FIELDTRIP TOOLBOX TUTORIAL REPORT

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TUTORIAL 2-

Dealing with artifacts

Background: what is an artifact?

- Some unwanted and unexpected feature in data.
- Artifacts are undesired data which is acquired from EEG and MEG.
- It may be physiological or non_physiological from origin.

How does FieldTrip manage artifacts?

first identify the artifacts and then subsequently removing them.

Artifacts can be visualize or can be predicted when we see the response.

- rejecting the piece of data containing the artifact (e.g. for a short-lived artifact)
- subtracting the spatio-temporal contribution of the artifact from the data (e.g. for line noise)

fieldtrip provide the the function to detect the artifacts whether data is continuous or trial-based depending on whether your data is stored on disk or already in memory.

Detecting the artifacts in continuous data to apply filters(band pass filter) and zoom out the recording.

Rejecting segments of data containing artifacts

In this type of artifact detection and rejection, pieces of data that contain artifacts are identified and removed from the data set

Manual/visual detection

In this manually and visualize the artifacts in continuous data trails.

And identify the affected with artifacts and reject the artifact.

The functions that are available for manual artifact detection are

ft rejectvisual

The **ft_rejectvisual** function works only for segmented data (i.e. trials) that have already been read into memory.

FT_REJECTVISUAL shows the preprocessed data in all channels and/or trials to allow the user to make a visual selection of the data that should be rejected. The data can be displayed in a "summary" mode, in which case the variance (or another metric) in each channel and each trial is computed. Alternatively, all channels can be shown at once allowing paging through the trials, or all trials can be shown, allowing paging through the channels.

ft databrowser

The **ft_databrowser** function works both for continuous and segmented data and also works with the data either on disk or already read into memory.

FT_DATABROWSER can be used **for** visual inspection of data. Artifacts that were detected by artifact functions (see FT_ARTIFACT_xxx functions where xxx is the type of artifact) are marked. Additionally data pieces can be marked and unmarked as artifact by manual selection. The output cfg contains the updated specification of the artifacts.

After detecting the time-segments with the artifacts, you should call **ft_rejectartifact** to remove them from your data (when the data is already in memory) or from your trial definition (when the data is still on disk).

a proper ICA unmixing of your data requires that the atypical artifacts (e.g. electrode movement, squid jumps) are removed **prior** to calling **ft_componentanalysis**. After you have determined what the bad components are, you can call **ft_rejectcomponent** to project the data back to the sensor level, excluding the bad components.

Automatic detection

Fieldtrip contains collection of functions to detect the artifacts automatically.

Although the automatic artifact detection algorithm works efficiently for well-known artifacts in well-behaved data, you should **not** use the automatic detection functions as your default method.

The available functions for automatic artifact detection are:

- ft artifact clip
- ft artifact ecg
- ft artifact threshold
- ft artifact eog
- ft artifact jump
- ft artifact muscle
- ft artifact zvalue

eog, jump and muscle detection functions are all just wrappers around **ft artifact zvalue** where the filter and padding options are set to reasonable defaults.

Removing artifacts from the data

If you use manual or automatic detection of time segments that contain an artifact, you usually would proceed to reject those segments from subsequent analysis with **ft rejectartifact**

Subtracting spatial/temporal/spectral aspects of data reflecting artifacts

In this type of artifact detection and rejection, spatial/temporal/spectral aspects of the data that contain artifacts are identified and removed from the data set. For example, certain spectral components such as line noise, are subtracted from the data.

Using ICA-

Another commonly used approach is to make a linear decomposition of the data using methods such as ICA (independent component analysis) or PCA (principal component analysis). These methods consist of applying a set of spatial filters to the data, after which the data is no longer represented at the level of recorded (scalp) channels, but as a set of virtual channels or components.

If you use ICA to detect artifacts, you usually would proceed with projecting the decomposed data (excluding the artifact components) back to the sensor level. This is done with **ft rejectcomponent**.

Further I will discuss more about ICA and how to detect and remove the artifacts.

Visual artifact rejection

Introduction

First we have to load the preprocessing data in matlab

load PreprocData dataFIC

for accurate measurement we should have clean or denoised data.

One of the factors that is difficult to control are the presence of artifacts in the data. These artifact are physiological or can result from the acquisition electronics. The strongest physiological artifacts stem from eye blinks, eye movements and head movements. Muscle artifact from swallowing and neck contraction can be a problem as well. Artifacts related to the electronics are 'SQUID jumps' or spikes seen in several channels. To start with, it is best to avoid those artifacts during the recording. You can instruct the subject not to blink during the trial, but instead give him some well-defined time between the trials in which he is allowed to blink. But of course there will always be some artifacts in the raw data.

keep in mind that it is a subjective decision to reject certain trials and keep other trials. Some data are bad and some data are good.

time-frequency analysis of power in the gamma band it is important to reject all trials with muscle artifacts, but for a ERF analysis it is more important to reject trials with drifts and eye artifacts.

The functions that are available for visual artifact detection are

- ft_rejectvisual
- ft_databrowser

already I have discussed above.

