Praise Daramola

Software Engineer

Personal Info
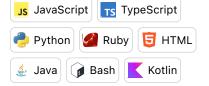
Phone
2056414549

Email
daramolapraise@gmail.com

LinkedIn
praise-daramola-2a0803116
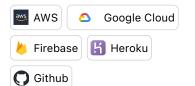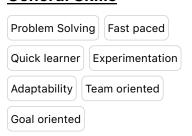
GitHub
@praiseisaac

Programming Languages

JavaScript | TypeScript
Python | Ruby | HTML
Java | Bash | Kotlin

Frameworks

ReactJS | Rails
React Native | NextJS
ExpressJS | ASP.net
Django

Development services

AWS | Google Cloud
Firebase | Heroku
Github

General Skills

Problem Solving | Fast paced
Quick learner | Experimentation
Adaptability | Team oriented
Goal oriented

Made with ❤️ using HTML JS CSS

I am a Electrical Engineer with 3 years hands-on experience in Software Engineering and Product Design. Starting in my Sophomore year of college, I have worked as an intern in engineering roles. In these roles, I developed web applications, desktop applications, and mobile applications. I also worked on designing 3D prototypes for new products using Fusion 360 and SolidWorks. Since graduating, I have worked with my team at HVL as a Fullstack Engineer to design, and build internal and external applications. I also work on professional and personal projects to challenge myself and improve my skills.

Experience

Software Engineer
*Harmony Venture Labs / **January 2021 - Present***

- Working as a Fullstack Engineer with the Studio team at Harmony Venture Labs.
- Worked with the design team to redesign the Buddys mobile application. A mobile application that helps people with shared struggles connect with one another.
- Developed a nocode prototype for the CoWello application. I built a library of custom plugins, using jquery, to optimize the application and achieve custom functionality.
- Worked with my team to build CoWello. A space management platform focused on helping coworking space managers and owners manage their locations and spaces.

Software Engineer
*Freelance / **January 2022 - Present***

- Currently maintaining a web application for a non-profit in Birmingham. My main task for this project is to perform frequent functionality audits and fix any bugs that arise from the audit or at the clients discretion.
- Working with a partner to create a mobile application/game based on a card game for Advance Local Media.

Software Engineering and Product Design Intern
*Fledging LLC / **May 2019 - January 2021***

- Designed and developed a desktop application for formatting Solid State Drives. This application was designed and built to simulatineously format an SSD and install a selected MacOS version. The application was created as part of my summer 2019 internship to speed up the OS installation from several minutes to 7 to 20 seconds.
- Built an inventory management web application to optimize operations and reduce dependency on other platforms.
- Wrote scripts to gather market data on a daily basis and automatically send the data to the head of operations.

Education

University of Alabama at Birmingham
*Electrical and Computer Engineering / **August 2018 - May 2021***

- Pursued my Bachelors in Electrical and Computer Engineering.
- Worked with a team of Engineering Ambassadors to build a website for Engineering Ambassadors for students to create ornaments and decorate a christmas tree.
- Worked on a class project with the Jefferson County Police Department to develop a web based fleet management system to replace their Microsoft Access database.
- Final Semester Team design: Designed and developed a printable sensor patch with artificial intelligence monitoring. My responsibilities involved developing a desktop application to visualize and monitor the results from the patch.