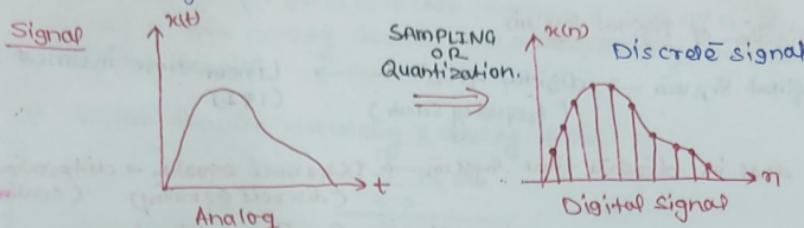


## Digital Signal Processing (DSP)

KEC - 503

4/8/22  
(D)

Digital signal processing is the use of digital processing, such as by computers or more specialised digital signal processors, to perform a wide variety of signal processing operation.



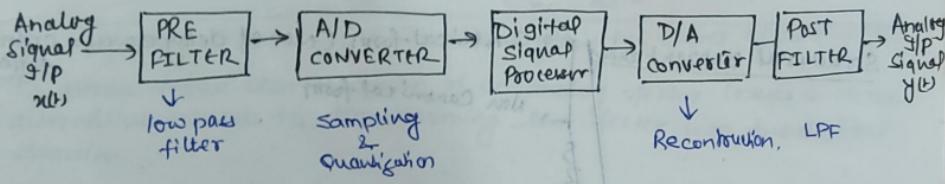
⇒ Signal means to convey information.

### Signal Processing

Analyse, Modify and Synthesise.

- (1) Analog signal processing
- (2) Digital signal processing

### Block diagram DSP



### Application of DSP

- Speech & Audio
- Image & Video
- Military & Space
- Biomedical & Health care
- Consumer electronics.
- Signal filtering & so on

### Advantages of DSP

- Flexible in operation [Design using software]
- Accurate results
- Stable signal
- Data storage - less expensive.
- Low cost.

### Disadvantages of DSP

- Limited speed of operation.

1. Johnny R. Johnson

book - John G Proakis  
(Pearson)

2. S. Salivahanan → McGraw Hill

## DSP Technologies

→ Dedicated processor based DSP (application specific)  
 → General purpose processor (CPU or computer)

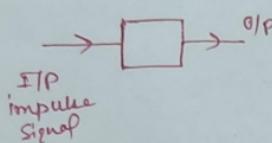
## Realization of Digital System

Digital system  $\rightarrow$  digital filter (frequency select)  $\rightarrow$  Linear time invariant Sys (LTI)

We deal in discrete-time system  $\rightarrow$  Difference equation  $\rightarrow$  differential eq (discrete time) (continuous)

Discrete time Systems are of two types

FIR  $\rightarrow$  finite impulse response  
 IIR  $\rightarrow$  infinite impulse response



$\Rightarrow$  Difference equation can be implemented in two ways of implementation or realization of

Hardware

Software.

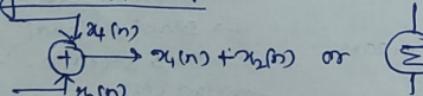
## Structural representation

Canonical form (No. of delay elements = Order of difference eqn)  
 Non Canonical form

Recursive (FIR)  
 Non-recursive

## Basic Building blocks in a DSP

① Adder



② Constant multiplier

$$x(n) \xrightarrow{a} ax(n) \quad \text{If } a=3 \Rightarrow 3x(n)$$

③ Signal multiplier

$$\begin{array}{c} x_1(n) \\ \times \\ x_2(n) \end{array} \xrightarrow{\quad} x_1(n) \cdot x_2(n)$$

IIR Filters

- ⇒ The analog filter design is well developed and the techniques discussed in this chapter are all based on taking an analog filter and converting it into digital filter.
- ⇒ Thus, the design of IIR filter involves design of a digital filter in the analog domain and transforming the design into digital domain.
- ⇒ System function describing an analog filter is

$$H(s) = \frac{\sum_{k=0}^M b_k s^k}{\sum_{k=0}^N a_k s^k}$$

where  $a_k$  &  $b_k$  are filter coefficients. The impulse response of these filter coefficient is related to  $H(s)$  by Laplace transform,

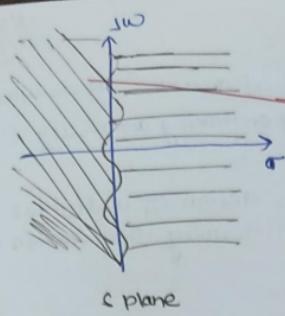
$$H(s) = \int_{-\infty}^{\infty} h(t) e^{-st} dt \quad \text{--- (2)}$$

The analog filter having the rational system fun  $H(s)$  given in eq (1) can also described by linear constant coefficient differential eqn

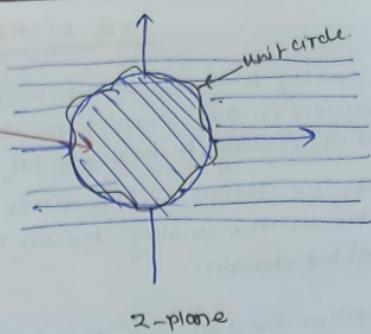
$$\sum_{k=0}^N a_k \frac{d^k y(t)}{dt^k} = \sum_{k=0}^M b_k \frac{dx(t)}{dt^k} \quad \text{--- (3)}$$

where  $x(t)$  is the input signal and  $y(t)$  is the output of the filter.

- ⇒ The above three characterization of an analog filter leads to three alternative methods for transforming the filter into the digital domain.
- ⇒ The design techniques for IIR filter are presented with the restriction that the filters be realizable and stable.
- ⇒ An analog filter with system-fun  $H(s)$  is stable if all its poles lie in the left half of the  $s$ -plane. As the result, if the conversion techniques is to be effective, the technique should possess the following properties.
  1. The  $j\omega$  axis in the  $s$ -plane should map onto the unit circle in the  $z$ -plane. This gives a direct relationship b/w the two frequency variables in the two domains.
  2. The left half plane of the  $s$ -plane should map into the inside of the unit circle in the  $z$ -plane to convert a stable analog filter into a stable digital filter.



c-plane



z-plane

### ① Derivative Approximation method (or) Backward difference method,

Principle:- This method stands on principle that the both derivatives in S & Z plane are equal to solve the transforming equation.  
i.e derivative in Analog Domain = Derivative in digital domain

First derivative:

$$\frac{dy(t)}{dt} = \frac{y(n) - y(n-1)}{T} \quad (\text{T-sampling rate})$$

Apply L.T to LHS & Z transform to RHS

$$SY(s) = \frac{Y(z) - Y(z)z^{-1}}{T}$$

$$SY(s) = Y(z) \left[ \frac{1 - z^{-1}}{T} \right]$$

$$\boxed{S = \frac{1 - z^{-1}}{T}}$$

- Design method of IIR
- ① Derivative Approximation
  - ② Impulse Invariance
  - ③ Bilinear transformation
  - ④ Matched z-transform

Second derivative :-

$$\frac{d^2y(t)}{dt^2} = \left[ \frac{y(n) - y(n-1)}{T} \right] - \left[ \frac{y(n-1) - y(n-2)}{T} \right]$$

$$\frac{d^2y(t)}{dt^2} = \frac{y(n) - 2y(n-1) + y(n-2)}{T^2}$$

$$S^2Y(s) = Y(z) - 2Y(z)z^{-1} + Y(z)z^{-2}$$

$$S^2Y(s) = Y(z) \left[ \frac{1 - 2z^{-1} + z^{-2}}{T^2} \right]$$

$$\boxed{S^2 = \frac{(1 - z^{-1})^2}{T^2}}$$

26.08.2023  
①

$$\frac{-2 + 2z^{-1} + 1}{z^{-1} + 1}$$

Solution  
 $\frac{3x_2 - 3x_1}{3} = 1$   
 $x_2 - x_1 = 1$   
 $\frac{3x_1 - 1 \times 1}{3} = \frac{2}{3}$   
 $x_1 = \frac{5}{3}$   
 $x_2 = \frac{4}{3}$

6/8/22  
①

## Realization of Digital System

For design of digital filters, the system function  $H(z)$  or the impulse response  $h(n)$  must be specified. Then the digital system can be implemented or synthesized in hardware/software form by its difference equation obtained directly from  $H(z)$  or  $h(n)$ .

