

## Django Trainee at Accuknox

1. **Question 1:** By default are django signals executed synchronously or asynchronously? Please support your answer with a code snippet that conclusively proves your stance. The code does not need to be elegant and production ready, we just need to understand your logic.

Ans.

**Django signals are executed synchronously by default.**

**That means when a signal is sent, Django executes all connected receivers immediately (blocking) — the caller must wait until all receivers finish before continuing.**

Code :

```
import time

from django.db.models.signals import post_save
from django.dispatch import receiver
from django.contrib.auth.models import User
```

```
@receiver(post_save, sender=User)
def slow_receiver(sender, instance, **kwargs):
    print("Signal started...")
    time.sleep(5)
    print("Signal finished...")
```

# Run this test in Django shell:

```
from django.contrib.auth.models import User
import time

start = time.time()

User.objects.create(username='test_user')

end = time.time()
```

```
print("Total time:", end - start)
```

**Explanation:**

- When we create a user the signal `post_save` runs the `slow_receiver` function.
- We will see the Total time printed is ~5 seconds proving the signal blocked the main thread until it finished.
- Hence signals are synchronous by default.

**Question 2:** Do django signals run in the same thread as the caller? Please support your answer with a code snippet that conclusively proves your stance. The code does not need to be elegant and production ready, we just need to understand your logic.

**Ans.**

**Yes, by default Django signals run in the same thread as the caller.**

**Code :**

```
import threading

from django.db.models.signals import post_save
from django.dispatch import receiver
from django.contrib.auth.models import User

@receiver(post_save, sender=User)
def thread_check(sender, instance, **kwargs):
    print("Signal Thread:", threading.current_thread().name)

# Run in Django shell:
```

```
from django.contrib.auth.models import User
import threading

print("Main Thread:", threading.current_thread().name)
User.objects.create(username='thread_test')
```

**Question 3:** By default do django signals run in the same database transaction as the caller? Please support your answer with a code snippet that conclusively proves your stance. The code does not need to be elegant and production ready, we just need to understand your logic.

**Ans.**

**Yes — by default, Django signals execute within the same database transaction as the caller.**

**That means if the transaction rolls back, the effects inside the signal handler are also rolled back.**

**Code :**

```
from django.db.models.signals import post_save
from django.dispatch import receiver
from django.contrib.auth.models import User
from django.db import transaction, models

class Profile(models.Model):
    user = models.OneToOneField(User, on_delete=models.CASCADE)
    bio = models.CharField(max_length=100, default="")

@receiver(post_save, sender=User)
def create_profile(sender, instance, **kwargs):
    print("Signal creating Profile...")
```

```
Profile.objects.create(user=instance, bio="Created in signal")
```

# Run this in Django shell:

```
from django.contrib.auth.models import User
```

```
from django.db import transaction
```

```
from app.models import Profile
```

```
try:
```

```
    with transaction.atomic():
```

```
        user = User.objects.create(username='rollback_test')
```

```
        raise Exception("Rollback!")
```

```
except:
```

```
    pass
```

```
print("Profiles count:", Profile.objects.count())
```

#### **Explanation:**

- **Even though the signal successfully created a Profile inside `create_profile()`, the outer `transaction.atomic()` rolled back everything.**
- **This proves signals run in the same DB transaction by default.**

## **Topic: Custom Classes in Python**

**Code :**

```
class Rectangle:

    def __init__(self, length: int, width: int):

        self.length = length

        self.width = width


    def __iter__(self):

        yield {'length': self.length}

        yield {'width': self.width}
```

# Example usage:

```
r = Rectangle(10, 5)

for item in r:

    print(item)
```