

What is a Drowsiness Detection System?

- It is used to monitor a person's alertness and provides alerts when signs of drowsiness are detected. It typically uses techniques from computer vision, machine learning, and sensor-based detection.
- This app can get data from various sources such as IP camera, webcam, online video
- This is a web app that can be accessed over lan
- The ip camera is a wireless surveillance camera which can send footage to the wifi
 network to which it is connected then if the computer which contains the app is also
 connected with the same wifi network then we will be able to work on footage data into
 our project to detect drowsiness.

Why?

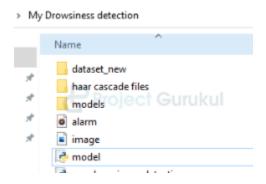
- This app can be used in enhancing Workplace Safety. In industries like construction or transportation, fatigue-related errors can be dangerous. Improves Productivity for monitoring alertness in long working hours (e.g., pilots, truck drivers) helps maintain efficiency.
- To enhance the ML knowledge,programming skill and web development skill and also for creating resume
- . It hows that you can solve real world problem with your knowledge

How?

- OpenCV pip install opency-python (face and eye detection).(ip camera)
- TensorFlow pip install tensorflow (keras uses TensorFlow as backend).
- Keras pip install keras (to build our classification model).
- Frontend-Streamlit
- Pygame alert sound

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(DDS) F:\finalprojects\DDS\Scripts> pip install opencv-python
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 Collecting numpy>=1.19.3
   Using cached numpy-2.0.2-cp39-cp39-win_amd64.whl (15.9 MB)
 Installing collected packages: numpy, opency-python
```

Main file



dataset new: In this folder, we have ur dataset

haar cascade files: This folder has files that are used to detect the face and eyes of a person, these files are xml files. The haar cascade files have many xml files that are required to detect objects in an image.

models: In this, we have our model 'custmodel.h5' file that we have created above.

alarm: This file is used to play the alert sound when a person closes its eyes for a few seconds.

model.py: It is the python file in which we have created our classification model which is trained on our dataset. You can see the implementation of how we have created the model and how we trained it according to our dataset.

main.py: This file consists of full implementation of our project in which we have loaded the model(custmodel), and used it to alert the person whenever he/she will feel drowsy

Screenshot

Home section

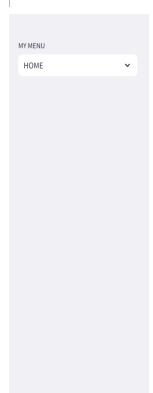
```
from pygame import mixer
import time
from tensorflow.keras.preprocessing.image import load_img, img_to_array

face_cascade = cv2.CascadeClassifier('haar cascade files/haarcascade_frontalface_alt.xml')
left_eye_cascade = cv2.CascadeClassifier('haar cascade files/haarcascade_lefteye_2splits.xml')
right_eye_cascade = cv2.CascadeClassifier('haar cascade files/haarcascade_righteye_2splits.xml')

# Load the trained eye state detection model
model = load_model('models/custmodel.h5')

st.title("Face Drowsiness Detection System")

# Streamlit Menu
choice = st.sidebar.selectbox("MY MENU", ("HOME", "IMAGE", "VIDEO", "CAMERA"))
```



Face Drowsiness Detection System

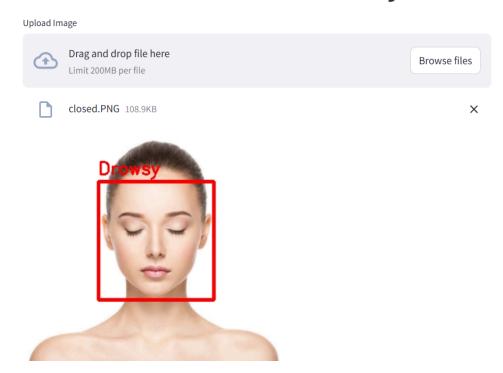


Welcome to the Drowsiness Detection System!

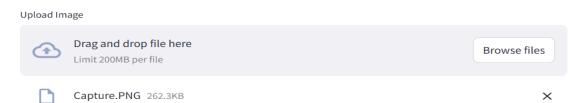
Image section

