

River Disaster Management Application for Collaborative Visualization

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Immersive Visualization/Analytics

Interactive environments that can immerse the user in data and provide tools for data analytics

- Developing applications to investigate the usability of new immersive visualization technologies for disaster management
- Explore combinations of 2D and 3D representations of data
- Investigate the broader value of immersive visualization for different domains

Disaster Management Cycle

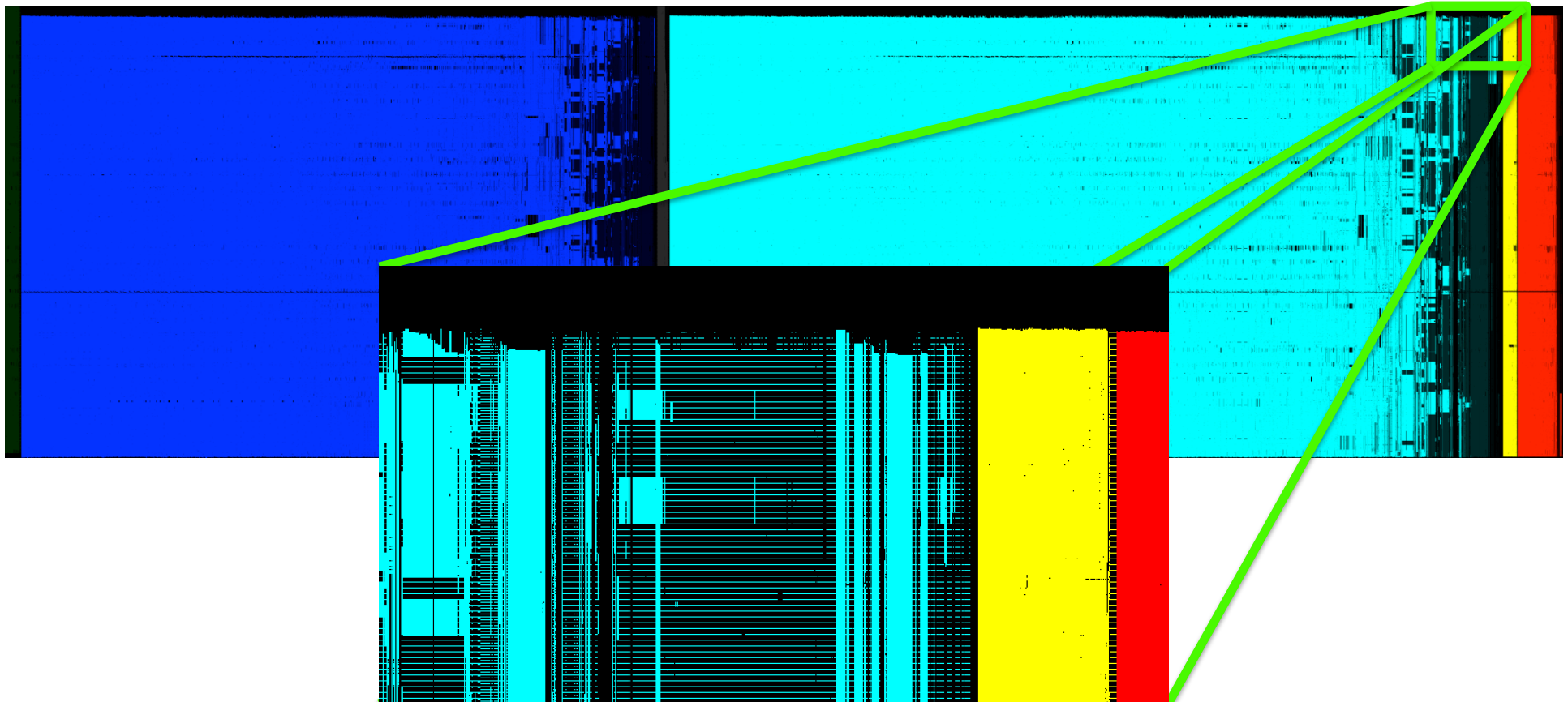
- Mitigation – Preemptive actions to reduce severity, consequences, and risks to people
- Preparedness – range of critical tasks and activities necessary to build, sustain and to improve operational capability to prevent, protect against, respond to, and recover from disaster
- Response – immediate/ongoing activities and systems to manage the effects of an incident and help reach a stable status for the entity
- Recovery – programs designed to return conditions to a level that is acceptable to the entity. Assisting victims and restore institutions. Rebuilding.

