The original method was generating 500 hypotheses for each frame with consecutive pairs, we test for range [300, 400, 500, 600, 700]
- b. **Lambda value:** Co-regularization method is using a lambda = 1e-2. We experiment with [1e-4 1e-3 1e-2 1e-1]
- c. **Gamma value:** Similarly, subset method uses a gamma value = 1e-2. We experiment with [1e-4 1e-3 1e-2 1e-1]

$$\min_{\{\mathbf{U}_v\}} \sum_v \text{tr}(\mathbf{U}_v^\top \mathbf{L}_v \mathbf{U}_v) - \gamma \text{tr}(\mathbf{U}_v^\top \mathbf{Q}_v \mathbf{U}_v), \quad s.t. \mathbf{U}_v^\top \mathbf{U}_v = \mathbf{I},$$
$$\min_{\{\mathbf{U}_v\}} \sum_v \text{tr}(\mathbf{U}_v^\top \mathbf{L}_v \mathbf{U}_v) - \lambda \sum_v \sum_{w, w \neq v} \text{tr}(\mathbf{U}_v \mathbf{U}_v^\top \mathbf{U}_w \mathbf{U}_w^\top), \quad s.t. \mathbf{U}_v^\top \mathbf{U}_v = \mathbf{I}$$
$$\mathbf{Q}_v = \begin{cases} \mathbb{1}(\hat{\mathbf{K}}_{v+1} < 0) \circ \hat{\mathbf{K}}_{v+1}, & v = 1 \\ \mathbb{1}(\hat{\mathbf{K}}_{v-1} > 0) \circ \hat{\mathbf{K}}_{v-1} + \mathbb{1}(\hat{\mathbf{K}}_{v+1} < 0) \circ \hat{\mathbf{K}}_{v+1}, & v = 2 \\ \mathbb{1}(\hat{\mathbf{K}}_{v-1} > 0) \circ \hat{\mathbf{K}}_{v-1}, & v = 3 \end{cases}$$

Co-regularization algorithm

Subset algorithm

# Proposed Work - Fitting Homography

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Since current architecture uses RANSAC to fit an homography we implemented other two methods such as MSAC and LMedS to see how works to fit an homography model.

## 1. MSAC:

More robust to partially corrupted data due to its robust cost function.

Often more efficient for large datasets due to its faster convergence compared to RANSAC.

## 2. LMedS:

Offers even stronger outlier resistance thanks to its median-based approach.

Less sensitive to parameter choices like the inlier threshold compared to RANSAC.

# Experiments - Dataset

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- KITTI 3D Motion Segmentation Benchmark (KT3DMoSeg) [1] is used for the dataset.
- Has 22 video clips from the KITTI dataset [2] with 10-20 frames.



