1. At this moment, take screenshots of stdout of the following shells:

VM2/client 1

```
pradeep@pradeep-VirtualBox:~/Desktop/HW3$ ./rfmclient localhost
CMPE 207 HW3 rfmclient Bapugouda urf Pradeep Patil 277
connected..

command> xyz
Invalid Command! try again

command> cat /tmp/PradeepPatil277.txt
No such file or directory

command> rm /tmp/PradeepPatil277.txt
Deleted

command> exit
pradeep@pradeep-VirtualBox:~/Desktop/HW3$

Invalid Command> Invalid Command> exit
pradeep@pradeep-VirtualBox:~/Desktop/HW3$
```

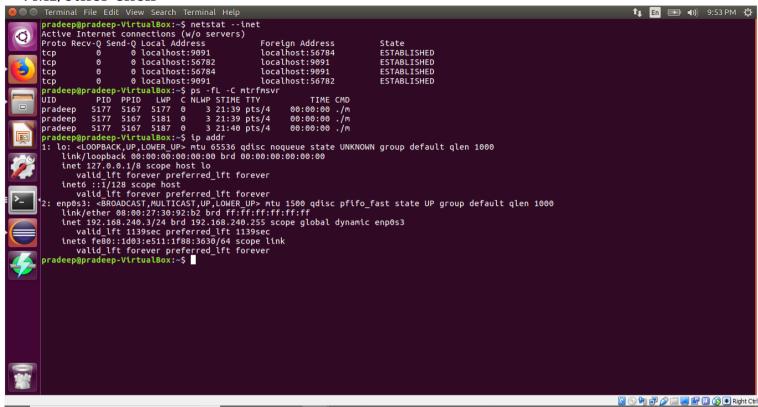
VM2/client 2

```
pradeep@pradeep-VirtualBox: ~/Desktop/HW3
connected..
command> stats
 Concurrent connections: 2
 Completed Connections: 0
 Total Overall Commands: 2
command> cat /tmp/PradeepPatil277.txt
lline1-PradeepPatil277-line1
PradeepPatil277-line22-PradeepPatil277
line333-PradeepPatil277-line333
command> rm /tmp/PradeepPatil277.txt
No such file or directory
command> stats
 Concurrent connections: 1
 Completed Connections : 1
 Total Overall Commands: 8
command>
```

VM1 server

```
pradeep@pradeep-VirtualBox: ~/Desktop/HW3/svr
pradeep@pradeep-VirtualBox:~$ cd Desktop/HW3/svr
pradeep@pradeep-VirtualBox:~/Desktop/HW3/svr$ ./mtrfmsvr
CMPE 207 HW3 mtrfmsvr Bapugouda urf Pradeep Patil 011483277
Listning...
thread 140262132545280: Started
thread 140262124152576: Started
thread 140262132545280: invalid command: xyz
thread 140262124152576: stats
thread 140262132545280: cat
Error in cat: No such file or directory
thread 140262124152576: cat
thread 140262132545280: rm
Deleted
thread 140262124152576: rm
Error in rm: No such file or directory
thread 140262132545280: exit
thread 140262132545280: exited
thread 140262124152576: stats
```

VM1/other-shell



a. generic request format, generic response format (both success case & error case). For each field, indicate its data type (binary, text), length, network byte order, etc.) 4 answer:

generic request format: command <Path><00>

generic response format: response<00>

b. Use "cat /tmp/foo" as an example: illustrate request format, illustrate response format (success case & error case)

answer:

request fromat: "cat /tmp/foo00"

Opcode: cat Path: /tmp/foo

Reaponse: "<responsestring>00"

c. Use "rm /tmp/bar" as an example: illustrate request format, illustrate response format (success case & error case)

request fromat: "rm /tmp/bar00"

Opcode:rm Path: /tmp/bar

Reaponse: "Deleted00"

d. Use "stats" as an example: illustrate request format, illustrate response format (success case & error case)

request fromat: "stats<00>"

Opcode: stats Path: NONE

Reaponse: "<status string>00"

e. Use "exit" as an example: illustrate request format, illustrate response format (success case & error case)

request fromat: "exit<00>"

Shutdown(SHUT_WR);

Opcode: exit Path: NONE

Reaponse: "<exit>00"

Shutdown(SHUT_WR);

5. (15 pts) Each client uses a single/persistent TCP connection to communicate with the server, and the client can

send multiple requests through the same persistent connection. Include server-side code snippet with comments to describe how the server-side pthread retrieves each client request in its entirety via a single/persistent connection.

Answer:

Client always pads 00 at the end of the command string which is detected at server and the comman is processed and appropriate value is returned.

Following is the code snippet

```
static const char CmdEnd[]="00";
```

```
while(1){
    rd=read(ClientSock,ReadBuffer,sizeof(ReadBuffer)-1);
    if(rd<0){ strerror_r(errno,GERRORF,sizeof(GERRORF));printf("Error:
%s",GERRORF);return 0;}
    //printf("\ninreading..");
    if((ReadBuffer[strlen(ReadBuffer)-1]==CmdEnd[1]) & (ReadBuffer[strlen(ReadBuffer)-2]==CmdEnd[0])) break;
}</pre>
```

break when last two chars are oo.