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3. Sales manager:
#include<stdio.h>
#include<string.h>
struct sales_man
{
        int id, target;
        char name[20];
        double salary, intensive;
        sales_man()
        {
                printf("\n\ndefault constructor called\n");
                this->id=0;
                strcpy(this->name,"not_given");
                this->salary=0;
                this->target=0;
                this->intensive=0;
        }
        sales_man(int i,const char* n,double s,int t,int in)
        {
                printf("\n\nparameterised constructor called\n");
                this->id=i;
                strcpy(this->name,n);
                this->salary=s;
                this->target=t;
                this->intensive=in;
```

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}
void setid(int i) //setters(mutator)
{
       this->id=i;
}
                             //setters(mutator)
void setname(const char* n)
{
       strcpy(this->name,n);
}
                              //setters(mutator)
void setsalary(double s)
{
       this->salary=s;
}
void settarget(int t)
                              //setters(mutator)
{
       this->target=t;
}
void setintense(double in)
                                      //setters(mutator)
{
       this->intensive=in;
}
int getid()
                      //getters(accessor)
{
       return this->id;
}
```

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char* getname()
                                       //getters(accessor)
       {
               return this->name;
        }
                                       //getters(accessor)
        double getsalary()
       {
               return this->salary;
       }
        int gettarget()
                               //getters(accessor)
       {
               return this->target;
       }
        double getintense()
                                      //getters(accessor)
       {
               return this->intensive;
       }
       void display()
       {
               printf("\nsales managers details:\nid: %d\tname: %s\tsalary: %.2If\ttarget:
d\tau: \.2If\n",this->id,this->name,this->salary,this->target,this->intensive);
       }
};
int main()
{
        sales_man m1;
        int id, target;
```

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double salary, intensive;
        m1.display(); //member function
        printf("enter sale managers id:\n");
       scanf("%d",&id);
        printf("\nenter the name of sales manager:\n");
       scanf("%s",name);
        printf("\nenter salary of sales manager:\n");
       scanf("%lf",&salary);
        printf("\nenter target of sales manager:\n");
       scanf("%d",&target);
        printf("\nenter intensive for target completion:\n");
       scanf("%lf",&intensive);
       m1.setid(id); //member function
       m1.setname(name);
                                       //member function
        m1.setsalary(salary);
                                       //member function
        m1.settarget(target);
        m1.setintense(intensive);
                                      //member function
        printf("\nafter setting values\n");
        m1.display(); //member function
        printf("\ngetter\nsales managers details:\nid: %d\tname: %s\nsalary: %.2lf\ttarget:
%d\tintensive: %.2lf\n",m1.getid(),m1.getname(),m1.getsalary(),m1.gettarget(),m1.getintense());
       sales_man m3;
       m3.display();
       m3.setid(101); //member function
       m3.setname("sachin");
                                       //member function
```

char name[20];

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m3.setsalary(60000); //member function
m3.setiarget(40);
m3.setintense(4500); //member function
printf("\nafter setting values\n");
m3.display(); //member function
printf("\ngetter\nsales managers details:\nid: %d\tname: %s\nsalary: %.2lf\ttarget:
%d\tintensive: %.2lf\n",m3.getid(),m3.getname(),m3.getsalary(),m3.gettarget(),m3.getintense());
sales_man m2(22,"pragati",50000,45,4500);
m2.display(); //member function
printf("\ngetter\nsales managers details:\nid: %d\tname: %s\nsalary: %.2lf\ttarget:
%d\tintensive: %.2lf\n",m2.getid(),m2.getname(),m2.getsalary(),m2.gettarget(),m2.getintense());
return 0;
}
```