

Spans and projections

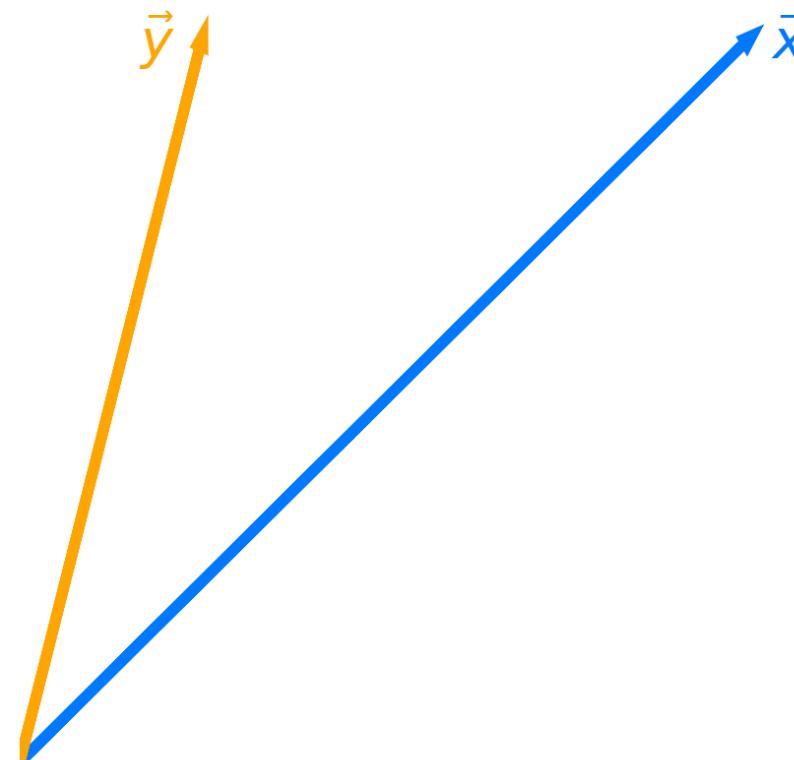
Projecting onto a single vector

- Let \vec{x} and \vec{y} be two vectors in \mathbb{R}^n .
- The span of \vec{x} is the set of all vectors of the form:

