

Praise Daramola

Software Engineer

Personal Info

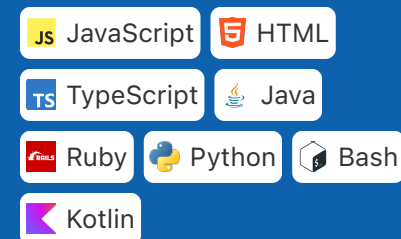
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[@praiseisaac](https://github.com/praiseisaac)

Languages



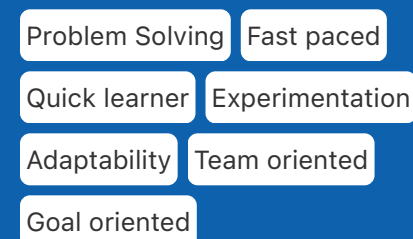
Frameworks



Cloud services



General Skills



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I am a Computer Engineer with 3 years hands-on experience in software development and product design. While in college, I interned in engineering roles (mostly software) starting my Sophomore year. In these roles, I developed web applications, desktop applications, and mobile applications. I worked as a full stack developer in most of my roles, as a result, I have gained experience in all aspects of the development process.

Experience

Software Engineer

Harmony Venture Labs/ **January 2021 - Present**

- Worked with the design team to implement the redesign of the Buddys application.
- Developed a nocode prototype for the wellnest application. I built a library custom plugins using jquery to optimize the application and achieve desired functionality.
- Working on a wellnest webapp to validate functionalities for the team. (In progress).

Software Engineering and Product Design Intern

Fledging LLC/ **May 2019 - January 2021**

- Designed and developed a desktop application for formatting Solid State Drive. This application was designed and built to simulataneously format an SSD and install a selected MacOS version. The application was created as part of my summer internship to speed up the OS installation from several minutes to 7 to 20 seconds.
- Developed an inventory management web application to optimize operations and reduce dependency on other platforms.
- Wrote scripts to gather market data on a daily basis. This script was built to automatically send the data to the head of operations.

Education

University of Alabama at Birmingham

Electrical and Computer Engineering/ **January 2021 - Present**

- Pursued my Bachelors in Electrical and Computer Engineering.
- Created a [website](#) for Engineering Ambassadors for students to create ornaments and decorate a christmas tree.
- Built a fully featured game for Object Oriented Programming class.
- Worked on a class project with the Jefferson County Police Department to develop a web based fleet management system to replace their Microsoft Access database.
- Final Semester Team design: Designed and developed a printable sensor patch with artificial intelligence monitoring. My responsibilities involved developing a desktop application to visualize and monitor the results from the patch.

Extracurricular Activities

School and Personal Projects

UAB

- Developed an script to solve basic sudoku puzzles.
- Working on developing a mobile application to manage my personal finance. Leveraging the Plaid and Dwolla frameworks for processing and accessing financial transactions. (In Progress).
- Made a website for viewing responsive versions of sites.