- ⇒ Each difference equation or computational algorithm can be implemented by using a digital computer or special purpose digital hardware or special programmable integrated circuit.

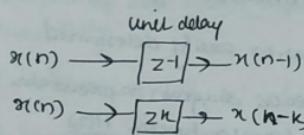
$$y(n) = 3x(n-1) \quad \text{— 1st order difference eqn}$$
$$y(n) = 3x(n-1) + 4x(n-2) \quad \text{— 2nd order}$$

## Basic Building Block

The computational algorithm of an LTI digital filter can be represented as a block diagram using basic building blocks representing

- ⇒ The unit delay ( $z^{-1}$ ) or storage element  
⇒ The multiplier  
⇒ The adder

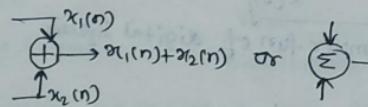
- ⇒ Delay



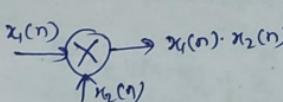
- ⇒ constant multiplier

$$x(n) \xrightarrow{a} ax(n) \quad \{a = 1, 2, \frac{1}{2}, \dots \Rightarrow 3x(n)\}$$

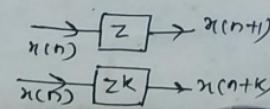
- ⇒ Adder



- ⇒ Signal multip

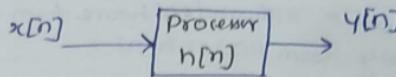


- ⇒ Signal advanced element



## Discrete Time System

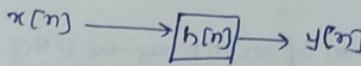
Consider the discrete time SISO system:



⇒ If the i/p signal is  $x[n] = \delta[n]$  and the system has no energy at  $n=0$  the o/p  $y(n)$  is called impulse response of the system

$$y[n] = h[n]$$

⇒ Since the impulse response  $h[n]$  provides the complete description of a discrete LTI system, we can write as



$$y(n) = x(n) * h(n) \text{ discrete time LTI System}$$

Convolution

## DIGITAL SYSTEM in Block diagram form

- ⇒ Just by inspection, the computational algorithm can be easily written.
- ⇒ The hardware requirement can be easily determined
- ⇒ A variety of equivalent block diagram representation can be easily developed from the transfer function  $H(z)$
- ⇒ The relationship b/w the output and i/p can be determined

$$H(z) = \frac{Y(z)}{X(z)}$$

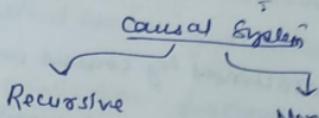
↑ Transfer function of impulse response  $h[n]$

Transfer fun of digital System

Recursive and non-recursive Realization

Causal System  $\rightarrow$  causal systems are those whose o/p depend upon present value of IIP & past values of IIP but not depend on future.

$$y(n) = F[x(n), x(n-1), x(n-2), \dots]$$



$\Rightarrow$  Recursive  $\Rightarrow$

$\Rightarrow$  Present o/p of the system depends on present input, past input & past output value.

$$y(n) = F[y(n-1), y(n-2), x(n), x(n-1), \dots]$$

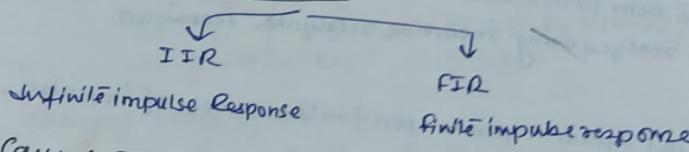
$\Rightarrow$  Involve feedback

$\Rightarrow$  Non-Recursive Realization

$\Rightarrow$  Present output of the system depends on present input and past input values only.

$$y(n) = F[x(n), x(n-1), \dots]$$

$\Rightarrow$  Doesn't involve feedback.

Basic structure of Digital System

Infinite impulse Response      FIR  
Causal IIR systems are characterized by one constant coefficient difference eqn.

$$y(n) = - \sum_{k=1}^N a_k y(n-k) + \sum_{k=0}^M b_k x(n-k) \quad \text{--- (1)}$$

↓  
past o/p  
o/p

↓  
Past & present  
IIP

$\left\{ \begin{array}{l} \text{used in} \\ \text{IIR} \end{array} \right.$

Or equivalently, by the real rational transfer fun.

$$H(z) = \frac{Y(z)}{X(z)} = \frac{\sum_{k=0}^M b_k z^{-k}}{1 + \sum_{k=1}^N a_k z^{-k}}$$

Zeros      Poles

So IIR contain both zeros or pole.

Similarly FIR system are characterized by constant coefficient diff eqn

$$y(n) = x(n) + n(n) \rightarrow \begin{array}{l} \text{Non Recursive} \\ \text{for these} \\ \text{rational} \end{array}$$

Or equivalently, by the real fun transfer function

G  $H(z) = NR(\text{Numerator}) \downarrow \text{consider non recursive,}$   
Canonic and Non-Canonic Structure

If the number of delays in the realisation block diagram is equal to the order of the difference equation or the order of the transfer fun of a digital filter, then the realisation structure is called canonic, otherwise non canonic.

### IIR filter

- ⇒ O/P of the system depends upon infinite number of impulse response values.
- ⇒ Involve ffb
- ⇒ contain both poles & zeros
- ⇒ can be realized using recursive realization techniques.

### FIR

- ⇒ O/P of the system depends upon finite number of impulse response values.
- ⇒ Doesn't involve ffb
- ⇒ Contains only zeros.

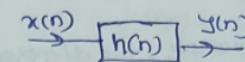
However, here in the course we will go through only non-canonic realisation technique.

## IIR filter realization - I

Date 18.08.2022

### Infinite Impulse Response Filter (IIR)

- ⇒ O/P of the system depends upon infinite no of impulse response values.
- ⇒ Involve feedback
- ⇒ Contain both poles and zeros
- ⇒ Can be realized using recursive realization technique.



### Method of Realization

#### IIR Filter Realization

$$H(z) = \frac{N(z)}{D(z)} \stackrel{NR}{\rightarrow} \stackrel{P}{\rightarrow}$$

- Direct-form I & direct-form II realization
- Cascade realization
- Parallel realization
- Ladder realization.

### Basic realization

The O/P of a finite order linear time invariant system at time  $n$  can be expressed as linear combination of the S/I/P and O/P

$$y(n) = - \sum_{k=1}^N a_k y(n-k) + \sum_{k=0}^M b_k x(n-k)$$

where  $a_k$  and  $b_k$  are constants with  $a_0$  is not equal to zero and  $M \leq N$ .