$$w\vec{x}$$

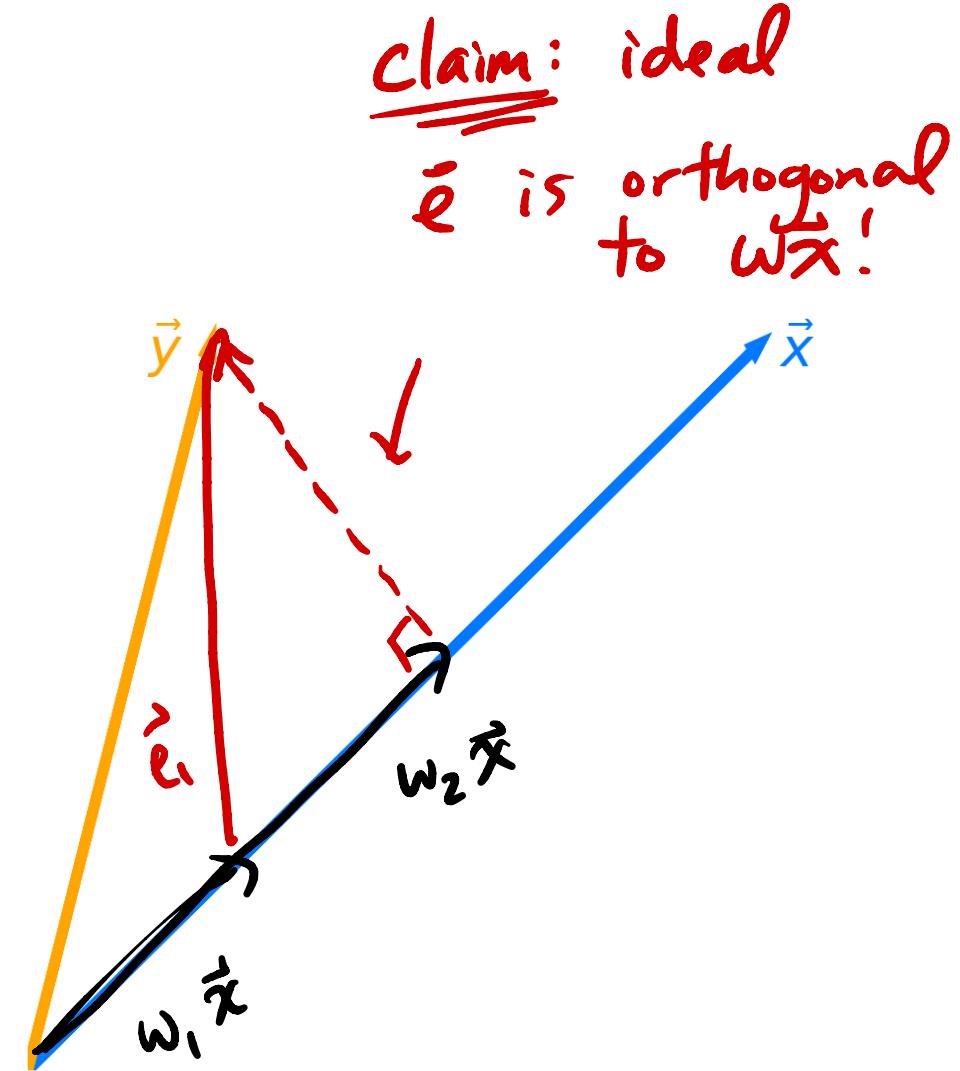
where $w \in \mathbb{R}$ is a scalar.

- **Question:** What vector in $\text{span}(\vec{x})$ is closest to \vec{y} ?
- The vector in $\text{span}(\vec{x})$ that is closest to \vec{y} is the _____
projection of \vec{y} onto $\text{span}(\vec{x})$.



