### Python Idioms

Safe Hammad Python Northwest 16<sup>th</sup> January 2014

#### What is an idiom?

"The specific grammatical, syntactic, and structural character of a given language."

"A commonly used and understood way of expressing an fact, idea or intention."

### Why care about Python idioms?

"Programs must be written for people to read, and only incidentally for machines to execute."

- Abelson & Sussman, SICP

"There should be one - and preferably only one - obvious way to do it."

- Tim Peters, The Zen of Python (PEP 20)
- The use of commonly understood syntax or coding constructs can aid readability and clarity.
- Some idioms can be faster or use less memory than their "non-idiomatic" counterparts.
- Python's idioms can make your code Pythonic!

#### Ten idioms

(In no particular order)

# 1. Make a script both importable and executable

```
if __name__ == '__main__':
```

```
def main():
    print('Doing stuff in module', name )
if name == ' main ':
   print('Executed from the command line')
   main()
$ python mymodule.py
Executed from the command line
Doing stuff in module main
>>> import mymodule
>>> mymodule.main()
Doing stuff in module mymodule
```

## 2. Test for "truthy" and "falsy" values

```
if x:
```

if not x:

```
# GOOD
name = 'Safe'
pets = ['Dog', 'Cat', 'Hamster']
owners = {'Safe': 'Cat', 'George': 'Dog'}
if name and pets and owners:
    print('We have pets!')

# NOT SO GOOD
if name != '' and len(pets) > 0 and owners != {}:
    print('We have pets!')
```

- Checking for truth doesn't tie the conditional expression to the type of object being checked.
- Checking for truth clearly shows the code's intention rather than drawing attention to a specific outcome.

#### What is truth?

True	False
Non-empty string	Empty string
Number not 0	Number 0
Non-empty container: len(x) > 0	Empty container: len(x) == 0
-	None
True	False
nonzero (2.x) /bool (3.x)	nonzero (2.x) /bool (3.x)

#### 3. Use in where possible

Contains:

if x in items:

Iteration:

for x in items:

#### Example (contains)

```
# GOOD
name = 'Safe Hammad'
if 'H' in name:
    print('This name has an H in it!')

# NOT SO GOOD
name = 'Safe Hammad'
if name.find('H') != -1:
    print('This name has an H in it!')
```

- Using **in** to check if an item is in a sequence is clear and concise.
- Can be used on lists, dicts (keys), sets, strings, and your own classes by implementing the \_\_contains\_\_ special method.

#### Example (iteration)

```
# GOOD
pets = ['Dog', 'Cat', 'Hamster']
for pet in pets:
    print('A', pet, 'can be very cute!')

# NOT SO GOOD
pets = ['Dog', 'Cat', 'Hamster']
i = 0
while i < len(pets):
    print('A', pets[i], 'can be very cute!')
    i += 1</pre>
```

- Using **in** to for iteration over a sequence is clear and concise.
- Can be used on lists, dicts (keys), sets, strings, and your own classes by implementing the \_\_iter\_\_ special method.

## 4. Swap values without temp variable

$$a, b = b, a$$

```
# G00D
a, b = 5, 6
               # 5, 6
print(a, b)
a, b = b, a
               # 6, 5
print(a, b)
# NOT SO GOOD
a, b = 5, 6
print(a, b) # 5, 6
temp = a
a = b
b = temp
               # 6, 5
print(a, b)
```

• Avoids polluting namespace with temp variable used only once.

### 5. Build strings using sequence

```
''.join(some_strings)
```

```
# G00D
chars = ['S', 'a', 'f', 'e']
name = ''.join(chars)
print(name) # Safe
# NOT SO GOOD
chars = ['S', 'a', 'f', 'e']
name = ''
for char in chars:
    name += char
print(name)
                   # Safe
```

- The join method called on a string and passed a list of strings takes linear time based on length of list.
- Repeatedly appending to a string using '+' takes quadratic time!

#### 6. EAFP is preferable to LBYL

"It's **E**asier to **A**sk for **F**orgiveness than **P**ermission."

"Look Before You Leap"

try: v. if ...: except:

```
# G00D
d = \{'x': '5'\}
try:
    value = int(d['x'])
except (KeyError, TypeError, ValueError):
    value = None
# NOT SO GOOD
d = \{'x': '5'\}
if 'x' in d and \
   isinstance(d['x'], str) and \
   d['x'].isdigit():
    value = int(d['x'])
else:
    value = None
```

- Throwing exceptions is not "expensive" in Python unlike e.g. Java.
- Rely on duck typing rather than checking for a specific type.

#### 7. Enumerate

for i, item in enumerate(items):

```
# GOOD
names = ['Safe', 'George', 'Mildred']
for i, name in enumerate(names):
    print(i, name) # 0 Safe, 1 George etc.

# NOT SO GOOD
names = ['Safe', 'George', 'Mildred']
count = 0
for name in names:
    print(i, name) # 0 Safe, 1 George etc.
    count += 1
```

- Available since Python 2.3!
- Use the start parameter available since Python 2.6 to start at a number other than 0.

# 8. Build lists using list comprehensions

```
[i * 3 for i in data if i > 10]
```

```
# G00D
data = [7, 20, 3, 15, 11]
result = [i * 3 \text{ for } i \text{ in data if } i > 10]
print(result) # [60, 45, 33]
# NOT SO GOOD (MOST OF THE TIME)
data = [7, 20, 3, 15, 11]
result = []
for i in data:
    if i > 10:
         result.append(i * 3)
print(result) # [60, 45, 33]
```

- Very concise syntax.
- Be careful it doesn't get out of hand (in which case the second form can be clearer).

# 9. Create dict from keys and values using zip

```
d = dict(zip(keys, values))
```

```
# G00D
    keys = ['Safe', 'Bob', 'Thomas']
    values = ['Hammad', 'Builder', 'Engine']
    d = dict(zip(keys, values))
    print(d) # {'Bob': 'Builder',
                  'Safe': 'Hammad',
                  'Thomas': 'Engine'}
    # NOT SO GOOD
    keys = ['Safe', 'Bob', 'Thomas']
    values = ['Hammad', 'Builder', 'Engine']
    d = \{\}
    for i, key in enumerate(keys):
        d[keys] = values[i]
    print(d) # {'Bob': 'Builder',
                   'Safe': 'Hammad',
                   'Thomas': 'Engine'}

    There are several ways of constructing dicts!
```

#### 10. And the rest ...!

- while True: break # This will spark discussion!!!
- Generators and generator expressions.
- Avoid from module import \*
   Prefer: import numpy as np; import pandas as pd
- Use \_ for "throwaway" variables e.g.:
   for k, \_ in [('a', 1), ('b', 2), ('c', 3)]
- dict.get() and dict.setdefault()
- collections.defaultdict
- Sort lists using l.sort(key=key\_func)

".join(['T', 'h', 'a', 'n', 'k', 's', '!'])

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