# Experiments - Results for Classification Methods

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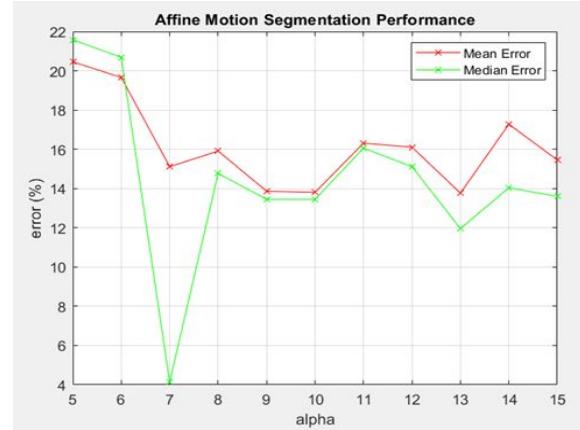
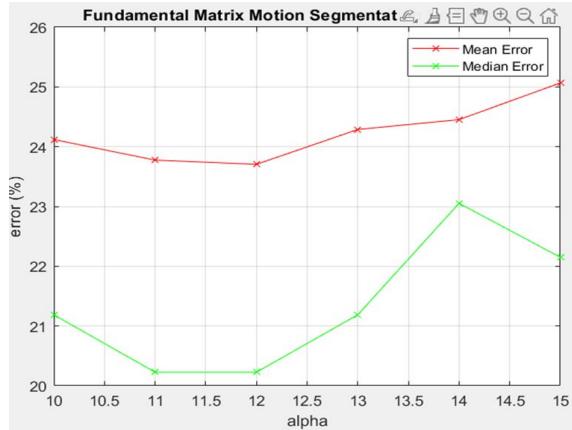
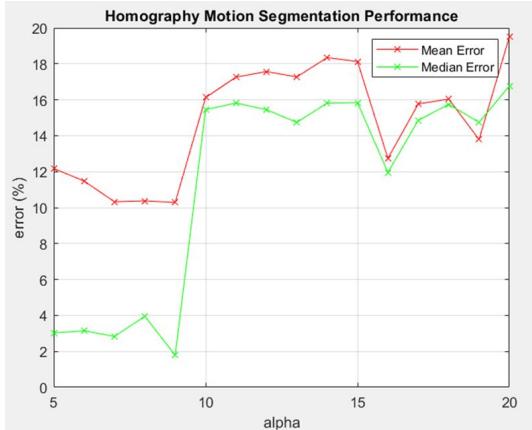
Models	K means	Hierarchical	DBSCAN	Fuzzy C Mean
Affine	<b>15.45</b>	<b>24.90%</b>	<b>21.58%</b>	<b>22.56%</b>
Fundamental	<b>20.19</b>	<b>23.58%</b>	<b>25.07%</b>	<b>20.56%</b>
Homography	<b>14.26</b>	<b>21.93%</b>	<b>18.13%</b>	<b>24.53%</b>
AHF_Subset	<b>9.45</b>	<b>27.11%</b>	<b>20.39%</b>	<b>27.96%</b>
AHF_KerAdd	<b>8.78</b>	<b>30.98%</b>	<b>19.65%</b>	<b>17.53%</b>
AHF_CoReg	<b>7.81</b>	<b>28.60%</b>	<b>20.17%</b>	<b>24.60%</b>

In the above table we have computed **Mean Error** for Affine , Fundamental & Homography and **Overall Misclassification Error** for the AHF\_Subset, AHF\_KerAdd, AHF\_CoReg.

# Experiments - Results for Classification Methods



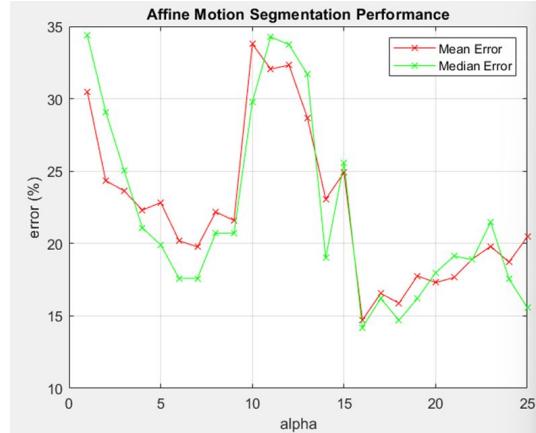
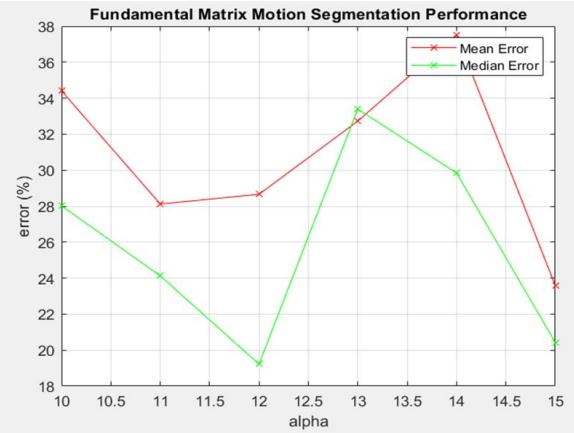
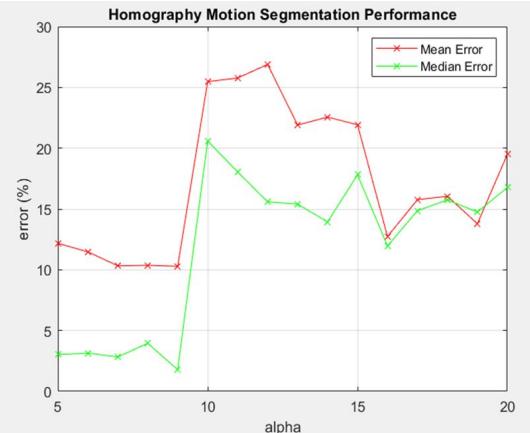
## Hierarchical Clustering



