```
//-----Project Details-----
// Project: Initial program for different modules QEI, PWM and Interrupt for motor control
//
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//
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//Header Files
#include <stdio.h>
#include <stdint.h>
#include <stdbool.h>
#include "inc/tm4c123gh6pm.h"
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/interrupt.h"
#include "driverlib/gpio.h"
#include "driverlib/timer.h"
#include "driverlib/pin_map.h"
#include "inc/hw_gpio.h"
#include "driverlib/pwm.h"
#include "inc/hw_ints.h"
#include "driverlib/qei.h"
#include <time.h>
#include <math.h>
#include "driverlib/adc.h"
#define PWM_FREQUENCY 10000 ///PWM frequency in terms of Hz
```

```
int32_t xMax=14808;
int32_t xDesired=14808;
int32_t xOld=0;
int32_t Kp=100;
int32_t Kd=1;
//Function Prototypes
void Timer_Init(void);
void Hardware_Init(void);
void PWM_Init(void);
void QEI_Init(void);
//Encoder Variables and functions
signed int read_encoder(void);
int32_t En_Read;
int32_t position;
int32_t pos_max;
int32_t velocity;
int32_t rpm;
int ui32Load;
int ppr = 500;
signed int direction=0;
```

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//Global Variables
int32_t widthAdjust;
int i = 0;
int64_t A;
int D = 1;
int32_t count=0;
int32_t newDuty;
float errorOld=0;
float errorSum=0;
uint8_t ui8PinData=2;
/**
 * main.c
 */
int main(void)
{
     Hardware_Init(); // hardware Configure
                       // PWM configuration
     PWM_Init();
     QEI_Init();
                     // QEI configuration
     Timer_Init();
     while(1)
     {
     }
```

