

## Lecture 1: Introductions

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## 1.1 Administration

Similar courses include: Boak Barak and Steurer/Kothari. Notes for the the Barak and Steurer lectures that tie into these notes will be adding in [blue](#). Notes from the Massico Lauria lectures will be added in [red](#). Choice between two assignments or an assignment and one presentation.

## 1.2 Introductions Proper

**Definition 1.1** A **proof system** is a non-deterministic procedure for generating a family of algorithms. These can be used to rule out approaches for solving problem using certain systems e.g. SA or SOS.

What is an *extended formulation*? This is a large class of linear programs. There is a clever reduction that reduces this to SA (thus SA results are lower bounds for the LPs).

The point of a proof complexity *upper bound* is to produce efficient algorithms.

### 1.2.1 Motivating Examples

**Example 1.2** MaxSAT: given  $f = c_1 \wedge \dots \wedge c_m$  which is a 3CNF formula over the variables  $x_1, \dots, x_n$ . Assign  $x_i \in \{0, 1\}$  to maximize the number of satisfied clauses.

Consider the integer program formulation: let the variables be  $x_1, \dots, x_n$  and  $c_1, \dots, c_m$ . We want  $\max \sum c_i$  where  $c_i$  is set to 1 if it is satisfied. Each clause gets turned into a formula in the usual way. If  $c_1 = x_1 \wedge \neg x_2 \wedge x_3$  then  $c_1$  becomes the system

$$x_1 + (1 - x_2) + x_3 \geq c_1$$

where  $x_i, c_j \in \{0, 1\}$ . The standard approach is to relax the LP to an IP and solve the LP (of course you add the constraints  $x_i, c_j \in [0, 1]$ ).

How does the *FRACOPT* compare to the integral *OPT*? If  $f$  is an exact 3CNF and  $f$  is unsatisfiable then  $OPT \geq \frac{7}{8}m$ , where  $m$  is the number of clauses. To see this remark that if every triple of terms appeared in the formula  $f$  then one out of every eight clauses must be false; general formulas might have fewer clauses and thus fewer false clauses. Unfortunately, if we run the fraction algorithm,  $FRACOPT = m$  by choosing each  $x_i = \frac{1}{2}$  (this allows each  $c_i = 1$ ). Generally

$$FRACOPT \geq OPT \geq \text{rd}(FRACOPT)$$

and we compare the quality of our rounded by

$$\frac{\text{rd}(FRACOPT)}{OPT} = \frac{\text{rd}(FRACOPT)}{FRACOPT} \cdot \frac{FRACOPT}{OPT} \geq K$$

for some constant  $K$  and usually this is done by showing that  $\frac{\text{rd}(\text{FRACOPT})}{\text{FRACOPT}} \geq K$ . **Given an integer program and its relaxation, the ratio**

$$\frac{\text{OPT}}{\text{FRAC}}$$

**is the integrality gap of the relaxation.**

**Example 1.3 MaxCUT:** given a weighted graph  $G = (V, E)$  with weight function  $w$  find a cut  $S$  which induces the largest edge set.

The natural formulation here is a quadratic program: let the variables be  $y_i$  for every vertex  $v_1, \dots, v_n$  then

$$\max \frac{1}{2} \sum_{i < j} w_{i,j} (1 - y_i y_j)$$

where  $y_i \in \{-1, 1\}$  for  $i \in [n]$ . Let the optimum value of this program be  $\text{opt}(G)$ . We attempt to write down a semidefinite program whose value is an upper bound on  $\text{opt}(G)$ .

Here comes that crazy semi-definite relaxation: replace each  $y_i$  by a vector  $\mathbf{u}_i \in S^{n-1} = \{\mathbf{x} \in \mathbb{R}^n : \|\mathbf{x}\| = 1\}$  — read: the unit sphere in  $n - 1$  dimensions. Our semi-definite relaxation becomes:

$$\text{Maximize} \quad \frac{1}{2} \sum_{i < j} w_{i,j} (1 - \mathbf{u}_i^T \mathbf{u}_j) \quad (1.1)$$

$$\text{Subject to} \quad \mathbf{u}_i \in S^{n-1}, \quad i \in [n] \quad (1.2)$$

Note to convert  $y_i$  into a vector  $\mathbf{u}_i$  it suffices to write  $\mathbf{u}_i = (0, \dots, 0, y_i)$ . Further observe that every solution to the original optimization problem is a solution to our relaxation (the relaxation could contain other solutions as well). We need one more substitution to get to our actual semi-definite program, namely  $x_{i,j} = \mathbf{u}_i^T \mathbf{u}_j$ . The system now becomes

$$\text{Maximize} \quad \frac{1}{2} \sum_{i < j} w_{i,j} (1 - x_{i,j}) \quad (1.3)$$

$$\text{Subject to} \quad x_{i,i} = 1 \quad i \in [n] \text{ and } X \succeq 0. \quad (1.4)$$

This works because  $X$  can be written as  $X = U^T U$  where  $\mathbf{u}_i$  is the  $i^{\text{th}}$  column of  $U$ . Thus every solution to 1.1 is a solution of 1.3 and vice versa (there is some nuance here regarding the constraints). Then the optimum values of the semidefinite program  $\text{SDP}(G) \geq \text{opt}(G)$  and we can find the optimum matrix  $X^* \succeq 0$  with  $x_{i,i}^* = 1$  for all  $i \in [n]$  satisfying

$$\sum_{i < j} w_{i,j} (1 - x_{i,j}^*) \geq \text{SDP}(G) - \epsilon$$

for every  $\epsilon > 0$  in polynomial time (don't ask how... I don't know yet). We find the Cholesky factorization of  $X^*$  into  $(U^*)^T U^*$  and take the columns of  $U^*$  to be an almost-optimal solution to the vector problem.