Procedure-

The following steps are taken to do visual artifact rejection

- Read the data into MATLAB using <u>ft definetrial</u> and <u>ft preprocessing</u>, as explained in the <u>previous tutorial</u>
- Visual inspection of the trials and rejection of artifacts using ft rejectvisual
- Alternatively: use <u>ft databrowser</u> and mark the artifacts manually by interactively paging trial by trial

Manual artifact rejection - display one trial at a time

The configuration option cfg.method provides the possibility of browsing through the data channel by channel (cfg.method = 'channel'), trial by trial (cfg.method = 'trial').

The scaling of the plots is automatically adjusted according to the maximum amplitude over all channels. The scaling can be set using cfg.alim. For EOG/EEG channels cfg.alim=5e-5 (50 micro Volt) is a useful scale and for the MEG channels cfg.alim=1e-12 (10 fT/cm).

To browse through the data trial by trial while viewing all channels write

This is for MEG channels

```
cfg = [];
cfg.method = 'trial';
cfg.alim = 1e-12;
dummy = ft_rejectvisual(cfg,dataFIC);
```

the input is raw data with 152 channels and 87 trials

the call to "ft_selectdata" took 1 seconds

showing the data per trial, all channels at once

trial 1 marked as GOOD

trial 1 marked as BAD

trial 1 marked as GOOD

trial 1 marked as BAD

trial 2 marked as GOOD

trial 2 marked as GOOD

trial 3 marked as GOOD

trial 3 marked as BAD

trial 3 marked as GOOD

trial 4 marked as GOOD

trial 4 marked as GOOD

trial 5 marked as GOOD

trial 5 marked as GOOD

trial 6 marked as GOOD

trial 6 marked as GOOD

trial 7 marked as GOOD

trial 7 marked as GOOD

trial 8 marked as GOOD

trial 8 marked as GOOD

trial 9 marked as GOOD

trial 9 marked as GOOD

trial 10 marked as GOOD

trial 10 marked as GOOD

trial 11 marked as GOOD

channel MLC11 marked as BAD

trial 11 marked as GOOD

channel MLC11 marked as GOOD

trial 11 marked as GOOD

channel MLC11 marked as BAD

trial 11 marked as GOOD

channel MLC11 marked as GOOD

trial 11 marked as GOOD

channel MLC11 marked as BAD

channel MLC11 marked as GOOD

channel MLC11 marked as BAD

channel MLC11 marked as GOOD

trial 11 marked as GOOD

channel MLC11 marked as BAD

channel MLF44 marked as BAD

trial 11 marked as GOOD

channel MLF44 marked as GOOD

channel MLF44 marked as BAD

trial 11 marked as GOOD

channel MLF44 marked as GOOD

trial 11 marked as GOOD

trial 12 marked as GOOD

trial 12 marked as GOOD

trial 12 marked as BAD

trial 12 marked as GOOD

trial 13 marked as GOOD

trial 13 marked as GOOD

trial 13 marked as GOOD

channel MLC12 marked as BAD

trial 13 marked as GOOD

channel MLC12 marked as GOOD

channel MLC12 marked as BAD

trial 13 marked as GOOD

channel MLC12 marked as GOOD

trial 13 marked as GOOD

channel MLC12 marked as BAD

channel MLC12 marked as GOOD

trial 13 marked as GOOD

channel MLC12 marked as BAD

channel MLC12 marked as GOOD

trial 13 marked as GOOD

channel MLC12 marked as BAD

channel MLC12 marked as GOOD

channel MLC12 marked as BAD

trial 13 marked as GOOD

channel MLC12 marked as GOOD

channel MLC12 marked as BAD

trial 13 marked as GOOD

channel MLC12 marked as GOOD

unknown key pressed

unknown key pressed

unknown key pressed

trial 13 marked as GOOD

