

# Pradyun Bachu

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## EDUCATION

### University of Wisconsin - Madison

Madison, WI

*Bachelor of Science in Computer Science, Economics with Mathematics Emphasis*

*May 2027*

- **Relevant Coursework:** *Data Structures and Algorithms, Discrete Mathematics, Linear Algebra, Probability and Statistics, Intermediate Micro/Macroeconomics, Calculus III, Computer Engineering*
- **Clubs and Activities:** *Wisconsin Autonomous, Federal Reserve Challenge Club, Indian Student Association, Project Management Club*

## EXPERIENCE

### Data Analyst Intern

May 2025 – August 2025

*United Nations: DESA*

*New York, NY*

- Built Python pipelines using NumPy and Pandas and SQL queries to clean and integrate 3+ large-scale global NDC and UN climate finance datasets for middle income countries, standardizing country and time keys to enable consistent cross-country analysis
- Produced 9+ analytical reports for senior economists (including Rashmi Banga and Lana Basneen Zaman) on climate finance flows and the socio-economic implications of AI in developing countries
- Developed a Streamlit dashboard that visualizes 10+ key indicators (e.g., climate finance per capita, NDC progress, funding gaps) and projected NDC completion rates, enabling policy teams to quickly compare country scenarios for internal briefings

### Event Day Judge & Logistics Team Lead

September 2020 – August 2025

*PeddieHacks*

*Hightstown, NJ*

- Led a 35+ member logistics team to execute a 48-hour hackathon for 200–300+ participants annually
- Managed outreach to 15+ sponsors, 12+ judges, and 3+ workshop speakers each year, expanding prize funding from \$50,000 to \$183,000
- Served as event judge, pre-screened submissions, and live-judged 30+ finalist projects to determine winning teams
- Optimized event workflows, resulting in increased participant engagement and consistent yearly growth in prize pool and attendance

### Senior Engineer

September 2021 – May 2024

*Peddie Robotics*

*Hightstown, NJ*

- Designed and machined key FRC subsystems using Autodesk Inventor, Onshape, and vCarve Pro, improving drivetrain reliability and reducing maintenance downtime during competition
- Developed mechanical prototypes that increased cycle speed and scoring efficiency, and collaborated on autonomous tuning to improve reliability across multiple seasons
- Mentored underclassmen in mechanical design, machining workflows, and match data scouting, improving team knowledge transfer and operational efficiency
- Contributed to team success at the FIRST World Championship (Milstein Division Winner 2023, Hopper Division Finalist 2024), 3× Mid-Atlantic Championship, and 6× Mid-Atlantic District titles

## PROJECTS

### Redline | *Python, React, YOLOv8, Groq LLM, OpenCV*

November 2025 – Present

- Developed a full-stack web application using YOLOv8 computer vision to detect vehicle damage from a dataset of 3000+ images
- Implemented severity classification and cost estimation with detailed repair cost breakdowns
- Developed Flask REST API backend and React frontend with real-time damage visualization
- Integrated Groq LLM conversational agent for natural language customer support

## SKILLS & INTERESTS

**Programming Languages:** Java, Python, R, SQL, JavaScript, HTML/CSS

**Frameworks:** React, Flask (REST APIs), JUnit, JavaFX

**Developer Tools:** Git, Google Suite, Microsoft Office, Tableau, VS Code, Google Colab

**Libraries:** Pandas, NumPy, Matplotlib, OpenCV

**Interests:** Music, Fantasy Football, Poker, Madden, NBA 2K, Weightlifting