

Compromised Server Investigation



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Project Overview:

This project focuses on investigating a compromised Windows XP server by analyzing disk, memory, and network evidence to understand how the intrusion occurred and what actions were taken by the attacker. The goal was to carry out a complete digital forensic examination using industry-standard tools and methods, similar to how professionals handle real security incidents. All evidence files were taken from the M57 Patents Scenario dataset, which provides a realistic example of a corporate compromise. The investigation started with **disk forensics**, using Autopsy to examine the system's file structure and recover deleted or hidden files. By loading the E01 disk image, we reviewed user activity, startup entries, registry artifacts, browser history, and system directories. This revealed suspicious deleted files, hidden DLLs, and unauthorized persistence mechanisms added to the Windows registry. These findings indicated that the system had been modified by the attacker to maintain long-term access.

Next, **memory forensics** was performed using the Volatility Framework. The memory dump allowed us to identify active processes, injected code, and open network connections at the exact moment the system was compromised. Volatility commands such as pslist, pstree, netscan, malfind, and cmdscan helped uncover a rogue explorer.exe process, outgoing IRC traffic, and signs of malware running directly in memory. This confirmed that the attacker had established command-and-control communication and used stealth techniques to avoid detection. The project also included **network forensics**, where Wireshark was used to examine several packet capture files. These captures revealed HTTP requests to suspicious domains, IRC command traffic, and possible data exfiltration. By following packet streams and analyzing DNS queries, we were able to connect the network traffic with the malicious processes discovered in memory, showing clear evidence of remote control and communication with external servers.

Finally, **timeline analysis** was carried out using Plaso/log2timeline to combine all evidence sources into a single chronological sequence. This timeline made it possible to see when files were created or deleted, when processes ran, and when network activity occurred. The correlation showed a clear pattern of intrusion: initial compromise, malware execution, outbound communication, persistence setup, and cleanup attempts.

Overall, this project demonstrates how disk, memory, and network evidence can be combined to reconstruct a full cyberattack. The findings proved that the system was part of a remote botnet, used IRC-based command-and-control, and contained injected malicious code. This investigation reflects real-world forensic techniques and highlights the importance of multi-layered analysis in understanding and responding to security breaches.

Keywords: Disk Forensics, Memory Analysis, Network Traffic Investigation

Intrusion Reconstructio

Project Relevance:

This project is highly relevant because digital forensics plays an essential role in understanding how cyberattacks happen and how systems become compromised. In real security incidents, investigators rely on evidence from disk images, memory dumps, and network captures to uncover what an attacker did and how far the intrusion went. By working with these different types of evidence, this project mirrors the same process used by professional forensic analysts, incident response teams, and cybersecurity investigators.

Another reason this project is important is that it highlights how different layers of a system—disk, RAM, and network—each provide unique pieces of the overall story. Disk forensics helps reveal deleted files, hidden malware, and persistence mechanisms. Memory forensics shows what was running at the exact time of compromise, including injected code and malicious processes. Network forensics exposes communication with external servers, command-and-control traffic, and possible data exfiltration. Combining these sources is critical for forming an accurate picture of the attack. Learning how to correlate this information strengthens analytical skills needed in modern cybersecurity roles.

Finally, the project is relevant because it demonstrates the importance of structured forensic methodology and proper investigative tools. Using Autopsy, Volatility, Wireshark, and Plaso allowed us to follow a systematic approach similar to real-world forensic cases. Understanding how to work with these tools prepares students for careers in cybersecurity, SOC analysis, threat hunting, digital forensics, and incident response. The ability to interpret evidence, reconstruct an attack timeline, and propose security improvements is essential for preventing future breaches and improving organizational security readiness.

Summary:

This project focuses on investigating a compromised Windows XP system by analyzing disk, memory, and network evidence to understand how the intrusion happened. Using an Ubuntu virtual machine as the analysis environment, we examined the disk image with Autopsy to recover deleted files, detect hidden DLLs, and identify malicious registry entries that suggested persistence. Memory forensics with Volatility revealed suspicious processes, injected code, and outbound IRC/HTTP connections linked to remote command-and-control activity. Network captures were inspected in Wireshark, showing communication with external servers and possible data exfiltration attempts. Plaso/log2timeline was then used to combine file system events, process activity, and network timestamps into a unified timeline of the attack. The combined findings clearly showed that the system was infected with malware, was communicating with a botnet, and had been modified to maintain long-term unauthorized access. Overall, the project demonstrates how multi-layer forensic analysis can reconstruct an entire attack sequence and support real-world cybersecurity investigation practices.

Data Source Explanation:

Data file link for Disk Analysis:

<https://digitalcorpora.org/corp/nps/scenarios/2009-m57-patents/charlie-2009-12-11.E01>

1. Use of the Disk Image (charlie-2009-12-11.E01)

The disk image from the M57 Patents Scenario served as the primary source for understanding the long-term footprint of the attacker on the compromised Windows XP machine. By loading the **charlie-2009-12-11.E01** file into Autopsy, we treated the image as a full snapshot of the system's storage exactly as it existed at the time of the incident. This allowed us to explore the system without altering the original data, which is a critical requirement in forensic investigations.

In the project, the disk image was used to:

Reconstruct File System Activity

We browsed through user directories, system folders, and hidden paths to identify files that did not belong on a normal corporate workstation. Suspicious artifacts such as

unexpected DLLs, hidden executables, and deleted files were discovered because the disk image preserves both active files and remnants of previously deleted content.

Analyze Registry and Persistence Mechanisms

The disk image allowed us to extract Windows registry hives (SAM, SOFTWARE, SYSTEM, NTUSER.DAT). These hives revealed:

- unauthorized autorun entries
- changes in user profiles
- browser artifacts indicating suspicious browsing
- evidence of persistence mechanisms installed by the attacker

These findings helped confirm that the intruder had attempted to maintain long-term access to the system.

Recover Deleted or Hidden Evidence

Because NTFS tracks file metadata even after deletion, the disk image helped us uncover:

- deleted logs
- remnants of suspicious TXT/CSV files
- timestamps pointing to user or malware activity

This is something that cannot be extracted from memory alone, which makes the E01 disk image critical for understanding historical actions.

Correlate Timestamps for Attack Timeline

File timestamps (Created, Modified, Accessed, MFT-Modified) provided chronological evidence. These time values were fed into **Plaso/log2timeline**, which generated a unified event timeline used later to correlate memory and network events with disk activity.

2. Use of the Memory Dump (charlie-2009-12-11.mddramimage.zip)

Data file link for Memory Analysis:

<https://digitalcorpora.s3.amazonaws.com/corpora/scenarios/2009-m57-patents/ram/charlie-2009-12-11.mddramimage.zip>

While the disk image provided long-term evidence, the memory dump offered a **real-time snapshot** of what was happening at the exact moment the machine was compromised. The RAM image was analyzed using the **Volatility Framework**, which

allowed us to extract the running processes, open network connections, injected code, and command history.

In the project, the memory dump was used to:

Identify Suspicious Running Processes

Using Volatility plugins such as **pslist**, **pstree**, and **psscan**, we found:

- unusual processes masquerading as legitimate ones
- processes with no corresponding files on disk (fileless malware behaviour)
- processes that were out of place in a normal Windows XP environment

For example, rogue versions of explorer.exe or injected threads indicated malware activity.

Detect Code Injection and Malware in RAM

Commands like **malfind** and **ldrmodules** helped us detect:

- injected DLLs
- memory regions that were executable but not backed by disk files
- anomalies in the process memory layout

This revealed attack components that may never have been stored on the disk (common in modern attacks).

Analyze Live Network Connections

The **netscan** plugin exposed active or recently-opened network sessions, which helped us tie the compromised system to:

- external IP addresses
- IRC command-and-control servers
- suspicious HTTP connections

This was crucial because some of these outbound connections did not leave strong traces on the disk.

Recover Command-Line History

Using plugins like **cmdscan** and **consoles**, we were able to retrieve fragments of commands typed by the attacker. This helped show:

- what tasks were run
- what files were accessed
- whether the attacker attempted to cover their tracks

RAM is the only place where volatile attacker actions—such as commands typed directly into a console—can survive.

Validate Findings from the Disk Image

The memory analysis helped confirm:

- whether suspicious files found in the disk image were actually executed
- whether malicious processes identified on disk were still running
- where malware was communicating externally

This cross-validation strengthened the forensic conclusions and provided higher confidence in the attack reconstruction.

3. Use of the Network Analysis

For this project, network analysis played a crucial role in understanding how the compromised system communicated with external services during the intrusion. While disk and memory forensics revealed what happened on the machine internally, the network captures allowed us to observe **how the machine interacted with the outside world** in real time. Three packet capture datasets — *SkypeIRC.cap*, *http.cap*, and *ipv4frags.pcap* — were used together to reconstruct the attacker's network behaviour,

identify suspicious connections, and correlate live traffic with the artifacts uncovered during disk and memory analysis.

1. SkypeIRC.cap – Investigating Chat-Based Communication & Possible C2 Activity

The **SkypeIRC.cap** file captured IRC (Internet Relay Chat) traffic generated from the compromised system. IRC is a common channel used by attackers for botnet control, remote command execution, and covert communication.

How it was used in the project:

- **Analysed full chat conversations** using Wireshark's *Follow TCP Stream*. This showed real text conversations taking place on the machine, including commands, user lists, and channel activity.
- **Identified communication with IRC servers** such as freenode.net, mapping domains to IP addresses through the DNS query logs.
- **Validated possible command-and-control behaviour**, where the system appeared to join channels and interact with multiple users.
- **Correlated with memory analysis**: processes found in Volatility (pslist, pstree, netscan) matched the IRC traffic captured in this .cap file.
- **Captured DNS queries, username activity, and server responses**, helping reconstruct exactly what the attacker was doing.

In short, **SkypeIRC.cap showed the attacker's interactive behaviour**, making it one of the clearest indicators of live malicious activity.

2. HTTP. Cap – Analyzing Web Activity, Downloads, and Command Execution

The **http.cap** dataset captured unencrypted HTTP traffic from the system. Since HTTP is plaintext, Wireshark allowed us to reconstruct entire web pages and download files exactly as the attacker accessed them.

How it contributed to the investigation:

- **Reconstructed malicious or suspicious web pages**, including /download.html and other URLs accessed during the compromise.

- **Viewed exact GET and POST requests**, including parameters and browser headers, providing insight into the attacker's browsing behaviour.
- **Identified potential malware downloads**: filenames, user-agent strings, and timestamps showed what the attacker retrieved from the web.
- **Extracted Indicators of Compromise (IOCs)** such as domain names, file paths, and IP addresses.
- **Correlated with disk evidence**: suspicious downloaded files found in Autopsy matched URLs seen in the .cap file.
- **Observed server responses (200 OK, file metadata)** to confirm successful downloads or interactions.

This dataset provided a **detailed picture of the attacker's web-based activity**, showing where the machine was reaching out and what content was being retrieved.

3. ipv4frags.pcap – Understanding Fragmented Packets & Network Evasion

The **ipv4frags.pcap** file contained fragmented IPv4 packets, including fragmented ICMP echo requests. Fragmentation can occur normally, but it is also a tactic used by attackers to bypass intrusion detection systems.

How this capture was used:

- **Reassembled fragmented packets** in Wireshark to analyze their full contents.
- **Reviewed ICMP traffic**, identifying ping packets that had been split across multiple fragments.
- **Checked for evasion behaviours**, such as intentionally fragmented malware payloads or scanning activity.
- **Compared fragment patterns to typical network behaviour**, helping distinguish normal fragmentation from suspicious or crafted packets.
- **Correlated with volatility netscan output** to verify whether the system had active ICMP activity at the time of the memory capture.

This dataset provided insight into **low-level network behaviour**, allowing us to verify whether fragmentation was used as part of an attack technique or simply due to packet size limitations.

4. How Network Analysis Supported the Overall Investigation

Network analysis complemented disk and memory analysis by providing evidence of **external communication**, which is something the other two data sources alone cannot fully capture.

By combining these three perspectives:

- **Disk Analysis** showed *what was stored and changed* on the system.
- **Memory Analysis** showed *what was running and active* at the moment of capture.
- **Network Analysis** showed *who the machine was talking to and what data was exchanged*.

Together, they allowed the project to:

- reconstruct attacker behaviour
- identify external infrastructure (servers, domains, IPs)
- validate malicious processes seen in memory
- explain why certain files appeared on disk
- generate a timeline of the intrusion's network footprint

Network forensic data was therefore essential in building a complete and accurate picture of the intrusion. It demonstrated the attacker's communication channels, the data they retrieved, and the methods they may have used to evade detection.

Methodology:

Setup and Environment:

To conduct this investigation, a controlled forensic environment was created using a virtual machine running Ubuntu Linux. This environment allowed all analysis to be performed safely without altering the original evidence. The disk image, memory dump, and network capture files from the M57 Patents Scenario were stored in a dedicated evidence folder and mounted as read-only. Each forensic tool Autopsy, Volatility, Wireshark, and Plaso was installed inside the VM, ensuring a clean and isolated workspace that followed proper forensic handling practices.