trial 13 marked as GOOD

trial 14 marked as GOOD

trial 14 marked as GOOD

trial 15 marked as GOOD

trial 15 marked as GOOD

trial 16 marked as GOOD

trial 17 marked as GOOD

trial 18 marked as GOOD

trial 18 marked as GOOD

trial 19 marked as GOOD

trial 19 marked as GOOD

trial 20 marked as GOOD

trial 20 marked as GOOD

trial 21 marked as BAD

trial 21 marked as GOOD

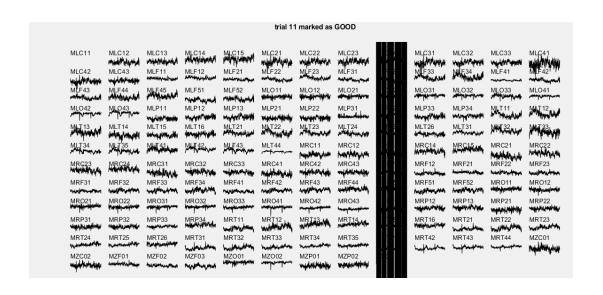
trial 21 marked as GOOD

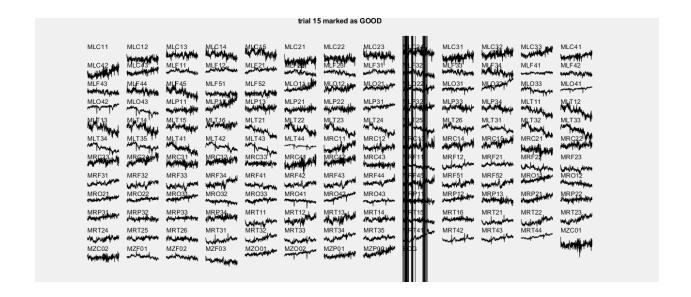
trial 21 marked as GOOD

trial 21 marked as BAD

trial 21 marked as BAD

trial 21 marked as GOOD





If your dataset contains MEG and EEG channels (like this dataset), the MEG and EEG channels are scaled differently when using only cfg.alim (the EEG channels show up as big black bars on the screen). One of the reasons to record EOG, EMG or ECG is to check these channels while identifying eye, muscle and heart artifacts. The following code can be used to scale MEG and EEG channels both properly.

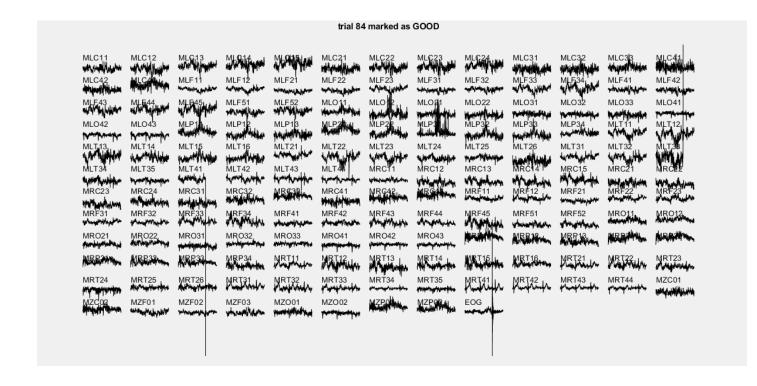
In trial 15 notice the slower drift observed over a larger group of sensors. This is most likely due to a head movement.

```
cfg
cfg.method
              = 'trial';
cfg.alim
              = 1e-12;
cfg.megscale = 1;
cfg.eogscale = 5e-8;
            = ft_rejectvisual(cfg,dataFIC);
cfg
        = [];
cfg.method = 'trial';
cfg.alim
        = 1e-12;
cfg.megscale = 1;
cfg.eogscale = 5e-8;
           = ft_rejectvisual(cfg,dataFIC);
dummy
```

the input is raw data with 152 channels and 87 trials
the call to "ft_selectdata" took 0 seconds
showing the scaled per trial, all channels at once
trial 1 marked as GOOD

TIAI 1 MARKED AS GOOD												
MLC11	MLC12	MLC13	HARMAN	MANA	MLC21	MLC22	MLG27	XLG3XVA	MLC31	MLC33	MLC33	MLC41
MLC42	MLC43	MLF11	MLF12	MLF21	MLF22	MLF23	MLF31	MLF32	MLE33	MARIA	MLF41	MLF42
MLF43	MEAN	MARKA	MLF51	MLF52	MLO11	MLO12	MLO21	MLO22	MLO31	MLO32	MLO33	MLO41
MLO42	MLO43	MLP11	MLP12	MLP16	MLP21	MLP22	MLP31	MLP32	MLP38	MLP34	MLT11	NLT12
MANA	MAN THE REAL PROPERTY.	MLT 15	MLT16	MLT21	MLT22	MLT23	MLT24	MLT25	MLT26	MLT31	MLT32	MLT33
MLT34	MLT35	MLT41	MLT42	MLT43	MLT44	MRC11	MRC12	MRC13	MRC14	MRC15	MRCALAN	MRC22
MRC23	MRC24	MRC314	MRC32	MRC33	MROHA	MRC42	MRC43	MRF11 باسبالسبال	MRF12	MRF21	MRF22	MRF23
MRF31	MRF32	MRF33	MRF34	MRF41	MRF42	MRF43	MRF44	MRF45	MRF51	MRF52	MRO11	MRO12
MRO21	MRO22	MRO31	MRO32	MRO33	MRO41	MRO42	MRO43	MRP11	MRP12	MRP13	MRP21	MRP22
MRP31	MRP32	MRP33	MRP34	MRT11	MRT12	MRT13	MRT14	MRT15	MRT16	MRT21	MRT22	MRT23
MRT24	MRT25	MRT26	MRT31	MRT32	MRT33	MRT34	MRT35	MRT41	MRT42	MRT43	MRT44	MZC01
MZC02	MZF01	MZF02	MZF03	MZO01	MZO02	MZP01	MZP02	EOG	-T1	7,	June Learn	

Trial 84 shows an artifact which is caused by the electronics. Notice the jump in sensor MLT41.



If you would like to keep track of which trials you reject, keep in mind that the trial numbers change when you call ft_rejectvisual more than once.

There are 87 trials in your data and first you reject trial 15, 36 and 39. Then trial number 87 becomes trial number 84. Later when you also want to reject trials 42, 43, 45, 49, 50, 81, 82 and 84 you should be very careful and subtract 3 from all the old trial numbers. If you would like to know which trials you rejected, it is best to call ft_rejectvisual only once.