# Experiments - Results for Classification Methods



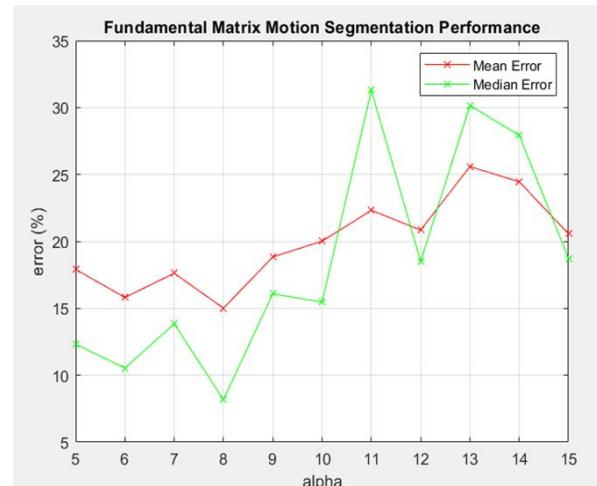
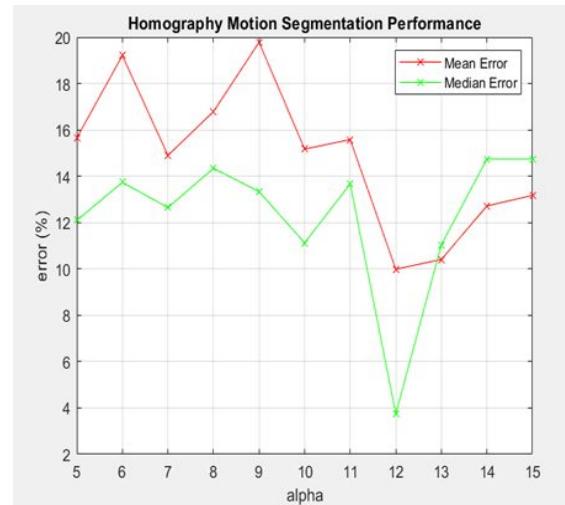
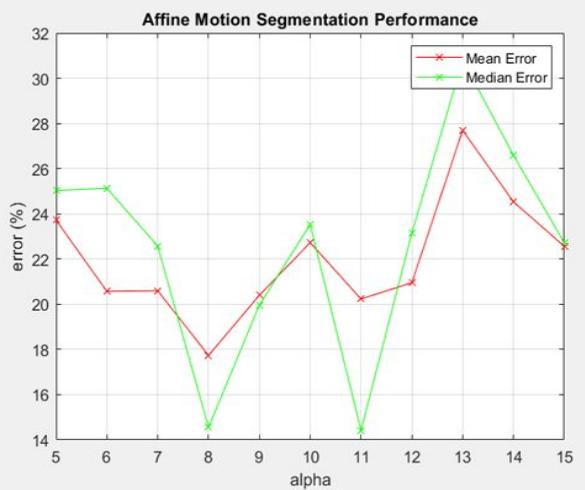
## DBSCAN



# Experiments - Results for Classification Methods



## Fuzzy C-Mean



# Experiments - Results for Non-consecutive Pairs

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Model	Number of Hypothesis Generated											
	Base		300		400		500		600		700	
	Average	Median	Average	Median	Average	Median	Average	Median	Average	Median	Average	Median
Affine	18.85	17.3	17.7	16.7	<b>14.13</b>	14.34	<b>14.15</b>	<b>9.3</b>	15.7	15.3	15.3	13.7
Homography	12.9	10.2	<b>8.3</b>	4	8.7	<b>2.3</b>	10	4.3	14	12.7	10.7	6.7
Fundamental	15.2	10.8	12.7	6.3	<b>10</b>	<b>4.3</b>	12.3	6	11	5	11	4.7
KerAdd	8.5	1.9	<b>7.7</b>	<b>1</b>	9	2	8	<b>1</b>	9.3	2.7	9.3	2
CoReg	8.7	2.4	8.7	<b>1</b>	<b>8.3</b>	<b>1</b>	8.7	<b>1</b>	10	2	<b>8.3</b>	<b>1</b>
Subset	11	2.1	12.3	1.3	10.7	<b>1</b>	10	<b>1</b>	12.7	<b>1</b>	<b>9.7</b>	<b>1</b>