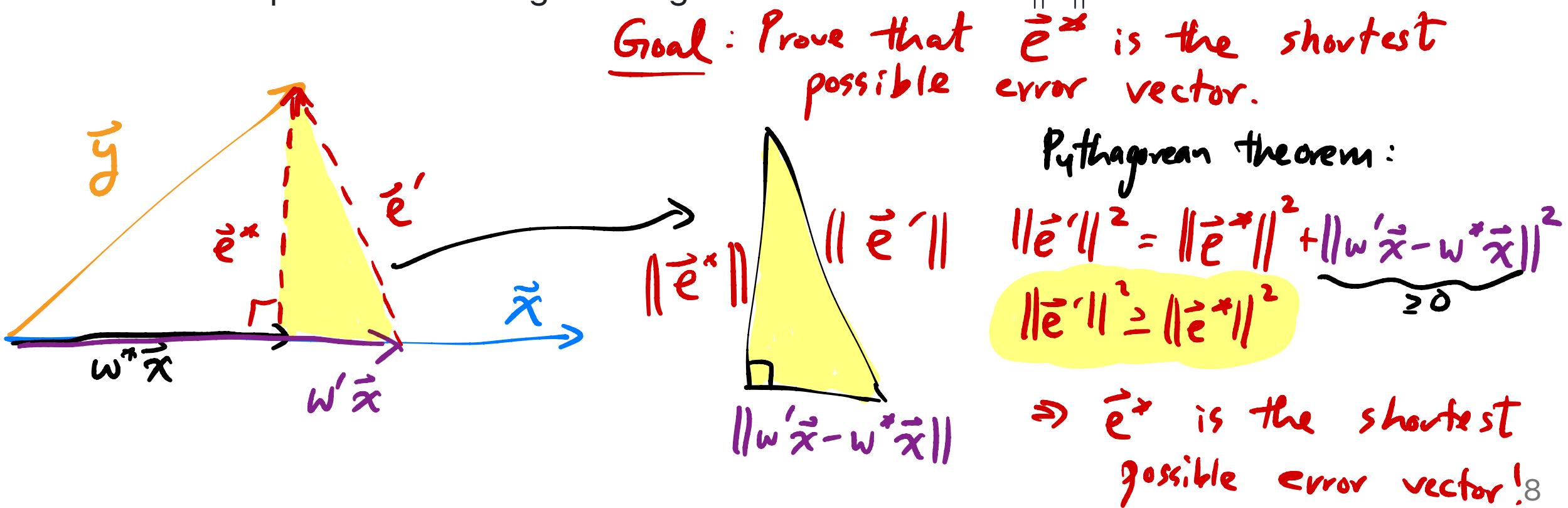
Projection error

- Let $\vec{e} = \vec{y} - w\vec{x}$ be the **projection error**: that is, the vector that connects \vec{y} to $\text{span}(\vec{x})$.
- Goal:** Find the w that makes \vec{e} as short as possible.
 - That is, minimize:
$$\|\vec{e}\|$$
 - Equivalently, minimize:
$$\|\vec{y} - w\vec{x}\|$$
- Idea:** To make \vec{e} has short as possible, it should be **orthogonal** to $w\vec{x}$.



Minimizing projection error

- Goal: Find the w that makes $\vec{e} = \vec{y} - w\vec{x}$ as short as possible.
- Idea: To make \vec{e} as short as possible, it should be orthogonal to $w\vec{x}$.
- Can we prove that making \vec{e} orthogonal to $w\vec{x}$ minimizes $\|\vec{e}\|$?



Minimizing projection error

- Goal: Find the w that makes $\vec{e} = \vec{y} - w\vec{x}$ as short as possible.
- Now we know that to minimize $\|\vec{e}\|$, \vec{e} must be orthogonal to $w\vec{x}$.
- Given this fact, how can we solve for w ?

\vec{e} orthogonal to $w\vec{x} \Rightarrow$

$$w\vec{x} \cdot \vec{e} = 0$$

$$w\vec{x} \cdot (\vec{y} - w\vec{x}) = 0$$

$$\vec{x} \cdot (\vec{y} - w\vec{x}) = 0$$

$$\vec{x} \cdot \vec{y} - \vec{x} \cdot (w\vec{x}) = 0$$

$$\vec{x} \cdot \vec{y} - w(\vec{x} \cdot \vec{x}) = 0$$

$$\vec{x} \cdot \vec{y} = w(\vec{x} \cdot \vec{x})$$

$$\Rightarrow w = \frac{\vec{x} \cdot \vec{y}}{\vec{x} \cdot \vec{x}}$$

The w that makes the error vector as short as possible!!!