Manual artifact rejection - display one channel at a time

It can also be convenient to view data from one channel at a time. This can be particularly relevant for the EOG channel.

```
cfg.method
                'channel';
cfg.alim
              = 1e-12;
cfg.megscale = 1;
cfg.eogscale = 5e-8;
              = ft_rejectvisual(cfg,dataFIC);
showing the scaled data per channel, all trials at once
```

channel MLC11 marked as GOOD

channel MLC11 marked as GOOD

trial 001trial 002trial 003trial 004trial 005trial 006trial 007trial 008trial 009trial 010
trial 011trial 012trial 013trial 014trial 015trial 018trial 018trial 019trial 020
trial 021trial 022trial 023trial 023trial 024trial 025trial 028trial 027trial 028trial 029trial 030
trial 031trial 032trial 033trial 034trial 035trial 038trial 037trial 038trial 039trial 040
trial 041trial 042trial 043trial 044trial 045trial 048trial 047trial 048trial 049trial 050
trial 051trial 052trial 053trial 054trial 055trial 058trial 057trial 058trial 059trial 060
trial 061trial 062trial 063trial 064trial 065trial 068trial 067trial 078trial 079trial 070
trial 071trial 072trial 073trial 074trial 075trial 078trial 078trial 078trial 079trial 080
trial 081trial 082trial 083trial 084trial 085trial 088trial 087

Click through the data using the > button. While clicking through all the trials you see that channels MLO12 and MLP31 contain a lot of artifacts (see the figure below). They should be marked as 'bad'. After pressing the 'quit' button the channels marked 'bad' are now removed from the data structure.

channel MLO12 marked as BAD

trial 001rial 002rial 003rial 004rial 005rial 006rial 007rial 008rial 009rial 010
trial 011rial 012rial 013rial 014rial 015rial 016rial 017tial 018 ill 019rial 020
trial 021rial 022 ill 023rial 024lial 025rial 026rial 027rial 028rial 029rial 030
trial 031rial 032rial 033rial 034rial 035rial 036rial 037rial 038rial 039rial 040
trial 041rial 042rial 043rial 044rial 045rial 046rial 047rial 048tial 049rial 050
trial 051rial 052rial 053rial 054rial 055rial 056rial 057rial 058rial 059rial 060
trial 061rial 062rial 063rial 064rial 065rial 066rial 067rial 068rial 069rial 070
trial 071rial 072 illa 073rial 074rial 075rial 076rial 077rial 078rial 079rial 080
trial 081rial 082rial 083rial 084rial 085rial 086rial 087

trial 001trial 002trial 003trial 004trial 005trial 008trial 008trial 008trial 009trial 010 trial 011trial 012trial 013trial 014trial 015trial 018trial 017trial 018trial 028trial 028trial 028trial 028trial 028trial 028trial 028trial 028trial 028trial 038trial 039trial 039trial 039trial 038trial 039trial 039trial 039trial 040trial 042trial 042trial 043trial 044trial 048trial 048trial 048trial 049trial 050 trial 061trial 062trial 053trial 054trial 058trial 058t

Manual artifact rejection - display a summary

To produce an overview of the data choose the cfg.method 'summary

```
cfg = [];
cfg.method = 'summary';
cfg.alim = 1e-12;
dummy = ft_rejectvisual(cfg,dataFIC);
```

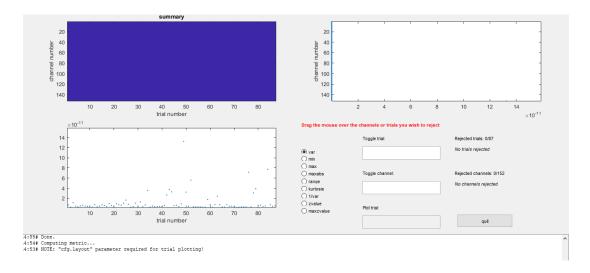
the input is raw data with 152 channels and 87 trials

the call to "ft_selectdata" took 0 seconds

showing a summary of the data for all channels and trials

computing metric [-|]computing metric [-----/]

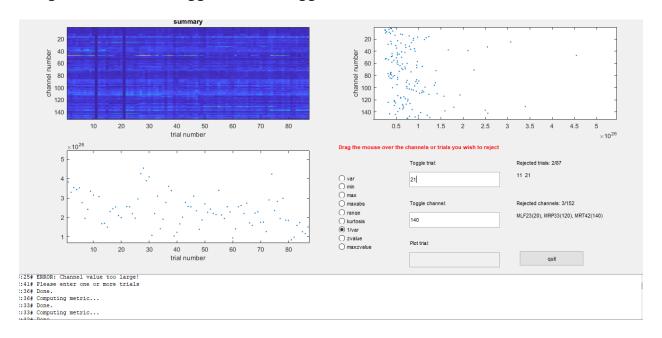
This gives you a plot with the variance for each channel and trial.



