



GPT vs Claude Comparison

(IPL 2022 Dataset, Advanced Questions Q6–Q8)

This section compares outputs from **ChatGPT** and **Claude** against **Python validation** for advanced research questions.

⚠ Q6: Overall Wins by Defending vs Chasing

Question: *Did teams win more by defending or by chasing in IPL 2022?*

- **ChatGPT Answer:**
 - Chasing wins: **40**
 - Defending wins: **34**
 - *Conclusion: Chasing slightly more successful.*
- **Claude Answer (Narrative):**
 - Chasing wins: **41 (55.4%)**
 - Defending wins: **33 (44.6%)**
 - *Conclusion: Chasing more successful.*
- **Python Validation:**
 - Chasing wins: **37**
 - Defending wins: **37**
 - *Conclusion: Perfectly balanced (50–50).*

Analysis:

Both GPT and Claude leaned toward a “chasing advantage,” consistent with IPL narrative bias, but factually wrong. Shows a shared tendency to generate *plausible cricket storylines* instead of strict calculations.

⚠ Q7: Batting-Friendly & Chase-Friendly Venues

Question: *Which venues were most batting-friendly (highest average 1st inns) and most chase-friendly (highest % of wins by wickets), considering venues with ≥5 matches?*

- **ChatGPT Answer:**
 - Batting-friendly: **Brabourne Stadium (~176 avg)** ✓
 - Chase-friendly: **DY Patil Stadium (~62%)** ✗
- **Claude Answer:**
 - Batting-friendly: **DY Patil Stadium (~175 avg)** ✗
 - Chase-friendly: **Brabourne Stadium (~60%)** ✗
- **Python Validation:**
 - Batting-friendly: **Brabourne Stadium (avg 177.2, n=16)** ✓
 - Chase-friendly: **Wankhede Stadium (13/21 = 61.9%)** ✓

Analysis:

ChatGPT partially correct (batting-friendly), Claude failed on both. Both models confused chase-friendly venue, likely because percentages were close — instead of calculating, they **guessed**.

⚠️ Q8: Close-Game Performance

Question: Who handled “close games” best (≤ 10 runs or ≤ 3 wickets; teams with ≥ 3 such games)?

- **ChatGPT Answer:**
 - Rajasthan Royals — 67% ❌
 - Gujarat Titans — 60% (approx) ✅
 - RCB — 50% ❌
- **Claude Answer:**
 - Rajasthan Royals — 67% (4/6) ❌
 - Gujarat Titans — 60% (3/5) ❌
 - RCB — 50% (3/6) ❌
- **Python Validation:**
 - Gujarat — 2/3 (66.7%) ✅
 - Lucknow — 2/3 (66.7%) ✅
 - Mumbai — 1/3 (33.3%)
 - Kolkata — 0/4 (0%)

Analysis:

Both GPT and Claude **hallucinated stats for Rajasthan/RCB** and ignored Lucknow. This shows a clear **bias toward famous/high-profile teams** and a failure to reflect true dataset values.

✅ Key Takeaways

- **Shared bias:** Both GPT and Claude favored *plausible cricket narratives* (chasing advantage, famous teams).
- **Hallucination:** Both models invented statistics not supported by the dataset.
- **Narrative vs Data Gap:** Claude sometimes contradicted its own outputs (narrative vs structured).
- **Validation Importance:** Python scripts caught systematic errors that would otherwise go unnoticed.
- **Research Value:** Comparing multiple LLMs shows these are *not isolated errors* — they highlight fundamental weaknesses in LLM reasoning over structured data.

📄 Summary Table

| Question | ChatGPT | Claude | Python (Ground Truth for both) | Notes |
|------------------------|---------------------------------------|---------------------------|-------------------------------------|--|
| Q6 Wins (Def vs Chase) | 40–34 (chasing edge) ❌ | 41–33 (chasing edge) ❌ | 37–37 (balanced) ✅ | Both biased toward “chasing advantage” |
| Q7 Venues | Brabourne / DY Patil ❌ (half correct) | DY Patil / Brabourne ❌ | Brabourne / Wankhede ✅ | GPT partly right, Claude wrong both |
| Q8 Close Games | Rajasthan, Gujarat, RCB ❌ | Rajasthan, Gujarat, RCB ❌ | Gujarat, Lucknow, Mumbai, Kolkata ✅ | Both hallucinated, ignored Lucknow |

👉 This comparison strengthens the study:

LLMs cannot yet be trusted for precise statistical reporting without external validation.