## PRADYUN DEVARAKONDA

https://github.com/pradyunuydarp

#### **EDUCATION**

iMTech, Computer Science and Engineering
International Institute of Information Technology, Bangalore

m October 2022 - July 2027

**♀** Bengaluru, India

- Integrated Bachelor's + Master's Degree
- CGPA: 3.67/4.0 (as of 5 semesters)

#### **EXPERIENCE**

# Summer Research Project Intern iiitb

🛗 June - August 2024

P Bengaluru, India

- I worked under Prof. Pradeesha Ashok in a team of four.
- This internship gave me exposure to theoretical research in algorithms and graph theory.
- We worked on an NP-complete graph problem called the Coupon Coloring Problem and produced 4+ results accepted to CALDAM 2025.

#### **PROJECTS**

#### ColStore

Data Modeling, SQL, C++, ExpressJS, OO-Design, Data Warehousing

February 2025 - Ongoing

- Developing a Columnar Storage system(DB+DBMS) ideal for Data Warehousing/OLAP applications in a team of three.
- Building a robust DBMS with DDL, DML, and DQL Engines and advanced features like indexing, OLAP operations, and bitmap indexing(specific to a columnar DB)

#### LinguaLeap

ReactJS, NodeJS, ExpressJS, MongoDB, Docker, Redis, nginx, GenAl APIs

Movember 2024 - Ongoing

https://github.com/Praninara/LinguaLeap.git

Deployed at: https://praninara.github.io/LinguaLeap

- Developing a gamified language learning platform with interactive games and visually appealing retro-gaming UI with the MERN stack in a team of three.
   As of March 2025 LinguaLeap includes 3 games that support 2 languages.
- Implementing support for multiplayer modes with minimal latency and
  efficient load-balancing using distributed systems with tools like Redis, nginx,
  socket.io, Grafana, and Prometheus. The load balanced (3 Servers) application
  can work with 3000 users at 1500 RPS and 150ms latency.
- Dockerized the application for better development, deployment, and scalability.

#### Twitchalvtics++

Visual Analytics, Data Analytics, Machine Learning

Movember - December 2024

- https://github.com/pradyunuydarp/Twitchalytics-plus-plus.git
- Comprehensively analyzed and linked datasets containing Twitch streamer and game data from August 2019 to August 2020 in a team of three.
- Created visualizations, machine learning models, and made inferences following the Visual Analytics Framework proposed by Keim et al. (2008).
- Produced a visual analytics workflow with over three feedback loops and three stages in the pipeline.

#### **SKILLS**

**Programming** C++ Java Python C MySQL HTML CSS JavaScript **Object Oriented Programming Technical Data Structures** Algorithms Software Engineering **Database Systems Operating Systems** Software Development Machine Learning

Technolgies & Frameworks

LaTeX Linux

#### **PUBLICATIONS**

Parameterized Complexity of Coupon Coloring of Graphs

**Algorithms and Graph Theory** 

- Ctober November 2024
- The paper was accepted to CALDAM 2025(11th Annual International Conference on Algorithms and Discrete Applied Mathematics).
- The Coupon Coloring problem in graphs is an NP-Complete problem that finds applications in several fields like network science and coding theory.

### **MENTORSHIP**

Linear Algebra Teaching Assistant

January 2025 - Ongoing

# **ACHIEVEMENTS**

#### Dean's Merit List

July - September 2024

• Students with a CGPA of **3.6** or higher are listed in the Dean's Merit List. I was named in the Dean's Merit List for the year 2023.

#### **COURSEWORK**

Reinforcement Learning Data Modeling

Multi-Objective Machine Learning Docker

ExpressJS React Redis

#### **EXTRA-CURRICULAR SKILLS**

Garageband Audio Editing
Poetry & Writing