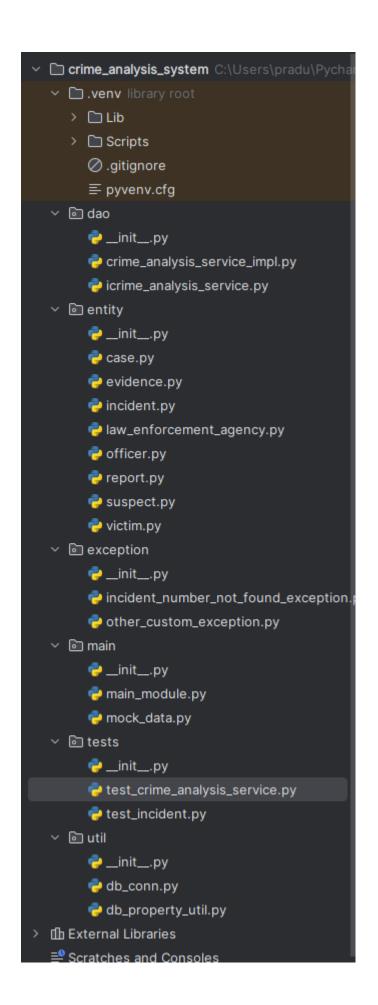
Case Study C.A.R.S



Case Study - 3 | Crime Reporting System | Pradum singh

• <u>Directory Structure</u>

```
crime-analysis-reporting-system
-- src
   -- Suspects.py
      |-- LawEnforcementAgencies.py
      -- Reports.py
      -- Case.py
   -- dao
      |-- ICrimeAnalysisService.py
      -- CrimeAnalysisServiceImpl.py
   -- exception
   | |-- DBConnection.py
   | |-- PropertyUtil.py
   -- main
   | -- MainModule.py
   | |-- test_CrimeAnalysisService.py
      |-- db_properties.ini
```



Task 1: Entity Classes (in the "entity" package)

Create the following entity classes:

1. Incident

```
class Incident:
    def __init__(self, incident_id, incident_type, incident_date, location, description, status, victim_id, suspect_id):
        self.incident_id = incident_type
        self.incident_type = incident_type
        self.incident_date = incident_date
        self.location = location
        self.description = description
        self.status = status
        self.victim_id = victim_id
        self.suspect_id = suspect_id
        self.evidences = [] # Initialize evidences as an empty list
```

2. Victim

```
class Victim:
    def __init__(self, victim_id, first_name, last_name, date_of_birth, gender, contact_information):
        self.victim_id = victim_id
        self.first_name = first_name
        self.last_name = last_name
        self.date_of_birth = date_of_birth
        self.gender = gender
        self.contact_information = contact_information
        self.incidents = [] # Initialize incidents as an empty list
```

3. Suspect

```
class Suspect:
    def __init__(self, suspect_id, first_name, last_name, date_of_birth, gender, contact_information):
        self.suspect_id = suspect_id
        self.first_name = first_name
        self.last_name = last_name
        self.date_of_birth = date_of_birth
        self.gender = gender
        self.contact_information = contact_information
        self.incidents = [] # Initialize incidents as an empty list
```

4. Law Enforcement Agency

```
class LawEnforcementAgency:
    def __init__(self, agency_id, agency_name, jurisdiction, contact_information, officers=None):
        self.agency_id = agency_id
        self.agency_name = agency_name
        self.jurisdiction = jurisdiction
        self.contact_information = contact_information
        self.officers = officers if officers is not None else [] # Initialize officers as an empty list if not provided
```

5. Officer

```
class Officer:
    def __init__(self, officer_id, first_name, last_name, badge_number, rank, contact_info, agency_id):
        self.officer_id = officer_id
        self.first_name = first_name
        self.last_name = last_name
        self.badge_number = badge_number
        self.rank = rank
        self.contact_info = contact_info
        self.agency_id = agency_id
        self.reports = [] # Initialize reports as an empty list
```

6. Evidence

```
class Evidence:
    def __init__(self, evidence_id, description, location_found, incident_id):
        self.evidence_id = evidence_id
        self.evidence_id = evidence_id
        self.location_found = location_found
        self.location_found = location_found
        self.incident_id = incident_id

def __str__(self):
    return f*EvidenceID: {self.evidence_id}, Description: {self.description}, LocationFound: {self.location_found}, IncidentID: {self.incident_id}*
```

7. Report

```
class Report:
    def __init__(self, report_id, incident_id, reporting_officer, report_date, report_details, status):
        self.report_id = report_id
        self.incident_id = incident_id
        self.reporting_officer = reporting_officer
        self.report_date = report_date
        self.report_details = report_details
        self.status = status
```

- Declare private variables in each class corresponding to the schema.
- Implement default and parameterized constructors in each class.
- Implement getters and setters for the private variables.