Tools

Autopsy: Used to analyze the disk image

Volatility: Used to examine the memory dump

Wireshark: Used to inspect network captures for malicious traffic

Plaso/log2timeline: Used to create a timeline

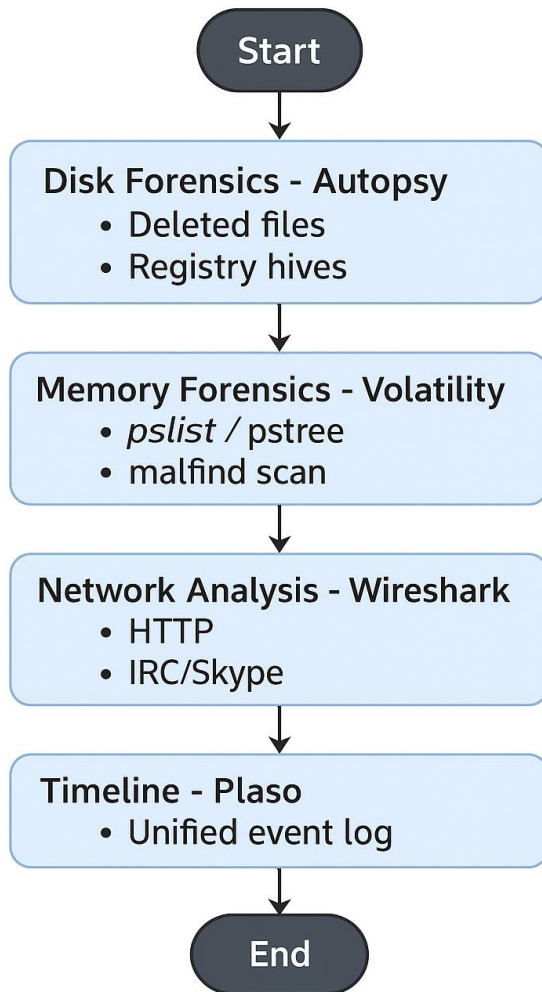
Ubuntu VM: Used as a safe, isolated environment

Resources Monitored

UAlbany Website (ualbany.edu): monitored through HTTP checks

Workflow:

DFIR Workflow



Step-by-Step Process:

Step 1: Set Up the Virtual Machine

Installed VirtualBox and created a new Ubuntu virtual machine for a safe forensic environment. Configured system settings, updated packages, and prepared directories to store disk, memory, and network evidence files.

Step 2: Load the Disk Image into Autopsy

Opened Autopsy and created a new case for the investigation. Imported the **charlie-2009-12-11.E01** disk image and initialized indexing for file system analysis.

Step 3: Perform File System Examination

Navigated through root directories, user profiles, and system folders. Recovered deleted files, checked metadata, and reviewed key artifacts such as DLLs, shortcuts, and registry-related files.

Step 4: Analyze Registry and User Activity

Examined SAM files, userdiff.LOG, browser history, and cookie files. Identified suspicious browsing activity, login information, and unauthorized persistence entries.

Step 5: Load and Analyze the Memory Dump

Used Volatility to load the RAM image and identify active processes. Ran pslist, pstree, malfind, netscan, and cmdscan to detect injected code, rogue processes, and suspicious network sessions.

Step 6: Investigate Network Traffic in Wireshark

Opened packet captures including HTTP. Cap and SkypeIRC.cap. Reviewed HTTP requests, IRC communication streams, and DNS queries for signs of C2 activity.

Step 7: Summarize Network Conversations

Used the “Conversations” window to identify the most active IP pairs and data transfers.

Highlighted unusual outbound traffic patterns related to the attacker.

Step 8: Create a Unified Timeline (Plaso)

Ran log2timeline on the disk image to extract timestamps from system files. Exported timeline data with psort to correlate process executions, file changes, and network events.

Step 7: Correlate Evidence and Prepare Final Report

Compared all findings from disk, memory, and network analysis to rebuild the full attack sequence.

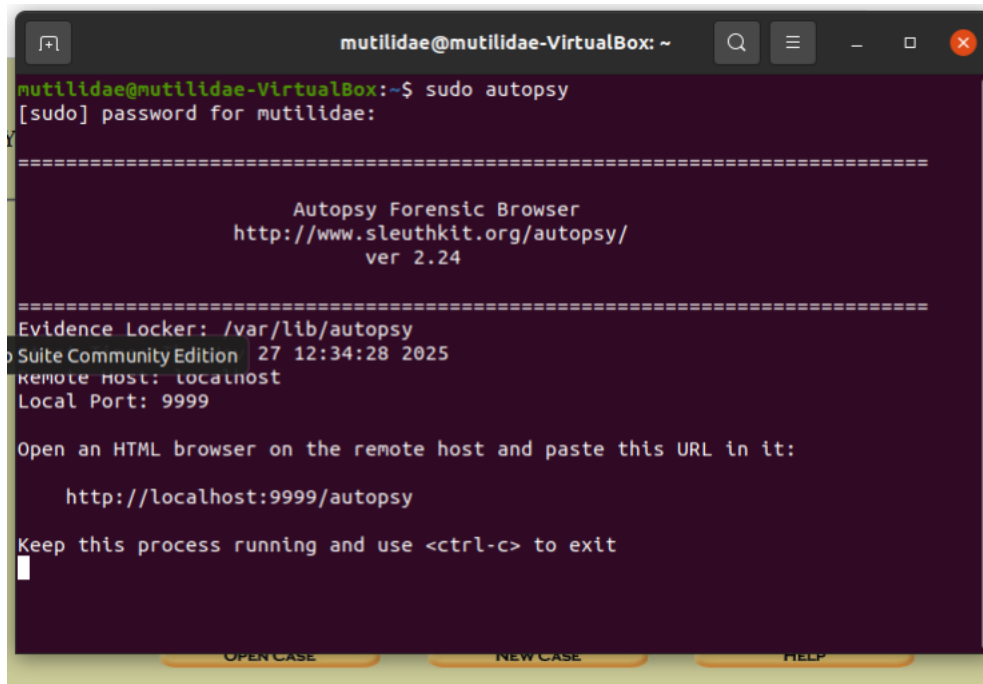
Connected malicious files, injected processes, and suspicious traffic to the same intrusion event.

Documented conclusions, screenshots, and recommendations to create the final forensic report.

Results:

Prerequisites: **virtual box, ubuntu**

DISK ANALYSIS SCREENSHOTS:



```
mutilidae@mutilidae-VirtualBox: ~  
mutilidae@mutilidae-VirtualBox:~$ sudo autopsy  
[sudo] password for mutilidae:  
  
=====
```

Autopsy Forensic Browser
<http://www.sleuthkit.org/autopsy/>
ver 2.24

```
=====
```

Evidence Locker: /var/lib/autopsy
Suite Community Edition 27 12:34:28 2025
Remote Host: localhost
Local Port: 9999

Open an HTML browser on the remote host and paste this URL in it:

<http://localhost:9999/autopsy>

Keep this process running and use <ctrl-c> to exit

At the bottom of the terminal window, there are three buttons: OPEN CASE, NEW CASE, and HELP.

Fig 1 : In this step, Autopsy was launched inside the Ubuntu virtual machine running on VirtualBox. After running the command **sudo autopsy**, the terminal displayed the Autopsy Forensic Browser details, including version information and the location of the evidence locker. The tool automatically started a local server on port **9999**, and it provided a URL (<http://localhost:9999/autopsy>) that can be opened in any web browser to access the Autopsy interface. The terminal needs to remain open while Autopsy is running, and the process can be stopped anytime using **Ctrl + C**. This confirms that Autopsy was successfully installed and is ready for forensic analysis.

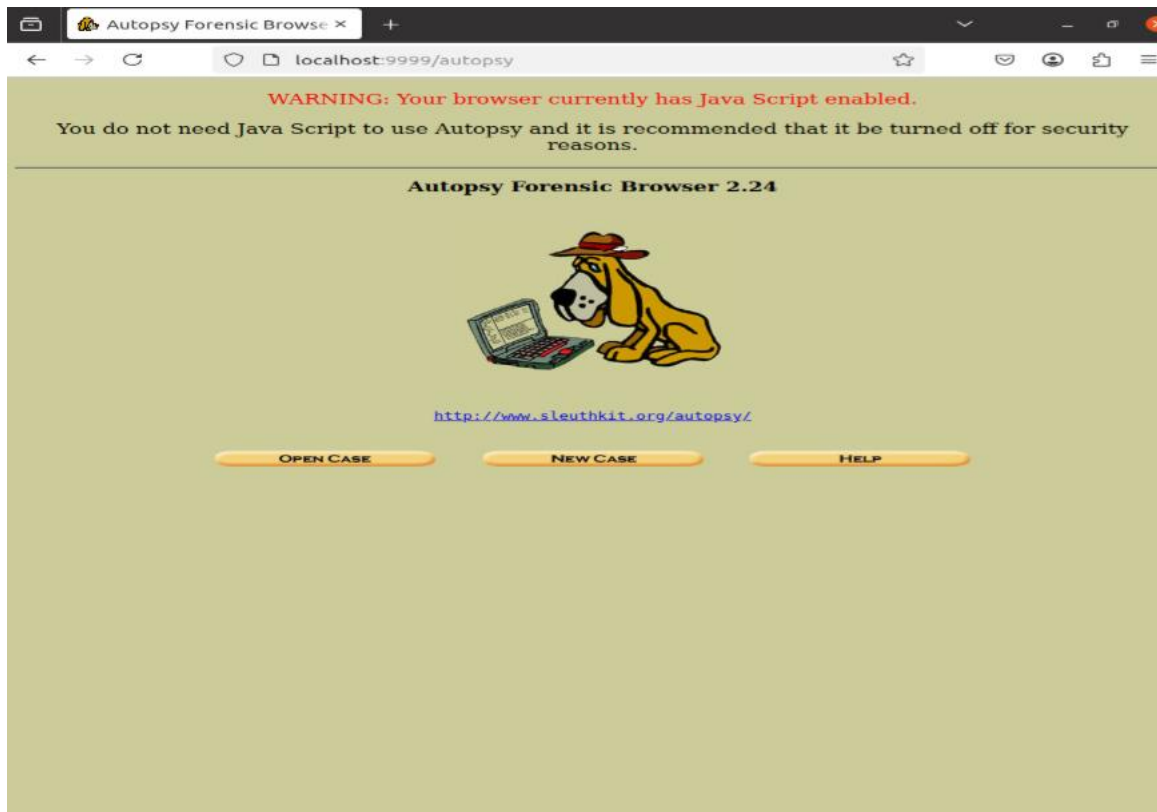


Fig 2 : After starting the Autopsy service from the terminal, I opened the provided URL (<http://localhost:9999/autopsy>) in the browser, which loaded the Autopsy Forensic Browser interface as shown in the screenshot. The page confirms that Autopsy version 2.24 is running successfully. It also displays a warning stating that JavaScript is enabled in the browser, although Autopsy does not require it and recommends disabling it for security reasons. From this interface, I can choose to open an existing case, create a new case, or access the help section. This screen indicates that the environment is correctly set up and ready for further forensic analysis.

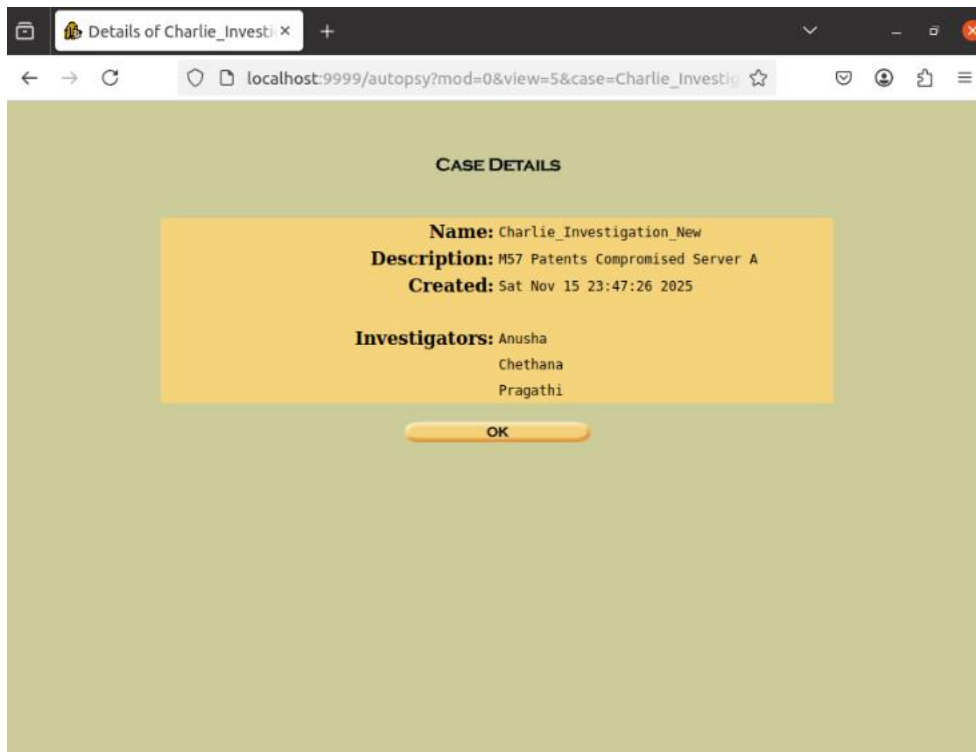


Fig 3 : Once the case was created, Autopsy displayed the case details page, confirming that the setup was successful. The case, named **Charlie_Investigation_New**, includes a description indicating that it relates to the “M57 Patents Compromised Server A.” The interface also shows the exact date and time the case was created, which helps maintain proper documentation and forensic timelines. Additionally, the page lists the investigators assigned to the case—Anusha, Chethana, and Pragathi—making it easy to track team involvement. This screen acts as a summary of the case configuration before proceeding with detailed forensic analysis.

