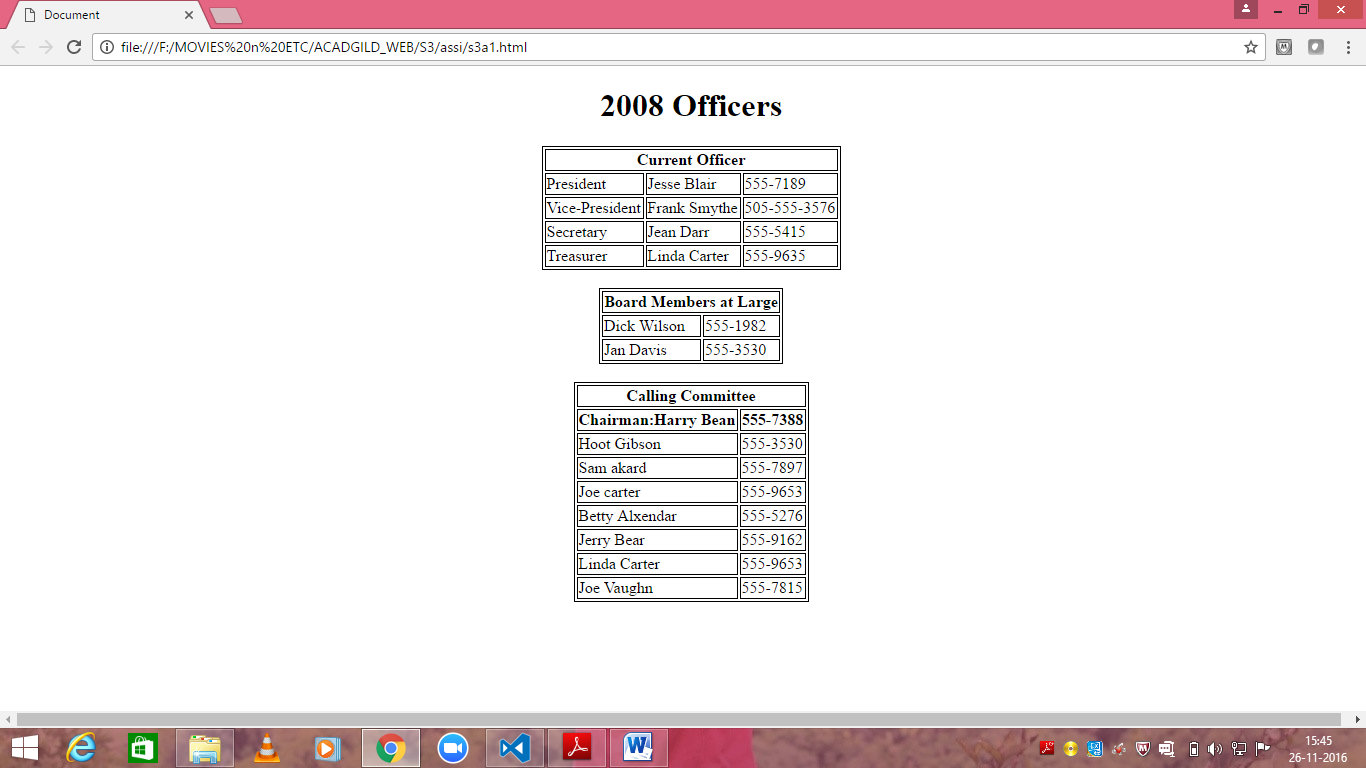
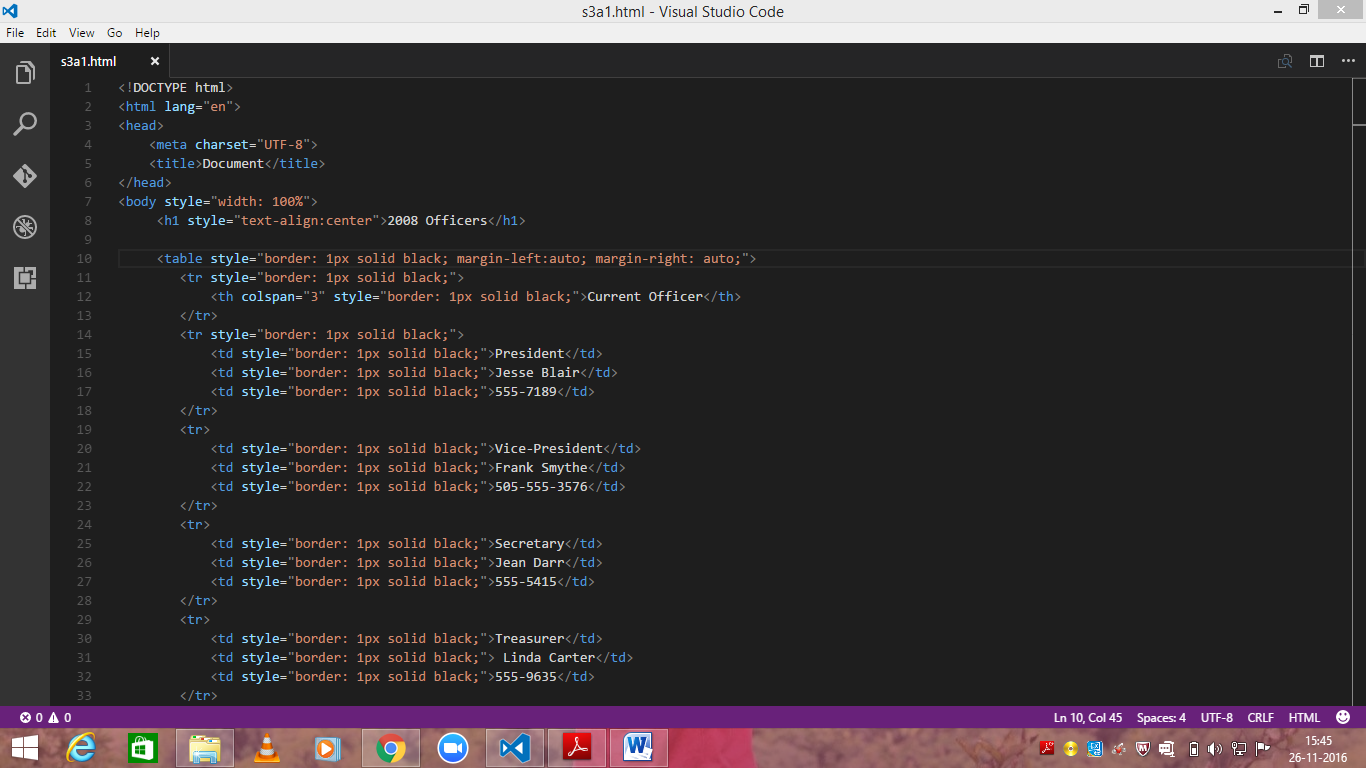