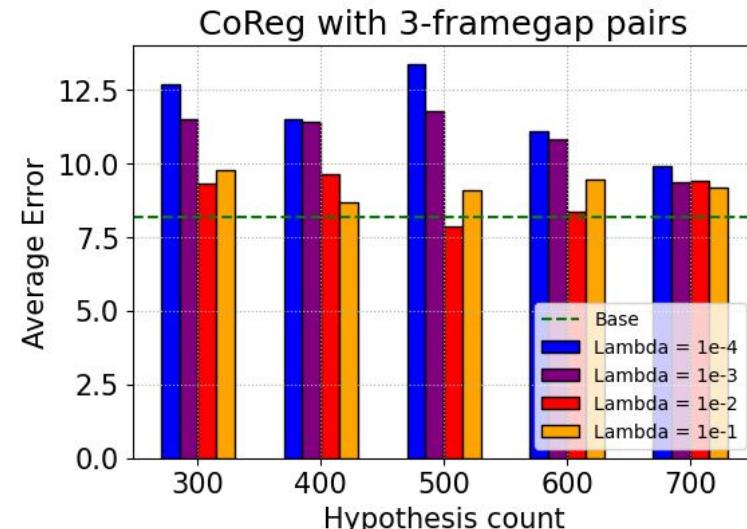
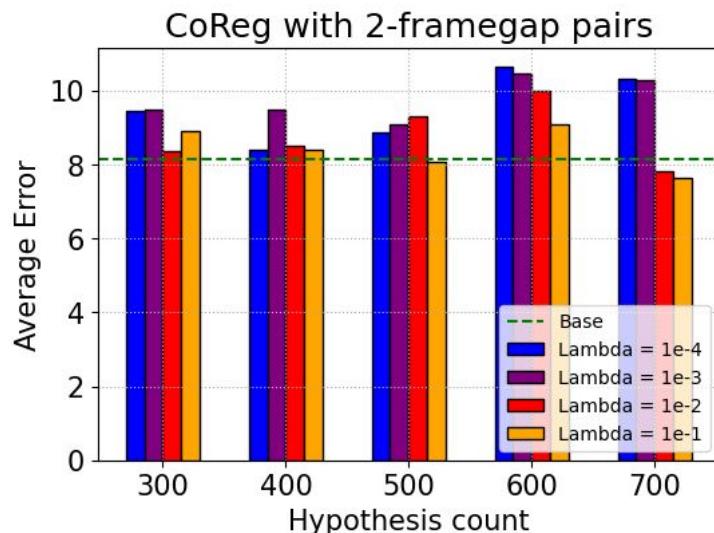
Table 2. Average and Median Errors (%) for 2-framegap Pairs. The best values are in bold, for base we are reporting the results for consecutive-pairs with hypothesis number = 500

Model	Number of Hypothesis Generated											
	Base		300		400		500		600		700	
	Average	Median	Average	Median	Average	Median	Average	Median	Average	Median	Average	Median
Affine	18.9	17.3	19	<b>16</b>	18	16.3	19	17.3	18.7	17.7	<b>17.7</b>	18.3
Homography	12.9	10.2	12.3	11	13.3	7.3	<b>10.3</b>	6.3	<b>10.3</b>	7.3	12.3	<b>6</b>
Fundamental	15.2	10.8	<b>12.3</b>	9.7	13.7	11.3	14.3	8.3	15.3	9	12.7	<b>7</b>
KerAdd	<b>8.5</b>	1.9	9.3	<b>1</b>	9.3	2.3	10	3.7	11	3.7	11.3	3.7
CoReg	<b>8.7</b>	2.4	9.3	3.3	9.3	2	<b>8.7</b>	<b>1.3</b>	<b>8.7</b>	2.3	10	2
Subset	<b>11</b>	2.1	12.3	5	12	4.7	13.3	<b>2</b>	13	2.3	13	<b>2</b>