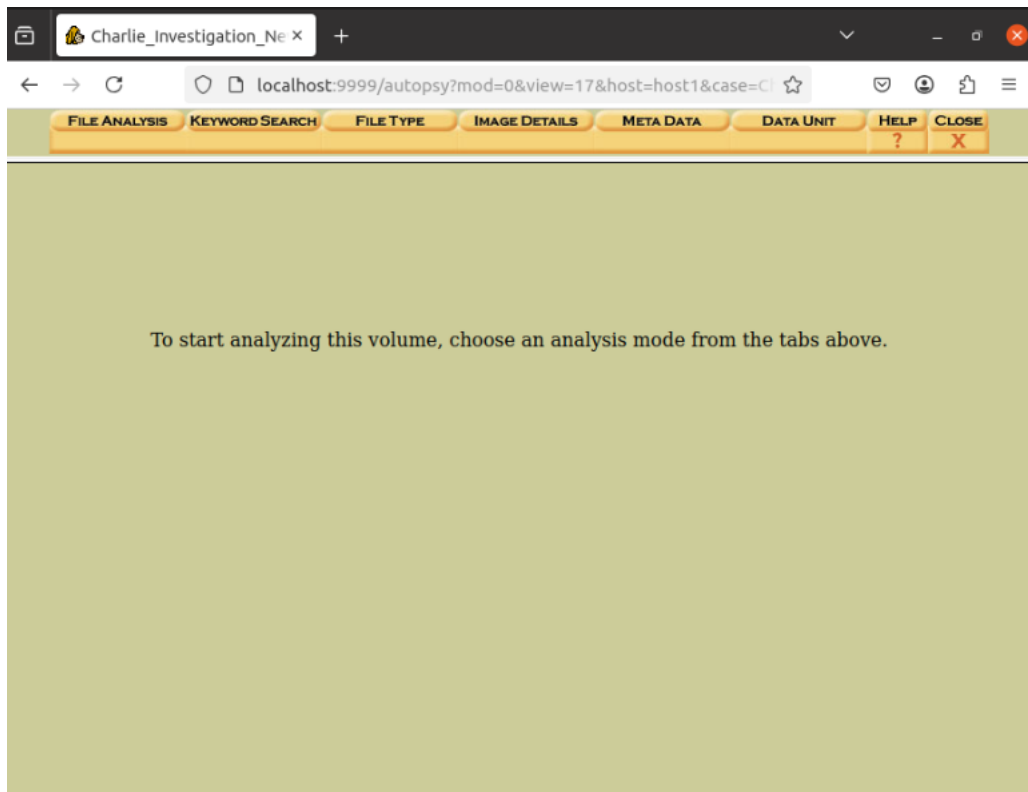


Fig 4 : After opening the case, Autopsy displayed the analysis interface where different investigation options are available. The message on the screen indicates that the analysis will begin once an appropriate mode is selected from the tabs at the top, such as File Analysis, Keyword Search, File Type, Image Details, or Metadata. These tabs allow the investigator to explore various aspects of the evidence depending on the requirements of the case. This screen confirms that the evidence volume has been successfully loaded and is ready for detailed forensic examination.

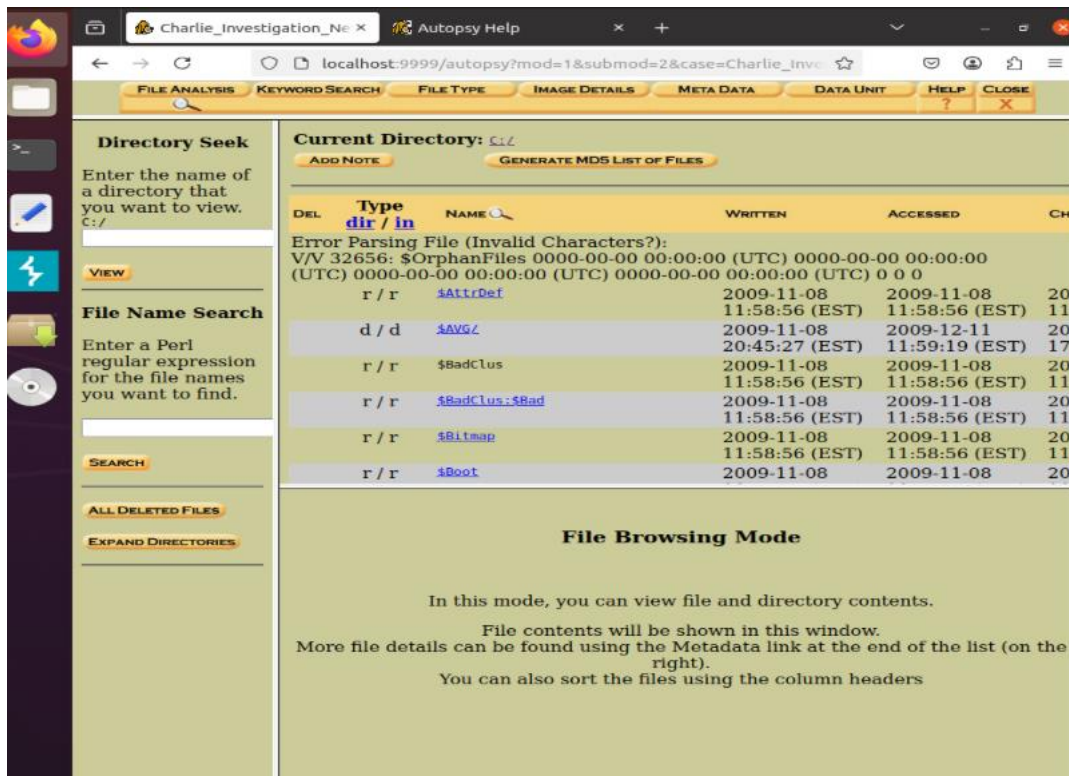


Fig 5 : This screen shows the File Analysis section in Autopsy, where the contents of the selected directory are displayed. The interface provides a clear breakdown of files and folders, along with important metadata such as the dates they were written, accessed, and changed. On the left side, options like Directory Seek and File Name Search allow the investigator to navigate through specific folders or search for files using regular expressions. The directory listing on the right helps in browsing through system files, including orphan files and other key artifacts. This view confirms that Autopsy has successfully parsed the file system and is ready for deeper examination of the evidence.

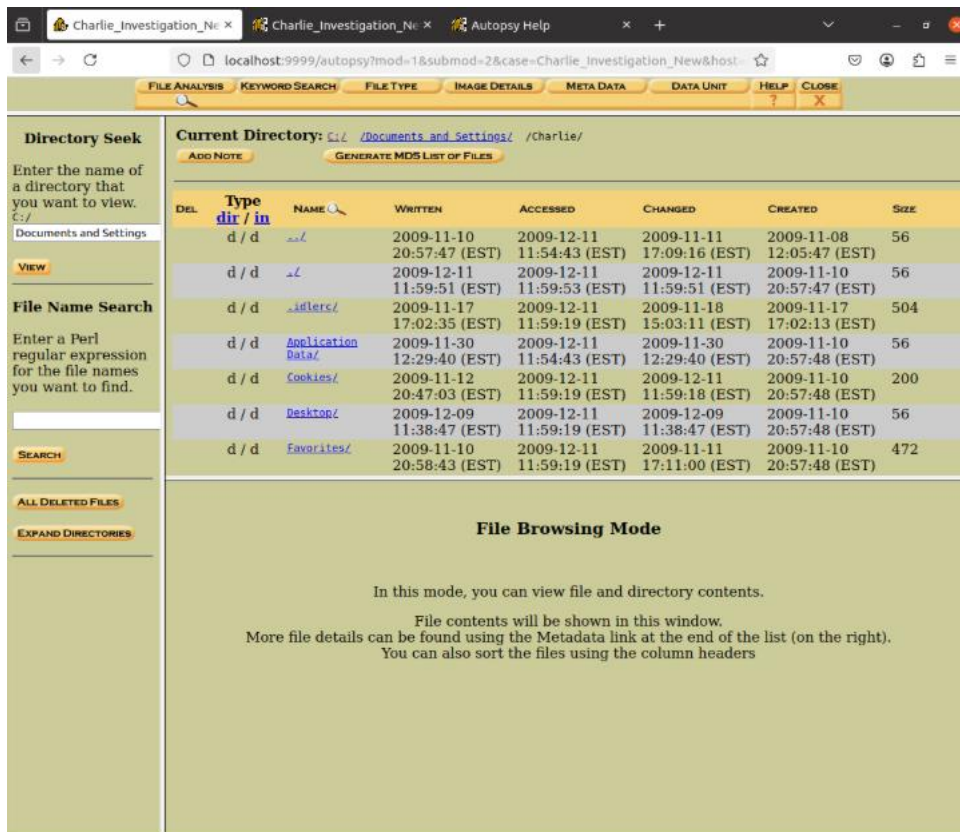


Fig 6 : This image shows the File Browsing Mode in Autopsy after navigating into the *Documents and Settings* directory under the user profile named *Charlie*. In this view, Autopsy provides a structured and chronological listing of the user's folders, including key directories such as *Application Data*, *Cookies*, *Desktop*, *Favorites*, and the hidden system folders. Each entry is accompanied by four essential timestamps—Written, Accessed, Changed, and Created—which offer valuable insights into user behavior and potential forensic events. For example, the Desktop and Favorites folders show timestamps clustered around mid-November 2009, which may indicate periods of active user activity. The left-hand sidebar provides additional controls for targeted navigation, allowing the investigator to manually enter directory paths or search for specific files using Perl-based regular expressions. This level of detail helps in reconstructing user interactions, tracking file modifications, and identifying suspicious changes. Overall, the interface confirms that Autopsy has successfully parsed the file system and is presenting the underlying directory structure in a way that supports thorough and methodical forensic examination.

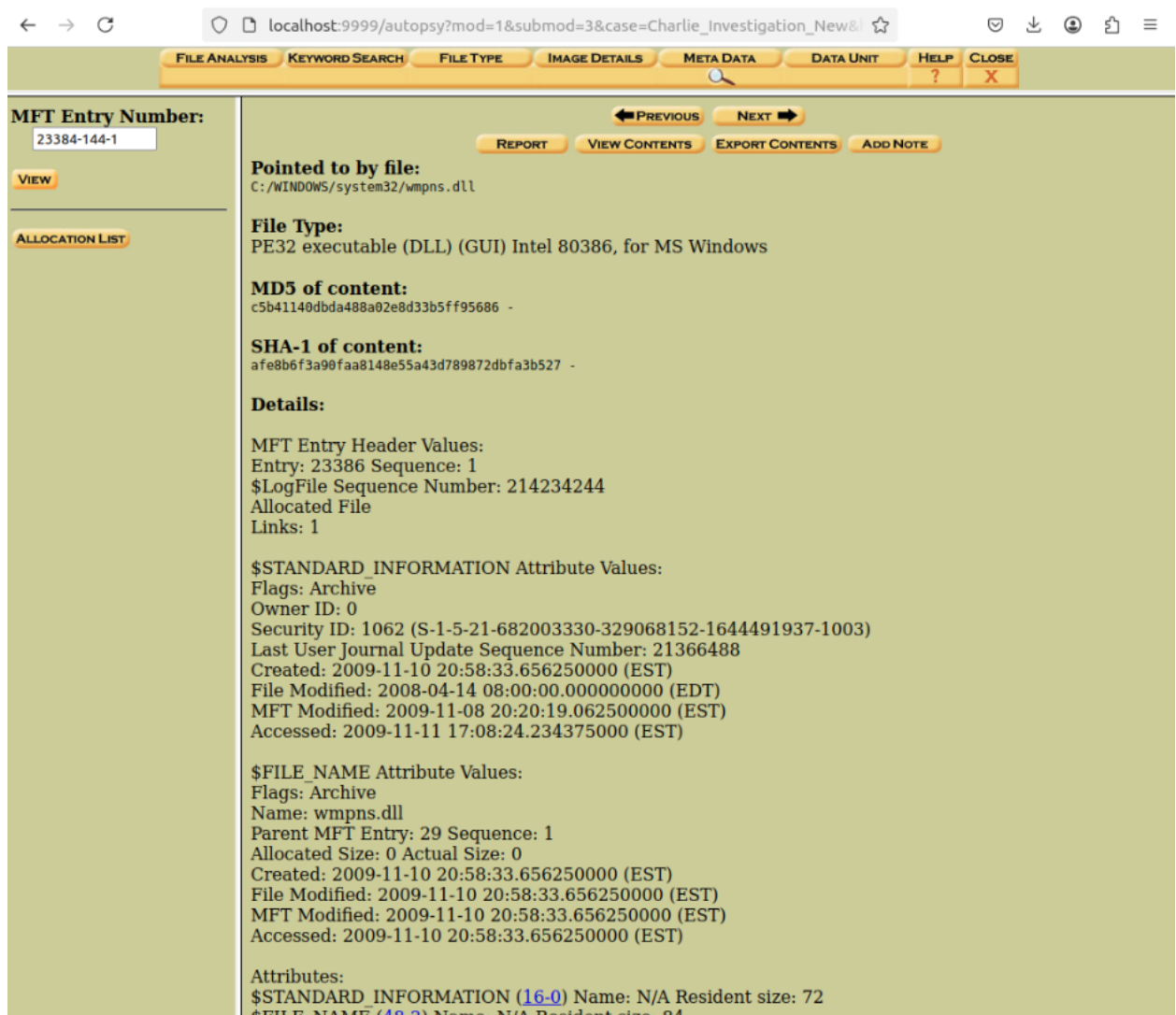


Fig 7 : This screenshot shows the Metadata view in Autopsy for the file *wmpns.dll*, located in the **C:\WINDOWS\system32** directory. Autopsy identifies the file as a PE32 executable (DLL) for Windows systems and provides cryptographic hash values, including the MD5 and SHA-1 hashes, which are essential for verifying file integrity and detecting tampering. The metadata section also displays detailed NTFS information such as the Master File Table (MFT) entry number, sequence value, log file sequence number, allocation status, and link count. Additionally, Autopsy reveals the file's timestamp information under the **STANDARD_INFORMATION** and **FILE_NAME** attributes. These timestamps include the created, modified, accessed, and MFT-modified times, which help investigators trace the file's activity timeline. For example, the file was last modified in 2008 but accessed again in November 2009, indicating system or user activity involving this DLL. This level of metadata detail is crucial in digital forensics, as it supports timeline reconstruction, integrity verification, and detection of unusual or suspicious file behavior.

