## **README**

The zipped folder contains 3 files no\_deadlock.c , with\_deadlock.c and readme.

For running the c codes type

"gcc -pthread no\_deadlock.c" and "gcc -pthread with\_deadlock.c" then "./a.out"

Note: Sleep time can maximum goto 10 so it will take some time for code to run.

- Q2) In order to avoid the starvation faced by writer process due to higher priority of reader process technique available are :
- i) If a writer process is there in the ready queue for too long the OS can increase its priority then it will get the CPU first.
- ii) FIFO: FIFO stands for first in first out. So the process which enters first gets the CPU first. In this way no process will starve.
- iii) Keep a fixed value of the number of read processes that can happen before a writer process available in the ready queue is addressed. After the no. of read processes addressed has reached threshold a writer process can be addressed and no. of reader processes addressed can be reset to 0.
- iv) This solution is little modification of the previous one. Here instead of counting no. of reader process timestamp can be maintained i.e after a certain time of continuously addressing reader process a writer process needs to be addressed.