

1. What will be the output of the following C++ code?

```
#include <iostream>
#include <string>
using namespace std;
namespace A{

    int var = 10;
}
namespace B{
    int cout = 5;
}
int main()
{
    using namespace B;
    cout<<A::var;
}
```

- a) 10
- b) 5
- c) Error
- d) 105

2. What will be the output of the following C++ code?

```
#include <iostream>
#include <string>
using namespace std;
namespace A{

    int x = 50;
}
namespace B{
    int x = 500;
```

```
}  
int main()  
{  
    using namespace B;  
    cout<<x;  
}  
a) 500  
b) 50  
c) Error  
d) Wrong use of namespace
```

3.What will be the output of the following C++ code?

```
#include <iostream>  
#include <string>  
using namespace std;  
namespace A{  
  
    int k = 123;  
}  
namespace B{  
    int k = 456;  
}  
int main()  
{  
    int k = 20;  
    using namespace B;  
    cout<<k;  
}  
a) 123  
b) 456
```

- c) 20
- d) Error

5. What will be the output of the following C++ code?

```
#include <iostream>
#include <string>
using namespace std;
namespace
{
    int var = 10;
}
int main()
{
    cout<<var;
```

- a) 10
- b) Error
- c) Some garbage value
- d) Nothing but program runs perfectly

6.What is the correct syntax of defining a namespace?

- a) namespace name{}
- b) Namespace name{};
- c) namespace name[];
- d) typedef namespace name{} NAME

7.How to print the value of the i variable inside namespace B?

```
namespace A{
    int var = 10;
```

```
namespace B{
    int i = 15;
}
```

- a) cout<<A::i;
- b) cout<<B::i;
- c) cout<<A::B::i;
- d) cout<<i;

```
8.#include <iostream>
using namespace std;
namespace first
{
    int x = 5;
    int y = 10;
}
namespace second
{
    double x = 3.1416;
    double y = 2.7183;
}
int main ()
{
    using first::x;
    using second::y;
    bool a, b;
    a = x > y;
    b = first::y < second::x;
    cout << a << b;
    return 0;
```

}

- a) 1 1
- b) 0 1
- c) 0 0
- d) 1 0

9.What will be the output of the following C++ code?

```
#include <iostream>
```

```
using namespace std;
```

```
namespace Box1
```

```
{
```

```
    int a = 4;
```

```
}
```

```
namespace Box2
```

```
{
```

```
    int a = 13;
```

```
}
```

```
int main ()
```

```
{
```

```
    int a = 16;
```

```
    Box1::a;
```

```
    Box2::a;
```

```
    cout << a;
```

```
    return 0;
```

```
}
```

10. Which keyword is used to access the variable in the namespace?

- a) using
- b) dynamic
- c) const
- d) static