Current Directory: [C:\Documents and Settings\Charlie\Desktop\ /web/](#)

[Add Note](#) [Generate MD5 List of Files](#)

Del	Type	NAME	WRITTEN	ACCESSED	CHANGED	CREATED	Size	UID	GID	Meta
d / d	dir / in	aut	2009-12-09 11:38:47 (EST)	2009-12-11 11:59:19 (EST)	2009-12-09 11:38:47 (EST)	2009-11-10 20:57:48 (EST)	56	0	0	23288:144:6
d / d	dir / in	aut	2009-12-09 19:29:33 (EST)	2009-12-11 11:59:19 (EST)	2009-12-09 19:29:33 (EST)	2009-11-17 17:01:27 (EST)	56	0	0	28343:144:7
r / r	file	autemeta.csv	2009-12-07 14:48:40 (EST)	2009-12-10 11:32:16 (EST)	2009-12-07 14:48:40 (EST)	2009-11-17 17:01:33 (EST)	3784	0	0	28344:128:4
r / r	file	autentats.txt	2009-11-16 17:29:38 (EST)	2009-12-10 15:01:30 (EST)	2009-11-17 17:01:43 (EST)	2009-11-17 17:01:43 (EST)	140	0	0	28350:128:1
r / r	file	urls.txt	2009-11-20 16:09:01 (EST)	2009-11-23 11:44:04 (EST)	2009-11-20 16:09:01 (EST)	2009-11-17 17:01:43 (EST)	299774	0	0	28352:128:4
r / r	file	urls_personal.txt	2009-12-07 14:51:04 (EST)	2009-12-10 18:56:14 (EST)	2009-12-07 14:51:04 (EST)	2009-12-07 14:49:02 (EST)	314	0	0	28162:128:4
r / r	file	urlssubright.txt	2009-11-17 13:40:56 (EST)	2009-11-20 16:09:04 (EST)	2009-11-17 17:01:43 (EST)	2009-11-17 17:01:43 (EST)	376766	0	0	28351:128:4
r / r	file	urlssubright.txt	2009-11-20 16:08:50 (EST)	2009-11-20 16:08:50 (EST)	2009-11-20 16:08:50 (EST)	2009-11-17 17:01:43 (EST)	5374418	0	0	28353:128:4
r / r	file	urlssubright.txt	2009-11-14 20:43:14 (EST)	2009-12-07 14:48:45 (EST)	2009-11-18 11:39:19 (EST)	2009-11-17 17:01:47 (EST)	1658	0	0	28355:128:4
r / r	file	urlssubright.txt	2009-11-23 11:46:17 (EST)	2009-12-07 13:01:01 (EST)	2009-11-23 11:46:17 (EST)	2009-11-17 17:01:44 (EST)	1538835	0	0	28354:128:4

File Browsing Mode

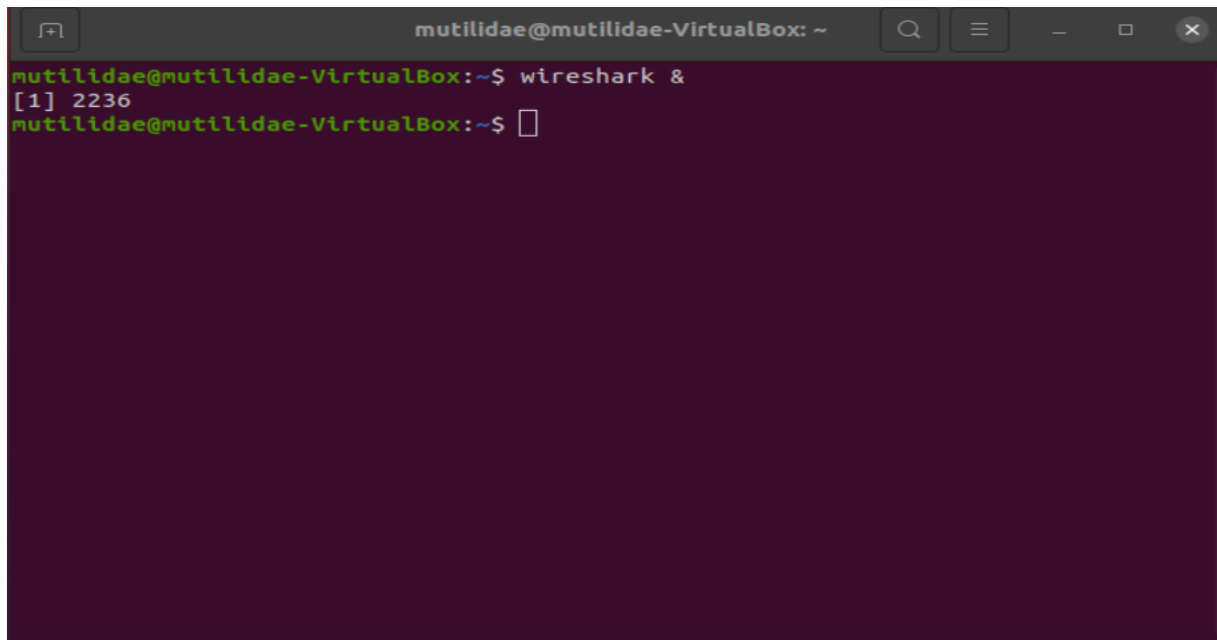
In this mode, you can view file and directory contents.

File contents will be shown in this window.

More file details can be found using the Metadata link at the end of the list (on the right).

You can also sort the files using the column headers

Fig 8 : This screenshot displays the File Browsing Mode in Autopsy after navigating to the *Documents and Settings → Charlie → Desktop* directory. The interface shows a structured list of files present on the user's desktop, including items such as *autemeta.csv*, *autentats.txt*, *urls.txt*, *urls_personal.txt*, and several system-generated files. For each entry, Autopsy provides detailed timestamp information—Written, Accessed, Changed, and Created—allowing the investigator to track user activity and identify any unusual file behavior. For example, several files show closely grouped timestamps from late November 2009, which may indicate active usage or recent modifications by the user. The rightmost column includes links to the file metadata, giving the investigator an easy way to explore deeper information such as file hashes, MFT values, and security identifiers. This view confirms that the user's desktop environment has been successfully parsed and provides valuable insights into the files the user interacted with, supporting further analysis or timeline reconstruction.

A screenshot of a terminal window titled 'mutilidae@mutilidae-VirtualBox: ~'. The terminal has a dark purple background. The prompt 'mutilidae@mutilidae-VirtualBox:~\$' is shown in green. The command 'wireshark &' has been entered. The output '[1] 2236' is displayed in green. The prompt 'mutilidae@mutilidae-VirtualBox:~\$' is shown again with a cursor, indicating the command has completed and control has returned to the terminal. The terminal window includes standard window controls (minimize, maximize, close) and a search icon in the title bar.

```
mutilidae@mutilidae-VirtualBox:~$ wireshark &
[1] 2236
mutilidae@mutilidae-VirtualBox:~$
```

Fig 9 : This screenshot shows the Wireshark network analysis tool being launched from the terminal within the Ubuntu VirtualBox environment. The command `wireshark &` was used, which starts the application in the background and immediately returns control to the terminal. The terminal output displays the process ID (PID 2236), confirming that Wireshark has successfully started running in the background. This method allows the user to continue issuing terminal commands while the graphical Wireshark interface opens separately for packet capture and analysis.

NETWORK ANALYSIS SCREENSHOTS:

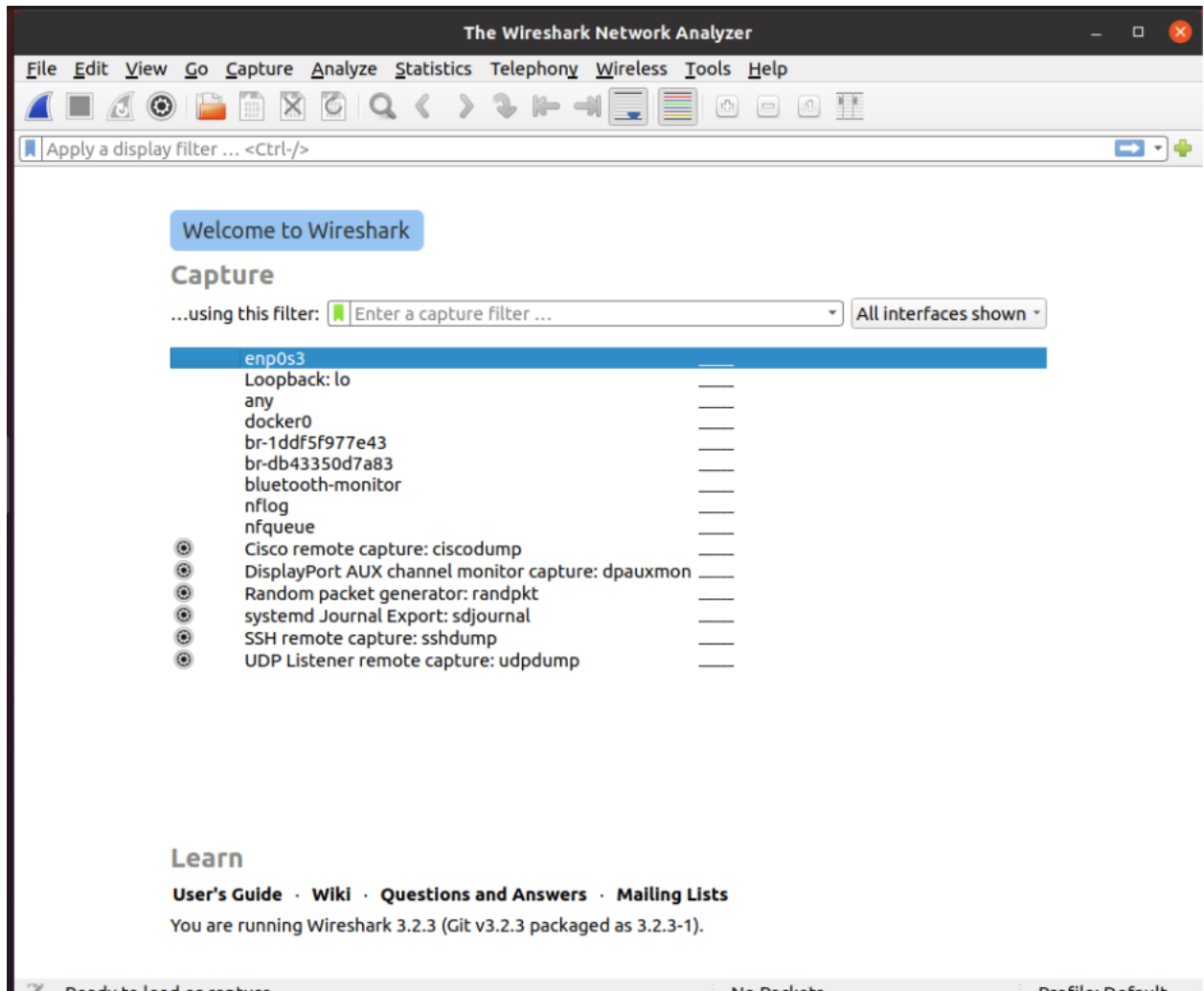


Fig 10 : This screenshot shows the main interface of Wireshark after it has been successfully launched on the Ubuntu VirtualBox system. The application is displaying the available network interfaces that can be used for packet capture, such as *enp0s3*, *Loopback*, *docker0*, various virtual bridges, and remote capture options like *sshdump* and *udpdump*. The highlighted interface *enp0s3* represents the primary network adapter commonly used for capturing live traffic on the virtual machine. At the top, Wireshark provides an option to enter a capture filter, allowing targeted traffic collection based on protocols or IP addresses. This screen confirms that Wireshark is fully operational and ready to begin monitoring network activity for detailed packet analysis.