Task 2: Service Provider Interface (in the "dao" package)

```
    createIncident(Incident incident): boolean
    updateIncidentStatus(Status status, int incidentId): boolean
    getIncidentsInDateRange(Date startDate, Date endDate): Collection<Incident>
    searchIncidents(IncidentType criteria): Collection<Incident>
    generateIncidentReport(Incident incident): Report
    createCase(String caseDescription, Collection<Incident> incidents): Case
    getCaseDetails(int caseId): Case
    updateCaseDetails(Case case): boolean
    getAllCases(): List<Case>
```

```
from abc import ABC, abstractmethod
from typing import Collection
from entity.report import Report
from entity.case import Case
class ICrimeAnalysisService(ABC):
   @abstractmethod
   def create_incident(self, incident) -> bool:
   @abstractmethod
   def update_incident_status(self, status, incident_id) -> bool:
   @abstractmethod
    def get_incidents_in_date_range(self, start_date, end_date) -> Collection:
   @abstractmethod
   def search_incidents(self, criteria) -> Collection:
   @abstractmethod
    def generate_incident_report(self, incident) -> Report:
   @abstractmethod
    def create_case(self, case_description, incidents) -> Case:
```

Task 3: Connect to SQL Database (in the "util" package)

- Create a utility class DBConnection with a static variable connection of type Connection .
- Implement a static method <code>getConnection()</code> in <code>DBConnection</code> that returns the database connection.

```
This class helps your program connect to a database. In simpler terms, imagine it as a tool that lets your program talk to the database and ask for information.

In this tool, there's a special room (variable) where
the program can go and connect to the database.'''

import mysql.connector
from mysql.connector import Error
from mysql.connector:
connection = None

@statiomethod
def get_connection():
    if DBConnection.connection is None:
    try:
        # Use the information from PropertyUtil to connect to the database
        connection.string = PropertyUtil.get_property_string()
        DBConnection.connection = mysql.connected():
        print("Connected to Mysql database")
    else:
        print("Failed to connect to Mysql database")

except Error as e:
    print("Failed to connect to Mysql database")

return DBConnection.connection
```

• Create a utility class [PropertyUtil] with a static method [getPropertyString()] to read connection details from a property file and return a connection string.

++

```
3 usages
class PropertyUtil:
    2 usages
    @staticmethod

def get_property_string():
    # Set the provided details directly in the method
    connection_string = {
        'host': 'localhost',
        'user': 'root',
        'password': 'Batman@123#',
        'database': 'crime_analysis_system',
        'port': '3306'
    }

    return connection_string

1 usage

def main():
    # Establish a connection to the database
    connection = DBConnection.get_connection()

    # Your application logic goes here
    # ...

if __name__ == "__main__":
    main()
```

• Task 4: Service Implementation (in the "dao" package)

- Create a class named crimeAnalysisServiceImpl in the "dao" package.
- Add a static variable named connection of type connection.
- In the constructor, initialize connection by invoking getconnection() from DBConnection.

 Provide implementations for all the methods defined in the IcrimeAnalysisService interface.

```
from abc import ABC, abstractmethod
from typing import Collection
from entity.report import Report
from entity.case import Case

2usages
Class ICrimeAnalysisService(ABC):

@abstractmethod
def create_incident(self, incident) -> bool:
    pass

@abstractmethod
def update_incident_status(self, status, incident_id) -> bool:
    pass

@abstractmethod
def get_incidents_in_date_range(self, start_date, end_date) -> Collection:
    pass

@abstractmethod
def get_incidents_in_date_range(self, start_date, end_date) -> Collection:
    pass

@abstractmethod
def get_ancidents(self, criteria) -> Collection:
    pass

@abstractmethod
def generate_incident_report(self, incident) -> Report:
    pass

@abstractmethod
def generate_asse(self, case_description, incidents) -> Case:
    pass

@abstractmethod
def get_case_details(self, case_id) -> Case:
    pass
```

Task 5: Exception Handling (in the "exception package)

```
class IncidentNumberNotFoundException(Exception):
    def __init__(self, incident_number):
        self.incident_number = incident_number
        super().__init__(f"Incident with number {incident_number} not found.")
```

- Create a package named exception.
- Define the following custom exceptions:
 - 1. IncidentNumberNotFoundException
- Throw these exceptions in methods whenever needed.
- Handle these exceptions in the main method.
- Task 6: Main method (in the "main" package)
 - Create a class named MainModule with the main method.