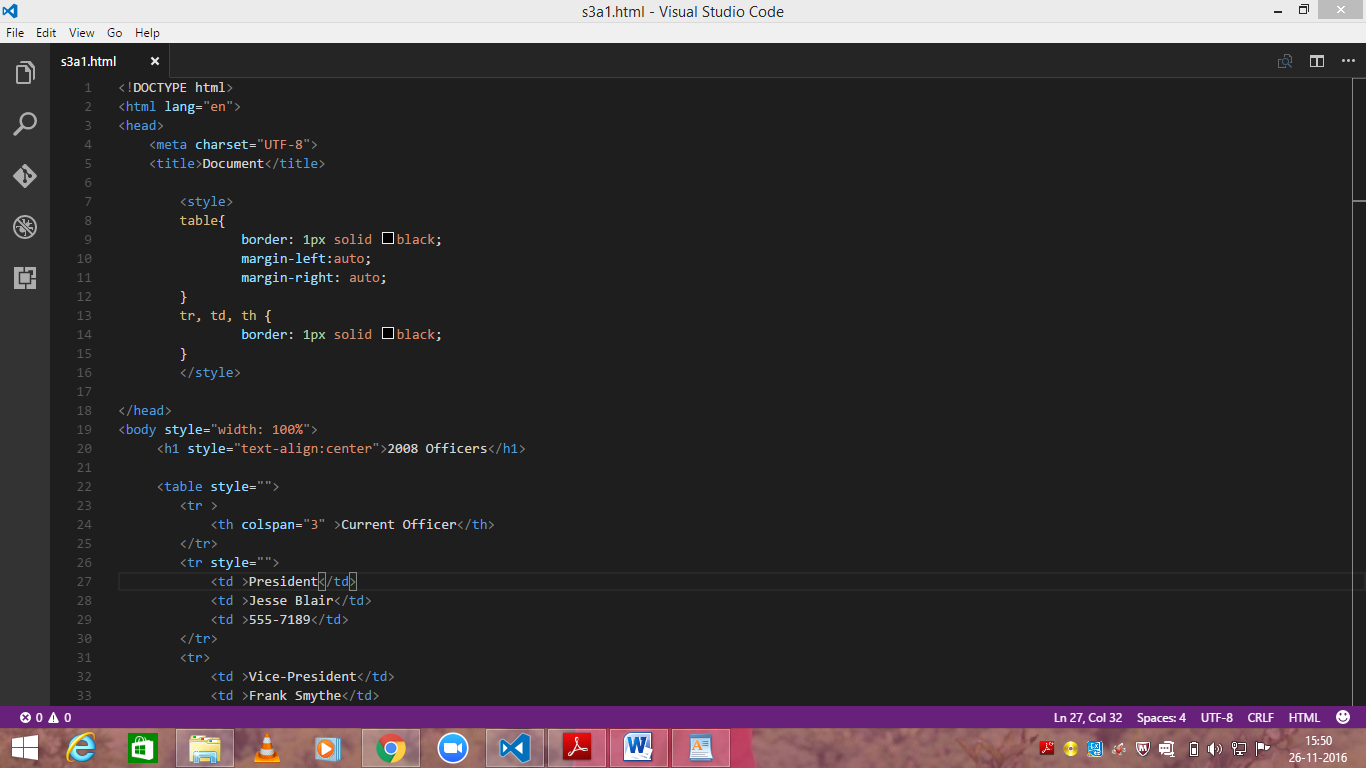
output



1. Inline



2)Embedded



3)External

