

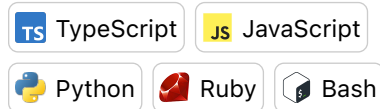
# Praise Daramola

Software Engineer

[2056414549](tel:2056414549) | [daramolapraise@gmail.com](mailto:daramolapraise@gmail.com) | [praisedaramola](https://praisedaramola.com) | [@praiseisaac](https://twitter.com/praiseisaac)

Experienced Software Engineer with four years hands-on experience in full-stack software development and product design. I have experience working in different stages of the software development cycle, from requirements gathering to design, development, testing, and deployment.

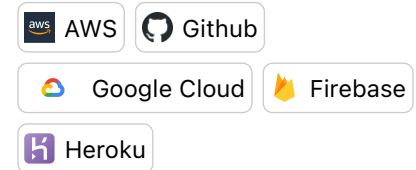
## Programming Languages



## Frameworks



## Development services



## Work Experience

### Software Engineer (Incubation/Studio)

Harmony Venture Labs / **May 2025 - Present**

- ListedKit AI: Founding Engineer for an intelligent AI assistant platform for real estate transaction management. Built Ava, an AI-powered transaction assistant that automatically extracts key information from purchase agreements, reducing contract review time from 20+ minutes to 2-3 minutes. Developed intelligent contract analysis with dynamic timeline management and Google Calendar integration. The platform was recognized with the 2025 Inman Real Estate News Innovators Award.



### Lead Software Engineer (Incubation/Studio)

Harmony Venture Labs / **January 2021 - August 2024**

- Worked as a Lead Software Engineer with the Studio team at Harmony Venture Labs. Led development on prototypes for new products and managed technical implementation across multiple projects.
- Buddys: Worked with the design team to revamp the mobile application. My main role on this project was to implement the new designs and features. I used React Native to build the mobile application and Ruby on Rails to build the backend.



- CoWello prototype: Worked with my team to build a prototype using a no-code tool (Bubble.io) to validate the idea for a coworking space management platform. I built a library of custom plugins, using jquery, to optimize the application and achieve custom functionality.



- CoWello: Worked on the creating an application for a space management platform focused on helping coworking space managers and owners manage their locations and spaces.



- Extelli: Worked with other engineers and designers to build a knowledge management platform for teams and individual contributors. I was tasked with building a 1 week MVP to validate the idea and test basic feasibility then worked with the team to build the full application.



- Describely: Worked with my team to design, build, and maintain this application. The application is a tool that helps e-commerce store owners generate product descriptions using AI/Machine Learning.

My main job was performing R&D and building the first version of the product.



- Currently maintaining a web application for a non-profit in Birmingham. The application is built in Ruby on Rails and hosted on AWS. I work with the clients to implement new features and fix any issues they have with the application.
- Worked with a client to build a mobile application that helps parents keep a consistent schedule for their children. They had a set of designs from a design agency and I worked on implementing the designs. I used Flutter to build the mobile application and the backend was built in Typescript using GraphQL and hosted on AWS.
- Created a mobile game based on a card game for Advance Local Media. The game was created using React Native and the backend was a Firebase database.

## Software Engineering and Product Design Intern

*Fledging LLC / **May 2019 - January 2021***

- Designed and developed a desktop application for formatting Solid State Drives. This application was designed and built to simultaneously format an SSD and install a selected MacOS version. The application was created as part of my summer 2019 internship to speed up the OS installation from several minutes to 7 to 20 seconds.
- Designed and built an inventory management web application to optimize operations and reduce dependency on other platforms.
- Designed and built an application to aggregate market data from all our E-Commerce stores daily. The gathered data was processed and used for market and competitor research.
- Worked with the team to design and prototype new hardware product ideas.

## Education

### University of Alabama at Birmingham

*Bachelors in Electrical and Computer Engineering*

- Pursued my Bachelors in Electrical and Computer Engineering.
- Worked with a team of Engineering Ambassadors to build a website for Engineering Ambassadors for students to create ornaments and decorate a christmas tree.
- Worked on a class project with the Jefferson County Police Department to develop a web based fleet management system to replace their Microsoft Access database.
- Final Semester Team design: Our team designed and built a printable sensor patch with artificial intelligence monitoring. I built an embedded application to run on a microcontroller to collect and aggregate the data. I also built a web application to display the data and allow users to interact with the device.

### University of Alabama at Birmingham

*Masters in Electrical and Computer Engineering / **August 2024 - Graduating May 2026***

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