Finally we need to round the vector solutions to get a feasible integer valued solution. Do this by exploiting the geometry of the  $\mathbf{u}_i$ 's. Since  $\mathbf{u}_i \in S^{n-1}$  we will randomly pick a vector  $\mathbf{p} \in S^{n-1}$  and use the normal to  $\mathbf{p}$  to divide the plane into two halves. If  $\mathbf{u}_i$  is in one half then round  $\mathbf{u}_i$  to 1 otherwise round  $\mathbf{u}_i$  to  $-1$ .

The reason why this works relies on a somewhat cryptic probability argument. After taking an appropriate derivative you find that the expected number of cut edges is at least  $0.878 \text{opt}(G)$ .

An alternative formulation of the max-cut problem for an  $n$ -vertex graph  $G$  is as the following degree two polynomial  $f_G(x)$  where  $\mathbf{x}$  is a cut:

$$f_G(x) = \sum_{e_{i,j} \in E} (x_i - x_j)^2.$$

By choosing  $x_i \in \{0, 1\}$  — thus choosing  $\mathbf{x} \in \{0, 1\}^n$  — we effectively get to choose the partition. Deciding if  $c - f_G(\mathbf{x}) \geq 0$  for all  $\mathbf{x}$  is the same as deciding if the maximum cut of  $G$  is greater than  $c$ .

The above is a special cases of the problem we want to consider. These *non-negativity over the hyper-cube* problems ask: Given a low-degree polynomial  $f : \{0, 1\}^n \rightarrow \mathbb{R}$ , decide if  $f \geq 0$  over the hyper-cube or if there exists a point  $\mathbf{x} \in \{0, 1\}^n$  such that  $f(\mathbf{x}) < 0$ .

**Definition 1.4** The **sum-of-squares algorithm**, when restricted to the above special cases, takes as input the polynomial  $f$  and outputs either (1) a proof that  $f(\mathbf{x}) \geq 0$  for all  $\mathbf{x}$  or (2) a collection of objects which represent points  $\mathbf{x}$  such that  $f(\mathbf{x}) < 0$ .

An appropriate certificate is the following:

**Definition 1.5** A degree- $d$  **sum-of-squares certificate** (of non-negativity) for  $f : \{0, 1\}^n \rightarrow \mathbb{R}$  is a set of polynomials  $g_1, \dots, g_r : \{0, 1\}^n \rightarrow \mathbb{R}$  of degree  $\leq \frac{d}{2}$  for some  $r \in \mathbb{N}$  such that

$$f(\mathbf{x}) = g_1^2(\mathbf{x}) + \dots + g_r^2(\mathbf{x})$$

for every  $\mathbf{x} \in \{0, 1\}^n$ . This set of polynomials is a degree- $d$  sos proof of the inequality  $f \geq 0$ .

## 1.2.2 Resolution

Think of this as a system which *tightens* linear programs. But first: proof system basics!

**Definition 1.6** A **proof system** takes as input a set of constraints (CSP) over  $x_1, \dots, x_n$  usually  $x_i \in \{0, 1\}$  or  $\{-1, 1\}$  (sometimes  $x_i \in \mathbb{F}, \mathbb{R}_{\geq 0}$ ) and then

$$\mathcal{P}(y) \rightarrow F$$

that is the proof system takes as a proof (string)  $y$  and outputs what  $y$  is a proof of, namely  $F$  (generally we think of these as unsatisfiable CSPs). We want our algorithm to run in polynomial time and the proof to be complete and sound.

**Definition 1.7** A proof system  $\mathcal{P}$  is **polynomially-automatizable** if there for all  $n$  sufficiently large there exists an algorithm  $A$  such that  $A(F) \rightarrow F$  is KCNF in  $n$  variables — outputs a valid  $\mathcal{P}$ -proof (that is:  $\mathcal{P}(A(F)) = F$ ) and such that the running time of  $A$  is polynomial in the size of the shortest  $\mathcal{P}$ -proof of  $F$ .

### 1.2.2.1 Basics

Resolution is a refutation based proof system which operates on CNF (with variables which take values  $\{0, 1\}$ ). You take clauses and resolve new clauses. If you ever get the empty clause then the initial CNF formula is unsatisfiable. You could have a decision tree or DAG versions, but these are actually truth tables which quit early.

The way you want to think about this is as follows: replace each  $\{0, 1\}$  valued  $x_i$  with fractional  $0 \leq x_i \leq 1$ . The constraints are extended when we derive new clauses, and this shrinks the size of the polytope containing all the feasible solutions.

In-terms of automatizability, a tree-resolution proofs can be found in time  $n^{\log(\text{size of the shortest proof})}$  where size is the size of the resolution tree. There is a BenSasson-Wigderson theorem that helps you show the above.

**Example 1.8** *Consider a 3CNF formula over  $x_1, \dots, x_n$  and you want to decide if  $F$  is satisfiable or not. Surprisingly the above resolution technique beats the brute-force approach.*