INTERACTIVE MULTI-TOUCH ARTWORK DISPLAY

Shaocong(Scott) Mo NICT July 12, 2012

PROGRESS update

- Changed layout of the puzzle game
- Completed masking half of the artworks
 - Waiting for high resolution images for some of the artworks
 - Waiting for short videos
- Set up android development environment
- Set up android emulator and SDK
- Add andriod.jar and placesticker.jar library
- Solved the software problem between the java eclipse and a ndroid
- Solved the xml file error from the compiling time and runti me
- Solved the error from the xml and the main.java

NEXT WEEK

- Study API for the location based devices and continue "deciphering" Japanese tutorials of the API
- Start making the interface for the android app

JAPANESE CULTURE

- Gion festival is around the corner and many people in Kyoto are preparing for the festival
- People are building floats right now on the street
- Each float represent a city

JAPANESE CULTURE



Eating something similar to okonomiyaki Together :D

Making the foods ourselves



JAPANESE CULTURE



Human shaped cakes

Other PRIME students' apartment



ACKNOWLEDGEMENTS

UCSD

- Dr. Jason Haga
- Dr. Gabriele Wienhausen
- Dr. Peter Arzberger
- Teri Simas
- Jim Galvin
- Tricia Taylor

NICT

- Dr. Shinji Shimojo
- Masaki Chikama
- Yoshinori Kobayashi
- Takata Tomoaki

SDMA

Vivian Haga