Problem 1

```
class Arithmetic{
   Number1 :number;
   Number2 :number;
   constructor(N1:number, N2: number) {
      this.Number1=N1;
      this.Number2=N2;
   Addition() {
       console.log("Addition= "+(this.Number1+this.Number2));
   Subtraction() {
      console.log("Subtraction= "+(this.Number1-this.Number2));
  Multiplication() {
   console.log("Multiplication= "+(this.Number1*this.Number2));
   Division() {
   console.log("Division= "+(this.Number1/this.Number2));
}
var obj1=new Arithmetic(10,20);
obj1.Addition();
obj1.Subtraction();
obj1.Multiplication();
obj1.Division()
var obj2=new Arithmetic(50,20);
obj2.Addition();
obj2.Subtraction();
obj2.Multiplication();
obj2.Division();
```

OUTPUT

```
C:\Users\vitthal Pathare\Desktop\Assignment 3>tsc arithmetic.ts

C:\Users\vitthal Pathare\Desktop\Assignment 3>node arithmetic.js

Addition= 30

Subtraction= -10

Multiplication= 200

Division= 0.5

Addition= 70

Subtraction= 30

Multiplication= 1000

Division= 2.5
```

Problem 2

```
class Circle{
    radius :number;
    PI:number=3.14;
    constructor(r1:number) {
        this.radius=r1;
    }
    Area() {
        console.log("Area of circle=
"+(this.PI*(this.radius*this.radius)));
    }
}
var obj1=new Circle(10);
var obj2=new Circle(20);
obj1.Area();
obj2.Area();
```

OUTPUT

```
C:\Users\vitthal Pathare\Desktop\Assignment 3>tsc circle.ts
C:\Users\vitthal Pathare\Desktop\Assignment 3>node circle.js
Area of circle= 314
Area of circle= 1256
```

Problem 3

```
class Circle{
   radius :number;
   PI:number=3.14;
   constructor(r1:number) {
      this.radius=r1;
   Area(){
      console.log("Area of circle=
"+(this.PI*(this.radius*this.radius)));
class CircleX extends Circle{
   Circumference() {
      console.log("Circumference
="+(2*this.PI*this.radius).toFixed(2));
}
var obj1=new CircleX(10);
var obj2=new CircleX(20);
obj1.Area();
obj1.Circumference();
obj2.Area();
obj2.Circumference();
```

OUTPUT

```
C:\Users\vitthal Pathare\Desktop\Assignment 3>tsc circumference.ts

C:\Users\vitthal Pathare\Desktop\Assignment 3>node circumference.js

Area of circle= 314

Circumference =62.80

Area of circle= 1256

Circumference =125.60
```