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Pointers in C *



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Objective

Problem

In this challenge, you will learn to implement the basic functionalities of pointers in C. A pointer in C is a way to share a memory address among different contexts (primarily functions). They are primarily used whenever a function needs to modify the content of a variable that it does not own.

In order to access the memory address of a variable, val, prepend it with & sign. For example, &val returns the memory address of val.

This memory address is assigned to a pointer and can be shared among various functions. For example, $int^*p = \&val$ will assign the memory address of val to pointer p. To access the content of the memory to which the pointer points, prepend it with a *. For example, *p will return the value reflected by val and any modification to it will be reflected at the source (val).

```
void increment(int *v) {
     (*v)++;
     int main() {
     int a:
     scanf("%d", &a);
     increment(&a);
     printf("%d", a);
     return 0;
}
```

Task

Complete the function void update (int *a, int *b). It receives two integer pointers, int* a and int* b. Set the value of a to their sum, and b to their absolute difference. There is no return value, and no return statement is needed.

- a' = a + b
- b' = |a-b|

Input Format

The input will contain two integers, \boldsymbol{a} and \boldsymbol{b} , separated by a newline.

Output Format

Modify the two values in place and the code stub main() will print their values.

Note: Input/ouput will be automatically handled. You only have to complete the function described in the 'task' section.

Sample Input

- 4
- 5

Sample Output

9

1

Explanation

- a' = 4 + 5 = 9
- b' = |4-5| = 1

```
Change Theme Language: C
                                                                                             #include <stdio.h>
  2
  3
     void update(int *a,int *b) {
  4
         // Complete this function
  5
  6
  7
     int main() {
  8
         int a, b;
  9
         int *pa = &a, *pb = &b;
 10
         scanf("%d %d", &a, &b);
 11
         update(pa, pb);
 12
 13
         printf("%d\n%d", a, b);
 14
 15
         return 0;
 16 }
                                                                                            Line: 11 Col: 1
                                                                                      Run Code
                                                                                                Submit Code
Test against custom input
```

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