- Demonstrate the functionalities in a menu-driven application.
- Trigger all the methods in the service implementation class (CrimeAnalysisServiceImpl).

```
@staticmethod

def get_incidents_in_date_range(start_date, end_date):
    try:
        # Implement the logic to get a list of incidents within a date range from the database
        with CrimeAnalysisServiceImpl.connection.cursor() as cursor:
        sql = "SELECT * FROM Incidents WHERE IncidentDate BETWEEN %s AND %s*
        cursor.execute(sql, (start_date, end_date)))
        incidents = cursor.fetchalt()
        return [Incident(*incident) for incident in incidents]

        except Exception as e:
        print(f*Error getting incidents in date range: {e}*)
        return []

1 usage
@staticmethod

def get_incident_details(incident_number):
        try:
        # Implement the logic to get incident details from the database
        with CrimeAnalysisServiceImpl.connection.cursor() as cursor:
        sql = "SELECT * FROM Incidents WHERE IncidentID = %s"
        cursor.execute(sql, (incident_number,))
        incident_details = cursor.fetchone()

        if incident_details = cursor.fetchone()

        if incident_details:
            return Incident(*incident_details)
        else:
        # If incident not found, raise a generic exception
        raise Exception(f*Incident with number {incident_number} not found.*)

        except Exception as e:
        # Handle the exception
        print(f*Exception: {e}*)
        return None
```

• Task 7: Unit Testing

- Incident Creation
- Incident Status Update
- test crime analysis service

.

```
# tests/test_crime_analysis_service.py
import unittest
from don_crime_analysis_service_impl import CrimeAnalysisServiceImpl
from don_crime_analysis_service_impl import CrimeAnalysisServiceImpl
from exception import incident_number_not_found_exception

Class TestCrimeAnalysisService(unittest.TestCase);

def setUp(self):

# Create a CrimeAnalysisService|Impl instance
self.crime_analysis_service = CrimeAnalysisServiceImpl()

def test_create_incident(self):
# Test incident creation
new_incident = Incident(
incident_type="Robbery",
incident_dste="2024-02-05",
location="location",
description="Description",
status="popen",
vistum_id=101,
suspect_id=201
}

success = self.crime_analysis_service.create_incident(new_incident)

# Check if the incident attributes are accurate
self.assertEqual(imple Robbery', new_incident.incident_type)
self.assertEqual(imple Robbery', new_incident.incident_type)
self.assertEqual(imple Robbery', new_incident.incident_dste)
self.assertEqual(imple Robbery', new_incident.status)
```

```
def test_update_incident_status(self):
    # Create a sample incident
    incident = Incident(
        incident_total,
    incident_type="Robbery",
    incident_type="Robbery",
    incident_type="Robbery",
    incident_status="Open",
        victin_id=l01,
        ouspect_id=201
)

# Test incident status update
success = self.orime_analysis_service.update_incident_status([status] "Closed", incident)

# Check if the status is updated successfully
self.assertTrue(success)

# Check if the incident's status is updated correctly
self.assertEqual([min] "Closed", incident.status)

def test_invalid_status_update(self):
    # Create a sample incident
    incident_incident = Incident(
        incident_type="Robbery",
        incident_type="Robbery",
        incident_type="Robbery",
        incident_type="Robbery",
        incident_status_update(self):
    # Create a sample incident(
        incident_incident = Incident(
        incident_incident = Incident(
        incident_incident)
        incident_incident = Incident(
        incident_incident)
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```

```
# Test incident status update
success = self.crime_analysis_service.update_incident_status( status "Closed", incident)

# Check if the status is updated successfully
self.assertTrue(success)

# Check if the incident's status is updated correctly
self.assertEqual( limst "Closed", incident.status)

def test_invalid_status_update(self):
 # Create a sample incident
incident = Incident(
    incident_tips="Robbery",
    incident_typs="Robbery",
    incident_typs="Robbery",
    incident_date="2024-02-05",
    location="Location",
    description="Description",
    status="Open",
    victim_in=101,
    suspect_id=201
    )

# Test invalid incident status update
with self.assertRaises(IncidentMumberNotFoundException):
    self.crime_analysis_service.update_incident_status( status "InvalidStatus", incident)

if __name__ == '__main__':
    unittest.main()
```