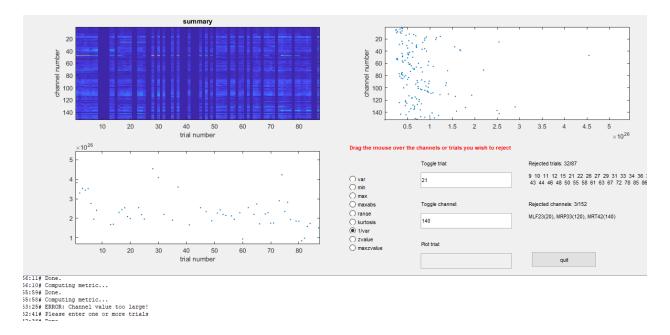
You should note that there is one channel which has a very high variance. That is the EOG channel, which contains numbers in uV which are of a very different order of magnitude than all MEG channels in T. Toggling the EOG channel will also change the figure with the maximal variance per trial (second row, left) a lot. Then you only see the variance in each trial in the MEG channels.

The command window allows for toggling trials and channels on and off.

Before pressing the 'Quit' button, you can always toggle the channels/trials back on, by using the edit boxes 'Toggle trial' or 'Toggle channel'.



After drading the mouse on channel.rejecting the trail and channel according to the requirement



After quitting, the trials/channels will be rejected from the data set and the command line output appears as follow

55 trials marked as GOOD, 32 trials marked as BAD

149 channels marked as GOOD, 3 channels marked as BAD

the following channels were removed: MLF23, MRP33, MRT42

the following trials were removed: 9, 10, 11, 12, 15, 21, 22, 26, 27, 29, 31, 33, 34, 36, 38, 39, 40, 42, 43, 44, 46, 48, 50, 55, 58, 61, 63, 67, 72, 78, 85, 86

the call to "ft_selectdata" took 0 seconds

the call to "ft_rejectvisual" took 910 seconds

This operation could be repeated for each of the metrics, by clicking on the different radio buttons 'var', 'min', 'max', etc.

he summary mode in **ft_rejectvisual** has been primarily designed to visually screen for artefacts in channels of a consistent type, i.e. in this example only for the axial MEG gradiometers.

You can use the following options in **ft_rejectvisual** to apply a scaling to the channels prior to visualisation: *cfg.eegscale*, *cfg.eogscale*, *cfg.ecgscale*, *cfg.emgscale*, *cfg.megscale*, *cfg.gradscale* and *cfg.magscale*

You can also call **ft_rejectvisual** multiple times, once for every type of channels in your data. If you use *cfg.keepchannel='yes'*, channels will not be removed from the data on the subsequent calls. For example:

```
cfg = [];
cfg.method = 'summary'
cfg.keepchannel = 'yes';

cfg.channel = 'MEGMAG';
clean1 = ft_rejectvisual(cfg, orig);

cfg.channel = 'MEGGRAD';
clean2 = ft_rejectvisual(cfg, clean1);

cfg.channel = 'EEG';
clean3 = ft_rejectvisual(cfg, clean2);
```

You can repeat this for the initially congruent (IC) condition. To detect all the artifacts use **ft rejectvisual** with all 3 methods (trial, channel and summary) like in the examples above.

trial 1 marked as GOOD

MLC 101 C 101 C 101 C 101 C 101 C 201 D 201 D 201 D 201 C 301 C 30

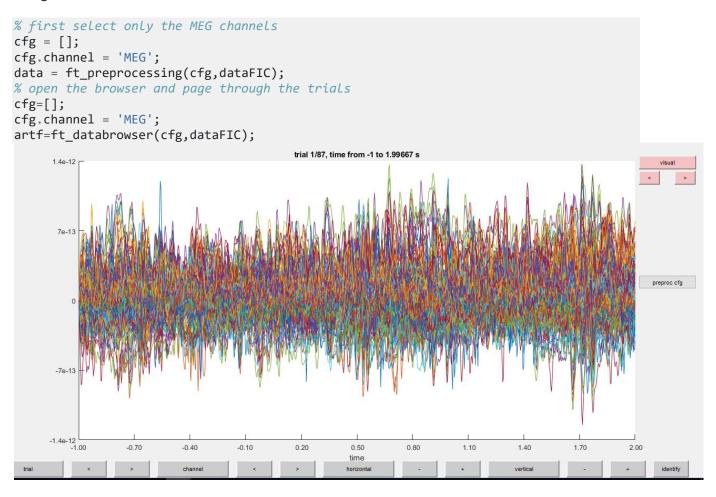
: < > << >> bad good bad> good>

Trials 1, 2, 3, 4, 14, 15, 16, 17, 20, 35, 39, 40, 47, 78, 79, 80, 86 contain various artifacts, classify these as 'BAD'. Also reject the channels MLO12 and MLP31.

That already done previously.