River Disaster Management

- Based on a public website from Ministry of Land, Infrastructure and Transport, Japan
- >15,000 different sensors
 - Rainfall, river height, snow, shoreline, water quality, dam
- Data production varies
 - 10min to every hour
- Some sensors go offline/online

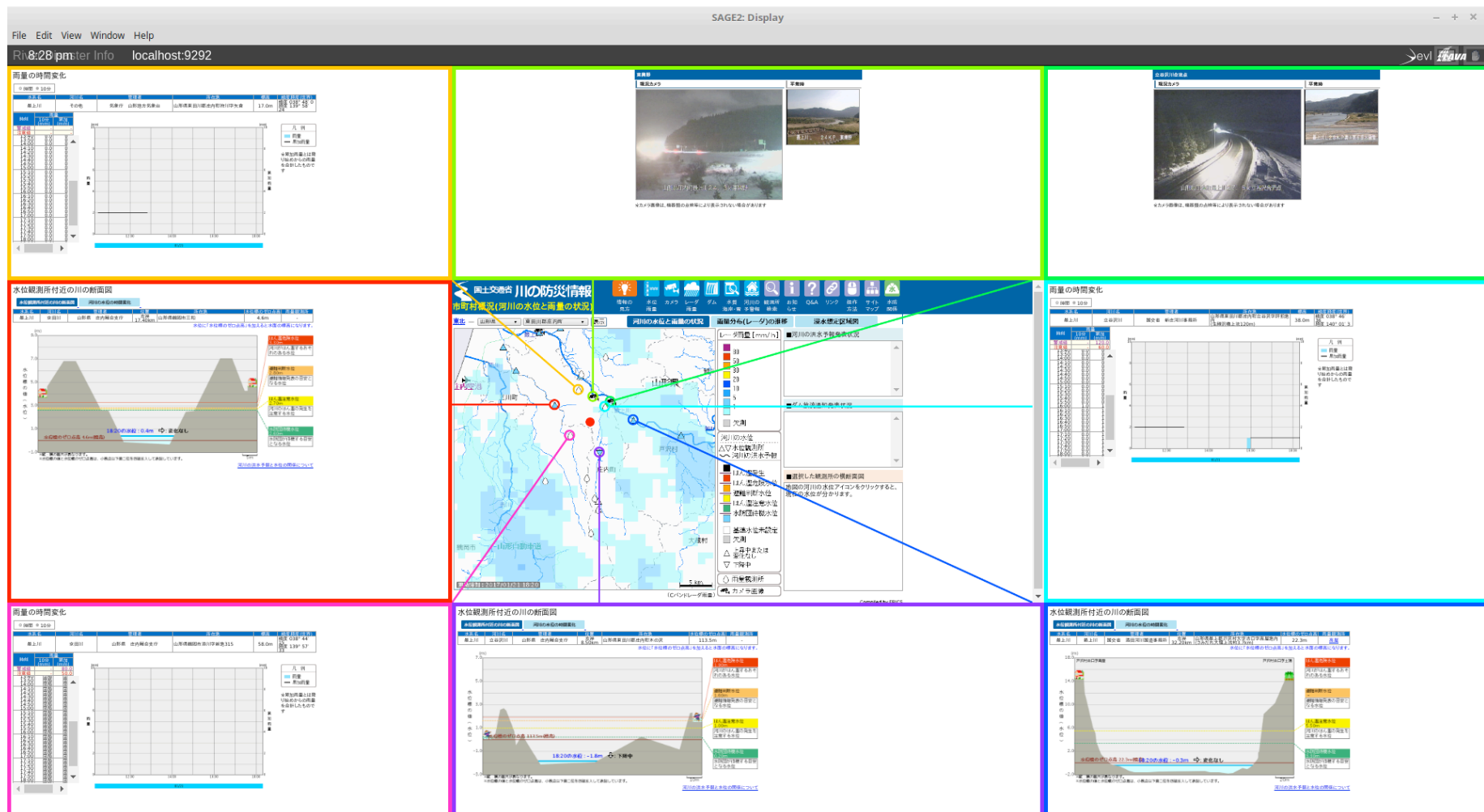
What Data Did We Have?

- Web crawler collected data for a month
 - Sensors (abscissa) and 10 min time intervals (ordinate)



