Pragya Chauhan

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QUALIFICATIONS PROFILE

Accomplished, technically-sophisticated Computer Engineering Graduate with relevant education and experience to succeed in a software development role.

- Highly-skilled communicator and team player with a proven track record of efficient problem-solving, meeting challenging deadlines, and quickly grasping new ideas and skills.
- Broad knowledge of various technologies and design concepts including object-oriented analysis, algorithms, and graphical application interfaces.
- Demonstrated proficiency with a number of programming languages, specializing in C++. Commended by professor for speed, accuracy, and ability to code with a high degree of performance and efficiency of memory.

Core Technologies:

Programming Languages: C++, Python, Processing, SQL, CUDA, MATLAB Web Technologies: Markdown, HTML, CSS, Javascript

Tools: Salesforce, Tableau, Infromatica, Talend, Tableau, QlickView Visual Studio **Databases:** Oracle, MySQL **Collaboration & Productivity:** Slack, Zoom, Trello, Asana, Basecamp, Overleaf, Outlook, MS Office, G Suite

EDUCATIONAL BACKGROUND

Master of Science in Computer Engineering with Thesis - 05/2020

Stevens Institute of Technology, Hoboken, NJ

Bachelor of Engineering in Electronics - 06/2017

Madhav Institute of Technology and Science, Gwalior, India

EXPERIENCE HIGHLIGHTS

Stevens Institute of Technology, Hoboken, New Jersey

Graduate Researcher, Honor Research Program (Python, Scikit-learn, NumPy, Pandas Machine Learning, Google Colab) 5/2019 – 7/2019

- Produced innovative tool to predict heart disease and classify patients based upon Framingham heart study. Prepared data, selected tool features, and split components to perform evaluation using a logistic regression model
- Achieved 88% accuracy in categorization of patients as high- or low-risk

Accenture, Pune, India

Salesforce Administrator, Application Development Associate (Informatica Power Center, Salesforce, ANT, git, Tableau) 7/2017 – 7/2018

- Performed all Salesforce.com administrative work including daily migration of configuration and code into sandbox and production environments, monitoring of dashboards and security, and processing access approvals
- Employed both Lightning and Classic platforms to create page layouts, rules, email templates, custom buttons and links, workflows, and processes. Implemented agile methodologies to meet customer requirements

ACADEMIC HIGHLIGHTS

GPU Acceleration for Genome Read Mapping (C++, Algorithms, CUDA C, AWS, Linux)

Completed Master's Thesis by devising a solution to solve DNA read-mapping issue in bioinformatics. Implemented string matching
algorithms in sequential and parallel manner, increasing speed by a factor of 13 for KMP and 7 for Boyer Moore and KMP algorithm

<u>Library Management System</u> (C++, OOP, CLion)

 Developed robust software named Kitaab to store and efficiently manage a school library. It uses objects, classes, strings and file handling to provide login, search, return, borrow and fine charging system

Dashboard Application for a Hospitality Service (QlickView, Talend)

 Optimized operational data for hotel, increasing efficiency by 35% through dashboard application visualization displaying availability of staff and amenities for guests

Space Invader (Python, Pygame module, Pycharm)

 Engineered a sophisticated fixed shooter space invasion game featuring a player ship with shooting functionality and descending alien targets

Flappy pong (Processing graphical language)

 Developed an engaging combination of Flappy Bird and Pong; incorporating concepts of game development including gravity, collisions, score keeping, multiple screen handling and keyboard/mouse interactions