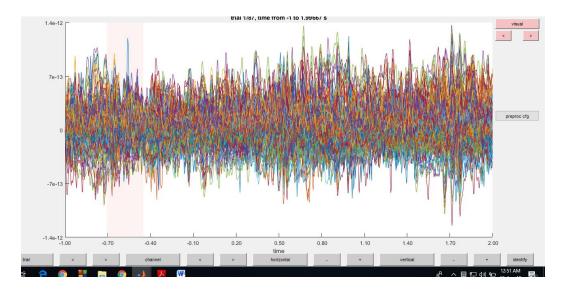
Use ft_databrowser to mark the artifacts manually

n alternative way to remove artifacts is to page through the butterfly plots of the single trials, by using the ft_databrowser function. Call the function like

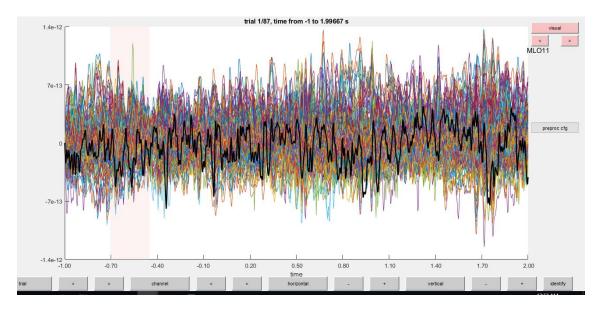


The resulting variable contains the file

artf.artfctdef.visual.artifact = [begartf endartf]

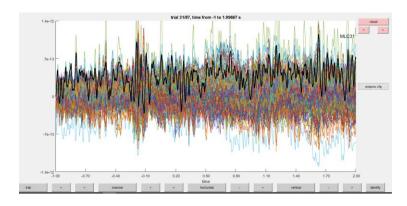


The artifact is detected and dragged by mouse clearly shown in graph.



I understood that this graph is summation of all the channel data in first trail.

We can change the trail and can detect the artifacts manually and select it and remove it.



Summary

Per condition, the following trials contain artifacts:

- FIC: 15, 36, 39, 42, 43, 49, 50, 81, 82, 84
- IC: 1, 2, 3, 4, 14, 15, 16, 17, 20, 35, 39, 40, 47, 78, 79, 80, 86
- FC: 2, 3, 4, 30, 39, 40, 41, 45, 46, 47, 51, 53, 59, 77, 85
- Channels MLO12 and MLP31 are removed because of artifacts.

Automatic artifact rejection

Automatic artifact rejection in FieldTrip is a sophisticated and complicated approach to artifact rejection

Introduction

Before further analysis in any of the other tutorials, it is best to have artifact free data. Within FieldTrip you can choose to do visual/manual or automatic artifact detection and rejection.

Background

For a successful analysis of EEG or MEG signals, "clean" data is required. That means that you should try to reduce variance in the data due to factors unrelated to your experimental conditions.

Procedure

The following steps are used to detect artifacts in FieldTrip's automatic artifact rejection (see figure below)

- Defining segments of interest using ft_definetrial
- 2. Detecting artifacts using ft_artifact_zvalue, this consists of
 - o Reading the data (with padding) from disk
 - Filtering the data
 - Z-transforming the filtered data and averaging it over channels
 - Threshold the accumulated z-score

Artifact definition a two column array with the onset and offset sample number of every detected artifact.

I. Reading the data (with padding) from disk

Physiological data is often very large and takes system memory. For this reason it is most efficient to read only the data you need from disk instead of reading in all the data first and selecting interesting segments later.

Read the data and determine the artifacts.

Try to remove the artifacts from the data.

as in all the cases where we use trial- and filter-padding more data is needed, these cannot be applied and you will become much more sensitive to e.g. filter issues. This will also be an issue when data is not recorded continuously.

II. Filtering the data

We can optimize filter settings for EOG and SQUID jump artifacts.

III. Z-transforming the filtered data and averaging it over channels

Artifact detection approach-

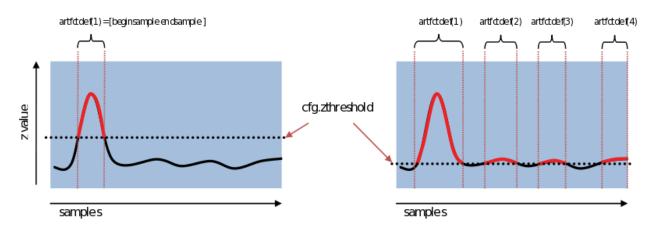
- 1) they occur sparsely in time, i.e. not all the time.
- 2) they are reflected by larger amplitudes than the brain data (possibly or especially in a particular frequency band).
- 3) they occur over multiple channels/electrodes.

After Filtering ,transformed

- 1. Per channel/electrode the amplitude of the signal over time is calculated (the Hilbert envelope)
- 2. Per channel/electrode its mean and standard deviation is calculated (over all samples)
- 3. Per channel/electrode every timepoint is z-normalized (mean subtracted and divided by standard deviation)

4. Per timepoint these z-values are averaged. Since an artifact might occur on any and often on more than one electrode (think of eyeblinks and muscle artifacts), averaging z-values over channels/electrodes allows evidence for an artifact to accumulate. This results in one timecourse representing standardized deviations from the mean of all channels.

IV. Thresholding the accumulated z-score



Setting a higher or lower z-value threshold will make the detection of artifacts more conservative or liberal.