Taking the z-transform of the O/P sequence  $y(n)$

$$\begin{aligned} Y(z) &= \sum_{n=-\infty}^{\infty} y(n) z^{-n} \\ &= \sum_{n=-\infty}^{\infty} \left[ - \sum_{k=1}^N a_k y(n-k) + \sum_{k=0}^M b_k x(n-k) \right] z^{-n} \end{aligned}$$

Changing order of summation

$$Y(z) = - \sum_{k=1}^N a_k \left\{ \sum_{n=-\infty}^{\infty} y(n-1) z^{-1} \right\} + \sum_{k=0}^M b_k \left\{ \sum_{n=-\infty}^{\infty} x(n-k) z^{-k} \right\}$$

$$Y(z) = - \sum_{k=1}^N a_k z^{-k} Y(z) + \sum_{k=0}^M b_k z^{-k} X(z) \quad \text{--- (2)}$$

$$Y(z) \left\{ 1 + \sum_{k=1}^N a_k z^{-k} \right\} = \sum_{k=0}^M b_k z^{-k} X(z)$$

∴ Therefore

$$H(z) = \frac{Y(z)}{X(z)} = \frac{\sum_{k=0}^M b_k z^{-k}}{1 + \sum_{k=1}^N a_k z^{-k}}$$

# For example, the difference equation of the first order digital system may be written as

$$Y(n) = a_1 Y(n-1) + x(n) + b_1 x(n-1)$$

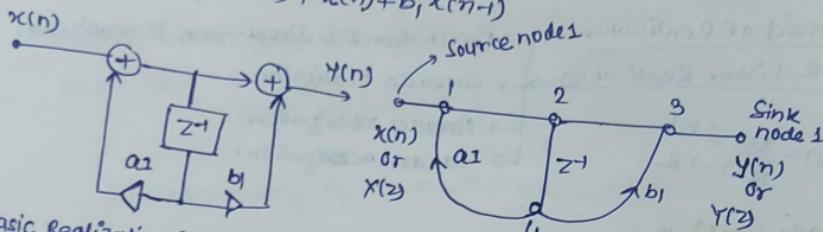


fig. Basic Realization Block diagram  
Representing a First order system

Signal flow graph

### Direct form Realization

Standard form of the system fun is

$$H(z) = \frac{Y(z)}{X(z)} = \frac{\sum_{k=0}^M b_k z^{-k}}{1 + \sum_{k=1}^N a_k z^{-k}}$$

- ⇒ The block diagram representation can be drawn directly for the direct form realization. The multipliers in the feed forward paths use the numerator coefficient.
- ⇒ The multipliers in the fb path are the negative of the denominator coefficient.
- ⇒ Since the multiplier coefficients in the structure are exactly the coefficient of the transfer fun, they are called direct form structure.

## Direct form - I Realization

date 18.8.2022

②

The digital system structure determine directly from either eq ① or eq ② is called direct form - I

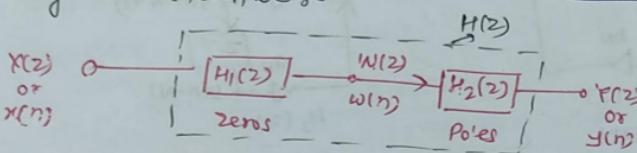
→ The system function is divided into two parts connected in cascade.

⇒ The first part containing only the zeros.

⇒ followed by the part containing only the poles.

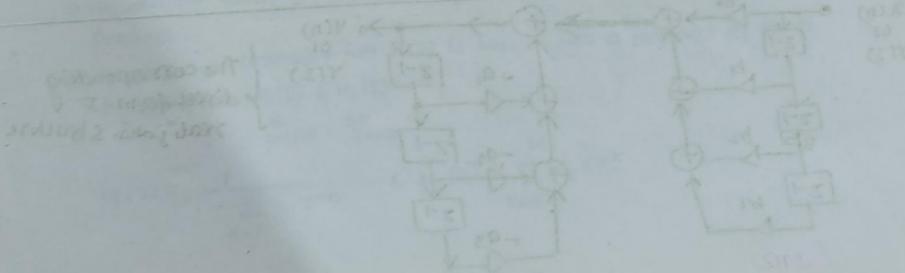
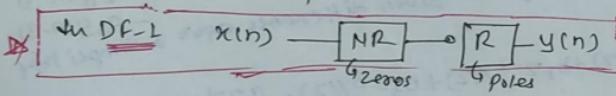
→ An intermediate sequence  $w(n)$  is introduced.

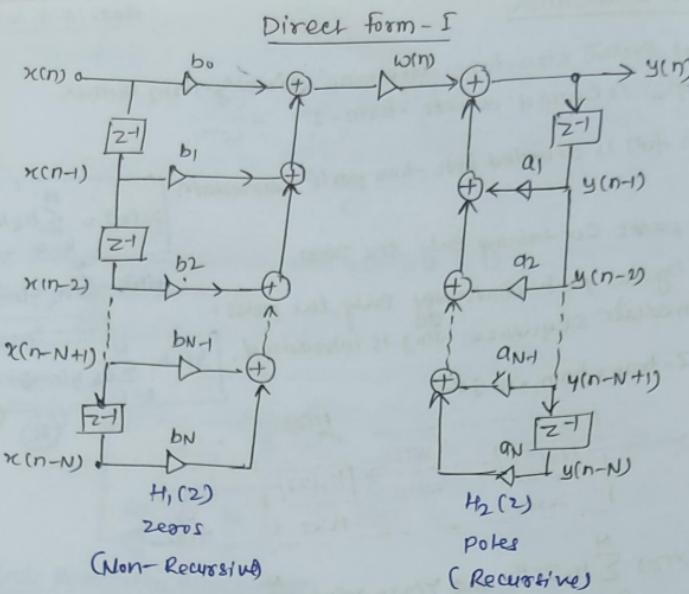
Taking Z-transform, we get



$$W(z) = X(z) \sum_{k=0}^M b_k z^{-k} \text{ and } Y(z) = F(z) \sum_{k=1}^N a_k z^{-k} + W(z)$$

$$Y(z) = \frac{W(z)}{1 - \sum_{k=1}^N a_k z^{-k}}$$





Example 1 : Develop a direct form I realization of the difference equation,

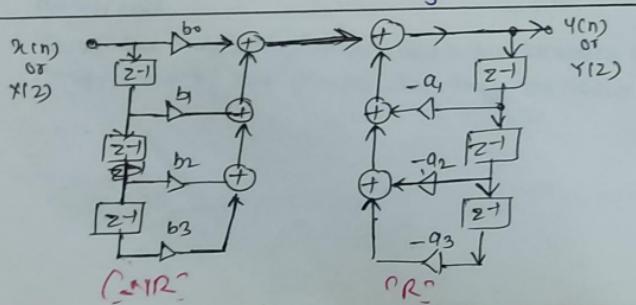
$$y(n) = b_0 x(n) + b_1 x(n-1) + b_2 x(n-2) + b_3 x(n-3) - a_1 y(n-1) - a_2 y(n-2)$$

Solution  $\Rightarrow$  Taking Z-transform of the given difference eqn & simplifying we get transfer fun,

$$\Rightarrow Y(z) = b_0 X(z) + b_1 z^{-1} X(z) + b_2 z^{-2} X(z) + b_3 z^{-3} X(z) - a_1 z^{-1} Y(z) - a_2 z^{-2} Y(z)$$

$$\Rightarrow H(z) = \frac{Y(z)}{X(z)} = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2} + b_3 z^{-3}}{1 + a_1 z^{-1} + a_2 z^{-2}}$$

$$\Rightarrow H(z) = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2} + b_3 z^{-3}}{1 + a_1 z^{-1} + a_2 z^{-2} + a_3 z^{-3}}$$



20/8/72

The direct form-I structure is non-canonic as it employs 6 delay elements to realize a 3rd order transfer-fun.

canonic = zeroes of system = No. of delay elements

⇒ direct form I is non-canonic

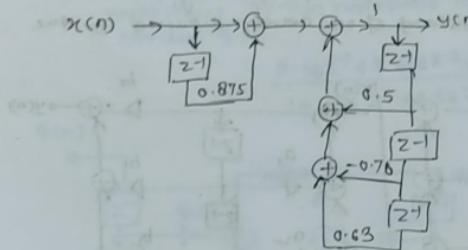
Examp determine the direct form-I structure of the IIR filter described by the following eqns

$$y(n) = 0.5y(n-1) - 0.76y(n-2) + 0.63y(n-3) + x(n) + 0.875x(n-1)$$

$$Y(z) = 0.5z^{-1}Y(z) + 0.76z^{-2}Y(z) + 0.63z^{-3}Y(z) + X(z) + 0.875z^{-1}X(z)$$

$$Y(z)[1 - 0.5z^{-1} + 0.76z^{-2} - 0.63z^{-3}] = X(z)[1 + 0.875z^{-1}]$$

$$\checkmark H(z) = \frac{Y(z)}{X(z)} = \frac{1 + 0.875z^{-1}}{1 - 0.5z^{-1} + 0.76z^{-2} - 0.63z^{-3}}$$



### Direct form-I

Since we are dealing with linear system, the order of these poles can be interchanged. This property yields a second direct form realization.

