

```
In [7]: import sys
import keyword
import operator
from datetime import datetime
import os
```

Keywords

```
In [8]: # Keywords are the reserved words in python and can't be used as an identifier
```

```
In [9]: print(keyword.kwlist) #List all python keywords
```

```
['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break',
'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for',
'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not',
'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']
```

```
In [10]: len(keyword.kwlist)
```

```
Out[10]: 35
```

Identifiers

An identifier is a name given to entities like class , functions, variables, etc. It helps to differentiate one entity from another

```
In [11]: 1var = 10 # Identifiers can't start with a digit
```

```
Cell In[11], line 1
```

```
1var = 10 # Identifiers can't start with a digit
```

```
^
```

```
SyntaxError: invalid decimal literal
```

```
In [12]: val2@ = 35 # Identifier can't use special symbols
```

```
Cell In[12], line 1
```

```
val2@ = 35 # Identifier can't use special symbols
```


```
^
```

```
SyntaxError: invalid syntax
```

```
In [13]: import = 125 # keywords can't be used as identifiers
```

```
Cell In[13], line 1
      import = 125 # keywords can't be used as identifiers
            ^
SyntaxError: invalid syntax
```

```
In [14]: """
Correct way of defining an identifier
(Identifiers can be a combination of letters in lowercase (a to z) or uppercase (A to Z) or digits (0 to 9) or underscores (_))
"""
val2 = 10
```



```
In [15]: val_ = 100
```

Comments in Python

Comments can be used to explain the code for more readability

```
In [16]: # Single line comment
val1 = 23
```

```
In [17]: # multiple
#line
#comment
val1 = 10
```

```
In [18]: """
Multiple
line
comments
"""
val1 = 10
```

```
In [19]: '''
Multiple
line
comments
'''
val1 = 10
```

Statements

Instructions that a python interpreter can execute

```
In [20]: p = 20    #Creates an integer object with value 20 and assigns the variable p to it
        q = 20    # Create new reference q which will point to value 20. p & q will be pointing to the same location
        r = q      # variable r will also point to the same location where p & q are pointing to

        p, type(p) , hex(id(p))
```

```
Out[20]: (20, int, '0x7fff7c3f9588')
```

```
In [21]: q , type(q) , hex(id(q))
```

```
Out[21]: (20, int, '0x7fff7c3f9588')
```

```
In [22]: r , type(r), hex(id(r))
```

```
Out[22]: (20, int, '0x7fff7c3f9588')
```

```
In [23]: p =20
        p =p+10
        p
```

```
Out[23]: 30
```

Variable assignment

```
In [24]: intvar = 10 # integer variable
        floatvar = 2.57 #float variable
        strvar = "Python Language"
```

```
In [25]: print(intvar)
        print(floatvar)
        print(strvar)
```

```
10
2.57
Python Language
```

Multiple assignments

```
In [26]: intvar, floatvar , strvar = 10 , 2.57,"Python Language" #Using commas to separate multiple variables
        print(intvar)
        print(floatvar)
        print(strvar)
```

```
10
2.57
Python Language
```

```
In [27]: p1 = p2 = p3 = p4 = 44 # All variables pointing to same value
print(p1,p2,p3,p4)
```

```
44 44 44 44
```

Data Types

Numeric

```
In [29]: Val1 = 10 # Integer data type
print(Val1)
print(type(Val1)) # type of object
print(sys.getsizeof(Val1)) #size of integer object in bytes
print(Val1, "is Integer?", isinstance(Val1, int))
```

```
10
<class 'int'>
28
10 is Integer? True
```

```
In [33]: Val2 = 95.25 # Float data type
print(Val2)
print(type(Val2)) # type of object
print(sys.getsizeof(Val2)) #size of float object in bytes
print(Val2, "is float?", isinstance(Val2, float))
```

```
95.25
<class 'float'>
24
95.25 is float? True
```

```
In [34]: Val3 = 25 + 10j # complex data type
print(Val3)
print(type(Val3)) # type of object
print(sys.getsizeof(Val3)) #size of complex object in bytes
print(Val2, "is complex?", isinstance(Val2, complex))
```

```
(25+10j)
<class 'complex'>
32
95.25 is complex? False
```

```
In [35]: sys.getsizeof(int()) # size of integer object in bytes
```

```
Out[35]: 28
```

```
In [36]: sys.getsizeof(float()) # size of float object in bytes
```

```
Out[36]: 24
```

```
In [37]: sys.getsizeof(complex()) # size of complex object in bytes
```

```
Out[37]: 32
```

Boolean

Boolean data type can have only two possible values true or false

```
In [38]: bool1 = True
```

```
In [39]: bool2 = False
```

```
In [40]: print(type(bool1))
```

```
<class 'bool'>
```

```
In [41]: print(type(bool2))
```

```
<class 'bool'>
```

```
In [42]: isinstance(bool1, bool)
```

```
Out[42]: True
```

```
In [43]: bool(0)
```

```
Out[43]: False
```

```
In [44]: bool(1)
```

```
Out[44]: True
```

```
In [46]: bool(None)
```

```
Out[46]: False
```

```
In [47]: bool(False)
```

```
Out[47]: False
```