Padding

Artifact padding

("cfg.artfctdef.xxx.artpadding") is used

Trial padding

("cfg.artfctdef.xxx.trlpadding") is used

Filter padding

("cfg.artfctdef.xxx.fltpadding") is used

Artifact rejection

First we need to define our trial

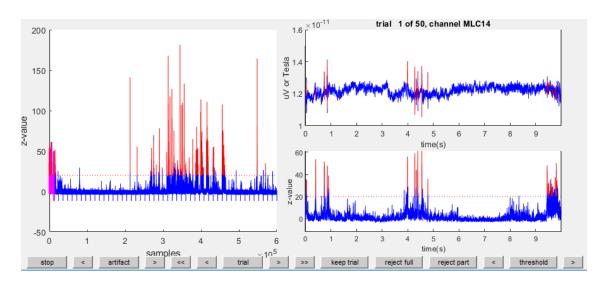
getRawCTFBalanceCoefs: Sensor Q11 appears in ds.res4.scrr, but not in ds.res4.chanNames

Jump artifact detection

For detecting jump artifacts, begin with the following parameter

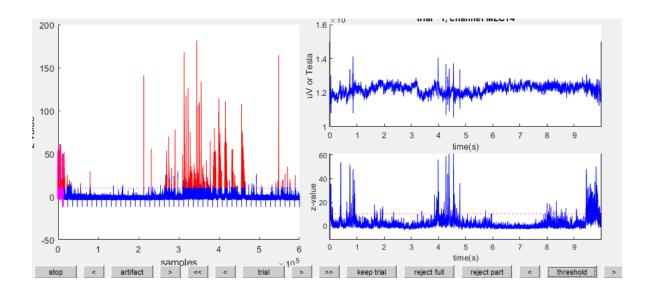
```
% jump
cfg = [];
cfg.trl = trl;
cfg.datafile = 'ArtifactMEG.ds';
cfg.headerfile = 'ArtifactMEG.ds';
cfg.continuous = 'yes';
% channel selection, cutoff and padding
cfg.artfctdef.zvalue.channel = 'MEG';
cfg.artfctdef.zvalue.cutoff = 20;
cfg.artfctdef.zvalue.trlpadding = 0;
cfg.artfctdef.zvalue.artpadding = 0;
cfg.artfctdef.zvalue.fltpadding = 0;
% algorithmic parameters
cfg.artfctdef.zvalue.cumulative = 'yes';
cfg.artfctdef.zvalue.medianfilter = 'yes';
cfg.artfctdef.zvalue.medianfiltord = 9;
cfg.artfctdef.zvalue.absdiff = 'yes';
% make the process interactive
cfg.artfctdef.zvalue.interactive = 'yes';
[cfg, artifact_jump] = ft_artifact_zvalue(cfg);
```

Interactive figure (below) of ft_artifact_zvalue. The left panel shows the z-score of the processed data, along with the threshold. Suprathreshold data points are marked in red. The lower right panel shows the z-score of the processed data for a particular trial, and the upper right panel shows the unprocessed data of the channel that contributed most to the (cumulated) z-score. You can browse through the trials using the buttons at the bottom of the figure. Also, you can adjust the threshold, and manually keep/reject trials.

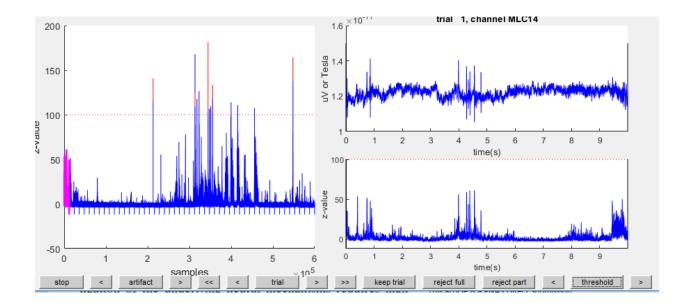


See how the graph is changing due to changing the z valve ,it reject the upper part.

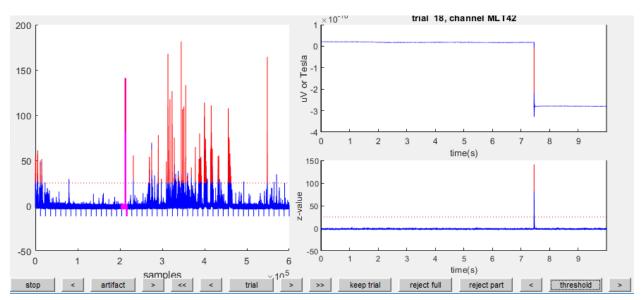
Z value =10



a lot of data points are detected to be a 'jump' artifact, although they seem more often 'muscular' in nature.



A typical SQUID bump can be seen in trail 18.



