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Material Manipulation Using the
Leap Motion

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Current Progress

- Worked on getting menus up and working, used HTML 5 divs for menus.
- Menus popped up on the opening of the left hand.
- Menus close on the disappearance of the left hand fingers.
- Selections worked by holding up only one finger on the right hand.

Current Progress Continued.

- Menu animation effects done using WebGL.
- You pick a shape at the beginning of the session now instead of just being given a sphere.
- You can choose to either use gestures or a menu selection to switch any modes.
- Selection is done based on a timer, the finger has to remain on a menu item for >2seconds.

Next Week

- Finish up Menus and Selections.
- Clean up code.
- Clean up speed variables to work well with normal swipe/circle gesture speeds.



Skytree

Odaiba



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