```
lif choice == "IMAGE":
  file = st.file uploader("Upload Image")
  if file:
      # Convert uploaded file to OpenCV format
      b = file.getvalue()
      d = np.frombuffer(b, np.uint8)
      img = cv2.imdecode(d, cv2.IMREAD COLOR)
      # Convert image to grayscale
      gray = cv2.cvtColor(img, cv2.COLOR BGR2GRAY)
      # Detect faces
      faces = face cascade.detectMultiScale(gray, scaleFactor=1.1, minNeighbors=5, minSize=(30, 30))
      for (x, y, w, h) in faces:
         roi gray = gray[y:y+h, x:x+w]
          left eye = left eye cascade.detectMultiScale(roi gray)
         right eye = right eye cascade.detectMultiScale(roi gray)
         left_eye_status = "Open"
          right_eye_status = "Open"
          for (ex, ey, ew, eh) in left eye:
             left eye img = roi_gray[ey:ey+eh, ex:ex+ew]
             left eye img = cv2.resize(left eye img, (24, 24)) / 255.0
             left eye img = left eye img.reshape(24, 24, -1)
             left eye img = np.expand dims(left eye img, axis=0)
             left eye pred = np.argmax(model.predict(left eye img), axis=-1)
             if left eye pred[0] == 0:
                left_eye_status = "Closed"
     for (ex, ey, ew, eh) in right eye:
         right_eye_img = roi_gray[ey:ey+eh, ex:ex+ew]
         right_eye_img = cv2.resize(right_eye_img, (24, 24)) / 255.0
right_eye_img = right_eye_img.reshape(24, 24, -1)
         right eye img = np.expand dims(right eye img, axis=0)
         right eye pred = np.argmax(model.predict(right eye img), axis=-1)
         if right_eye_pred[0] == 0:
              right_eye_status = "Closed"
         break
     # Drowsiness Detection Logic
     if left eye status == "Closed" and right eye status == "Closed":
         color = (0, 0, 255) # Red for Drowsy
         label = "Drowsy"
    else:
         color = (0, 255, 0) # Green for Awake
         label = "Awake"
     # Draw bounding box
    cv2.rectangle(img, (x, y), (x+w, y+h), color, 3)
    cv2.putText(img, label, (x, y - 10), cv2.FONT HERSHEY SIMPLEX, 0.8, color, 2)
st.image(img, channels="BGR", width=400)
```

Face Drowsiness Detection System



Face Drowsiness Detection System





Video section

```
elif choice == "VIDEO":
    st.subheader("Upload a Video for Drowsiness Detection")
    file = st.file uploader("Upload Video")
    window = st.empty()
    if file:
        tfile = tempfile.NamedTemporaryFile(delete=False)
        tfile.write(file.read())
        vid = cv2.VideoCapture(tfile.name)
        while vid.isOpened():
            flag, frame = vid.read()
            if not flag:
                break
            # Convert frame to grayscale
            gray = cv2.cvtColor(frame, cv2.COLOR BGR2GRAY)
            faces = face cascade.detectMultiScale(gray, scaleFactor=1.1, minNeighbors=5,
            for (x, y, w, h) in faces:
                 roi gray = gray[y:y + h, x:x + w]
                 left eye = left eye cascade.detectMultiScale(roi gray)
                 right eye = right eye cascade.detectMultiScale(roi gray)
                 left eye status, right eye status = "Open", "Open"
                 # Check left eye status if eyes are detected
                 if len(left eye) > 0:
                     for (ex, ey, ew, eh) in left eye:
                         left_eye_img = roi_gray[ey:ey + eh, ex:ex + ew]
                         left_eye_img = cv2.resize(left_eye_img, (24, 24)) / 255.0
left_eye_img = left_eye_img.reshape(24, 24, -1)
                         left eye img = np.expand dims(left eye img, axis=0)
                         left eye pred = np.argmax(model.predict(left eye img), axis=-1)
                         if left eye pred[0] == 0: # Closed
                             left eye status = "Closed"
                         break # Exit loop once the first eye is processed
```

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   # Check right eye status if eyes are detected
  if len(right eye) > 0:
       for (ex, ey, ew, eh) in right eye:
           right eye img = roi gray[ey:ey + eh, ex:ex + ew]
           right eye img = cv2.resize(right eye img, (24, 24)) / 2
           right eye img = right eye img.reshape(24, 24, -1)
           right eye img = np.expand dims(right eye img, axis=0)
           right eye pred = np.argmax(model.predict(right eye img)
           if right eye pred[0] == 0: # Closed
               right eye status = "Closed"
           break # Exit loop once the first eye is processed
   # Determine the color based on eye status
  if left eye status == "Closed" or right eye status == "Closed":
       color = (0, 0, 255) # Red for closed eyes
       label = "Drowsy"
  else:
       color = (0, 255, 0) # Green for awake (eyes open)
       label = "Awake"
   # Draw bounding box and label on the frame
   cv2.rectangle(frame, (x, y), (x + w, y + h), color, 7)
   cv2.putText(frame, label, (x, y - 10), cv2.FONT HERSHEY SIMPLEX
Show frame in Streamlit
indow.image(frame, channels='BGR')
```