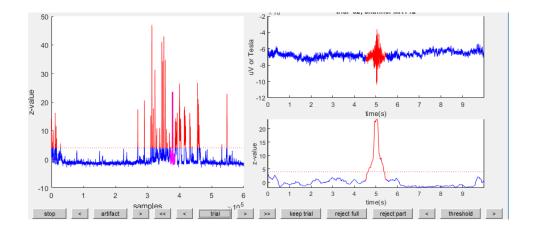
Detection of muscle artifacts

The same way as **ft_artifact_zvalue** is used to detect jump artifacts, it can be used to detect muscle artifacts.

```
% muscle
cfg = [];
cfg.trl = trl;
cfg.datafile = 'ArtifactMEG.ds';
cfg.headerfile = 'ArtifactMEG.ds';
cfg.continuous = 'yes';
```

```
% channel selection, cutoff and padding
cfg.artfctdef.zvalue.channel
                                     = 'MRT*';
cfg.artfctdef.zvalue.cutoff
                                     = 4;
cfg.artfctdef.zvalue.trlpadding
                                     = 0;
cfg.artfctdef.zvalue.fltpadding
                                     = 0;
cfg.artfctdef.zvalue.artpadding
                                     = 0.1;
% algorithmic parameters
cfg.artfctdef.zvalue.bpfilter
                                     = 'yes';
cfg.artfctdef.zvalue.bpfreq
                                     = [110 140];
cfg.artfctdef.zvalue.bpfiltord
                                     = 9;
cfg.artfctdef.zvalue.bpfilttype
                                     = 'but';
                                     = 'yes';
cfg.artfctdef.zvalue.hilbert
cfg.artfctdef.zvalue.boxcar
                                     = 0.2;
% make the process interactive
cfg.artfctdef.zvalue.interactive = 'yes';
[cfg, artifact_muscle] = ft_artifact_zvalue(cfg);
  50
                                          n/ or Tesla
  40
  30
z-value
  20
                                              0
                                                           3
                                                                    5
                                                                        6
                                                                                8
                                                                  time(s)
                                             20
  10
                                             15
  -10
    0
                       3
                                         6
                    samples
                                                   keep trial
                                                          reject full
                                                                   reject part < threshold
```

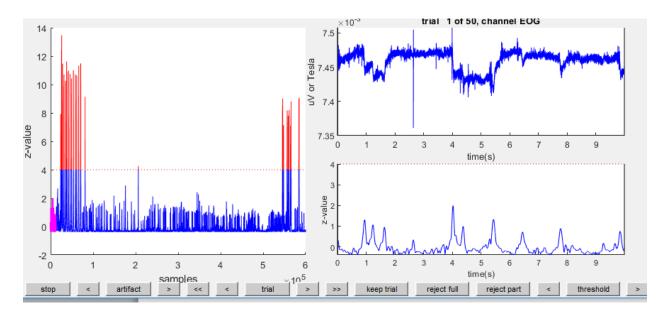
A typical muscle artifact can be observed on channel MRT12, trial 32.



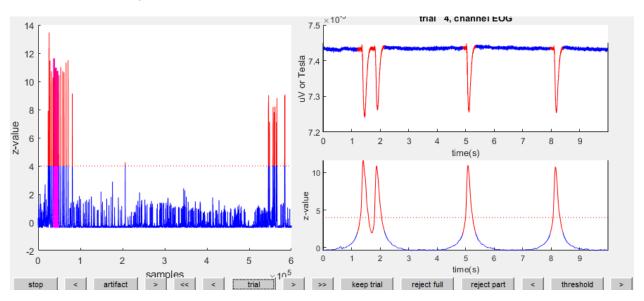
Detection of EOG artifacts

The same way as **ft_artifact_zvalue** is used to detect jump artifacts, it can be used to detect eye blinks artifacts (EOG). Note that only the EOG is scanned in the eye artifacts case, which will take less time than scanning all MEG channels, which was needed for jump and muscle artifacts.

```
% EOG
 cfg
               = [];
 cfg.trl
               = trl;
 cfg.datafile = 'ArtifactMEG.ds';
 cfg.headerfile = 'ArtifactMEG.ds';
 cfg.continuous = 'yes';
% channel selection, cutoff and padding
                                 = 'EOG';
 cfg.artfctdef.zvalue.channel
 cfg.artfctdef.zvalue.cutoff
                                 = 4;
cfg.artfctdef.zvalue.trlpadding = 0;
 cfg.artfctdef.zvalue.artpadding = 0.1;
cfg.artfctdef.zvalue.fltpadding = 0;
 % algorithmic parameters
 cfg.artfctdef.zvalue.bpfilter
                                = 'yes';
cfg.artfctdef.zvalue.bpfilttype = 'but';
 cfg.artfctdef.zvalue.bpfreq
                               = [2 15];
 cfg.artfctdef.zvalue.bpfiltord = 4;
 cfg.artfctdef.zvalue.hilbert
                                = 'yes';
% feedback
 cfg.artfctdef.zvalue.interactive = 'yes';
[cfg, artifact_EOG] = ft_artifact_zvalue(cfg);
```



Typical eyeblink artifacts can be observed in trial 4. Note that the trial considers artifacts to precede and last longer than the threshold crossing, by padding data with 0.1 seconds on the left and 0.1 sec on the right



We are applying band pass filter to reject the unwanted signal.