

In []:

Python Operators

Operators are used to perform operations on variables **and** values.

Python divides the operators **in** the following groups:

1. Arithmetic operators
2. Assignment operators
3. Comparison operators
4. Logical operators
5. Identity operators
6. Membership operators
7. Bitwise operators

In []:

Python Arithmetic Operators

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Python Arithmetic Operators

Arithmetic operators are used **with** numeric values to perform common mathematical operations

Operator	Name	Example
+	Addition	x + y
-	Subtraction	x - y
*	Multiplication	x * y
/	Division	x / y
%	Modulus	x % y
**	Exponentiation	x ** y
//	Floor division	x // y

In [1]:

```
x = 5
y = 3

print(x + y)
```

In [1]:

```
x=int(input("Enter the X Value"))
y=int(input("Enter the Y Value"))
z=x+y
print(z)
```

Enter the X Value5
Enter the Y Value4
9

In [2]:

```
x = 5
y = 3

print(x - y)
```

2

In [3]:

```
x = 5
y = 3

print(x * y)
```

15

In [4]:

```
x = 12
y = 3

print(x / y)
```

4.0

In [4]:

```
x = 30
y = 4

print(x % y)
```

2

In [6]:

```
x = 2
y = 5

print(x ** y) #same as 2*2*2*2*2
```

32

In [7]:

```
x = 15
y = 2

print(x // y)

#the floor division // rounds the result down to the nearest whole number
```

7

In []:

Python Assignment Operators

In []:

Python Assignment Operators

Assignment operators are used to assign values to variables:

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
//=	x //= 3	x = x // 3
**=	x **= 3	x = x ** 3
&=	x &= 3	x = x & 3
=	x = 3	x = x 3
^=	x ^= 3	x = x ^ 3
>>=	x >>= 3	x = x >> 3
<<=	x <<= 3	x = x << 3

In [8]:

```
x = 5

print(x)
```

5

In [5]:

```
x = 12  
x += 3  
print(x)
```

15

In [7]:

```
x = 8  
x -= 3  
print(x)
```

5

In [11]:

```
x = 5  
x *= 3  
print(x)
```

15

In [12]:

```
x = 5  
x /= 3  
print(x)
```

1.6666666666666667

In [13]:

```
x = 5  
x%=3  
print(x)
```

2

In [14]:

```
x = 5  
x//=3  
print(x)
```

1

In [10]:

```
x = 3  
x **= 3  
print(x)
```

27

In [16]:

```
x = 5  
x &= 3  
print(x)
```

1

In [17]:

```
x = 5  
x |= 3  
print(x)
```

7

In [18]:

```
x = 5  
x ^= 3  
print(x)
```

6

In [13]:

```
x = 10  
x >= 10  
print(x)
```

0

In [20]:

```
x = 5  
x <= 3  
print(x)
```

40

In []:

Python Comparison Operators

In []:

Python Comparison Operators

Comparison operators are used to compare two values:

Operator	Name	Example
<code>==</code>	Equal	<code>x == y</code>
<code>!=</code>	Not equal	<code>x != y</code>
<code>></code>	Greater than	<code>x > y</code>
<code><</code>	Less than	<code>x < y</code>
<code>>=</code>	Greater than or equal to	<code>x >= y</code>
<code><=</code>	Less than or equal to	<code>x <= y</code>

In [2]:

```
x = 5  
y = 3  
print(x == y)  
  
# returns False because 5 is not equal to 3
```

False

In [22]:

```
x = 5
y = 3

print(x != y)

# returns True because 5 is not equal to 3
```

True

In [23]:

```
x = 5
y = 3

print(x > y)

# returns True because 5 is greater than 3
```

True

In [24]:

```
x = 5
y = 3

print(x < y)

# returns False because 5 is not less than 3
```

False

In [25]:

```
x = 5
y = 3

print(x >= y)

# returns True because five is greater, or equal, to 3
```

True

In [26]:

```
x = 5
y = 3

print(x <= y)

# returns False because 5 is neither less than or equal to 3
```

False

In []:

Python Logical Operators

In []:

Python Logical Operators

Logical operators are used to combine conditional statements:

Operator	Description	Example
and	Returns True if both statements are true	<code>x < 5 and x < 10</code>
or	Returns True if one of the statements is true	<code>x < 5 or x < 4</code>
not	Reverse the result, returns False if the result is true	<code>not(x < 5 and x < 10)</code>

In [27]:

```
x = 5

print(x > 3 and x < 10)

# returns True because 5 is greater than 3 AND 5 is less than 10
```

True

In [28]:

```
x = 5

print(x > 3 or x < 4)

# returns True because one of the conditions are true (5 is greater than 3, but 5 is not less than 4)
```

True

In [29]:

```
x = 5

print(not(x > 3 and x < 10))

# returns False because not is used to reverse the result
```

False

In []:

Python Identity Operators

In []:

Python Identity Operators

Identity operators are used to compare the objects, **not if** they are equal, but **if** they are

Operator	Description	Example
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is	Returns True if both variables are the same object	<code>x is y</code>
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is not	Returns True if both variables are not the same object	<code>x</code>
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In [30]:

```
x = ["apple", "banana"]
y = ["apple", "banana"]
z = x
```

```
print(x is not z)
```

```
# returns False because z is the same object as x
```

```
print(x is not y)
```

```
# returns True because x is not the same object as y, even if they have the same content
```

```
print(x != y)
```

```
# to demonstrate the difference between "is not" and "!=": this comparison returns False b
```

```
False
```

```
True
```

```
False
```

In [3]:

```
x = ["apple", "banana"]
y = ["apple", "banana"]
z = x
```

```
print(x is z)
```

```
# returns True because z is the same object as x
```

```
print(x is y)
```

```
# returns False because x is not the same object as y, even if they have the same content
```

```
print(x == y)
```

```
# to demonstrate the difference between "is" and "==": this comparison returns True becaus
```

```
True
```

```
False
```

```
True
```

In []:

Python Membership Operators

In []:

Python Membership Operators

Membership operators are used to test **if** a sequence **is** presented **in** an **object**:

Operator	Description	Example
in	Returns True if a sequence with the specified value is present in the object	x in y
not in	Returns True if a sequence with the specified value is not present in the object	

In [32]:

```
x = ["apple", "banana"]
```

```
print("pineapple" not in x)
```

```
# returns True because a sequence with the value "pineapple" is not in the list
```

True

In [33]:

```
x = ["apple", "banana"]
```

```
print("banana" in x)
```

```
# returns True because a sequence with the value "banana" is in the list
```

True

In []:

Python Bitwise Operators

Bitwise operators are used to compare (binary) numbers:

Operator	Name	Description
&	AND	Sets each bit to 1 if both bits are 1
 	OR	Sets each bit to 1 if one of two bits is 1
^	XOR	Sets each bit to 1 if only one of two bits is 1
~	NOT	Inverts all the bits
<<	Zero fill left shift	Shift left by pushing zeros in from the right and let the leftm
>>	Signed right shift	Shift right by pushing copies of the leftmost bit in from the left,