Table 3. Average and Median Errors (%) for 3-framegap Pairs. The best values are in bold, for base we are reporting the results for consecutive-pairs with hypothesis number = 500

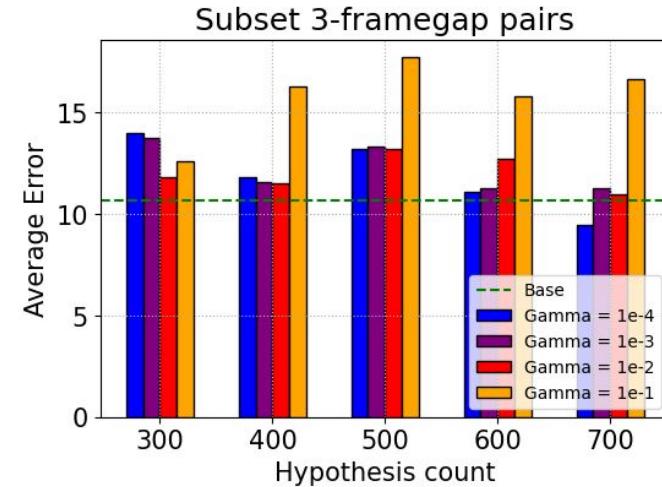
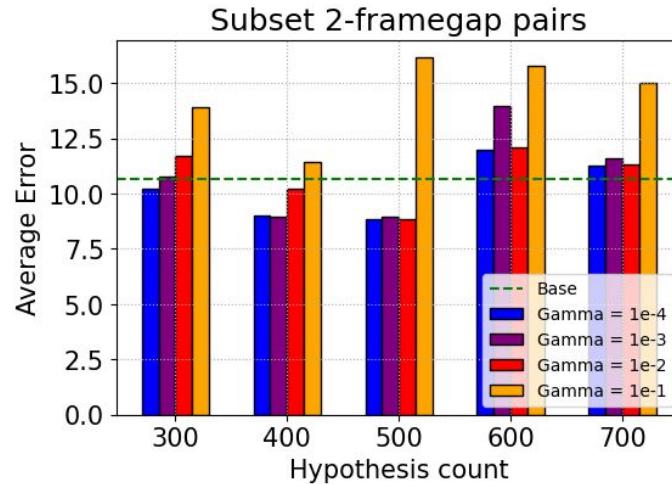
# Experiments - Effect of Lambda

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$$\min_{\{\mathbf{U}_v\}} \sum_v \text{tr}(\mathbf{U}_v^\top \mathbf{L}_v \mathbf{U}_v) - \lambda \sum_v \sum_{w, w \neq v} \text{tr}(\mathbf{U}_v \mathbf{U}_v^\top \mathbf{U}_w \mathbf{U}_w^\top),$$
$$s.t. \mathbf{U}_v^\top \mathbf{U}_v = \mathbf{I}$$

# Experiments - Effect of Gamma



$$\min_{\{\mathbf{U}_v\}} \sum_v \text{tr} (\mathbf{U}_v^\top \mathbf{L}_v \mathbf{U}_v) - \gamma \text{tr} (\mathbf{U}_v^\top \mathbf{Q}_v \mathbf{U}_v), \quad s.t. \mathbf{U}_v^\top \mathbf{U}_v = \mathbf{I},$$

$$\mathbf{Q}_v = \begin{cases} \mathbb{1}(\hat{\mathbf{K}}_{v+1} < 0) \circ \hat{\mathbf{K}}_{v+1}, & v = 1 \\ \mathbb{1}(\hat{\mathbf{K}}_{v-1} > 0) \circ \hat{\mathbf{K}}_{v-1} + \mathbb{1}(\hat{\mathbf{K}}_{v+1} < 0) \circ \hat{\mathbf{K}}_{v+1}, & v = 2 \\ \mathbb{1}(\hat{\mathbf{K}}_{v-1} > 0) \circ \hat{\mathbf{K}}_{v-1}, & v = 3 \end{cases}$$

# Experiments - Results for Homography Model

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Models	MSAC	LMeds	RANSAC
Mean Error	10.12%	15.39%	14.26%