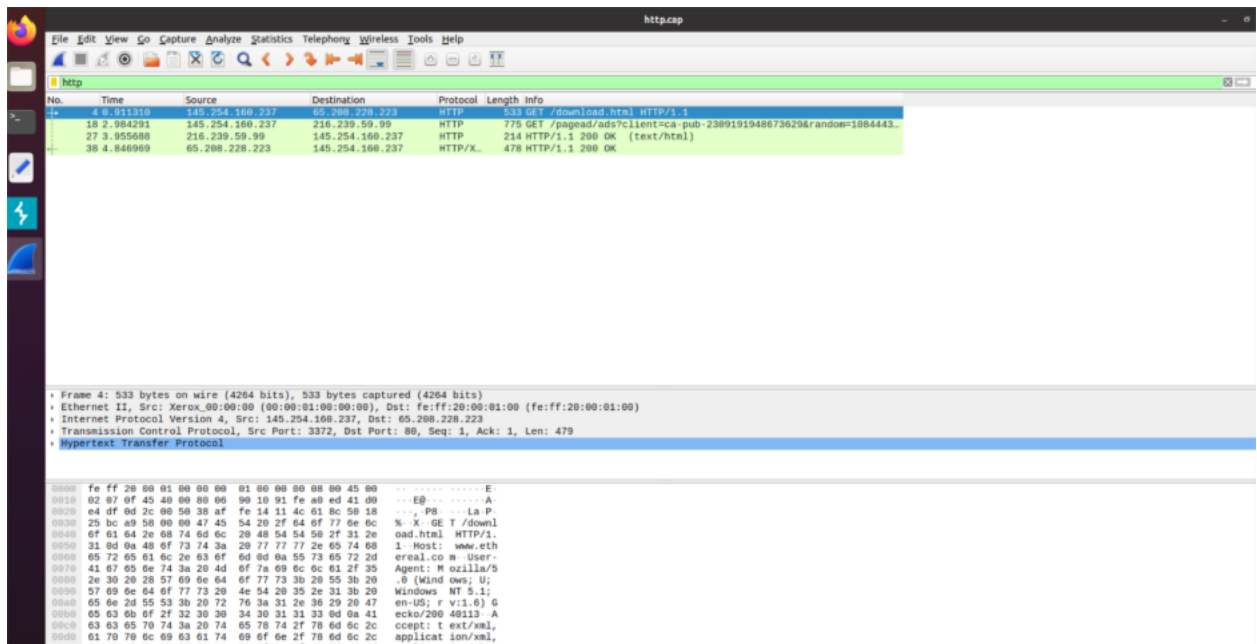


Fig 11 : This screenshot shows a Wireshark capture session where HTTP traffic has been successfully recorded and analyzed. The upper pane lists individual packets, displaying key details such as the timestamp, source and destination IP addresses, protocol used, and summary of the HTTP request or response. In this capture, multiple HTTP packets are visible, including a GET request for a file named *download.html* and another request fetching content from a remote server. The middle pane provides a structured breakdown of the selected packet, showing Ethernet, IP, TCP, and HTTP header information, which helps in understanding the flow of communication between the client and server. The bottom pane displays the raw packet data in hexadecimal and ASCII formats, revealing underlying request details such as user-agent information and content types. This view confirms that Wireshark is not only capturing network traffic but also decoding application-layer data, allowing for deeper inspection of web interactions and potential anomalies.

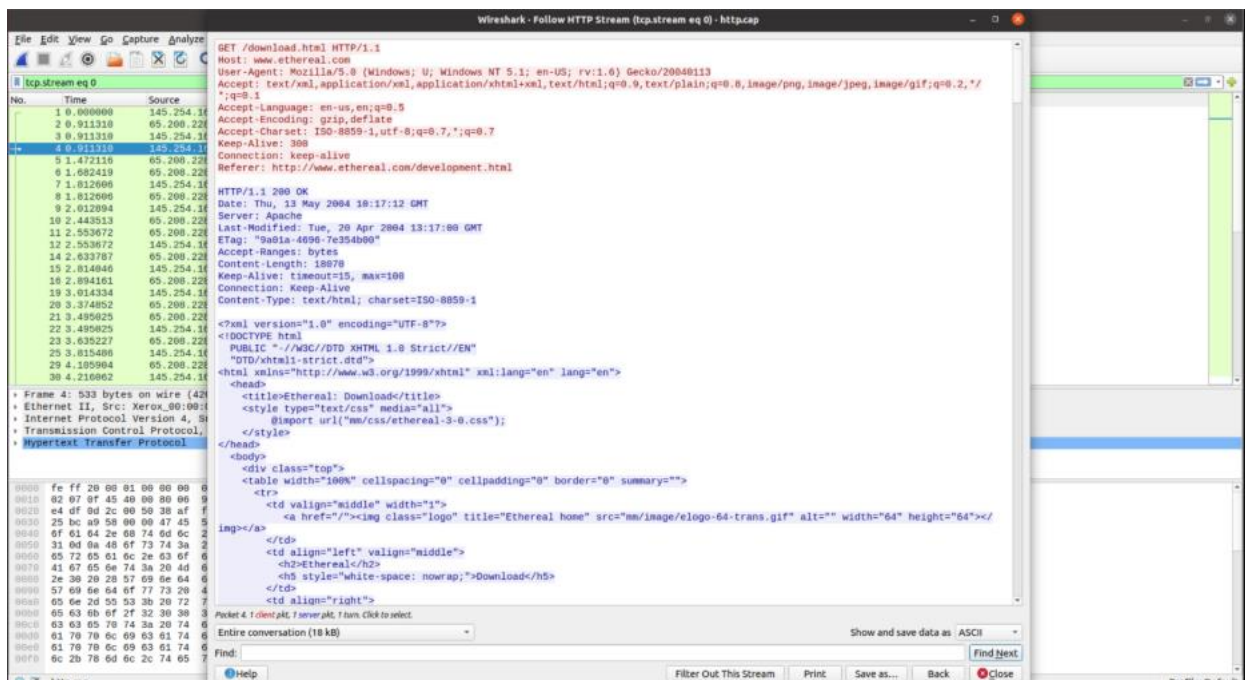


Fig 12 : This screenshot shows the “Follow HTTP Stream” feature in Wireshark, which reconstructs and displays an entire HTTP conversation between the client and server. The left panel lists the captured packets, while the main window reveals the full request and response content in a readable format. In this case, the client made a GET request for *download.html*, including browser details, accepted content types, and the referrer information. The server’s response, shown in blue text, includes HTTP headers such as the date, content type, encoding, and caching details, followed by the actual HTML content of the webpage. Wireshark automatically stitches these pieces together, allowing the investigator to view the entire webpage source code as it was transmitted over the network. This feature is especially useful for analyzing web-based activity, identifying sensitive data leakage, and understanding exactly what information was exchanged during the session.

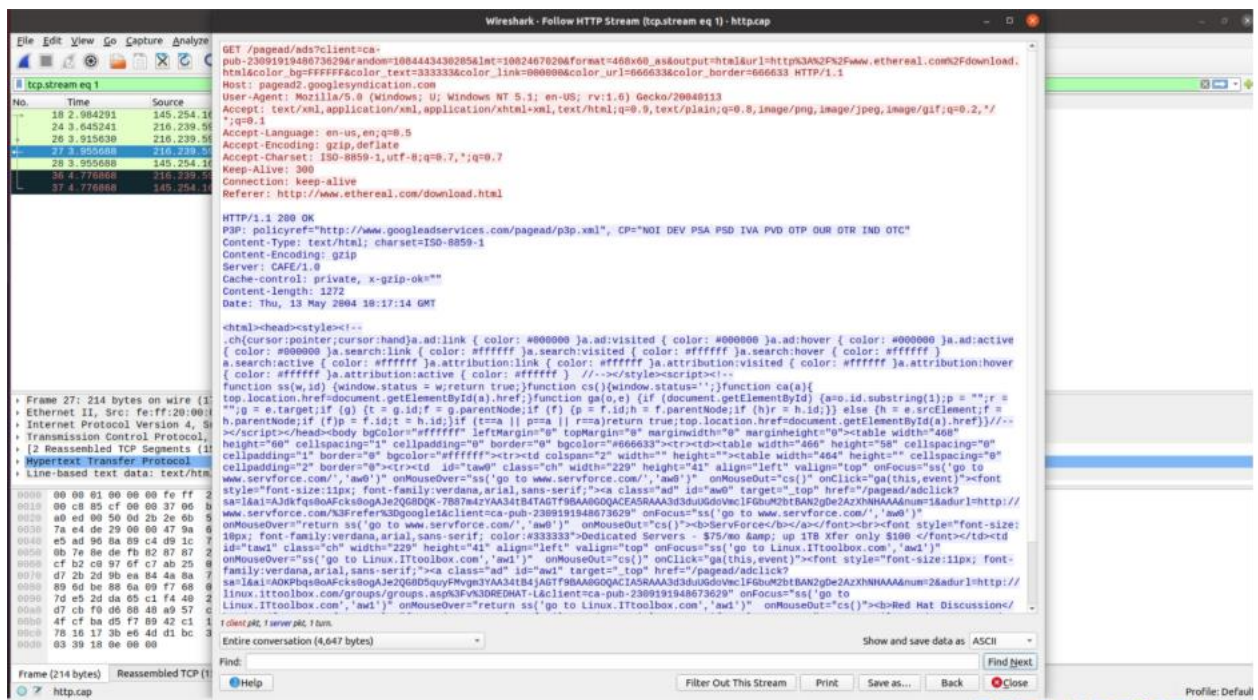


Fig 13 : This screenshot shows another view of Wireshark’s “Follow HTTP Stream” feature, capturing the complete HTTP communication between a client and a web server. The red text represents the HTTP request sent by the client, including the GET request for a webpage accessed through a tracking link, along with browser details, accepted content types, language preferences, encoding, and referrer information. The blue text displays the server’s HTTP 200 OK response, which includes headers such as content type, server identity, caching policies, and the content length. Below the headers, the actual HTML and CSS code returned by the server is shown in full, including embedded JavaScript, stylesheets, and page content. This level of visibility allows the investigator to examine exactly what data was transferred during the session, making it easier to identify potential security issues, track user activity, and reconstruct the webpage as it originally appeared. Overall, this view demonstrates how Wireshark can reconstruct an entire web transaction, offering deep insights into network communication patterns and web-based interactions.

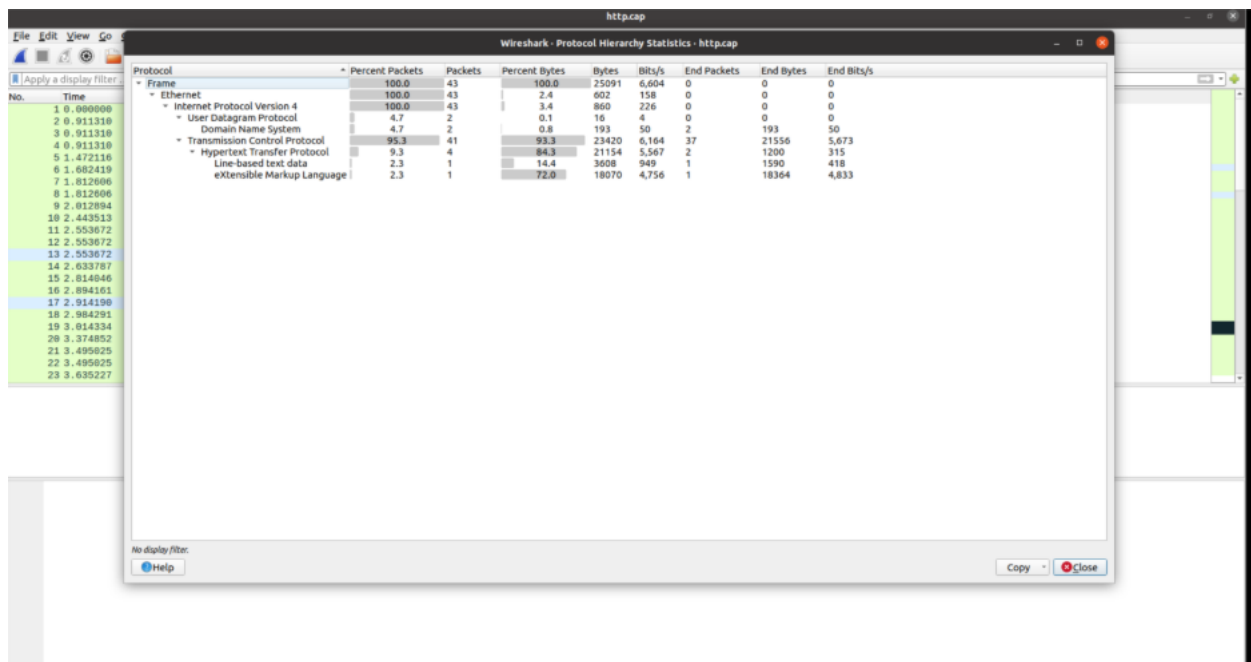


Fig 14 : This screenshot displays the Protocol Hierarchy Statistics window in Wireshark, which provides a breakdown of all the protocols detected in the captured network traffic. The analysis shows that all packets were transmitted over Ethernet, with most of the traffic consisting of IPv4 packets. Within the IPv4 traffic, the majority belongs to the Transmission Control Protocol (TCP), which makes up 93.3% of the packets and accounts for most of the captured bytes. A smaller portion of traffic is associated with Domain Name System (DNS) queries and User Datagram Protocol (UDP) packets. Hypertext Transfer Protocol (HTTP) traffic is also highlighted, reflecting the web-based activity captured during the session. The statistics offer insight into the overall communication structure, showing how different layers and protocols contributed to the network interaction. This hierarchical view helps investigators quickly understand the dominant traffic types and identify any unusual or unexpected protocols in the capture.