⇒ In direct form II, the poles of  $H(z)$  are realized first & the zeros second.

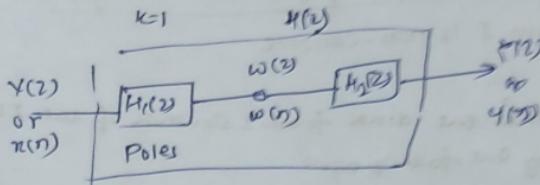
⇒ Here, the transfer-fun  $H(z)$  is broken into a product of two transfer-funs  $H_1(z)$  &  $H_2(z)$

$\downarrow$   
1 pole       $\downarrow$   
zero.

$$H_1(z) = \frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \quad \& \quad H_2(z) = \sum_{k=0}^M b_k z^{-k}$$

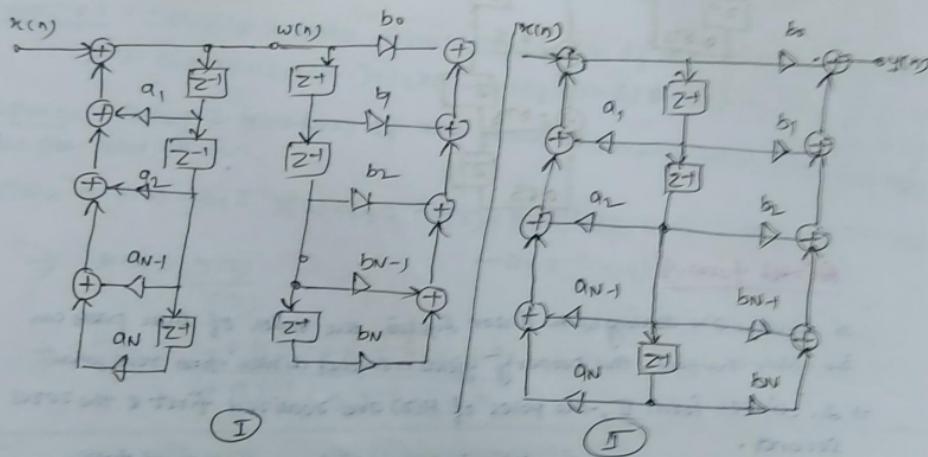
Taking Z-transform of the above eqns, we get,

$$W(z) = \frac{Y(z)}{1 - \sum_{k=1}^M a_k z^{-k}} \quad \text{and} \quad H(z) = N(z) \sum_{k=0}^N b_k z^k$$



### Advantage of Direct form II

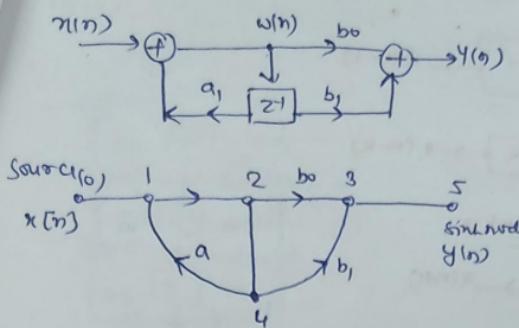
- ⇒ The direct form II realization requires only large M+N storage elements.
- ⇒ When compared to direct form I realization, the direct form II uses minimum number of storage elements & hence said to be canonic structure.
- ⇒ However, when an addition is performed sequentially, the direct form II need two adders instead of one adder required for the direct form I.



- ⇒ No. of delay = Order of system
- ⇒ Canonic structure
- ⇒ No. of delay is  $N/2$  indices for 2

Direct form - II with signal flowgraph

24/8/22  
Date 20.9.2022

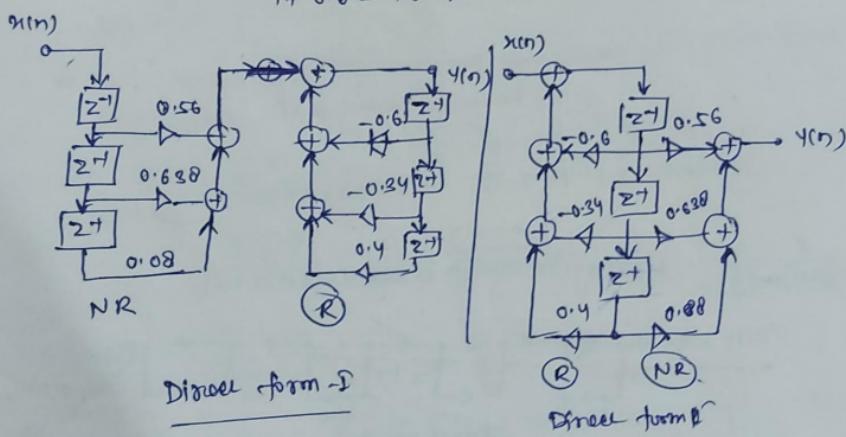


Example : Determine the direct form I and II realization for a third order IIR transfer function

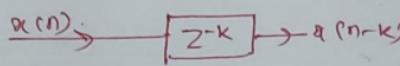
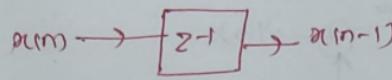
$$H(z) = \frac{0.28z^2 + 0.319z + 0.04}{0.5z^3 + 0.32z^2 + 0.17z - 0.2}$$

Multiplying  $2z^{-3}$  in numerator and denominator, we obtained standard form.

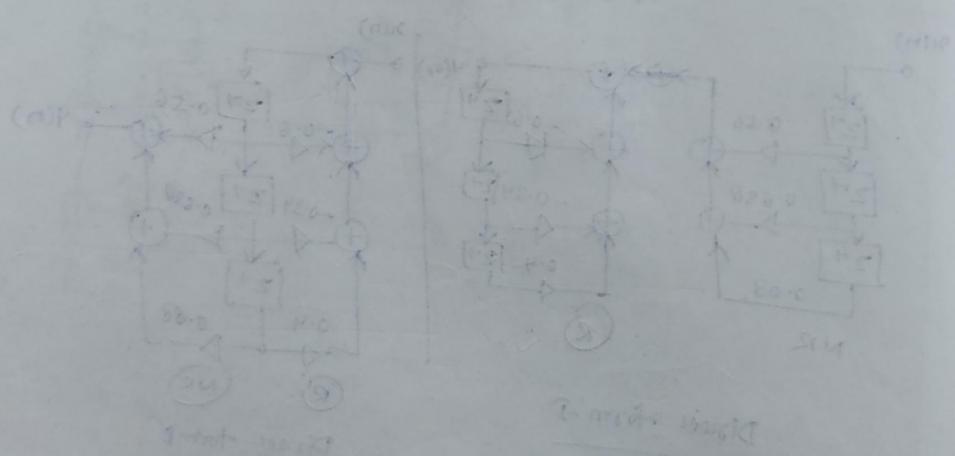
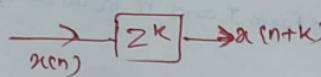
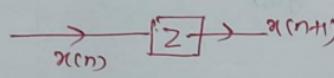
$$= \frac{0.56z^{-1} + 0.638z^{-2} + 0.008z^{-3}}{1 + 0.6z^{-1} + 0.34z^{-2} + 0.4z^{-3}}$$