```
}
//Configure Hardware
void Hardware_Init(void)
{
    //Configure System Clock and PWM Clock
    SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);
    //Enable the peripherals
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF); //GPIO F enable for PWM
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOD); // enable Pin for motor direction
    SysCtlPeripheralEnable(SYSCTL_PERIPH_PWM1); //PWM1
    GPIOPinTypeGPIOOutput(GPIO_PORTD_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3); // making
PD1, PD2, PD3 as output for motor direction
    SysCtlPeripheralEnable(SYSCTL PERIPH GPIOD);// Enable PORT D as QEI Module 0 is peripheral on
Port D
    SysCtlPeripheralEnable(SYSCTL_PERIPH_QEI0); // Enable QEI Module 0
}
//Enable and configure Timer Interrupts
void Timer_Init()
{
    uint32_t ui32Period;
    SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER0);
    TimerConfigure(TIMERO_BASE, TIMER_CFG_PERIODIC);
    ui32Period = (SysCtlClockGet()*0.001); // Setting the loop time to 0.1 s
    TimerLoadSet(TIMERO_BASE, TIMER_A, ui32Period -1);
```

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IntEnable(INT_TIMEROA);
    TimerIntEnable(TIMERO_BASE, TIMER_TIMA_TIMEOUT);
    IntMasterEnable();
    TimerEnable(TIMERO_BASE, TIMER_A);
}
//Initialize PWM Module
void PWM_Init(void)
{
     GPIOPinTypePWM(GPIO_PORTF_BASE,GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3); //Port F as PWM
     GPIOPinConfigure(GPIO PF2 M1PWM6); //Blue //GPIO PF2 as M1PWM6 PWMModule 1 with
PWM Generator 6
     PWMGenConfigure(PWM1_BASE,PWM_GEN_3,PWM_GEN_MODE_DOWN); //PWM Generator
Configuration
     SysCtlPWMClockSet(SYSCTL_PWMDIV_64); //Division factor 64
     ui32Load = (SysCtIPWMClockGet() / PWM FREQUENCY) - 1; // calculating period in pwm clock
ticks
     PWMGenPeriodSet(PWM1_BASE,PWM_GEN_3,ui32Load); //written in PWM clock ticks
     PWMOutputState(PWM1_BASE,PWM_OUT_6_BIT,true);
     PWMGenEnable(PWM1 BASE,PWM GEN 3); //Enable PWM Generator 3
     GPIOPinWrite(GPIO_PORTD_BASE, GPIO_PIN_1|GPIO_PIN_2, 2); // Direction enable for motor
```

```
}
//Initialize QEI Module
void QEI_Init(void)
{
    //Unlock GPIOD7 - Without this step it doesn't work
    HWREG(GPIO_PORTD_BASE + GPIO_O_LOCK) = GPIO_LOCK_KEY;
    HWREG(GPIO_PORTD_BASE + GPIO_O_CR) |= 0x80;
    HWREG(GPIO_PORTD_BASE + GPIO_O_LOCK) = 0;
    //Configure the QEI Pins
    GPIOPinTypeQEI(GPIO_PORTD_BASE, GPIO_PIN_6 | GPIO_PIN_7);
    GPIOPinConfigure(GPIO_PD6_PHA0);
    GPIOPinConfigure(GPIO PD7 PHB0);
    //Disable peripheral and INT before configuration
    QEIDisable(QEIO_BASE);
    QEIIntDisable(QEI0_BASE,QEI_INTERROR | QEI_INTDIR | QEI_INTTIMER|QEI_INTINDEX);
    //Configure QEI
    pos max = 3200000;
    QEIConfigure(QEIO_BASE, (QEI_CONFIG_CAPTURE_A_B | QEI_CONFIG_NO_RESET
|QEI_CONFIG_QUADRATURE | QEI_CONFIG_NO_SWAP), pos_max);
    //QEI_CONFIG_CAPTURE_A_B: Capture mode, here capture edges on both channels
    //QEI_CONFIG_RESET_IDX: whether to reset position integrator on index pulse detection or not
    //QEI CONFIG QUADRATURE: Specify QEI Mode, whether Quadrature or Clock/Direction
    //QEI_CONFIG_NO_SWAP: whether to swap channel A and B before processing or not
    //32000: maximum value of the position integrator. This is used to reset position integrator
```

```
//Enables the QEI module
    QEIEnable(QEI0_BASE);
    //Configure the velocity capture module
    QEIVelocityConfigure(QEI0_BASE, QEI_VELDIV_1, 32000);
    //Enable the Velocity capture module
    QEIVelocityEnable(QEI0_BASE);
}
void Timer0IntHandler(void)
{
    // Clear the timer interrupt
    TimerIntClear(TIMER0_BASE, TIMER_TIMA_TIMEOUT);
    direction = QEIDirectionGet(QEI0_BASE);
    position = QEIPositionGet(QEI0_BASE);
    //En_Read=(int16_t) position;
    if (position > pos_max/2)
    {
         En_Read = -(pos_max-position);
    } else
    {
         En_Read = position;
    }
    //velocity = QEIVelocityGet(QEI0_BASE);
    velocity = En_Read - xOld;
```

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//\text{rpm} = (40000*60*\text{velocity})/32000/2;
     newDuty=(xDesired-En_Read)/Kp;
                                           //calculate the new duty value;
    //newDuty = -velocity /Kd; //calculate new duty value;
   // newDuty = 1;
    //newDuty=(errorSum+(xDesired-En_Read+errorOld)/2)/Ki;
        //newDuty=((xDesired-En_Read)/<u>Kp</u>)+velocity*direction/<u>Kd</u>;
                                                                        //calculate thenew duty
value;
     if (newDuty < 0) {
          GPIOPinWrite(GPIO_PORTD_BASE, GPIO_PIN_1 | GPIO_PIN_2, 2); // PD1
          newDuty = -newDuty;
    } else {
          GPIOPinWrite(GPIO_PORTD_BASE, GPIO_PIN_1 | GPIO_PIN_2, 4); // PD2
    }
     if (newDuty > 100) {
          newDuty = 100;
    }
   widthAdjust = (ui32Load * newDuty) / 100;
    //widthAdjust=10;
     PWMPulseWidthSet(PWM1_BASE, PWM_OUT_6, widthAdjust+1); // Set PWM Pulse Width
     errorSum += (xDesired - En_Read + errorOld) / 2;
     errorOld = xDesired - En_Read;
     count += 1;
```

```
if (count > 2500) {
     xDesired = xMax - xDesired;
     errorSum = 0;
     count = 0;
}
xOld = En_Read;
}
```