Orthogonal projection

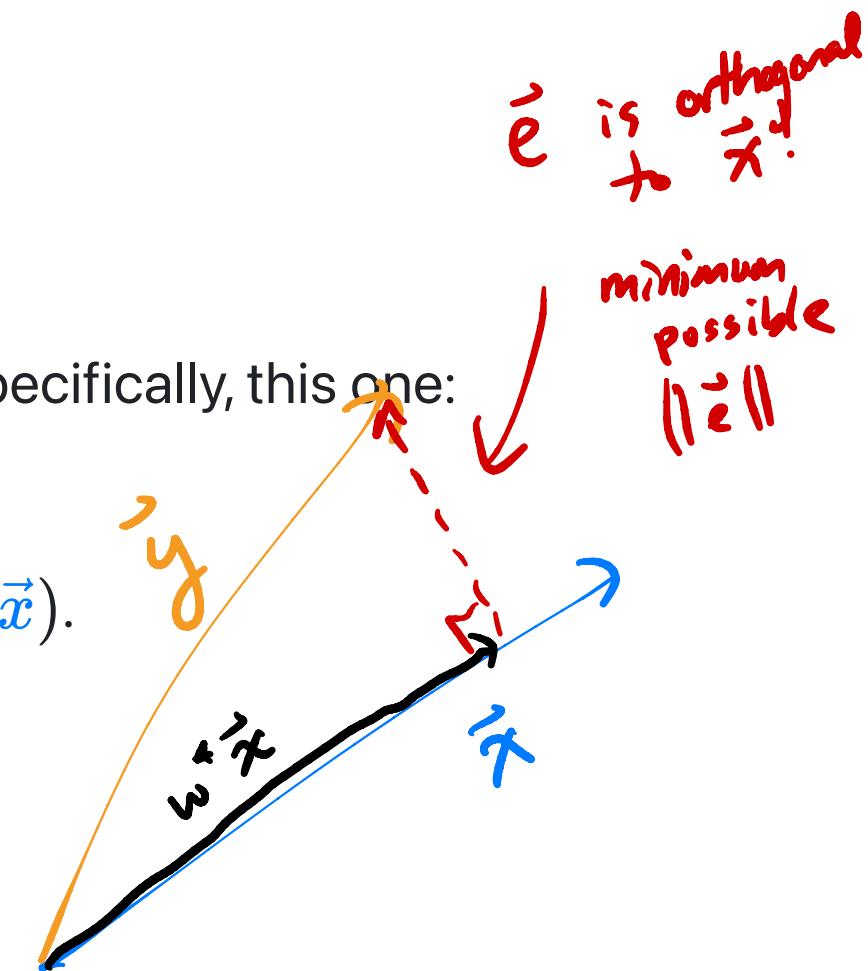
- Question: What vector in $\text{span}(\vec{x})$ is closest to \vec{y} ?
- Answer: It is the vector $w^* \vec{x}$, where:

$$w^* = \frac{\vec{x} \cdot \vec{y}}{\vec{x} \cdot \vec{x}}$$

- Note that w^* is the solution to a minimization problem, specifically, this one:

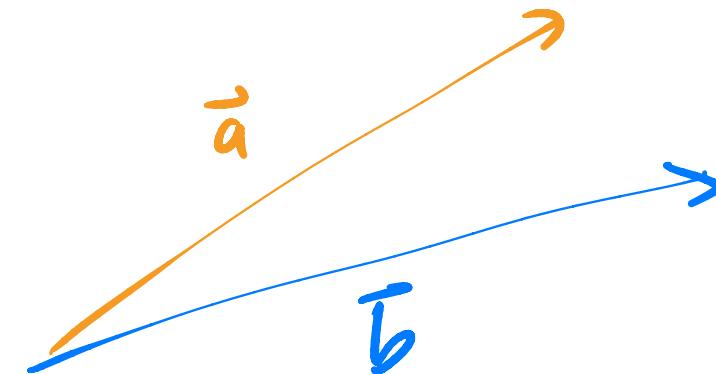
$$\text{error}(w) = \|\vec{e}\| = \|\vec{y} - w\vec{x}\|$$

- We call $w^* \vec{x}$ the **orthogonal projection** of \vec{y} onto $\text{span}(\vec{x})$.
 - Think of $w^* \vec{x}$ as the "shadow" of \vec{y} .



Exercise

Let $\vec{a} = \begin{bmatrix} 5 \\ 2 \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} -1 \\ 9 \end{bmatrix}$.



What is the orthogonal projection of \vec{a} onto $\text{span}(\vec{b})$?

Your answer should be of the form $w^* \vec{b}$, where w^* is a scalar.

$$w^* = \frac{\vec{b} \cdot \vec{a}}{\vec{b} \cdot \vec{b}} = \frac{(-1)(5) + (9)(2)}{(-1)^2 + (9)^2} = \boxed{\frac{13}{82}}$$

Orthogonal projection of \vec{a} onto $\text{span}(\vec{b})$ is

$$\boxed{\frac{13}{82} \vec{b}}$$