④ Delay element



⑤ Time Advanced Element  $\Rightarrow$

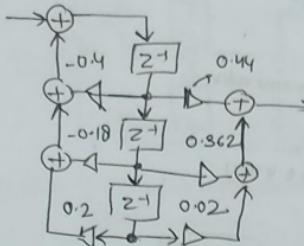


### Direct form II

$$H(z) = \frac{0.44z^{-1} + 0.36z^{-2} + 0.02z^{-3}}{1 + 0.4z^{-1} + 0.18z^{-2} - 0.2z^{-3}}$$

(NR)

JUL 21/22  
DSP → 22/8/22  
(1)



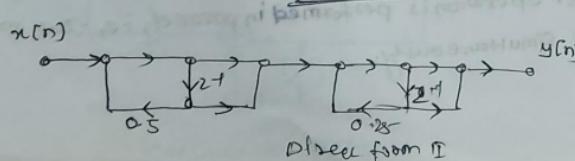
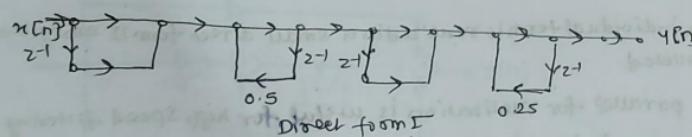
### Cascade Realization

- Direct form II is not the only realization. There are several other forms. Two other important forms are the cascade and the parallel form.
- ⇒ In cascade realization, the transfer function  $H(z)$  is broken into a product of transfer functions  $H_1(z) \cdot H_2(z) \cdots H_K(z)$
  - ⇒ factoring the numerator & denominator polynomials of the transfer fun.  $H(z)$
  - ⇒ Each individual factor is realized (denominator as a small Direct Form II subsystem and then cascaded)

$$\text{Ex: } H(z) = \frac{1+2z^{-1}+z^{-2}}{1-0.75z^{-1}+0.125z^{-2}} = \frac{(1+z^{-1})(1+z^{-2})}{(1-0.5z^{-1})(1-0.25z^{-1})}$$

$$= \frac{(1+z^{-1})}{(1-0.5z^{-1})} \cdot \frac{(1+z^{-2})}{(1-0.25z^{-1})}$$

$\xrightarrow{\substack{P \\ R}} \xrightarrow{\substack{Z \\ NR}}$



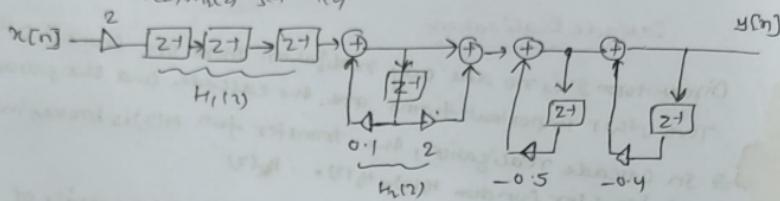
a Cascade  
Example: Obtained realization of the system characterized by the transfer function

$$H(z) = \frac{2(z+2)}{z(z-0.1)(z+0.5)(z+0.4)}$$

Solt - multiply z<sup>-1</sup> in numerator & denominator

$$H(z) = \frac{2z^{-3}(1+2z^{-1})}{(1+0.1z^{-1})(1+0.5z^{-1})(1+0.4z^{-1})}$$

$$= \frac{2z^{-3}(1+2z^{-1})}{(1-0.1z^{-1})(1+0.5z^{-1})(1+0.4z^{-1})}$$



Example: Direct form II and cascade form realization

$$H(z) = \frac{0.44z^3 + 0.36z^2 - 2 + 0.02z^{-3}}{1 + 0.4z^{-1} + 0.18z^{-2} - 0.22z^{-3}}$$

### Parallel Realization

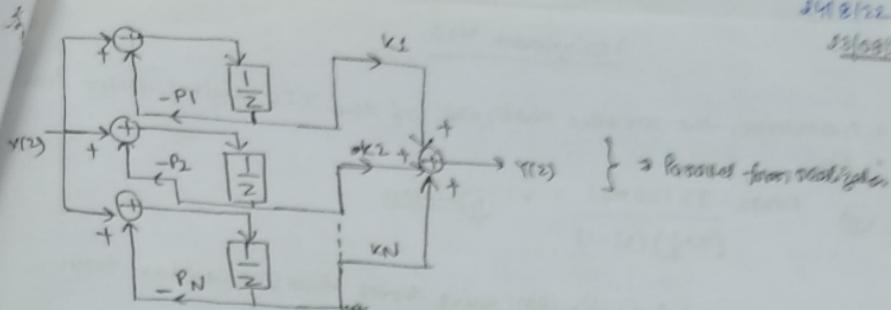
Parallel form is realized by first expressing one transfer fun in partial fraction form

$$H(z) = \frac{k_1}{z-p_1} + \frac{k_2}{z-p_2} + \dots + \frac{k_N}{z-p_N}$$

- ⇒ Each individual term is realized as a small direct form II subsystem & then paralleled
- ⇒ The parallel form realization is useful for high speed filtering applications since the filter operation is performed in parallel, i.e., the processing is performed simultaneously.

Date 8/22

Page 13/25



Example → Determine the parallel realization of the IIR digital filter transfer function.

$$H(z) = \frac{3z^2(2z^2 + 5z + 4)}{(2z+1)(z+2)}$$

Solution → In order to find the parallel realization, the partial fractions expression of  $H(z)/2$  is first determined, just as we did for inverse z-transforms.

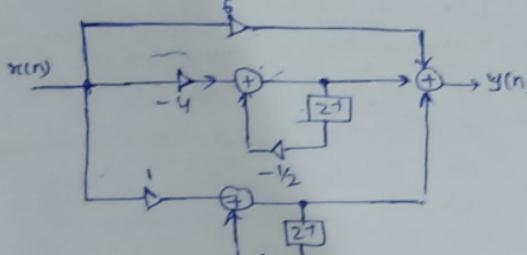
$$F(z) = \frac{H(z)}{2} = \frac{3z^2(2z^2 + 5z + 4)}{2(z^2 + \frac{1}{2})(z+2)} = \frac{A_1}{2} + \frac{A_2}{z + \frac{1}{2}} + \frac{A_3}{z+2}$$

$$A_1 = 2F(z)|_{z=0} = \frac{3z^2(2z^2 + 5z + 4)}{(z^2 + \frac{1}{2})(z+2)} \Big|_{z=0} = 6$$

$$A_2 = (z + \frac{1}{2})F(z)|_{z=-\frac{1}{2}} = \frac{3z^2(2z^2 + 5z + 4)}{z(z+2)} \Big|_{z=-\frac{1}{2}} = -4$$

$$A_3 = (z+2)F(z)|_{z=-2} = \frac{3z^2(2z^2 + 5z + 4)}{z^2(z+2)} \Big|_{z=-2} = 1$$

$$\begin{aligned} \frac{H(z)}{2} &= \frac{6}{2} - \frac{4}{z + \frac{1}{2}} + \frac{1}{z+2} \\ &= 6 - \frac{4z}{z + \frac{1}{2}} + \frac{z}{z+2} = 6 - \frac{4}{(1 + \frac{1}{2}z)} + \frac{1}{1 + 2z} \end{aligned}$$



Example? Obtained a Cascade  
realization

### Assignment No. 1

1. Determine the parallel realization of the IIR digital filter fun.

(a)  $H(z) = \frac{32(5z+2)}{(z+\frac{1}{2})(z-1)}$  (b)  $\underline{H(z)}$

2. Realized the following fun using direct form II & cascade form

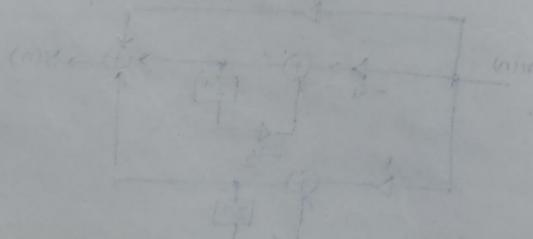
$$H(z) = \frac{0.44z^{-1} + 0.36z^{-2} + 0.02z^{-3}}{1 + 0.4z^{-1} + 0.18z^{-2} - 0.2z^{-3}}$$

3. Draw the block diagram using parallel form for a LTI system whose transfer fun is

$$H(z) = \frac{1 - 3z^{-1} + 2z^{-2}}{1 + 0.3z^{-1} - 0.1z^{-2}}$$

4. Difference eqn

- (a) Recursive & Non recursive  
(b) Canonical & Non canonical form.