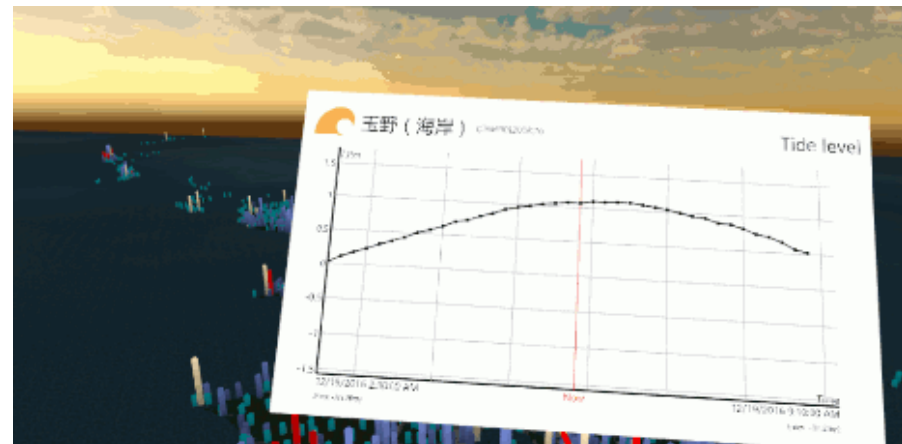
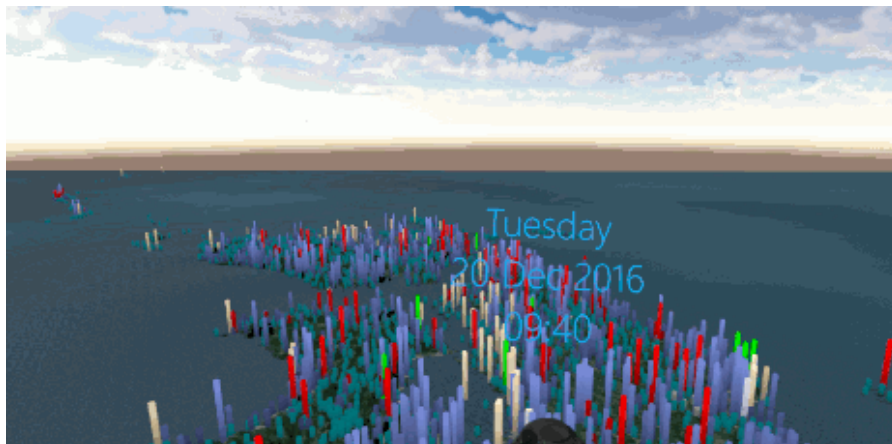
River Disaster Management

2D Representation SAGE2 Application



River Disaster Management

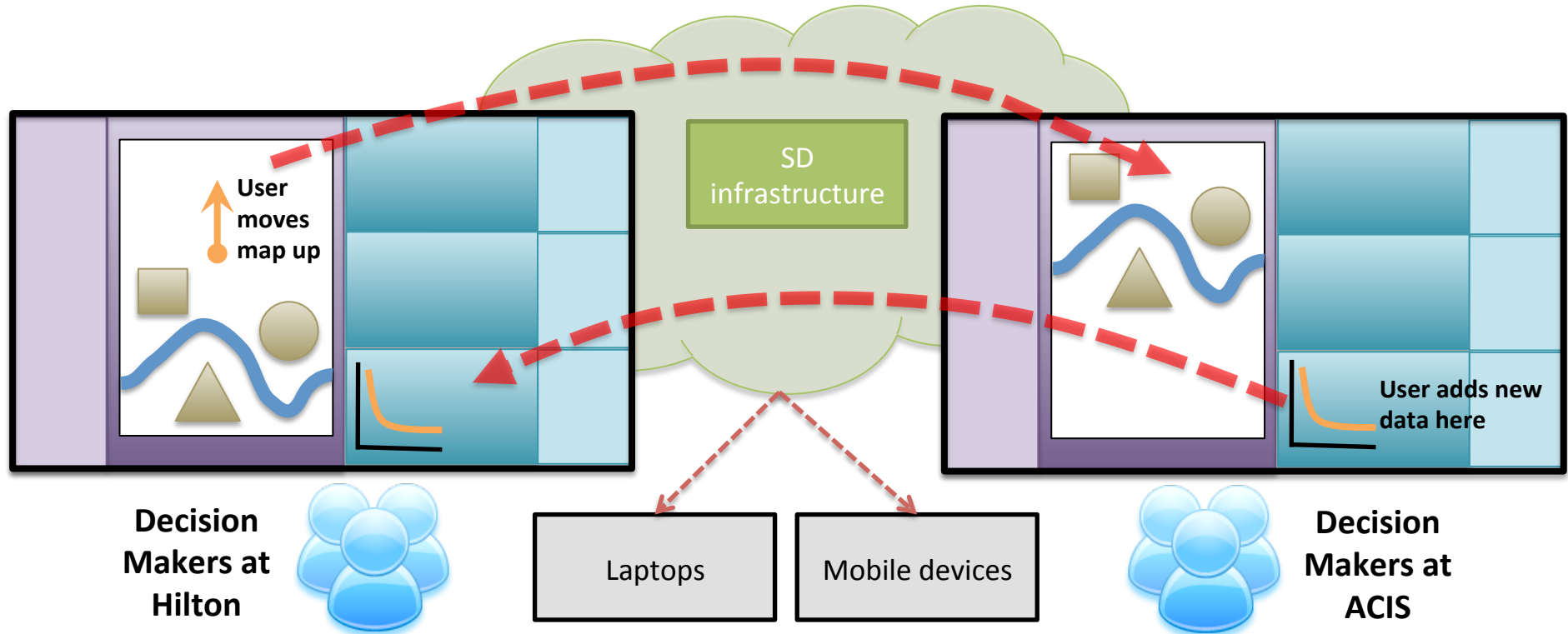
3D Representation VR Application



Demonstration



Long Term Goals: Multi-site Visualization Interface for Disaster Management



Collaboration Areas:

- UI/UX
 - Test and improve the usability of the application; novel interaction modalities
- Data integration/visualization
 - Heterogeneous datasets; layered visualization
- Infrastructure
 - Integration with resilient, flexible networks

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