Camera section

```
viu.ieiease()
elif choice=="CAMERA":
   st.title("Drowsiness Detection System")
   mixer.init()
   alarm sound = mixer.Sound('alarm.wav')
   st.title("Drowsiness Detection System")
   # Initialize Session State
   if "camera_running" not in st.session_state:
       st.session state["camera running"] = False
   if "stop signal" not in st.session state:
       st.session_state["stop_signal"] = False
   # Camera Start Input
   start input = st.text input("Enter '0' to Start Camera:", "")
   if start input == "0":
       st.session state["camera running"] = True
       st.session state["stop signal"] = False
   if st.button("Stop Camera"):
       st.session state["stop signal"] = True
       st.session state["camera running"] = False
   if st.session state["camera running"]:
       counter = 0
       time inactive = 0
       alarm triggered = False
       thick = 2
       last time closed = time.time()
       capture = cv2.VideoCapture(0)
       if not capture.isOpened():
           st.error("Cannot access the webcam!")
       else:
           run = st.empty()
           while st.session state["camera running"]:
                ret, frame = capture.read()
```

```
while st.session_state["camera_running"]:
   ret, frame = capture.read()
   if not ret:
       break
   gray = cv2.cvtColor(frame, cv2.COLOR BGR2GRAY)
   faces = face cascade.detectMultiScale(gray, scaleFactor=1.1, minNeighbors=5, minSize=(30,
   left_eye_status, right_eye_status = "Open", "Open"
   drowsy detected = False
   for (x, y, w, h) in faces:
        roi gray = gray[y:y + h, x:x + w]
        left_eye = left_eye_cascade.detectMultiScale(roi_gray)
        right eye = right eye cascade.detectMultiScale(roi gray)
        # **Detect Eye Closure**
        if len(left eye) == 0:
            left_eye_status = "Closed"
        if len(right_eye) == 0:
            right_eye_status = "Closed"
        # **Drowsiness Detection Logic**
        if left_eye_status == "Closed" and right_eye_status == "Closed":
           time_inactive += 1 # Increase counter
            drowsy detected = True
           last time closed = time.time()
            time inactive = max(0, time inactive - 1) # Decrease counter safely
        # **Alarm Logic**
        if time inactive > 10:
            if not alarm_triggered:
               alarm sound.play(-1) # Play Alarm Continuously
               alarm triggered = True
       else:
            if alarm triggered:
               alarm sound.stop() # Stop Alarm
               alarm triggered = False
        # **Draw Bounding Box**
        color = (0, 0, 255) if drowsy detected else (0, 255, 0)
        label = "Drowsy" if drowsy_detected else "Awake"
       cv2.rectangle(frame, (x, y), (x + w, y + h), color, thick)
        cv2.putText(frame, label, (x, y - 10), cv2.FONT HERSHEY SIMPLEX, 0.8, color, 2)
```

