# Pradhapan Rajendran

SOFTWARE ENGINEER · COMPUTER SCIENCE MAJOR AND MATHEMATICS MINOR ☑ UNIVERSITY OF GUELPH ☐ 647-819-1363 | ☑ rajendranpradhapan@gmail.com | ❷ www.pradhapanr.com | ☑ pradhapanr | ☐ pradhapanr

Skills

**Languages** Python, C#, JavaScript, Java, C, C++, Ruby, SQL

**Web Development** React, TypeScript, Node.js, Express, NestJS, Ruby on Rails, HTML/CSS

**Technologies** Git, MySQL, PostgresQL, MongoDB, Jenkins, Docker, Postman, AWS, Bash, Gradle

## Work Experience \_\_\_\_\_

 ApplyBoard
 Waterloo, ON

SOFTWARE ENGINEER INTERN

Sept. 2021 to Dec. 2021

- · Improved efficiency and readability of old React modules by refactoring with modern practices (React Hooks, functional components)
- Implemented API microservices in **NestJS** and in **Ruby on Rails** services to transfer multipart form data across applications
- · Designed the server architecture for a data import service, and created load tests in k6 to ensure smooth performance and reliability
- Created unit and integration tests for various components using RTL and Jest, leading to 80% or greater code coverage across several pages
- $\bullet \quad \text{Composed high level design documentation in } \textbf{Confluence} \text{ and managed an epic in } \textbf{Jira} \text{ for a priority feature to organize development workflow}$

• Implemented precision event tracking to capture user flow and actions with **custom hooks** in React

**Edge Gamers Lounge**FREELANCE SOFTWARE ENGINEER

Green Bay, WI (Remote)

Feb. 2021 to May 2021

- Used JavaScript and Node.js to create a Discord Bot to allow for simple handling and viewing of player data and statistics in the game League
  of Legends.
- Utilised MongoDB to store player info in customized document schemas, which were then exported in JSON format to volunteers for interpretation of statistics.
- Deployed and managed Linux servers on Amazon EC2, and setup a CI/CD pipeline with AWS CodePipeline.

### Education

#### **University of Guelph**

Guelph, ON

2019 - 2023 (Expected)

BACHELOR OF COMPUTING, HONOURS COMPUTER SCIENCE (CO-OP)

• Pursuing a Minor in Mathematics

## **Projects**

#### **Personal Website**

REACT, NEXT.JS, HTML/CSS

- Created a website with **React** to display what I have done and learned in the past 3 years as a software engineer.
- Used **styled-components** to format **CSS** neatly and to improve readability of React components
- Implemented server-side rendering with **Next.js** to optimize performance on all devices

#### **GPXParser**

C, JAVASCRIPT, JQUERY, NODE, EXPRESS, AJAX, MYSQL

- $\bullet \ \ \text{A} \ \textbf{full stack} \ \text{application for providing users a simple interface for managing and editing GPX files}.$
- File parser was written in  ${\bf C}$  and connected to back-end API with the ffi-napi library.
- Back end was managed with **Node** and **Express**, connected to a **mySQL** database for storage of user files between sessions.

#### LeagueWatcher

PYTHON, REST API, HTTP REQUESTS, OBJECT ORIENTED PROGRAMMING

- Created a package for **Python** developers to easily create and manipulate requests made to the League of Legends API.
- · Wrote and maintained unit testing with pytest to mock API calls and simulate the response body.
- Designed with key **object oriented programming** concepts in mind to maintain code for open source development.

## Extracurricular Activity \_\_\_\_\_

#### **Society of Computing and Information Science**

MEMBER

- Participated in various competitions, including the Bachelor of Computing Discord Hackathon where I achieved 3rd place for my **Discord Bot**
- Actively attended meetings and presentations and contributed meaningfully to conversations surrounding important technologies prevalent in University of Guelph computer science courses.