Øving 4 Datateknikk

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1 Oppgave 1 - Logiske betingelser

```
1 %Oppgave 1
2
3 x=[-1,2,3,-2]
4 y=[0.2,3.1,0,-3]
5 z=[3,0,1,0.1]
6
7 %a)
8 x>z
9 x<y
10 x<y>z %Ser at vektoren evalueres elementvis
11
12 %b)
13 x+¬y
14 z
15 x+¬y>z %x+¬y>z 2/4 tilfeller
16
17 %c)
18 x==y %Determine eq. Vi f r kun 0
19 ¬z %Ser hva ¬z gir oss.
20 x==y≠z %Ser hvor not eq. er (x==y)≠z
```

2 Oppgave 2 - Practice-oppgaver

```
2 function outtype = findargtype(inputarg)
4 [r c] = size(inputarg);
5 if r==1 && c==1
      outtype = 'scalar';
7 else if r>c
          outtype = 'row vector';
8
9
       else if c>r
             outtype = 'column vector';
10
          else
             outtype ='matrix';
12
13
          end
       end
14
15 end
17 findargtype(33) %scalar
  findargtype(2:3) %column vector
19 findargtype(3:2) %row vector
20 findargtype(randi(2,5)) %matrix
```

```
1 %4.4
3 function outtype = findargtypn(inputarg)
5 [r c] = size(inputarg);
6 if r==1 || c==1
      outtype = 'vector';
9 if r==1 && c==1
      outtype = 'scalar';
10
11 end
12 if r>1 && c>1
       outtype = 'matrix';
13
14 end
16 findargtypn(2:5) %'vector'
17 findargtypn(255) %'scalar'
18 findargtypn(randi(5,5)) %'matrix'
```

```
1 %4.5
2
3 x=input('Enter text to display: ','s');
4 if isletter(x)
5    fprintf('You entered: %s\n',x);
6 else
7    error('You goofed up');
8 end
```

3 Oppgave 3 - switch..case

```
1 %Oppgave 3 - switch..case
3 disp('Write your car brand and find out its nationality!');
4 fprintf('\n');
5 x = input('Input brand here: ','s');
7 if isempty(x)
8
       error('Please input a car brand');
   else
9
       switch x
10
            case {'Ferrari','ferrari'}
11
               disp('Italia');
12
13
            case {'Toyota','toyota'}
               disp('Japan');
14
            case {'Tesla','tesla'}
15
               disp('USA');
16
            case {'Mercedes','VW','mercedes','Vw','vw',
'volkswagen','Volkswagen','bmw','BMW'}
17
18
                disp('Germany');
19
            otherwise
                error('Brand not found. Try again');
21
       end
22
23 end
```

```
1 //Oppgave 3_b
void setup() {
3
     Serial.begin(9600); //definerer en startverdi
     pinMode(7, OUTPUT); //Initierer LED-lysene
5
     pinMode(6, OUTPUT);
pinMode(8, OUTPUT);
6
7
     Serial.println("Input a,b or c. O to turn off the lights");
9
10
11 }
12
  void loop() {
13
     if(Serial.available()>0){ //Avleser sensor
14
       int lesV = Serial.read();
16
       switch(lesV) { //Initierer switch-case
17
         case 'a':
18
         case 'A':
19
          digitalWrite(7, HIGH);
         break;
21
22
          case 'b':
          case 'B':
23
         digitalWrite(6, HIGH);
24
25
         break;
         case 'c':
case 'C':
26
27
         digitalWrite(8, HIGH);
28
29
         break;
          case 'o':
30
          case '0':
31
          digitalWrite(6, LOW);
32
          digitalWrite(7, LOW);
33
          digitalWrite(8, LOW);
34
         break;
35
36
          }
37
  }
38
```

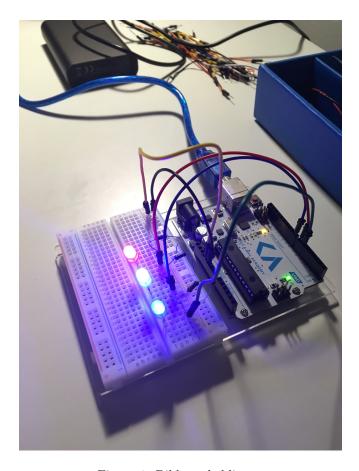


Figure 1: Bilde av koblingen

4 Oppgave 4 - Konvertere kontrollstrukturer

```
1 %Exercise 23
2
3 ranforce = randi([0,12]);
4 if ranforce==0
5     disp('There is no wind')
6 elseif ranforce>0 && ranforce<7
7     disp('There is a breeze');
8 elseif ranforce>6 && ranforce<10
9     disp('This is a gale');
10 elseif ranforce>9 && ranforce<12
11     disp('It is a storm');
12 else
13     disp('Hello, Hurricane!');
14 end</pre>
```

```
1 %Exercise 24
2 num=randi([-10,10],1); %Initierer en random integer for variabelen
3
  switch num
4
       case {0,1,2}
5
       f2 (num)
case {-1, -2}
f3 (num)
6
7
       case {3,4}
9
10
           f4(num)
       otherwise
11
12
            f1(num)
13 end
```