The screenshot shows the Wireshark Endpoints statistics window for the file 'http.cap'. The 'Endpoints' tab is selected, and the 'Ethernet' protocol is chosen from the left-hand menu. The main table displays statistics for two active endpoints. The first endpoint, with MAC address 00:00:01:00:00:00, has transmitted 43 packets (25 k bytes) and received 23 packets (22 k bytes). The second endpoint, with MAC address fe:ff:20:00:01:00, has transmitted 23 packets (22 k bytes) and received 43 packets (25 k bytes). The bottom of the window includes checkboxes for 'Name resolution' and 'Limit to display filter', a 'Help' button, and 'Copy', 'Map', and 'Close' buttons for the 'Endpoint Types' list.

Address	Packets	Bytes	Tx Packets	Tx Bytes	Rx Packets	Rx Bytes
00:00:01:00:00:00	43	25 k	20	2,323	23	22 k
fe:ff:20:00:01:00	43	25 k	23	22 k	20	2,323

Fig 15 : This screenshot from Wireshark shows the Endpoints statistics window, which provides a summary of all network endpoints involved in the captured traffic. The table lists the MAC addresses under the Ethernet tab, along with the number of packets sent and received (Tx and Rx) and the total amount of data transferred in bytes. In this capture, two Ethernet endpoints are active, each transmitting and receiving 43 packets, indicating a complete and balanced exchange between the source and destination. The corresponding byte counts show that approximately 25 KB of data was transmitted and around 22–23 KB was received, illustrating the flow of network communication during the packet capture session. This information helps investigators identify which devices or interfaces participated in the traffic and measure their contribution to the overall network activity.

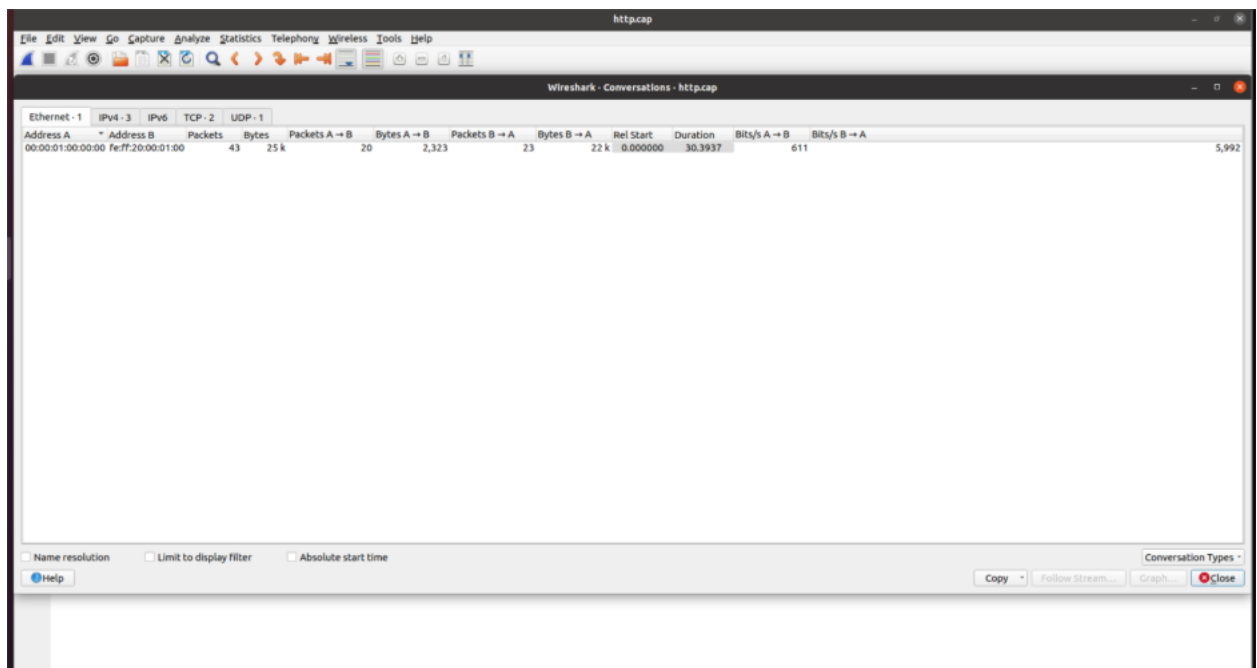


Fig 16 : This screenshot shows the Wireshark “Conversations” window, which provides a detailed overview of communication between endpoints during the packet capture. The Ethernet tab is selected, displaying a single conversation between two MAC addresses. The table summarizes the flow of traffic in both directions, including the number of packets transmitted (A → B and B → A), the total bytes exchanged, and the overall duration of the conversation. In this capture, 43 packets totaling around 25 KB were sent from Address A to Address B, while 23 packets amounting to approximately 2.3 KB were transmitted in the opposite direction. Wireshark also calculates the bit rates for each direction, helping identify bandwidth usage and data transfer patterns. This view is especially useful for understanding how two devices communicated over the network, confirming the completeness of the session, and detecting any unusual or asymmetric data exchanges.

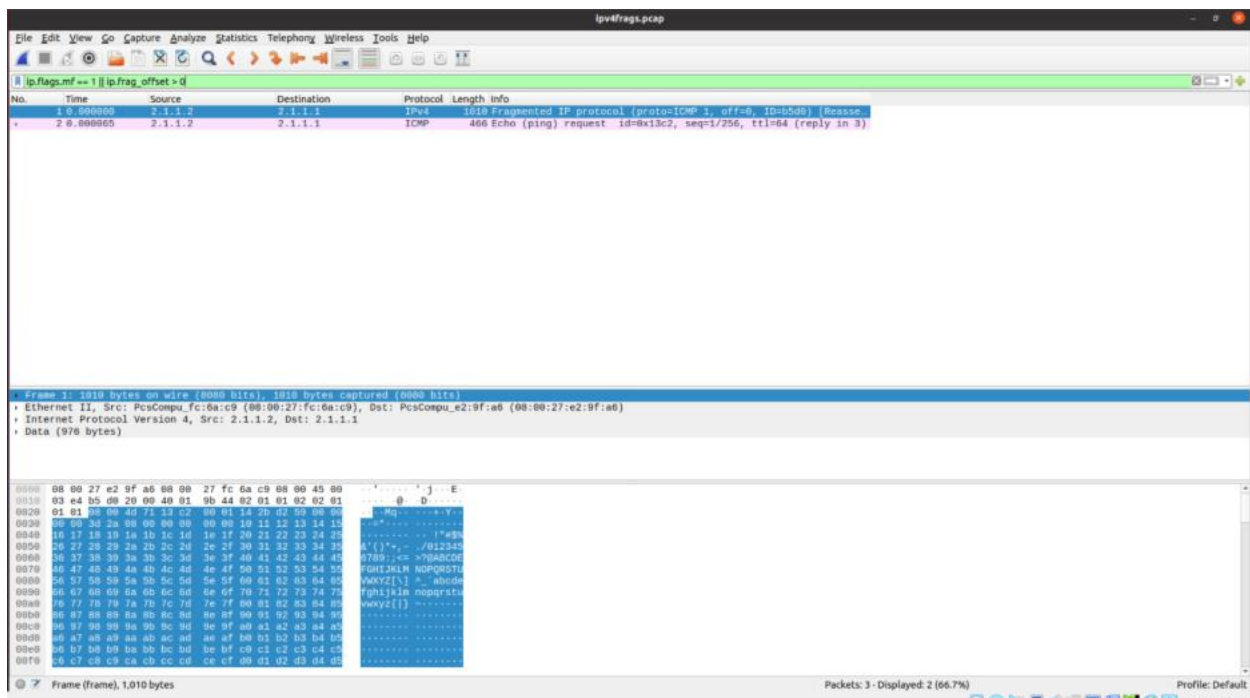


Fig 17 : This screenshot shows a Wireshark capture focused on IP fragmentation and ICMP traffic. The top pane lists two packets: the first is an IPv4 fragmented packet coming from source **2.1.1.2** to destination **2.1.1.1**, and the second is an ICMP Echo (ping) request from **2.1.1.2** to **2.1.1.1**. The fragmented IPv4 packet indicates that the original data was too large to fit into a single frame, requiring it to be split into multiple fragments for transmission. The details pane in the middle provides a deeper breakdown of the selected frame, showing Ethernet II header information, source and destination MAC addresses, IPv4 header fields, and protocol data. The bottom pane displays the raw hexadecimal and ASCII representation of the payload, highlighting the actual bytes transmitted. This view is useful for understanding how large packets are handled on the network and how ICMP communication works at a packet level, making it a helpful tool for studying fragmentation behavior and troubleshooting network issues.

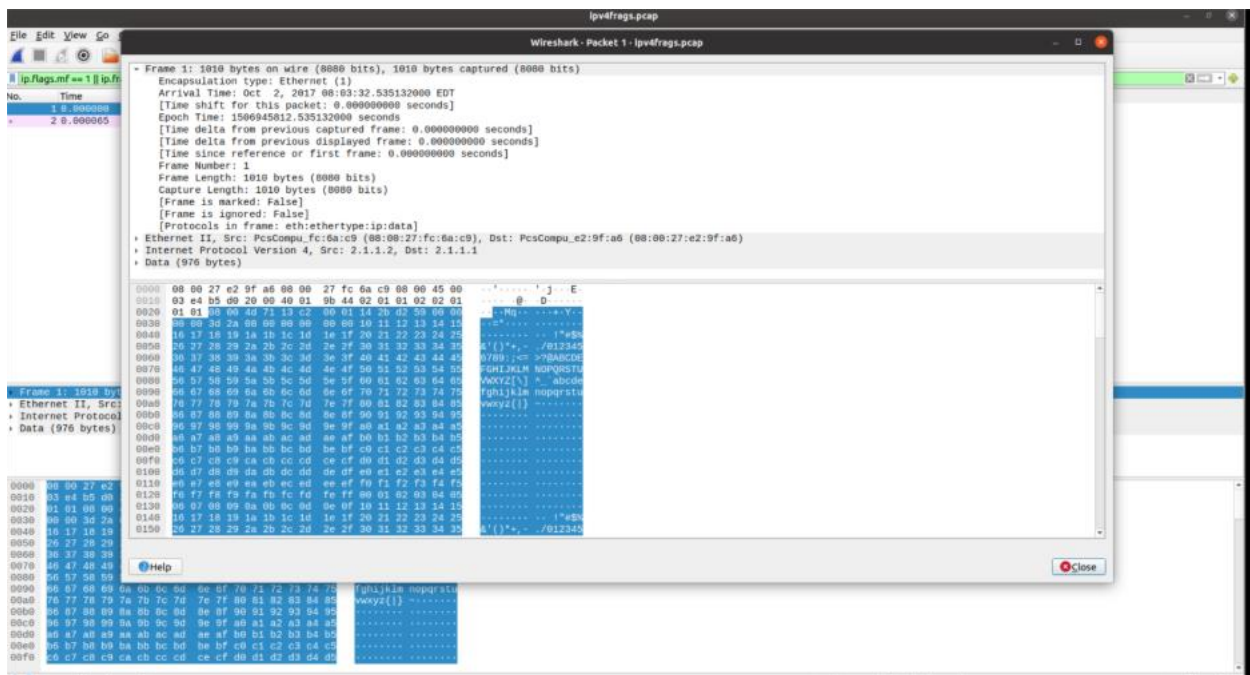


Fig 18 : This screenshot displays the detailed packet view in Wireshark, showing the full breakdown of a fragmented IPv4 packet captured during analysis. At the top of the window, Wireshark provides complete frame information, including the encapsulation type (Ethernet II), arrival time, epoch time, and frame length, confirming that 1010 bytes were captured on the wire. The packet was sent from the source MAC address **PcsCompu_f6:ca:c0** to the destination MAC **PcsCompu_92:9f:a6**, with the IPv4 header showing that the packet originated from **2.1.1.2** and was destined for **2.1.1.1**. The lower pane displays the raw data in both hexadecimal and ASCII formats, making it possible to inspect the payload at a byte level. This view is especially helpful when analyzing fragmented traffic, validating packet integrity, or examining the exact data transmitted across the network. By reviewing this detailed packet information, investigators can better understand how fragmentation occurs and identify any anomalies in packet structure or content.

