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Assignment 13
//Time (hour, min, sec)
#include<stdio.h>
struct time{
        int hr;
        int min;
        int sec;
};
void main(){
        struct time t;
        t.hr=1;
        t.min=45;
        t.sec=60;
        printf("%d:%d:%d\n",t.hr,t.min,t.sec);
        //create arry
        struct time t1[10];
        int n;
        printf("Enter the n:");
        scanf("%d",&n);
        //take the fill
        printf("Enter the values:\n\n");
        for(int i=0;i<n;i++){
                printf("hr:");
                scanf("%d",&t1[i].hr);
                printf("min:");
                scanf("%d",&t1[i].min);
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printf("sec:");
                 scanf("%d",&t1[i].sec);
                 printf("\n\n");
        }
        printf("Times:\n\n");
        for(int i=0;i<n;i++){
                 printf("time index %d-->%d:%d:%d\n\n",i,t1[i].hr,t1[i].min,t1[i].sec);
        }
}
//SalesManager (id, name, salary, incentive, target)
#include<stdio.h>
#include<string.h>
struct \, SM\{
        int id;
        char name[20];
        double salary;
        double incentive;
        int target;
};
void main(){
        struct SM s;
        s.id=1;
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strcpy(s.name,"prachiti");
s.salary=4500;
s.incentive=450;
s.target=4;
//print
printf("id: %d\n",s.id);
printf("name:%s\n",s.name);
printf("salary:%lf\n",s.salary);
printf("incentive:%lf\n",s.incentive);
printf("target:%d\n",s.target);
//array
struct SM s1[10];
int n;
printf("\nEnter n:");
scanf("%d",&n);
for(int i=0;i<n;i++){
        printf("id:");
        scanf("%d",&s1[i].id);
        printf("name:");
        scanf("%s",&s1[i].name);
        printf("salary:");
        scanf("%lf",&s1[i].salary);
        printf("incentive:");
        scanf("%lf",&s1[i].incentive);
        printf("target:");
        scanf("%d",&s1[i].target);
        printf("\n\n");
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}//end for
        printf("Sales managers:\n\n");
        for(int i=0;i<n;i++){
                printf("id:%d\n",s1[i].id);
                printf("name:%s\n",s1[i].name);
                printf("salary:%lf\n",s1[i].salary);
                printf("incentive:%lf\n",s1[i].incentive);
                printf("targets:%d\n",s1[i].target);
                printf("\n\n");
        }//end
}
//Product (id, name, quantity, price)
#include<stdio.h>
struct product {
        int id;
        char name[20];
        int quantity;
        double price;
};
void main(){
        struct product p;
        p.id=1;
        strcpy(p.name,"prahiti");
        p.quantity=4;
        p.price=4556;
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printf("id:%d\n\n",p.id);
printf("name:%s\n\n",p.name);
printf("quantity:%d\n",p.quantity);
printf("price:%d\n\n",p.price);
//array
struct product p1[10];
int n;
printf("Enter n:");
scanf("%d",&n);
printf("Enter the values:\n");
        for(int i=0;i<n;i++){
                printf("id:");
                scanf("%d",&p1[i].id);
                fflush(stdin);
                printf("name:");
                scanf("%s",&p1[i].name);
                printf("quantity:");
                scanf("%d",&p1[i].quantity);
                printf("price:");
                scanf("%lf",&p1[i].price);
                printf("\n\n");
        }
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printf("products:\n\n");
                for(int i=0;i<n;i++){
                        printf("id:%d\n",p1[i].id);
                        printf("name:%s\n",p1[i].name);
                        printf("quantity:%d\n",p1[i].quantity);
                        printf("price:%lf\n",p1[i].price);
                        printf("\n\n");
                }
}
//menu driven for array
#include<stdio.h>
void main(){
        do{
                printf("1.create Array\n2.fill array\n3.display arry\n4.delete nth index\n5.search
index\n6.add element\n0.Exit\n");
        int choice:
        printf("\nEnter the choice:\n");
        scanf("%d",&choice);
        }
}
//Distance (feet, inch)
struct distance{
        int feet;
        int inch;
};
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void main(){
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struct distance d;
        d.feet=45;
        d.inch=78;
        printf("%dfeets %dinches\n\n",d.feet,d.inch);
        //array
        struct distance d1[10];
        int n;
        printf("Enter n:");
        scanf("%d",&n);
        //fill the array
        for(int i=0;i<n;i++){
                printf("Feets:");
                scanf("%d",&d1[i].feet);
                printf("inches:");
                scanf("%d",&d1[i].inch);
                printf("\n\n");
        }
        printf("distances:\n\n");
        for(int i=0;i<n;i++){
                printf("distance at index %d-->%dfeets %dinches\n\n",i,d1[i].feet,d1[i].inch);
        }
}
//Date (date, month, year)
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```
#include<stdio.h>
#include<string.h>
struct date{
        int day;
        int month;
        int year;
};
void main(){
        struct date d;
        d.day=10;
        d.month=2;
       d.year=2024;
        //print
       printf("%d-%d-%d",d.day,d.month,d.year);
        //array
        struct date d1[10];
       //
        int n;
       printf("Enter n:");
       scanf("%d",&n);
        //
       printf("Enter date:\n\n");
       for(int i=0;i<n;i++){
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printf("day:");
                scanf("%d",&d1[i].day);
                printf("month:");
                scanf("%d",&d1[i].month);
                printf("year:");
                scanf("%d",&d1[i].year);
                printf("\n\n");
        }
       //print
        for(int i=0;i<n;i++){
                if(d1[i].day<=30 && d1[i].day<=31 && d1[i].month<=12)
                printf("%d-%d-%d\n\n",d1[i].day,d1[i].month,d1[i].year);
                else
                printf("incorrect input!!");
       }
}
//Complex (real, imaginary)
#include<stdio.h>
struct complex{
        int real;
        int img;
};
void main(){
        struct complex c;
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c.real=10;
c.img=45;
printf("%d+%di",c.real,c.real);
//array
struct complex c1[10];
//
int n;
printf("Enter n:");
scanf("%d",&n);
printf("Enter the values:\n\n");
for(int i=0;i<n;i++){
        printf("real:");
        scanf("%d",&c1[i].real);
        printf("img:");
        scanf("%d",&c1[i].img);
        printf("\n\n");
}
printf("complex numbers:\n\n");
for(int i=0;i<n;i++){
        printf("%d+%di\n\n",c1[i].real,c1[i].img);
}
```

}