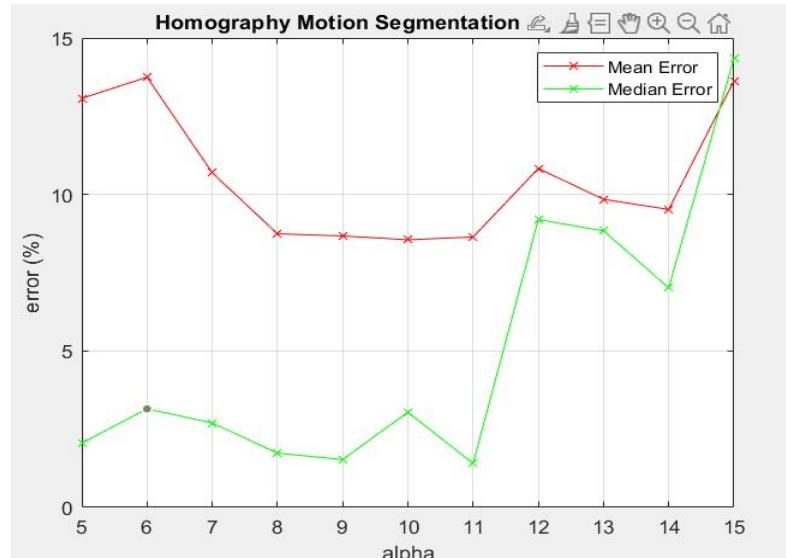
# Experiments - Fitting Homography using MSAC

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- MSAC: is a robust estimation algorithm commonly used in tasks like motion segmentation, especially when dealing with **outliers in data**. It iteratively fits a model to a small set of randomly selected data points ("samples") and then evaluates how well the model fits the remaining points.

It is Faster than RANSAC (another outlier handling algorithm) due to early termination on large consensus sets.

- **The average mean error comes out is 10.12 % which is better than the RANSAC implementation which was 14.26% .**

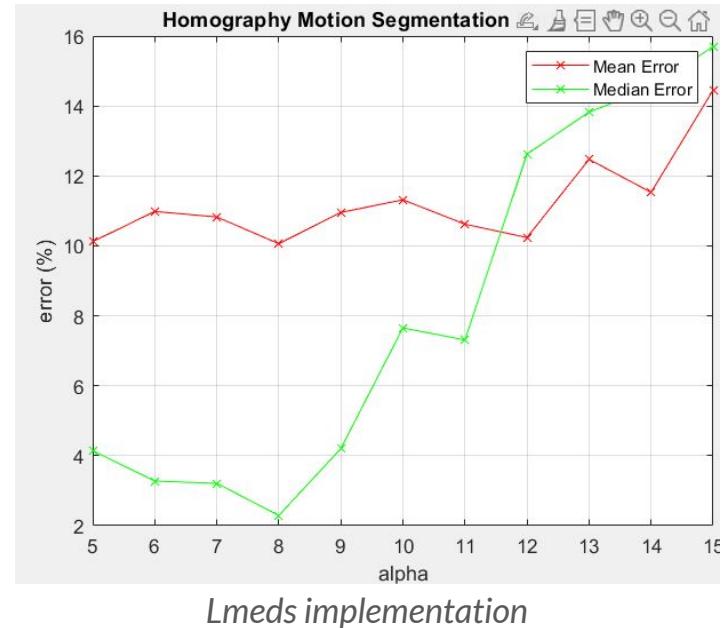


*MSAC implementation*

# Experiments - Fitting Homography using lMeds

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- LMedS (Least Median of Squares): This is a robust estimation method that finds the median of a set of least squares fits to small subsets of the data. This is less sensitive to outliers than the mean of the least squares fits.
- The average mean error comes out is 15.39 % which is slightly higher than the RANSAC implementation which was 14.26%



# Conclusion

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1. We implemented and compared different clustering algorithms: Hierarchical, DBSCAN and Fuzzy C Means.
  - Perform worse than K-Means
2. Non-consecutive pairs: 2-framegap and 3-framegap pairs
  - We change the hypotheses number range.
  - We did not see drastic improvements; however, 2-framegap pairs outperform the base model in every setting.
3. Fitting the homography model: LMedS and MSAC
  - Base model is using RANSAC with a mean error 14.26%.
  - We showed MSAC outperforms it with a mean error 10.12%.

# References

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