Ladder Structures

Filters realized using ladder structures have desirable coefficient sensitivity properties. Small changes in the parameters have little effect on its performance.

Consider a filter represented by the transfer fun.

$$H(z) = \frac{a_N z^{-N} + a_{N-1} z^{-N+1} + \dots + a_1 z^{-1} + a_0}{b_N z^{-N} + b_{N-1} z^{-N+1} + \dots + b_1 z^{-1} + b_0} \quad \left\{ \begin{array}{l} N(z) \\ D(z) \end{array} \right.$$

$$= a_0 + \frac{1}{b_1 z^{-1} + \frac{1}{a_1 + \frac{1}{b_2 z^{-1} + \dots + \frac{1}{a_N}}}}$$

Example : Given the system fun

$$H(z) = (2 + 8z^{-1} + 6z^{-2}) / (1 + 8z^{-1} + 12z^{-2})$$

Solution : For the given system, obtain the Routh array.

$$\begin{array}{cccc} z^2 & 6 & 8 & 2 \\ z^{-2} & 12 & 0 & 1 \\ z^{-1} & -4 & 3/2 & 0 \\ z^{-1} & 7/2 & 1 & \\ 1 & 5/14 & 0 & \\ 1 & ; & & \end{array}$$

$$\frac{12 \times 8 - 6 \times 8}{12} = \frac{96 - 48}{12} = \frac{48}{12} = 4$$

$$\frac{12 \times 2 - 8 \times 1}{12} = \frac{24 - 8}{12} = \frac{16}{12} = \frac{4}{3}$$

$$\frac{4 \times 8 - 12 \times 3}{4} = \frac{32 - 36}{4} = \frac{-4}{4} = -1$$

$$\frac{4 - 12 \times 0}{4} = \frac{4}{4} = 1$$

$$\frac{\frac{7}{2} \times \frac{3}{2} - 4 \times 1}{\frac{7}{2}} = \frac{\frac{21}{4} - 4}{\frac{7}{2}} = \frac{\frac{21 - 16}{4}}{\frac{7}{2}} = \frac{\frac{5}{4}}{\frac{7}{2}} = \frac{5}{14}$$

$$\frac{5/14 \times 1 - 0}{5/14} = \frac{5/14}{5/14} = 1$$

Ladder structures

Filters realized using ladder structures have desirable coefficient sensitivity properties. Small changes in the parameters have little effect on its performance.

Consider a filter represented by the transfer fun.

$$H(z) = a_N z^{-N} + a_{N-1} z^{-N+1} + \dots + a_1 z^{-1} + a_0$$

$$b_N z^{-N} + b_{N-1} z^{-N+1} + \dots + b_1 z^{-1} + b_0$$

$$= a_0 + \frac{1}{b_1 z^{-1} + \dots}$$

$$a_1 + \frac{z}{b_2 z^{-1} + \dots + a_N}$$

Example : Given the system fun

$$H(z) = (z + 8z^{-1} + 6z^{-2}) / (1 + 8z^{-1} + 12z^{-2})$$

Solution : For the given system, obtain the Routh array.

2	1	6	8	2			
2	-2	12	0	1			
2	-4		$\frac{3y_2}{2}$	0			
2	-1		$\frac{y_2}{2}$	1			
1		$\frac{5y_4}{4}$	0				
1			0				

$$\frac{12 \times 8 - 6 \times 8}{12} = \frac{96 - 48}{12} = \frac{48}{12} = 4$$

$$\frac{12 \times 2 - 8 \times 1}{12} = \frac{24 - 8}{12} = \frac{16}{12} = \frac{4}{3}$$

$$\frac{4 \times 8 - 12 \times 3}{12} = \frac{32 - 36}{12} = \frac{-4}{12} = \frac{1}{3}$$

$$\frac{4 - 12 \times \frac{1}{3}}{4} = \frac{4 - 4}{4} = 0$$

$$\frac{\frac{7}{2} \times \frac{3}{2} - 4 \times 1}{\frac{7}{2}} = \frac{\frac{21}{4} - 4}{\frac{7}{2}} = \frac{\frac{21 - 16}{4}}{\frac{7}{2}} = \frac{5}{14}$$

$$\frac{\frac{5}{14} \times 1 - 0}{\frac{5}{14}} = \frac{\frac{5}{14} \times 1}{\frac{5}{14}} = 1$$

$$\begin{array}{ll}
 z^{-N} & a_N \quad a_{N-1} \quad a_{N-2} \dots \dots \quad a_1 \quad a_0 \\
 z^{-N} & b_N \quad b_{N-1} \quad b_{N-2} \dots \dots \quad b_1, b_0 \\
 z^{-N+1} & c_{N-1} \quad c_{N-2} \quad c_{N-3} \dots \dots \quad c_0 \\
 z^{-N+1} & d_N \quad d_{N-1} \quad d_{N-2} \quad d_{N-3} \dots \dots \quad d_0 \\
 z^{-N+2} & e_{N-2} \quad e_{N-3} \quad e_{N-4} \dots \dots \\
 z^{-N+2} & f_{N-2} \quad f_{N-3} \quad f_{N-4} \dots \dots
 \end{array}$$

$$d_0 = \frac{a_N}{b_N} = \frac{6}{12} = \frac{1}{2}$$

$$B_1 = \frac{b_N}{c_{N-1}} = \frac{12}{4} = 3$$

$$d_1 = \frac{c_{N-1}}{d_{N-1}} = \frac{4}{7} = \frac{8}{14}$$

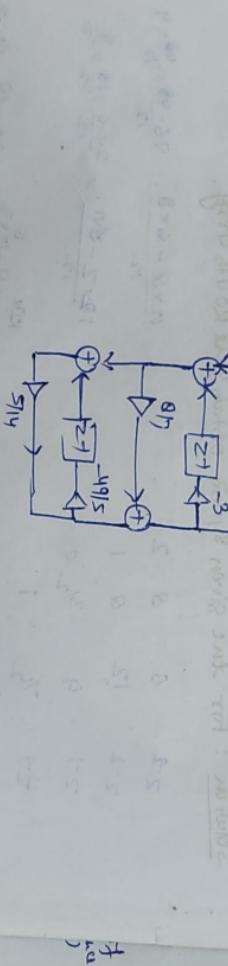
$$B_2 = \frac{d_{N-1}}{e_{N-1}} = \frac{7}{2} = \frac{14}{5} = \frac{14}{5}$$

$$H(z) = \frac{1}{2} + \frac{1}{3z^{-1} + \frac{1}{\frac{8}{7} + \frac{1}{(4z^{-1})z^{-1} + \frac{1}{(\frac{5}{2} + \frac{1}{z^{-1}})}}}}$$

3

### Realization

Producing a realization of a system: 21 point



### Example 2

$$H(z) = \frac{z^{-2} + 2z^{-1} + 1}{3z^2 + 3z + 1}$$

$x(z)$   $y(z)$   $b_0 = 1$   $b_1 = 2$   $b_2 = 1$   $a_0 = 3$   $a_1 = 3$   $a_2 = 1$

$$y(z) = b_0x(z) + b_1x(z) + b_2x(z)$$

$$= 1 \cdot x(z) + 2 \cdot x(z) + 1 \cdot x(z)$$

$$= x(z) + 2x(z) + x(z)$$

$$= x(z)(1 + 2 + 1)$$

$$= x(z) \cdot 3$$

$$x(z) = \frac{y(z)}{3}$$

The system  
of nor

### Basic Structure of FIR System

The system fun of the FIR system whose realization take the form of non-recursive computational algorithm may be written as.

$$H(z) = \sum_{n=0}^{M-1} h(n)z^{-n}$$

FIR filters are often preferred in many application, since they provide an exact linear phase over the whole frequency range and may one always BIBO stable independent of the filter coefficients.