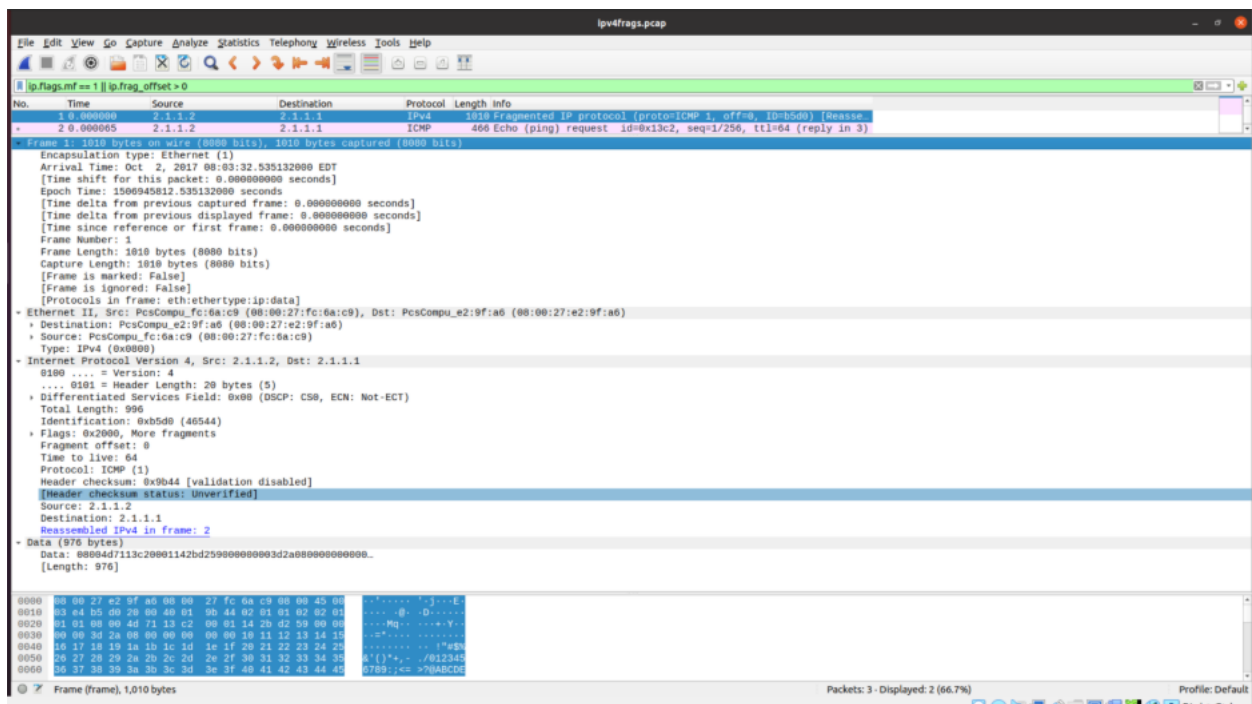


Fig 19 : This screenshot shows Wireshark analyzing a fragmented IPv4 packet and an ICMP Echo (ping) request within the capture file. The upper panel lists two packets: the first is an IPv4 fragment sent from **2.1.1.2** to **2.1.1.1**, and the second is a standard ICMP Echo request, commonly used for testing connectivity. The detailed packet view in the middle pane breaks down the IPv4 fragment, showing key header information such as the total length (987 bytes), identification number, flags indicating fragmentation, fragment offset, TTL value, and the calculated header checksum. Wireshark also marks the checksum status as “unverified,” indicating that validation was disabled for this capture. The bottom pane displays the raw fragment data in hexadecimal and ASCII formats, highlighting the payload reconstructed from multiple fragments. This detailed packet-level breakdown helps investigators understand how fragmentation was handled, verify packet integrity, and analyze the structure of ICMP traffic exchanged between the hosts.

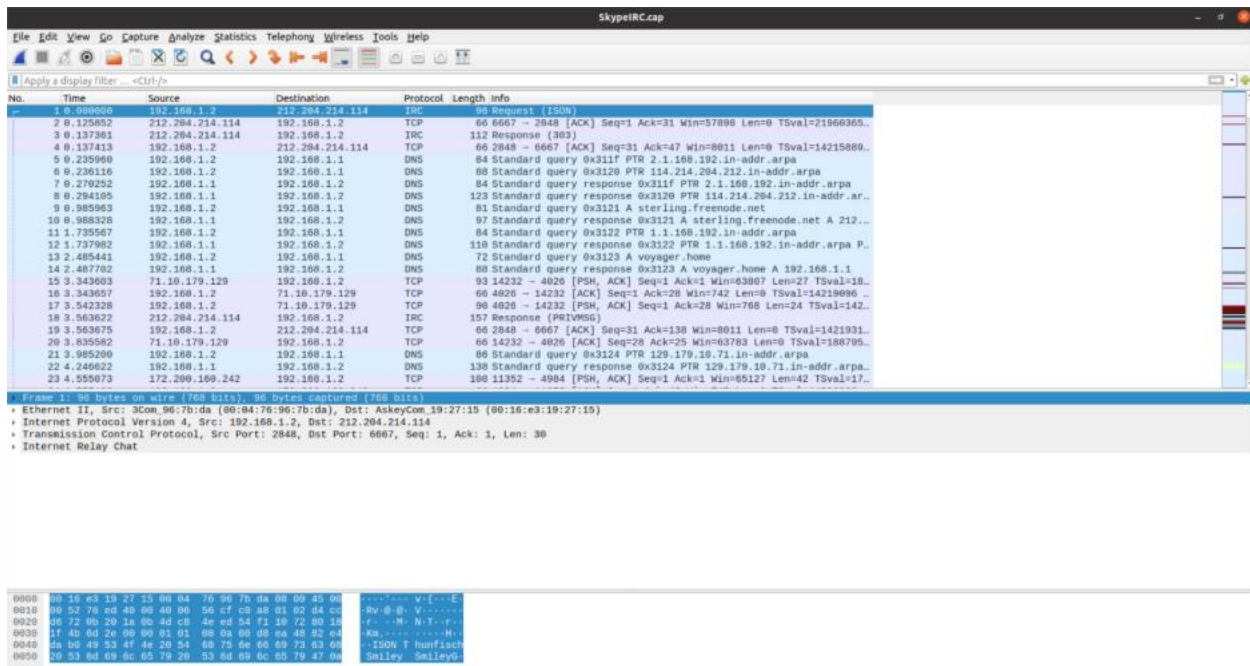


Fig 20 : This screenshot shows a Wireshark capture file named *SkypeIRC.cap*, displaying a mixture of DNS queries, TCP communication, and IRC (Internet Relay Chat) traffic. The top pane lists packets exchanged between several internal and external IP addresses, showing different activities such as DNS lookups, TCP handshakes, and application-layer data transfers. The highlighted packet is a TCP segment sent from **192.168.0.142** to **212.204.214.114**, which Wireshark identifies as part of an IRC session running over port 6667. The middle pane provides a structured breakdown of the selected packet, showing Ethernet II header details, IPv4 information, and TCP header values including the sequence and acknowledgment numbers. The bottom pane displays the raw data in hexadecimal and ASCII formats, revealing elements of IRC communication such as commands or user messages (e.g., “ISON huni,” “Smiley Smiley”). This capture demonstrates how Wireshark can decode real-time messaging protocols like IRC, providing visibility into server connections, chat behavior, and associated DNS activity, which can be especially useful for monitoring network conversations or investigating suspicious communication patterns.

that these checks are part of the server's routine health and performance diagnostics. This view helps administrators quickly verify service availability and detect any delays or failures in real-time.

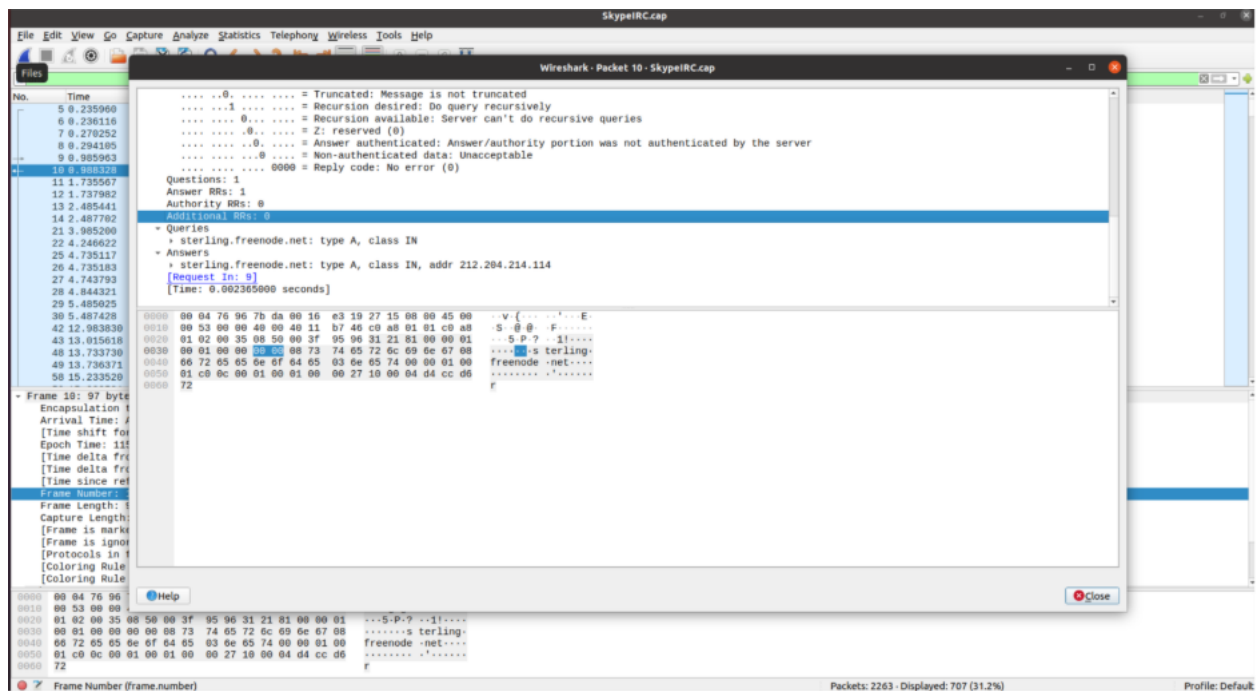


Fig 23 : This screenshot shows a detailed DNS response packet being analyzed in Wireshark from the *SkypeIRC.cap* capture file. The top section of the window displays the decoded DNS information, indicating that the query was not truncated and recursion was available on the server side. The packet contains one question and one answer, where the domain **sterling.freemove.net** was queried for its A record. The answer section shows that the DNS server successfully resolved the hostname to the IP address **212.204.214.114**. Wireshark also reports a very low response time of approximately **0.0026 seconds**, confirming fast DNS resolution. In the lower pane, the raw DNS message is shown in hexadecimal and ASCII formats, allowing deeper inspection of the underlying data. This view provides insight into how client devices resolve IRC server names during chat sessions and demonstrates how DNS responses can be analyzed for troubleshooting or monitoring network activity.

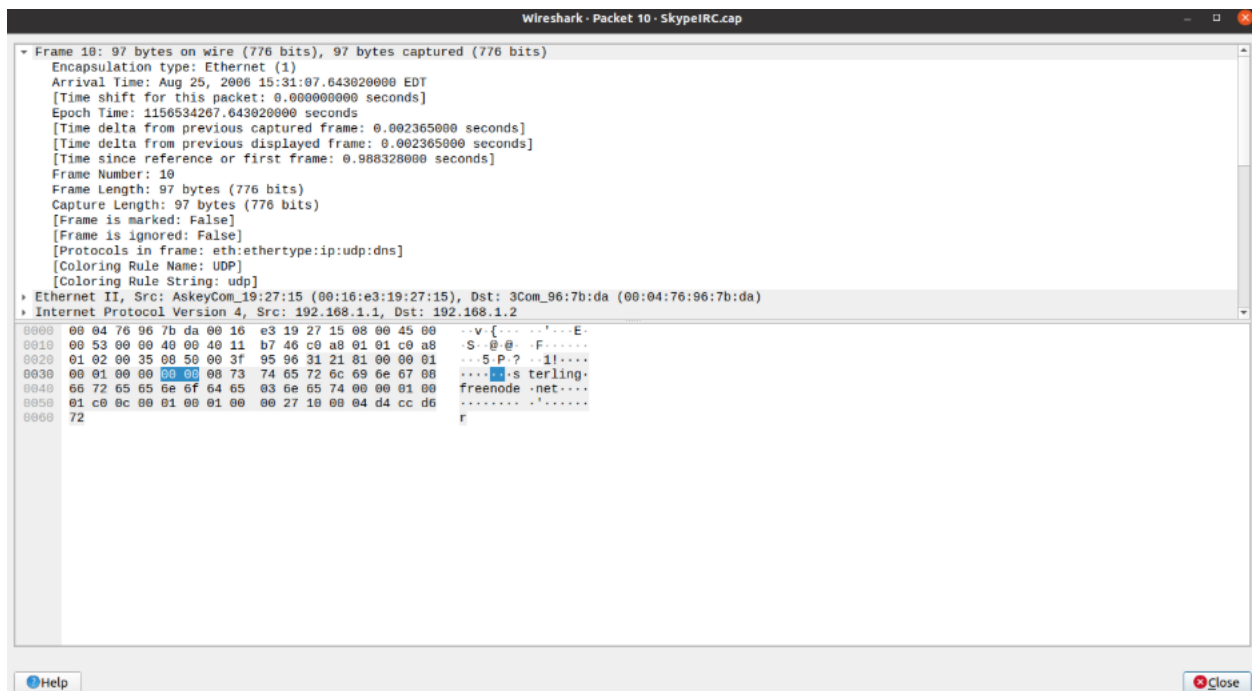


Fig 24 : This screenshot presents the detailed packet view of a DNS response captured in Wireshark from the *SkypeIRC.cap* traffic. The top section outlines key frame information, showing that the packet is 97 bytes in size and was encapsulated using Ethernet. Wireshark records the exact arrival time of the packet along with timestamps such as the epoch time and deltas between frames, which help in analyzing packet timing and sequence. The packet contains UDP-based DNS traffic, as indicated by the protocol breakdown. In the middle pane, the decoded protocol information reveals that the DNS message was exchanged between the internal host **192.168.1.1** and the external server **212.204.214.114**, consistent with a hostname lookup for the *freenode.net* IRC network. The lower pane displays the raw packet contents in hexadecimal and ASCII formats, allowing investigators to inspect the precise DNS query and response data. This detailed view helps in validating DNS behavior, troubleshooting name-resolution issues, and documenting how client applications, such as IRC clients, communicate with remote servers.

