Prachi Mahableshwarkar, Ph.D.

Summary: 5+ years of experience in designing vision/HCI experiments, analyzing large-scale data (3,000+ participants, custom Python codebase), and developing effective VR systems through multimodal data analysis and user testing.

▼ prachi.sm11@gmail.com

in prachimahableshwarkar

prachimahab

tinyurl.com/prachimahab

Work Experience

2025-Present

Human Frontier Collective Specialist - GenAI at Scale AI

• Building and evaluating complex problem sets to rigorously test AI models and inform research directions.

2019-2024

Doctoral Researcher - Human Visual Cognition, Depth Perception

Quantitative Model of Human Spatial Perception in Images (github-repo)

(Python, R, HPC, Unity)

- Designed and executed 3D spatial perception experiments on 3,000 participants; modeled behavioral errors using linear mixed-effects, linear/logistic regression models (4 publications, pre-print, in press)
- Conducted data visualization, statistical analysis, model testing, and bootstrapped decoding analyses on behavioral responses to depth tasks in images
- Wrote custom scripts in Unity (VR developer platform) to customize 3D virtual environments for controlled spatial cognition tests.

Pipeline for Large-Scale Online Data Collection

(Python, PHP, Javscript/HTMl/CSS)

• Built an open-source pipeline that accelerates online data collection by 25x using custom servers (AWS) and data collection platforms (MTurk, Prolific; code-base, in Press late Spring)

2020-2023

Virtual Reality Research Collaborator at Children's National Hospital

- Improved training outcomes by 30% by leading a cross-functional team in data-driven iteration of a VR/AR system, using real-time user feedback and performance metrics (see paper).
- Conducted usability tests (ergonomics, UX) and statistical analyses of multimodal data to assess performance

2018

Intern - Goldman Sachs Organizational Research Team

• Created data-driven psychology solutions to fix the gender pay gap and promote ethical practices at the firm

Skills

Research: Experimental design, behavioral modeling, statistical inference, usability testing, ergonomic evaluation Languages: Python, MATLAB, R, JavaScript, PHP, SQL

Frameworks/Tools: scikit-learn, pandas, NumPy, Matplotlib, Unity, JupyterLab, Git, PIL, JupyterLab, Unity, Adobe Suite

Education

2020-

2022

2021

2024

2024 The George Washington University - PhD in Cognitive Neuroscience

2019 | Carnegie Mellon University - B.S. in Cognitive Neuroscience, Minor in Human Computer Interaction

Leadership Experience

Board Member of GWU's Collaborative of Department Equity (CODE)

Developed surveys, reviewed syllabi, and organized meetings to advance equity, diversity, and inclusion

Research Mentor - Brain and Navigation Laboratory

• Mentored a team of research assistants and developed tutorials on Python, JupyterLab, pandas, and GitHub

Honors, Awards, and Conferences

- 3 Minute Thesis winner, OPAM 2022 Professional Development Award
- National Honors Society in Neuroscience (Nu Rho Psi), Psychology (Psi Chi), and Mortar Board
- Presented novel findings to different audiences in 4 presentations at prominent scientific conferences