### Direct Form Realization of FIR System

$$y(n) = \sum_{k=0}^{M-1} h(k)x(n-k)$$

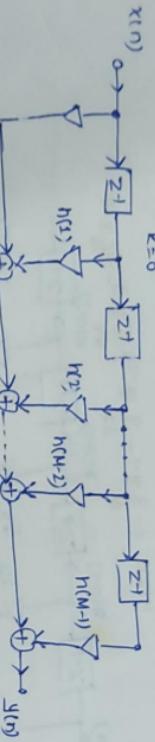
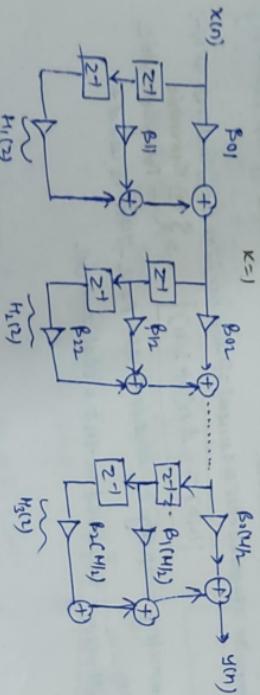


Fig. Direct Form Realization Structure of an FIR system

### Cascade Form Realization

As an alternative to the Direct-form, we factorize the FIR transfer function  $H(z)$  as a product of second order factor given by

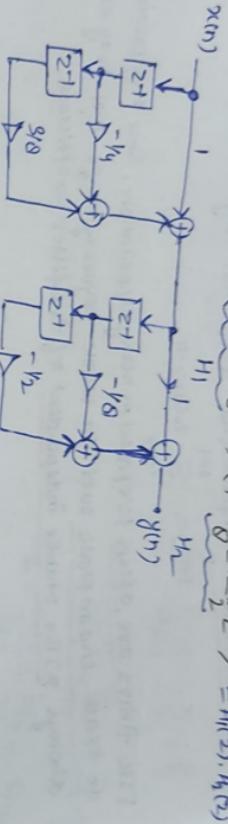
$$H(z) = \prod_{k=1}^{M_1} (B_0 + B_1 z^{-1} + B_2 z^{-2})$$



三

Obtain direct form and cascade form realisation for the transfer function of an FIR system given below

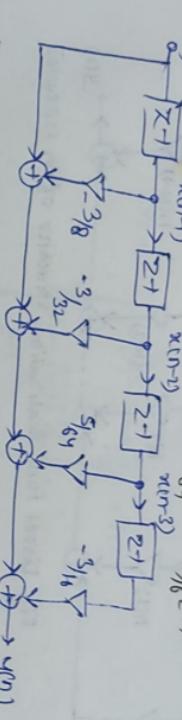
Cascade form:  $H(z) = \left(1 - \frac{1}{L}z^{-1} + \frac{3}{L}z^{-2}\right)^{-1}$



Dinner form

expanding the transfer function  $H(z)$  we get

$$H(2)_2 = \frac{1}{8} - \frac{3}{8}z^2 + \frac{3}{32}z^{-2} + \frac{5}{16}z^{-3} - \frac{3}{8},$$



$\Rightarrow$  Realization of Linear Phase FIR System

- ⇒ If the impulse response is symmetric about its origin, linear phase non-recursive structures that reduces the number of multiplications, by approximately one half can be implemented.
- ⇒ The impulse response for a causal filter is

$\rightarrow$  The symmetry property of linear phase FIR filter is used to reduce the multipliers required in the realization.

25/8/2023

1

parallel form Realization

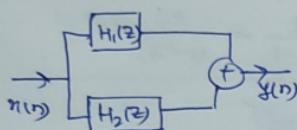
Every input signal is processed by different subsystem

$$H(z) = H_1(z) + H_2(z) + \dots$$

or

$$= C + H_1(z) + H_2(z) + \dots$$

⇒ Solved by Partial fractional Residual method (Direct form-II)



$$Q. H(z) = \frac{1-z^{-1}}{1-0.2z^{-1}+0.15z^{-2}}$$

Multiply & divide by highest power of  $z^{-1}$ 

$$= \frac{z^2(1-z^{-1})}{z^2(1-0.2z^{-1}+0.15z^{-2})} = \frac{z^2-z}{z^2-0.2z-0.15}$$

$$H(z) = \frac{z(z-1)}{z^2-0.2z-0.15} = \frac{H(z)}{z} = \frac{z-1}{z^2-0.2z-0.15}$$

$$\boxed{\frac{H(z)}{z} = \frac{z-1}{(z-0.5)(z+0.3)}}$$

$$\frac{H(z)}{z} = \frac{A_1}{(z-0.5)} + \frac{A_2}{(z+0.3)}$$

$$A_1 = (z-p_1) \frac{H(z)}{z} \Big|_{z=p_1} = \frac{(z-0.5)(z-1)}{(z-0.5)(z+0.3)} \Big|_{z=0.5}$$

$$A_1 = \frac{(2-1)}{(2+0.3)} = \frac{-0.5}{0.8} = -0.625$$

$$A_2 = (z-p_2) \frac{H(z)}{z} \Big|_{z=p_2} = \frac{(z-0.3)(z-1)}{(z-0.5)(z+0.3)} \Big|_{z=-0.3}$$

$$A_2 = \frac{-1.3}{-0.8} = 1.625$$

$$\frac{1}{(z-p_1)(z-p_2)}$$

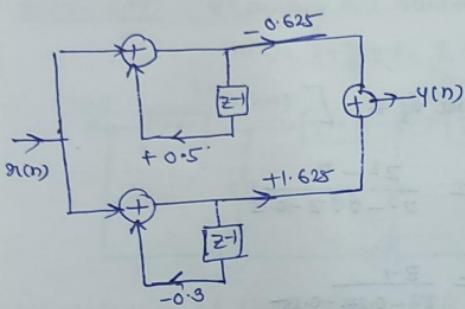
↓  
Pole Partial

$$\text{Now } \frac{H_1(z)}{z} = \frac{-0.625}{z-0.5} + \frac{1.625}{z+0.3}$$

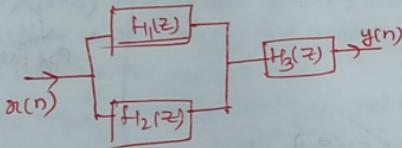
Now realize into Direct form-II

$$H(z) = \frac{-0.625z}{z-0.5} + \frac{0.625z}{z+0.3}$$

$$\begin{aligned} H(z) &= \frac{-0.625z}{z(1-0.5z^{-1})} + \frac{0.625z}{z(1-0.3z^{-1})} \\ &= \frac{-0.625}{(1-0.5z^{-1})} + \frac{0.625}{(1-0.3z^{-1})} \end{aligned}$$



Q. A System has a transfer-fun as shown



$H_1(z) \& H_2(z)$  has poles at  $\pm j$  and  $-j$

$H_1(z)$  has 2 zeros at origin

$H_2(z)$  has 1 zeros at Origin

$H_3(z) = 1 + 1.5z^{-1} - 1.5z^{-2} - z^{-3}$

Realize one circuit?