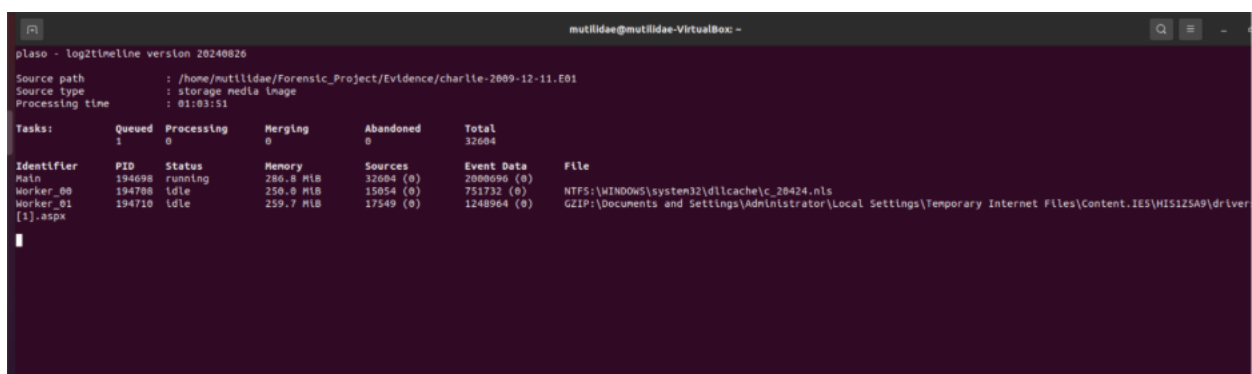


Fig 25 : This screenshot shows the log2timeline (plaso) tool running inside the Ubuntu

VirtualBox environment, processing a forensic disk image named *charlie-2009-12-11.E01*. The tool extracts timestamped events from the storage media image and assembles them into a unified forensic timeline. The display shows the overall processing time (1 hour, 3 minutes, and 51 seconds) and indicates that one task is currently queued. The “Main” process is actively running, while two worker processes are idle, each assigned a process ID and displaying their respective memory usage. The output also lists example events being processed, including data extracted from system DLL cache files and temporary internet files located in the Administrator profile. The event counts, ranging from thousands to hundreds of thousands, demonstrate the large volume of artifacts recovered from the image. This view confirms that the timeline generation is progressing successfully and that plaso is actively parsing file system artifacts to build a comprehensive chronological record for forensic analysis.

```

mutillidae@mutillidae-VirtualBox: ~
plaso - log2timeline version 20240826
Source path      : /home/mutillidae/Forensic_Project/Evidence/charlie-2009-12-11.E01
Source type      : storage media image
Processing time   : 01:05:11

Tasks:
  Queued  Processing  Merging  Abandoned  Total
    0         0         0         1         32604

Identifier  PID    Status    Memory    Sources    Event Data    File
Main        194698  completed  288.5 MiB  32604 (0)   2000696 (0)   NTFS:\WINDOWS\system32\dlcache\c_20424.nls
Worker_00   194788  idle       250.0 MiB  15054 (0)   751732 (0)    GZIP:\Documents and Settings\Administrator\Local Settings\Temporary Internet Files\Content.I
[1].aspx

Processing completed with errors.

Number of warnings generated while extracting events: 2.

Use pinfo to inspect warnings in more detail.

Path specifications that could not be processed:
type: OS, location: /home/mutillidae/Forensic_Project/Evidence/charlie-2009-12-11.E01
type: EMF
type: TSK_PARTITION, location: /p1, part index: 2, start offset: 0x00007e00
type: NTFS, location: \WINDOWS\system32\dlcache\c_20833.nls, MFT attribute: 1, MFT entry: 8080

mutillidae@mutillidae-VirtualBox:~$
mutillidae@mutillidae-VirtualBox:~$
mutillidae@mutillidae-VirtualBox:~$ ls -lh ~/Forensic_Project/Timeline
total 1.2G
-rw-r--r-- 1 root root  0 Nov 28 18:39 charlie_timeline.csv
-rw-r--r-- 1 root root 1.2G Nov 28 18:40 charlie_timeline.plaso
mutillidae@mutillidae-VirtualBox:~$
mutillidae@mutillidae-VirtualBox:~$

```

Fig 26 : This screenshot shows the completion of the log2timeline (plaso) processing on the forensic disk image *charlie-2009-12-11.E01*. The terminal output indicates that all tasks have finished, with the main process and worker processes completing their assigned event extraction operations. Although a few warnings were generated during processing, the extraction was successfully completed and plaso produced a large number of events from NTFS file system artifacts, such as DLL cache entries and temporary internet files. Additional details show the path specification for one of the parsed items, including partition offset and MFT record information. After processing, the investigator lists the contents of the output directory, confirming that two timeline files were successfully generated: *charlie_timeline.csv* and *charlie_timeline.plaso*. These files contain the consolidated timeline data, which can now be further analyzed to reconstruct user activity and system events from the forensic image.

MEMORY ANALYSIS SCREENSHOTS:

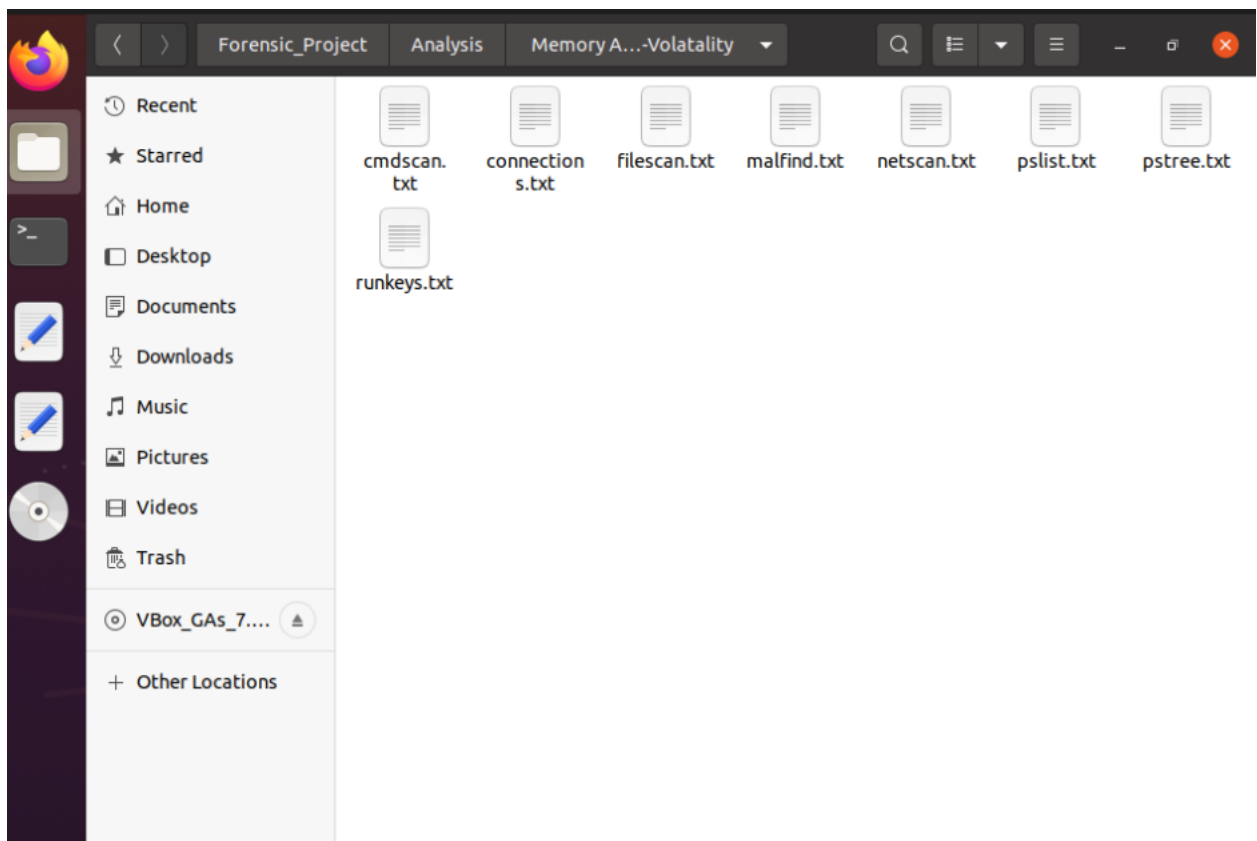


Fig 27 : This screenshot shows the set of output files generated during the **memory analysis stage** of the project using the Volatility framework. Each text file represents the results of a specific Volatility plugin, providing valuable insights into the system's live state at the moment the memory dump was captured. For example, *cmdscan.txt* contains fragments of command-line activity recovered from memory, which is helpful for identifying commands executed by the attacker. The *connections.txt* and *netscan.txt* files list active and recently closed network connections, allowing us to determine whether the compromised machine was communicating with suspicious hosts or command-and-control servers. The *filescan.txt* output identifies file objects that were loaded in memory, including those that may no longer exist on disk—useful for detecting malicious or temporary files. The *malfind.txt* file is particularly important, as it highlights suspicious memory regions, injected code, or hidden processes indicative of malware. Meanwhile, *pslist.txt* and *pstree.txt* document all running and parent-child process relationships, helping us spot abnormal or disguised processes. Finally, the *runkeys.txt* file reveals registry run keys loaded into memory, which can point to persistence mechanisms used by an attacker. Collectively, these outputs form the foundation for reconstructing attacker activity, identifying abnormal behavior, and correlating findings with disk and network evidence, making them a crucial component of the forensic investigation.

Conclusion:

In this project, our team worked together to investigate a compromised system using disk, memory, and network forensics. By examining the disk image, memory dump, and packet captures, we were able to identify deleted files, suspicious processes, injected code, and communication with external servers. This helped us understand how the attacker gained access, maintained control, and attempted to hide their activity. Using tools like Autopsy, Volatility, Wireshark, and Plaso also gave us hands-on experience with the same methods used in real cybersecurity investigations. As a team, we compared our findings and connected the evidence to build a clear timeline of the attack. Overall, the project strengthened our practical skills in digital forensics, improved our ability to analyze different types of evidence, and showed us how important it is to work collaboratively when solving complex cybersecurity incidents.

Recommendations:

Based on the findings of the disk, memory, and network analysis conducted during this investigation, several improvements can be recommended to help prevent similar compromises in the future. These recommendations focus on strengthening system security, improving monitoring, and ensuring faster detection and response in real-world environments.

1. Strengthen System Hardening and Patch Management

The compromised Windows XP machine showed signs of outdated software, missing patches, and legacy configurations. It is strongly recommended to:

- Decommission unsupported operating systems such as Windows XP.
- Apply security patches regularly using automated patch management.
- Disable unused services and restrict administrative privileges.
- Ensure that antivirus and endpoint security tools are regularly updated.

Keeping systems updated reduces the attack surface and prevents exploitation through known vulnerabilities.

2. Implement Endpoint Detection and Response (EDR) Tools

Memory analysis revealed malicious processes, injected code, and suspicious network sessions that standard antivirus tools likely failed to detect. Deploying modern EDR solutions would:

- Monitor processes in real time
- Detect code injection or anomalous memory behaviour
- Alert administrators to unusual file or process activity
- Provide behavioural analytics rather than relying on signatures

EDR tools would significantly improve early detection of stealthy attacks.

3. Improve Network Monitoring and Logging

Network captures showed IRC communications, HTTP traffic, and fragmented packets that went unnoticed. To prevent this:

- Enable deep packet inspection (DPI) at firewalls and IDS/IPS devices.
- Block legacy/unsecured protocols like IRC unless explicitly required.
- Log DNS, HTTP, and unusual outbound traffic for anomaly detection.
- Configure alerts for connections to unknown IP addresses or high-risk ports (e.g., 6667 for IRC).

Better network visibility ensures that any suspicious communication is identified early.

4. Enforce Strong Access Controls and Credential Protection

Disk artifacts revealed altered registry entries, persistence mechanisms, and evidence suggesting unauthorized access. To improve this:

- Implement strong password policies and MFA (multi-factor authentication).
- Limit administrative access and enforce the principle of least privilege.
- Regularly audit user accounts, login times, and authentication logs.

- Use credential protection features (e.g., LSASS protection on modern systems).

Stricter access control minimizes the risk of attackers maintaining long-term footholds.

5. Enable Robust Logging and Centralized Log Storage

A major challenge in the investigation was the lack of structured logs on the compromised system. To prevent such gaps:

- Enable detailed system and security event logging.
- Store logs centrally in a SIEM system (Splunk, ELK, QRadar, etc.).
- Retain logs for an adequate duration to support forensic analysis.
- Regularly review logs for anomalies using automated alerts.

Centralised logs significantly strengthen incident response capabilities.

6. Deploy Host-Based Firewalls and Application Whitelisting

The malware and suspicious executables found on disk suggest that no application control policies were in place. To prevent arbitrary code execution:

- Enforce application whitelisting policies to allow only approved software.
- Configure host firewalls to block outbound traffic to unusual ports.
- Restrict access to system directories like System32 and Startup folders.

Whitelisting ensures that unknown or malicious programs cannot run freely.