$$H(z) = \frac{(z-p_1)(z-p_2)}{(z-p_1^*)(z-p_2^*)} \dots$$

25/8/23  
②

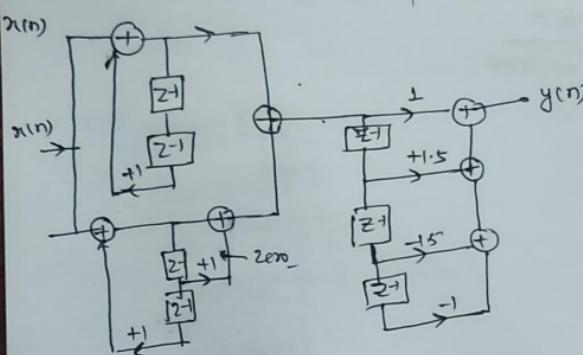
$$H_1(z) = \frac{z^2}{(z-1)(z+1)}$$

$$H_2(z) = \frac{z}{(z+1)(z-1)}$$

$$H_0(z) = 1 + 0.5z^{-1} - 1.5z^{-2} - z^{-3}$$

$$\boxed{H_1(z) = \frac{z^2}{(z^2-1)} = \frac{1}{1-z^{-2}}} \quad \left| \quad H_2(z) = \frac{z}{z^2-1}$$

$$\boxed{H_2(z) = \frac{z^{-1}}{1-z^{-2}}}$$



Q. A system has an impulse response  
 $h(n) = (0.5)^n u(n) + n(0.2)^n u(n)$

Realize the system using parallel form

using  $z$  transform

$$h(n) \rightarrow H(z)$$

$$H(z) = \frac{z}{(z-0.5)} + \frac{0.2z}{(z-0.2)^2}$$

$$H(z) = H_1(z) + H_2(z)$$

$$= \frac{1}{(1-0.5z^{-1})} + \frac{0.2z^{-1}}{z^2 + 0.64 - 0.4z}$$

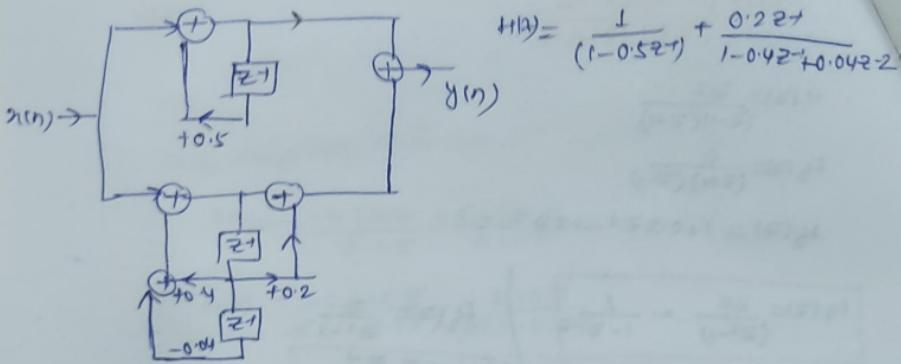
$$= \frac{1}{1-0.5z^{-1}} + \frac{0.2z^{-1}}{1-0.4z^{-1}+0.64z^{-2}}$$

multiply by exponential sequence  
 $a^n u(n) \xrightarrow{Z.T} X(\frac{a}{z})$

$$z \cdot x(n) u(n)$$

$$= \frac{z}{z-a}$$

$$n a^n u(n) \rightarrow \frac{az}{(z-a)^2}$$



$$H(z) = \frac{1}{(1-0.5z^{-1})} + \frac{0.2z^{-1}}{(1-0.4z^{-1})(1-0.04z^{-2})}$$

Q-  $H(z) = \frac{1+2z^{-1}+z^{-2}}{1-0.75z^{-1}+0.125z^{-2}}$



Designs based on technique 4  
 $G(z) = 1 + 2z^{-1} + z^{-2}$   
 $G(z) = \frac{1 + 2z^{-1} + z^{-2}}{1 - 0.75z^{-1} + 0.125z^{-2}}$

Output =  $y(n) = G(z)x(n)$

$$G(z) = \frac{1 + 2z^{-1} + z^{-2}}{1 - 0.75z^{-1} + 0.125z^{-2}} = \frac{1 + 2z^{-1} + z^{-2}}{(1 - 0.75z^{-1})(1 - 0.125z^{-2})}$$

$$= \frac{1 + 2z^{-1} + z^{-2}}{(1 - 0.75z^{-1})^2(1 - 0.125z^{-2})} = \frac{1 + 2z^{-1} + z^{-2}}{(1 - 0.75z^{-1})^2(1 - 0.125z^{-2})}$$

$$= \frac{1 + 2z^{-1} + z^{-2}}{(1 - 0.75z^{-1})^2(1 - 0.125z^{-2})}$$

$$\begin{array}{r} 0.221 \\ 0.421 \\ \hline 0.0422 \end{array}$$

$$H(z) = \frac{z^{-2} + 2z^{-1} + 1}{3z^{-2} + 3z^{-1} + 1}$$

26.08.2023  
①

$$\begin{matrix} z^{-2} & 1 & 2 & 1 \\ z^{-2} & 3 & 3 & 1 \\ z^{-1} & 1 & \frac{2}{3} & 0 \\ z^{-1} & 1 & 1 & \\ 1 = z^0 & -\frac{1}{3} & 0 & \\ 1 = z^0 & 1 & & \end{matrix}$$

$$\alpha_0 = \frac{1}{3} \quad \beta_0 = 3$$

$$\beta_1 = 3 \quad \alpha_2 = -\frac{1}{3}$$

$$\alpha_1 = 1$$

### Solution

$$\frac{3 \times 2 - 3 \times 1}{3} = 1 \quad \frac{3 \times 1 - 1 \times 0}{3} = \frac{2}{3}$$

$$\frac{3 \times 3 - 2 \times 2}{3} = 1 \quad \frac{1 - 0}{1} = 1$$

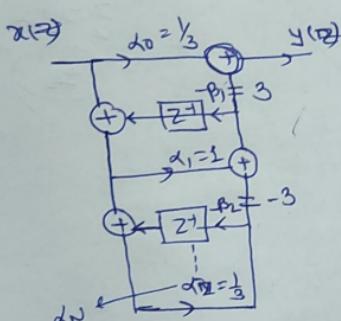
$$\frac{\frac{2}{3} - 1}{1} = \frac{2 - 3}{3} = -\frac{1}{3}$$

$$\frac{-\frac{1}{3} \times 1 - 0}{-\frac{1}{3} \times 3} = 1$$

$$\alpha_0 = \frac{c_N}{b_N} \quad \beta_1 = \frac{b_N}{c_{N-1}}$$

$$\alpha_1 = \frac{c_{N-1}}{d_{N-1}} \quad \beta_2 = \frac{d_{N-1}}{e_{N-1}}$$

$$\alpha_2 = \frac{e_{N-1}}{f_{N-1}}$$



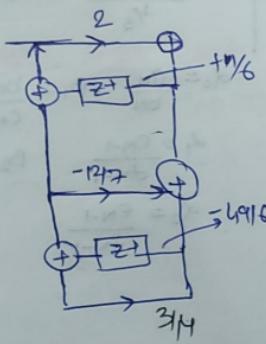
By continued fraction method

$$H(z) = \frac{2z^{-2} + 2z^{-1} + 1}{z^{-2} + 4z^{-1} + 2} - d_0$$

$$\frac{z^{-2} + 4z^{-1} + 2}{z^{-2} + 2z^{-1} + 1} \left( \frac{2z^{-2} + 0z^{-1} + 4}{-6z^{-1} - 3} - \beta_1 \right)$$

$$\frac{-6z^{-1} - 3}{z^{-2} + \frac{1}{2}z^{-1}} - d_1$$

$$\frac{\frac{1}{2}z^{-1} + 2}{-6z^{-1} - 3} - \frac{6z^{-1} - 3}{-6z^{-2} - 2z^{-1} + 4} - \frac{49}{6}z^{-1}$$



H.W

$$H(z) = \frac{z + 8z^{-1} + 6z^{-2}}{1 + 8z^{-1} + 12z^{-2}}$$